

# Package: rtemis (via r-universe)

November 19, 2024

**Version** 0.98.1

**Title** Machine Learning and Visualization

**Date** 2024-10-15

**Description** Advanced Machine Learning and Visualization. Unsupervised Learning (Clustering, Decomposition), Supervised Learning (Classification, Regression), Cross-Decomposition, Bagging, Boosting, Meta-models. Static and interactive graphics.

**License** GPL (>= 3)

**URL** <https://rtemis.org>

**BugReports** <https://github.com/egenn/rtemis/issues>

**ByteCompile** yes

**Depends** R (>= 4.1.0)

**Imports** grDevices, graphics, stats, methods, parallel, utils,  
data.table, R6, future, htmltools

**Suggests** ada, arm, arrow, bartMachine, base64enc, bit64, dbscan, car,  
cluster, colorspace, C50, data.tree, DBI, dendextend (>=  
0.18.0), DiagrammeR, DiagrammeRsvg, doParallel, dplyr, duckdb,  
earth, EMCluster, evtree, e1071, fansi, fastICA, flexclust,  
FNN, fpc, fs, future.apply, gbm, gejsonio, geosphere, ggplot2,  
glmnet, GPArotation, grid, gsubfn, hal9001, haven, heatmaply,  
hopach, htmlwidgets, h2o, ica, igraph, imager, inTrees,  
JuliaCall, jsonlite, keras, kernlab, knitr, lars, lavaan,  
leaflet, leaps, lightgbm, matrixStats, MASS, mda, meanShiftR,  
mgcv, mlbench, mice, missForest, missRanger, networkD3, nlme,  
nnet, NMF, np, nsprcomp, openxlsx, partykit, pbapply, plotly,  
polspline, pROC, progress, progressr, psych, PMA, png, plotrix,  
plyr, pmml, PRROC, pvclust, qrn, randomForest,  
randomForestSRC, ranger, RDRToolbox, reactable, RColorBrewer,  
rmarkdown, ROCR, rpart, rpart.plot, rstudioapi, Rtsne, rsvg,  
R.utils, scales (>= 0.2.5), seqinr, sgd, sparklyr, sparseLDA,  
splines2, spls, survival, tensorflow, tgp, threejs, testthat  
(>= 3.0.0), usmap, uwot, vegan, visNetwork, vroom, xgboost

**Encoding** UTF-8  
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rtemis-package	<b>rtemis: Machine Learning and Visualization</b>
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---

## Description

Advanced Machine Learning made easy, efficient, reproducible

## Online Documentation and Vignettes

<https://rtemis.org>

## System Setup

There are some options you can define in your .Rprofile (usually found in your home directory), so you do not have to define each time you execute a function.

**rt.theme** General plotting theme; set to e.g. "whitegrid" or "darkgraygrid"

**rt.palette** Name of default palette to use in plots. See options by running `rtpalette()`

**rt.font** Font family to use in plots.

**rt.cores** Number of cores to use. By default, rtemis will use available cores reported by `future::availableCores()`. In shared systems, you should limit this as appropriate.

**future.plan** Default plan to use for parallel processing.

## Visualization

Static graphics are handled using the `mplot3` family. Dynamic graphics are handled using the `dplot3` family.

## Supervised Learning

Functions for Regression and Classification begin with `s_*`. Run [select\\_learn](#) to get a list of available algorithms. The documentation of each supervised learning function indicates in brackets, after the title whether the function supports classification, regression, and survival analysis [C, R, S]

## Clustering

Functions for Clustering begin with `c_*`. Run [select\\_clust](#) to get a list of available algorithms

## Decomposition

Functions for Decomposition and Dimensionality reduction begin with `d_*`. Run [select\\_decom](#) to get a list of available algorithms

## Cross-Decomposition

Functions for Cross-Decomposition begin with `x_*`. Run [xselect\\_decom](#) to get a list of available algorithms

## Meta-Modeling

Meta models are trained using `meta*` functions.

## Notes

Function documentation includes input type (e.g. "String", "Integer", "Float"/"Numeric", etc) and range in interval notation where applicable. For example, "Float: [0, 1)" means floats between 0 and 1 including 0, but excluding 1

For all classification models, the outcome should be provided as a factor, with the first level of the factor being the 'positive' class, if applicable. A character vector supplied as outcome will be converted to factors, where by default the levels are set alphabetically and therefore the positive class may not be set correctly.

## Author(s)

**Maintainer:** E.D. Gennatas <[gennatas@gmail.com](mailto:gennatas@gmail.com)> ([ORCID](#))

## See Also

Useful links:

- <https://rtemis.org>
- Report bugs at <https://github.com/egenn/rtemis/issues>

---

any_constant	<i>Check for constant columns</i>
--------------	-----------------------------------

---

**Description**

Checks if any column of a data frame have zero variance

**Usage**

```
any_constant(x)
```

**Arguments**

x	Input Data Frame
---	------------------

**Author(s)**

E.D. Gennatas

---

as.data.tree.linadleaves	<i>Convert linadleaves to data.tree object</i>
--------------------------	--

---

**Description**

Convert linadleaves to data.tree object

**Usage**

```
as.data.tree.linadleaves(object)
```

**Arguments**

object	linadleaves object
--------	--------------------

---

as.data.tree.rpart      *Convert rpart rules to data.tree object*

---

**Description**

Convert an rpart object to a data.tree object, which can be plotted with [dplot3\\_cart](#)

**Usage**

```
as.data.tree.rpart(object, verbose = FALSE)
```

**Arguments**

object	rpart object
verbose	Logical: If TRUE, print messages to console

**Value**

data.tree object

**Author(s)**

E.D. Gennatas

---

as.data.tree.shyoptleaves  
*Convert shyoptleaves to data.tree object*

---

**Description**

Convert shyoptleaves to data.tree object

**Usage**

```
as.data.tree.shyoptleaves(object)
```

**Arguments**

object	shyoptleaves object
--------	---------------------

---

auc *Area under the ROC Curve*

---

### Description

Get the Area under the ROC curve to assess classifier performance.

### Usage

```
auc(
  preds,
  labels,
  method = c("pROC", "ROCR", "auc_pairs"),
  verbose = FALSE,
  trace = 0
)
```

### Arguments

preds	Numeric, Vector: Probabilities or model scores (e.g. c(.32, .75, .63), etc)
labels	True labels of outcomes (e.g. c(0, 1, 1))
method	Character: "pROC", "auc_pairs", or "ROCR": Method to use. Will use pROC: : roc, <a href="#">auc_pairs</a> , ROCR: :performance, respectively.
verbose	Logical: If TRUE, print messages to output
trace	Integer: If > 0, print more messages to output

### Details

Important Note: We assume that true labels are a factor where the first level is the "positive" case, a.k.a. the event. All methods used here, "pROC", "auc\_pairs", "ROCR", have been setup to expect this. This goes against the default setting for both "pROC" and "ROCR", which will not give an AUC less than .5 because they will reorder levels. We don't want this because you can have a classifier perform worse than .5 and it can be very confusing if levels are reordered automatically and different functions give you different AUC.

### Author(s)

EDG

### Examples

```
## Not run:
preds <- c(0.7, 0.55, 0.45, 0.25, 0.6, 0.7, 0.2)
labels <- factor(c("a", "a", "a", "b", "b", "b", "b"))
auc(preds, labels, method = "ROCR")
auc(preds, labels, method = "pROC")
auc(preds, labels, method = "auc_pairs")
```

```
## End(Not run)
```

---

auc_pairs	<i>Area under the Curve by pairwise concordance</i>
-----------	---

---

### Description

Get the Area under the ROC curve to assess classifier performance using pairwise concordance

### Usage

```
auc_pairs(estimated.score, true.labels, verbose = TRUE)
```

### Arguments

estimated.score	Float, Vector: Probabilities or model scores (e.g. c(.32, .75, .63), etc)
true.labels	True labels of outcomes (e.g. c(0, 1, 1))
verbose	Logical: If TRUE, print messages to output

### Details

The first level of true.labels must be the positive class, and high numbers in estimated.score should correspond to the positive class.

### Examples

```
## Not run:
true.labels <- factor(c("a", "a", "a", "b", "b", "b", "b"))
estimated.score <- c(0.7, 0.55, 0.45, 0.25, 0.6, 0.7, 0.2)
auc_pairs(estimated.score, true.labels, verbose = TRUE)

## End(Not run)
```

---

bacc	<i>Balanced Accuracy</i>
------	--------------------------

---

### Description

Balanced Accuracy of a binary classifier

### Usage

```
bacc(true, predicted, harmonize = FALSE, verbosity = 1)
```



**Arguments**

true	True labels
predicted	Estimated labels
harmonize	Logical: passed to <a href="#">sensitivity</a> and <a href="#">specificity</a> , which use <a href="#">factor_harmonize</a> . Default = FALSE
verbosity	Integer: If > 0, print messages to console.

**Details**

$B_{Acc} = .5 * (Sensitivity + Specificity)$

---

betas.lihad                      *Extract coefficients from Additive Tree leaves*

---

**Description**

Extract coefficients from Additive Tree leaves

**Usage**

```
betas.lihad(object, newdata, verbose = FALSE, trace = 0)
```

**Arguments**

object	lihad object
newdata	matrix/data.frame of features
verbose	Logical: If TRUE, print output to console
trace	Integer 0:2 Increase verbosity

**Author(s)**

E.D. Gennatas

---

 bias\_variance

*Bias-Variance Decomposition*


---

## Description

Bias-Variance Decomposition

## Usage

```

bias_variance(
  x,
  y,
  mod,
  res1_train.p = 0.7,
  params = list(),
  resample.params = setup.resample(n.resamples = 100),
  seed = NULL,
  verbose = TRUE,
  res.verbose = FALSE,
  ...
)

```

## Arguments

x	Predictors
y	Outcome
mod	Character: rtemis learner
res1_train.p	Numeric: Proportion of cases to use for training
params	List of mod parameters
resample.params	Output of <a href="#">setup.resample</a>
seed	Integer: Seed for initial train/test split
verbose	Logical: If TRUE, print messages to console
res.verbose	Logical: passed to the learning function
...	Additional arguments passed to resLearn

## Author(s)

E.D. Gennatas

---

binmat2vec	<i>Binary matrix times character vector</i>
------------	---

---

**Description**

Binary matrix times character vector

**Usage**

```
binmat2vec(x, labels = colnames(x))
```

**Arguments**

x	A binary matrix or data.frame
labels	Character vector length equal to ncol(x)

**Value**

a character vector

---

bold	<i>String formatting utilities</i>
------	------------------------------------

---

**Description**

String formatting utilities

**Usage**

```
bold(...)
```

```
italic(...)
```

```
underline(...)
```

```
hilite(..., col = "69;1", bold = TRUE)
```

```
hilitebig(x)
```

```
red(..., bold = FALSE)
```

```
green(..., bold = FALSE)
```

```
orange(..., bold = FALSE)
```

```

cyan(..., bold = FALSE)

magenta(..., bold = FALSE)

gray(..., bold = FALSE, sep = " ")

reset(...)

```

### Arguments

...	Character objects to format
bold	Logical: If TRUE, use bold font
x	Numeric: Input
sep	Character: Separator

---

 boost

*Boost an **rtemis** learner for regression*


---

### Description

Train an ensemble using boosting of any learner

### Usage

```

boost(
  x,
  y = NULL,
  x.valid = NULL,
  y.valid = NULL,
  x.test = NULL,
  y.test = NULL,
  mod = "cart",
  resid = NULL,
  boost.obj = NULL,
  mod.params = list(),
  case.p = 1,
  weights = NULL,
  learning.rate = 0.1,
  earlystop.params = setup.earlystop(window = 30, window_decrease_pct_min = 0.01),
  earlystop.using = "train",
  tolerance = 0,
  tolerance.valid = 1e-05,
  max.iter = 10,
  init = NULL,
  x.name = NULL,
  y.name = NULL,

```

```

question = NULL,
base.verbose = FALSE,
verbose = TRUE,
trace = 0,
print.progress.every = 5,
print.error.plot = "final",
prefix = NULL,
plot.theme = rtTheme,
plot.fitted = NULL,
plot.predicted = NULL,
print.plot = FALSE,
print.base.plot = FALSE,
plot.type = "l",
outdir = NULL,
...
)

```

### Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.valid</code>	Data.frame; optional: Validation data
<code>y.valid</code>	Float, vector; optional: Validation outcome
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>mod</code>	Character: Algorithm to train base learners, for options, see <a href="#">select_learn</a> . Default = "cart"
<code>resid</code>	Float, vector, length = length(y): Residuals to work on. Do not change unless you know what you're doing. Default = NULL, for regular boosting
<code>boost.obj</code>	(Internal use)
<code>mod.params</code>	Named list of arguments for <code>mod</code>
<code>case.p</code>	Float (0, 1]: Train each iteration using this percent of cases. Default = 1, i.e. use all cases
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
<code>learning.rate</code>	Float (0, 1] Learning rate for the additive steps
<code>earlystop.params</code>	List with early stopping parameters. Set using <a href="#">setup.earlystop</a>
<code>earlystop.using</code>	Character: "train" or "valid". For the latter, requires <code>x.valid</code>
<code>tolerance</code>	Float: If training error <= this value, training stops
<code>tolerance.valid</code>	Float: If validation error <= this value, training stops

<code>max.iter</code>	Integer: Maximum number of iterations (additive steps) to perform. Default = 10
<code>init</code>	Float: Initial value for prediction. Default = mean(y)
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>base.verbose</code>	Logical: verbose argument passed to learner
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If > 0, print diagnostic info to console
<code>print.progress.every</code>	Integer: Print progress over this many iterations
<code>print.error.plot</code>	String or Integer: "final" plots a training and validation (if available) error curve at the end of training. If integer, plot training and validation error curve every this many iterations during training. "none" for no plot.
<code>prefix</code>	Internal
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>print.base.plot</code>	Logical: Passed to <code>print.plot</code> argument of base learner, i.e. if TRUE, print error plot for each base learner
<code>plot.type</code>	Character: "l" or "p". Plot using lines or points.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>...</code>	Additional parameters to be passed to learner define by <code>mod</code>

### Details

If `learning.rate` is set to 0, a nullmod will be created

### Author(s)

E.D. Gennatas

---

bootstrap	<i>Bootstrap Resampling</i>
-----------	-----------------------------

---

**Description**

Bootstrap Resampling

**Usage**

```
bootstrap(x, n.resamples = 10, seed = NULL)
```

**Arguments**

x	Input vector
n.resamples	Integer: Number of resamples to make. Default = 10
seed	Integer: If provided, set seed for reproducibility. Default = NULL

**Author(s)**

E.D. Gennatas

---

brier_score	<i>Brier Score</i>
-------------	--------------------

---

**Description**

Calculate the Brier Score for classification:

**Usage**

```
brier_score(true, estimated.prob)
```

**Arguments**

true	Numeric vector, 0, 1: True labels
estimated.prob	Numeric vector, [0, 1]: Estimated probabilities

**Details**

$$BS = \frac{1}{N} \sum_{i=1}^N (y_i - p_i)^2$$

**Author(s)**

E.D. Gennatas

---

`calibrate`*Calibrate predicted probabilities using GAM*

---

**Description**

Calibrate predicted probabilities using a generalized additive model (GAM).

**Usage**

```
calibrate(  
  true.labels,  
  predicted.prob,  
  pos.class = NULL,  
  mod = c("gam", "glm"),  
  k = 5,  
  verbose = TRUE  
)
```

**Arguments**

<code>true.labels</code>	Factor with true class labels
<code>predicted.prob</code>	Numeric vector with predicted probabilities
<code>pos.class</code>	Integer: Index of the positive class
<code>mod</code>	Character: Model to use for calibration. Either "gam" or "glm"
<code>k</code>	Integer: GAM degrees of freedom
<code>verbose</code>	Logical: If TRUE, print messages to the console

**Value**

`mod`: fitted GAM model. Use `mod$fitted.values` to get calibrated input probabilities; use `predict(mod, newdata = newdata, type = "response")` to calibrate other estimated probabilities.

**Author(s)**

EDG

**Examples**

```
## Not run:  
data(segment_logistic, package = "probably")  
  
# Plot the calibration curve of the original predictions  
dplot3_calibration(  
  true.labels = segment_logistic$Class,  
  predicted.prob = segment_logistic$.pred_poor,  
  n_windows = 10,  
  pos.class = 2
```



```

)

# Plot the calibration curve of the calibrated predictions
dplot3_calibration(
  true.labels = segment_logistic$Class,
  predicted.prob = calibrate(
    segment_logistic$Class,
    segment_logistic$.pred_poor
  )$fitted.values,
  n_windows = 10,
  pos.class = 2
)

## End(Not run)

```

---

calibrate\_cv

*Calibrate cross-validated model*


---

## Description

Calibrate cross-validated model trained using [train\\_cv](#)

## Usage

```

calibrate_cv(
  mod,
  alg = "gam",
  learn.params = list(),
  resample.params = setup.resample(resampler = "kfold", n.resamples = 5, seed = NULL),
  which.repeat = 1,
  verbosity = 1,
  debug = FALSE
)

```

## Arguments

mod	rtModCV object returned by <a href="#">train_cv</a>
alg	Character: "gam" or "glm", algorithm to use for calibration
learn.params	List: List of parameters to pass to the learning algorithm
resample.params	List of parameters to pass to the resampling algorithm. Build using <a href="#">setup.resample</a>
which.repeat	Integer: Which repeat to use for calibration
verbosity	Integer: 0: silent, > 0: print messages
debug	Logical: If TRUE, run without parallel processing, to allow better debugging.

**Details**

This is a work in progress to be potentially incorporated into [train\\_cv](#). You start by training a cross-validated model using [train\\_cv](#), then this function can be used to calibrate the model. In order to use all available data, each outer resample from the input `mod` is resampled (using 5-fold CV by default) to train and test calibration models. This allows using the original label-based metrics of `mod` and also extract calibration metrics based on the same data, after aggregating the test set predictions of the calibration models.

**Value**

List: Calibrated models, test-set labels, test set performance metrics, estimated probabilities (uncalibrated), calibrated probabilities,

**Author(s)**

E.D. Gennatas

---

catrange

*Print range of continuous variable*

---

**Description**

Print range of continuous variable

**Usage**

```
catrange(x, ddSci = TRUE, decimal.places = 1, na.rm = TRUE)
```

**Arguments**

<code>x</code>	Numeric vector
<code>ddSci</code>	Logical: If TRUE, use <a href="#">ddSci</a> or <code>range</code> . Default = TRUE
<code>decimal.places</code>	Integer: Number of decimal place to use if <code>ddSci = TRUE</code> . Default = 1
<code>na.rm</code>	Logical: passed to <code>base::range</code>

**Author(s)**

E.D. Gennatas

---

catsize	<i>Print Size</i>
---------	-------------------

---

**Description**

Get NCOL(x) and NROW{x}

**Usage**

```
catsize(x, name = NULL, verbose = TRUE, newline = TRUE)
```

**Arguments**

x	R object (usually that inherits from matrix or data.frame)
name	Character: Name of input object
verbose	Logical: If TRUE, print NROW and NCOL to console.
newline	Logical: If TRUE, end with new line character.

**Value**

vector of NROW, NCOL invisibly

**Author(s)**

E.D. Gennatas

**Examples**

```
catsize(iris)
```

---

checkpoint_earlystop	<i>Early stopping check</i>
----------------------	-----------------------------

---

**Description**

Returns list with relative variance over n.steps, absolute.threshold, last value, and logical "stop", if conditions are met and training should stop. The final stop decision is: check.thresh | (check.rthresh & check.rvar) if combine.relative.thresholds = "AND" or check.thresh | (check.rthresh | check.rvar) if combine.relative.thresholds = "OR"

**Usage**

```
checkpoint_earlystop(
  x,
  absolute.threshold = NA,
  relative.threshold = NA,
  minimize = TRUE,
  relativeVariance.threshold = NA,
  n.steps = 10,
  combine.relative.thresholds = "AND",
  min.steps = 50,
  na.response = c("stop", "continue"),
  verbose = TRUE
)
```

**Arguments**

<code>x</code>	Float, vector: Input - this would normally be the loss at each iteration
<code>absolute.threshold</code>	Float: If set and the last value of <code>x</code> is less than or equal to this (if <code>minimize = TRUE</code> ) or greater than or equal to this (if <code>minimize = FALSE</code> ), then return <code>stop = TRUE</code> . See output under Value. Default = NA
<code>relative.threshold</code>	Float: If set, checks if the relative change from the first to last value of <code>x</code> exceeds this number. i.e. if set to .9 and <code>minimize = TRUE</code> , if there is a 90 percent drop from <code>x[1]</code> to <code>x[length(x)]</code> , then the function returns <code>stop = TRUE</code> . If <code>minimize = FALSE</code> , then checks if there is a 90 percent increase, accordingly.
<code>minimize</code>	Logical: See <code>absolute.threshold</code> . Default = TRUE
<code>relativeVariance.threshold</code>	Float: If relative variance over last <code>n.steps</code> is less than or equal to this, return <code>stop = TRUE</code> . See output under Value
<code>n.steps</code>	Integer; > 1: Calculate relative variance over this many last values of <code>x</code>
<code>combine.relative.thresholds</code>	Character: "AND" or "OR": How to combine the criteria <code>relative.threshold</code> and <code>relativeVariance.threshold</code> . Default = "AND", which means both must be TRUE to stop. The scenario is you might want to check <code>relativeVariance.threshold</code> only after a certain amount of learning has taken place, which you can't predict with <code>min.steps</code> but would rather quantify with <code>relative.threshold</code> .
<code>min.steps</code>	Integer: Do not calculate <code>relativeVariance</code> unless <code>x</code> is at least this length
<code>na.response</code>	Character: "stop" or "continue": what should happen if the last value of <code>x</code> is NA
<code>verbose</code>	Logical: If TRUE, print messages to console

**Value**

List with the following items:

- `last.value` Float: Last value of `x`

- relativeVariance Float: relative variance of last n.steps
- check.thresh Logical: TRUE, if absolute threshold was reached
- check.rvar Logical: TRUE, if relative variance threshold was reached
- stop Logical: TRUE, if either criterion was met - absolute threshold or relativeVariance.threshold

**Author(s)**

E.D. Gennatas

check\_data

*Check Data***Description**

Check Data

**Usage**

```
check_data(
  x,
  name = NULL,
  get_duplicates = TRUE,
  get_na_case_pct = FALSE,
  get_na_feature_pct = FALSE
)
```

**Arguments**

x	data.frame, data.table or similar structure
name	Character: Name of dataset
get_duplicates	Logical: If TRUE, check for duplicate cases
get_na_case_pct	Logical: If TRUE, calculate percent of NA values per case
get_na_feature_pct	Logical: If TRUE, calculate percent of NA values per feature

**Author(s)**

E.D. Gennatas

## Examples

```
## Not run:
n <- 1000
x <- rnormmat(n, 50, return.df = TRUE)
x$char1 <- sample(letters, n, TRUE)
x$char2 <- sample(letters, n, TRUE)
x$fct <- factor(sample(letters, n, TRUE))
x <- rbind(x, x[1, ])
x$const <- 99L
x[sample(nrow(x), 20), 3] <- NA
x[sample(nrow(x), 20), 10] <- NA
x$fct[30:35] <- NA
check_data(x)

## End(Not run)
```

---

check\_files

*Check file(s) exist*

---

## Description

Check file(s) exist

## Usage

```
check_files(paths, verbose = TRUE, pad = 0)
```

## Arguments

paths	Character vector of paths
verbose	Logical: If TRUE, print messages to console
pad	Integer: Number of spaces to pad to the left

## Author(s)

E.D. Gennatas

---

chill	<i>Chill</i>
-------	--------------

---

**Description**

Relax. Use Ctrl-C to exit (but try to stay relaxed)

**Usage**

```
chill(sleep = 0.5, text = NULL, max = 1000)
```

**Arguments**

sleep	Float: Time in seconds between drawings. Default = .5
text	Character: Text to display
max	Integer: Max times to repeat. Default = 1000

---

class_error	<i>Classification Error</i>
-------------	-----------------------------

---

**Description**

Calculates Classification Metrics

**Usage**

```
class_error(
  true,
  estimated,
  estimated.prob = NULL,
  calc.auc = TRUE,
  calc.brier = TRUE,
  auc.method = c("pROC", "ROCR", "auc_pairs"),
  trace = 0
)
```

**Arguments**

true	Factor: True labels
estimated	Factor: Estimated values
estimated.prob	Numeric vector: Estimated probabilities
calc.auc	Logical: If TRUE, calculate AUC. May be slow in very large datasets.
calc.brier	Logical: If TRUE, calculate Brier Score
auc.method	Character: "pROC", "ROCR", "auc_pairs": Method to use, passed to <a href="#">auc</a> .
trace	Integer: If > 0, print diagnostic messages. Default = 0

**Details**

Note that `auc.method = "pROC"` is the only one that will output an AUC even if one or more estimated probabilities are NA.

**Value**

S3 object of type "class\_error"

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
true <- factor(c("a", "a", "a", "b", "b", "b", "b", "b", "b", "b"))
estimated <- factor(c("a", "a", "b", "b", "a", "a", "b", "b", "a", "a"))
estimated.prob <- c(0.7, 0.55, 0.45, 0.25, 0.6, 0.7, 0.2, .37, .57, .61)

class_error(true, estimated, estimated.prob, auc.method = "pROC")
class_error(true, estimated, estimated.prob, auc.method = "ROCR")
class_error(true, estimated, estimated.prob, auc.method = "auc_pairs")

## End(Not run)
```

---

class\_imbalance

*Class Imbalance*

---

**Description**

Calculate class imbalance as given by:

$$I = K \cdot \sum_{i=1}^K (n_i/N - 1/K)^2$$

where  $K$  is the number of classes, and  $n_i$  is the number of instances of class  $i$

**Usage**

```
class_imbalance(x)
```

**Arguments**

`x` Vector, factor: Labels of outcome. If `x` has more than 1 column, the last one will be used

**Author(s)**

E.D. Gennatas



---

clean_colnames	<i>Clean column names</i>
----------------	---------------------------

---

**Description**

Clean column names by replacing all spaces and punctuation with a single underscore

**Usage**

```
clean_colnames(x)
```

**Arguments**

x                    Character, vector

**Author(s)**

E.D. Gennatas

**Examples**

```
clean_colnames(iris)
```

---

clean_names	<i>Clean names</i>
-------------	--------------------

---

**Description**

Clean character vector by replacing all symbols and sequences of symbols with single underscores, ensuring no name begins or ends with a symbol

**Usage**

```
clean_names(x, prefix_digits = "V_")
```

**Arguments**

x                    Character vector  
prefix\_digits    Character: prefix to add to names beginning with a digit. Set to NA to skip

**Author(s)**

E.D. Gennatas

**Examples**

```
x <- c("Patient ID", "_Date-of-Birth", "SBP (mmHg)")  
x  
clean_names(x)
```

---

clust	<i>Clustering with rtemis</i>
-------	-------------------------------

---

**Description**

Convenience function to perform any **rtemis** clustering

**Usage**

```
clust(x, clust = "kmeans", x.test = NULL, verbose = TRUE, ...)
```

**Arguments**

x	Numeric matrix / data frame: Input data
clust	Character: Decomposition algorithm name, e.g. "nmf" (case-insensitive)
x.test	Numeric matrix / Data frame: Testing set data if supported by clust
verbose	Logical: if TRUE, print messages to screen
...	Additional arguments to be passed to clusterer clust

**Value**

rtClust object

**Author(s)**

E.D. Gennatas

---

coef.lihad	<i>Extract coefficients from Hybrid Additive Tree leaves</i>
------------	--

---

**Description**

Extract coefficients from Hybrid Additive Tree leaves

**Usage**

```
## S3 method for class 'lihad'
coef(object, newdata, verbose = FALSE, trace = 0, ...)
```

**Arguments**

object	lihad object
newdata	matrix/data.frame of features
verbose	Logical: If TRUE, print output to console
trace	Integer 0:2 Increase verbosity
...	Not used

**Author(s)**

E.D. Gennatas

---

col2grayscale	<i>Color to Grayscale</i>
---------------	---------------------------

---

**Description**

Convert a color to grayscale

**Usage**

```
col2grayscale(x, what = c("color", "decimal"))
```

**Arguments**

x	Color to convert to grayscale
what	Character: "color" returns a hexadecimal color, "decimal" returns a decimal between 0 and 1

**Details**Uses the NTSC grayscale conversion:  $0.299 * R + 0.587 * G + 0.114 * B$ **Examples**

```
col2grayscale("red")  
col2grayscale("red", "dec")
```

---

col2hex	<i>Convert R color to hexadecimal code</i>
---------	--

---

**Description**

Convert a color that R understands into the corresponding hexadecimal code

**Usage**

```
col2hex(color)
```

**Arguments**

color	Color(s) that R understands
-------	-----------------------------

**Author(s)**

E.D. Gennatas

**Examples**

```
col2hex(c("gray50", "skyblue"))
```

---

 colMax

*Collapse data.frame to vector by getting column max*


---

**Description**

Collapse data.frame to vector by getting column max

**Usage**

```
colMax(x, na.rm = TRUE)
```

**Arguments**

x	Matrix or Data frame input
na.rm	Logical: passed to max, If TRUE, ignore NA values, otherwise if NA is present in any column, NA will be returned.

**Author(s)**

E.D. Gennatas

---

 colorAdjust

*Adjust HSV Color*


---

**Description**

Modify alpha, hue, saturation and value (HSV) of a color

**Usage**

```
colorAdjust(color, alpha = NULL, hue = 0, sat = 0, val = 0)
```

**Arguments**

color	Input color. Any format that grDevices::col2rgb() recognizes
alpha	Numeric: Scale alpha by this amount. Future: replace with absolute setting
hue	Float: How much hue to add to color
sat	Float: How much saturation to add to color
val	Float: How much to increase value of color by

**Value**

Adjusted color

**Author(s)**

E.D. Gennatas

---

colorGrad

*Color Gradient*

---

**Description**

Create a gradient of colors and optionally a colorbar

**Usage**

```
colorGrad(  
  n = 21,  
  colors = NULL,  
  space = c("rgb", "Lab"),  
  lo = "#18A3AC",  
  lomid = NULL,  
  mid = NULL,  
  midhi = NULL,  
  hi = "#F48024",  
  preview = FALSE,  
  colorbar = FALSE,  
  cb.n = 21,  
  cb.mar = c(1, 1, 1, 1),  
  cb.add = FALSE,  
  cb.add.mar = c(5, 0, 2, 5),  
  cb.axis.pos = 1.1,  
  cb.axis.las = 1,  
  cb.axis.hadj = 0,  
  cb.cex = 6,  
  bar.min = -1,  
  bar.mid = 0,  
  bar.max = 1,  
  cex = 1.2,  
  filename = NULL,  
  pdf.width = 3,  
  pdf.height = 7,  
  theme = getOption("rt.theme", "light"),  
  bg = NULL,  
  col.text = NULL,  
  plotlycb = FALSE,  
  plotly.width = 80,
```

```

plotly.height = 500,
rtrn.plotly = FALSE,
margins = c(0, 0, 0, 0),
pad = 0,
par.reset = TRUE
)

```

## Arguments

n	Integer: How many distinct colors you want. If not odd, converted to n + 1 Defaults to 21
colors	Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred",
space	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If mid is "white" or "black" (default), use "rgb", otherwise "Lab"
lo	Color for low end
lomid	Color for low-mid
mid	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If mid = NA, then only lo and hi are used to create the color gradient.
midhi	Color for middle-high
hi	Color for high end
preview	Logical: Plot the colors horizontally
colorbar	Logical: Create a vertical colorbar
cb.n	Integer: How many steps you would like in the colorbar
cb.mar	Vector, length 4: Colorbar margins. Default: <code>c(1, 1, 1, 1)</code>
cb.add	Logical: If TRUE, colorbar will be added to existing plot
cb.add.mar	Vector: Margins for colorbar (See <code>par("mar")</code> )
cb.axis.pos	Float: Position of axis (See <code>axis("pos")</code> )
cb.axis.las	Integer 0,1,2,3: Style of axis labels. 0: Always parallel to the axis, 1: Horizontal, 2: Perpendicular, 3: Vertical. Default = 1
cb.axis.hadj	Float: Adjustment parallel to the reading direction (See <code>par("adj")</code> )
cb.cex	Float: Character expansion factor for colorbar (See <code>par("cex")</code> )
bar.min	Numeric: Lowest value in colorbar
bar.mid	Numeric: Middle value in colorbar
bar.max	Numeric: Max value in colorbar
cex	Float: Character expansion for axis
filename	String (Optional: Path to file to save colorbar)
pdf.width	Float: Width for PDF output. Default = 3
pdf.height	Float: Height for PDF output. Default = 7

theme	Character: "light", "dark"
bg	Color: Background color
col.text	Color: Colorbar text color
plotlycb	Logical: Create colorbar using plotly (instead of base R graphics)
plotly.width	Float: Width for plotly colorbar. Default = 80
plotly.height	Float: Height for plotly colorbar. Default = 500
rtrn.plotly	Logical: If TRUE, return plotly object
margins	Vector: Plotly margins. Default = c(0, 0, 0, 0)
pad	Float: Padding for plotly. Default = 0
par.reset	Logical: If TRUE (Default), reset par settings after running

### Details

It is best to provide an odd number, so that there is always an equal number of colors on either side of the midpoint. For example, if you want a gradient from -1 to 1 or equivalent, an  $n = 11$ , will give 5 colors on either side of 0, each representing a  $20^\circ$

colors can be defined as a sequence of 3-letter color abbreviations of 2, 3, 4, or 5 colors which will correspond to values: {"lo", "hi"}; {"lo", "mid", "hi"}; {"lo", "mid", "midhi", "hi"}, and {"lo", "lo-mid", "mid", "midhi", "hi"}, respectively. For example, try `colorGrad(21, "blugrnbkredyel", colorbar = TRUE)` 3-letter color abbreviations: wht: white; blk: black; red; grn: green; blu: blue; yel: yellow; rng: orange; prl: purple

### Value

Invisible vector of hexadecimal colors / plotly object if `rtrn.plotly = TRUE`

### Author(s)

E.D. Gennatas

---

colorGrad.x

*Color gradient for continuous variable*

---

### Description

Color gradient for continuous variable

### Usage

```
colorGrad.x(x, color = c("gray20", "#18A3AC"), space = "Lab")
```

### Arguments

x	Float, vector
color	Color, vector, length 2
space	Character: "rgb" or "Lab", Default = "Lab"

**Author(s)**

E.D. Gennatas

---

colorgradient.x	<i>Color gradient for continuous variable</i>
-----------------	---

---

**Description**

Color gradient for continuous variable

**Usage**

```
colorgradient.x(  
  x,  
  symmetric = FALSE,  
  lo.col = "#0290EE",  
  mid.col = "#1A1A1A",  
  hi.col = "#FFBD4F",  
  space = "Lab"  
)
```

**Arguments**

x	Float, vector
symmetric	Logical: If TRUE, make symmetric gradient between $-\max(\text{abs}(x))$ and $\max(\text{abs}(x))$
lo.col	Low color
mid.col	Middle color
hi.col	High color
space	Character: "rgb" or "Lab". Default = "Lab"

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
x <- seq(-10, 10, length.out = 51)  
previewcolor(colorgradient.x(x))  
x <- sort(rnorm(40))  
previewcolor(colorgradient.x(x, mid.col = "white"))  
# Notice how most values are near zero therefore almost white  
  
## End(Not run)
```



---

colorMix                      *Create an alternating sequence of graded colors*

---

**Description**

Create an alternating sequence of graded colors

**Usage**

```
colorMix(color, n = 4)
```

**Arguments**

**color**                      List: List of two or more elements, each containing two colors. A gradient will be created from the first to the second color of each element

**n**                              Integer: Number of steps in each gradient.

**Author(s)**

E.D. Gennatas

**Examples**

```
color <- list(blue = c("#82afd3", "#000f3a"),
             gray = c("gray10", "gray85"))
previewcolor(desaturate(colorMix(color, 6), .3))

color <- list(blue = c("#82afd3", "#57000a"),
             gray = c("gray10", "gray85"))
previewcolor(desaturate(colorMix(color, 6), .3))

color <- list(blue = c("#82afd3", "#000f3a"),
             purple = c("#23001f", "#c480c1"))
previewcolor(desaturate(colorMix(color, 5), .3))
```

---

colorOp                      *Simple Color Operations*

---

**Description**

Invert a color or calculate the mean of two colors in HSV or RGB space. This may be useful in creating colors for plots

**Usage**

```
colorOp(col, fn = c("invert", "mean"), space = c("HSV", "RGB"))
```

**Arguments**

col	Input color(s)
fn	Character: "invert", "mean": Function to perform
space	Character: "HSV", "RGB": Colorspace to operate in - for averaging only

**Details**

The average of two colors in RGB space will often pass through gray, which is likely undesirable. Averaging in HSV space, better for most applications.

**Value**

Color

**Author(s)**

E.D. Gennatas

---

color_fade	<i>Fade color towards target</i>
------------	----------------------------------

---

**Description**

Fade color towards target

**Usage**

```
color_fade(x, to = "#000000", pct = 0.5)
```

**Arguments**

x	Color source
to	Target color
pct	Numeric (0, 1) fraction of the distance in RGBA space between x and to to move. e.g. .5 gets the mean RGBA value of the two

**Value**

Color in hex notation

**Author(s)**

E.D. Gennatas

---

color_invertRGB	<i>Invert Color in RGB space</i>
-----------------	----------------------------------

---

**Description**

Invert Color in RGB space

**Usage**

```
color_invertRGB(x)
```

**Arguments**

x	Color, vector
---	---------------

**Value**

Inverted colors using hexadecimal notation #RRGGBBAA

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
cols <- c("red", "green", "blue")  
previewcolor(cols)  
cols |>  
  color_invertRGB() |>  
  previewcolor()  
  
## End(Not run)
```

---

color_mean	<i>Average colors</i>
------------	-----------------------

---

**Description**

Average colors

**Usage**

```
color_mean(x, space = c("RGB", "HSV"))
```

**Arguments**

x	Color vector
space	Character: RGB or HSV; space to average in

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
color_mean(c("red", "blue")) |> previewcolor()  
color_mean(c("red", "blue"), "HSV") |> previewcolor()  
  
## End(Not run)
```

---

color\_order

*Order colors*

---

**Description**

Order colors by RGB distance

**Usage**

```
color_order(x, start_with = 1, order_by = c("similarity", "dissimilarity"))
```

**Arguments**

x	Vector of colors
start_with	Integer: Which color to output in first position
order_by	Character: "similarity" or "dissimilarity"

**Author(s)**

E.D. Gennatas

---

color_separate	<i>Separate colors</i>
----------------	------------------------

---

**Description**

Separate colors by RGB distance

**Usage**

```
color_separate(x, start_with = 1)
```

**Arguments**

x	Vector of colors
start_with	Integer: Which color to output in first position

**Details**

Starting with the first color defined by start\_with, the next color is chosen to be max distance from all preceding colors

**Author(s)**

E.D. Gennatas

---

color_sqdist	<i>Squared Color Distance</i>
--------------	-------------------------------

---

**Description**

Get the squared RGB distance between two colors

**Usage**

```
color_sqdist(x, y)
```

**Arguments**

x	Color
y	Color

**Author(s)**

E.D. Gennatas

**Examples**

```
color_sqdist("red", "green")
color_sqdist("#16A0AC", "#FA6E1E")
```

---

cols2list	<i>Convert data frame columns to list elements</i>
-----------	--

---

**Description**

Convenience function to create a list out of data frame columns

**Usage**

```
cols2list(x)
```

**Arguments**

x	Input: Will be coerced to data.frame, then each column will become an element of a list
---	---

**Author(s)**

E.D. Gennatas

---

create_config	<i>Create rtemis configuration file</i>
---------------	---

---

**Description**

Defines a complete predictive modeling pipeline and saves it as a JSON file.

**Usage**

```
create_config(
  data_path,
  target = NULL,
  binclass_posid = 1,
  alg = "lightgbm",
  train.params = NULL,
  inner.resampling = setup.resample(resampler = "cv", n.resamples = 5),
  outer.resampling = setup.resample(resampler = "cv", n.resamples = 10),
  config.path = "rtemis-config.json",
  model.outdir = NULL,
  allow.overwrite = FALSE,
  verbose = TRUE
)
```

**Arguments**

<code>data_path</code>	Character: Path to data file. Can be any file recognized by <a href="#">read</a> , commonly CSV, Excel, or RDS.
<code>target</code>	Character: Name of the target variable in the data. If not specified, the last column of data will be used.
<code>alg</code>	Character: Algorithm to use. Any of <code>select_learn()</code> .
<code>train.params</code>	List: Parameters for the training algorithm.
<code>inner.resampling</code>	List: Resampling method for the inner loop, i.e. hyperparameter tuning, a.k.a. model selection. Set using <a href="#">setup.resample</a>
<code>outer.resampling</code>	List: Resampling method for the outer loop, i.e. testing. Set using <a href="#">setup.resample</a>
<code>config.path</code>	Character: Path to save configuration file.
<code>model.outdir</code>	Character: Directory to save trained model and associated files. If NULL, the directory of <code>config.path</code> will be used.

**Value**

config as list, invisibly.

**Author(s)**

EDG

---

crules

*Combine rules*

---

**Description**

Combine rules

**Usage**

`crules(...)`

**Arguments**

`...` Character: Rules

**Author(s)**

E.D. Gennatas

---

c\_CMeans

*Fuzzy C-means Clustering*


---

**Description**

Perform **fuzzy C-means clustering** using `e1071::cmeans`

**Usage**

```
c_CMeans(
  x,
  k = 2,
  iter.max = 100,
  dist = "euclidean",
  method = "cmeans",
  m = 2,
  rate.par = NULL,
  weights = 1,
  control = list(),
  verbose = TRUE,
  ...
)
```

**Arguments**

<code>x</code>	Input data
<code>k</code>	Integer: Number of clusters to get. Default = 2
<code>iter.max</code>	Integer: Maximum number of iterations. Default = 100
<code>dist</code>	Character: Distance measure to use: 'euclidean' or 'manhattan'. Default = "euclidean"
<code>method</code>	Character: "cmeans" - fuzzy c-means clustering; "ufcl": on-line update. Default = "cmeans"
<code>m</code>	Float (>1): Degree of fuzzification. Default = 2
<code>rate.par</code>	Float (0, 1): Learning rate for the online variant. (Default = .3)
<code>weights</code>	Float (>0): Case weights
<code>control</code>	List of control parameters. See <code>e1071::cmeans</code>
<code>verbose</code>	Logical: If TRUE, print messages to console
<code>...</code>	Additional parameters to be passed to <code>e1071::cmeans</code>

**Value**

rtClust object



**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H20KMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

c\_DBSCAN

*Density-based spatial clustering of applications with noise***Description**Perform **DBSCAN** clustering**Usage**

```
c_DBSCAN(
  x,
  x.test = NULL,
  eps = 1,
  minPts = NCOL(x) + 1,
  weights = NULL,
  borderPoints = TRUE,
  search = c("kdtree", "linear", "dist"),
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
eps	Numeric: Radius of the epsilon neighborhood
minPts	Integer: Number of minimum points required in the eps neighborhood for core points (including the point itself).
weights	Numeric vector: Data points' weights. Needed for weighted clustering.
borderPoints	Logical: If TRUE, assign border points to clusters, otherwise they are considered noise
search	Character: "kdtree", "linear" or "dist": nearest neighbor search strategy
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to <code>flexclust::cclust</code>

**Details**

See `dbSCAN::dbSCAN` for info on how to choose `eps` and `minPts`

**Author(s)**

Efstathios D. Gennatas

**See Also**

Other Clustering: `c_CMeans()`, `c_EMCC()`, `c_H2OKMeans()`, `c_HARDCL()`, `c_HOPACH()`, `c_KMeans()`, `c_MeanShift()`, `c_NGAS()`, `c_PAM()`, `c_PAMK()`, `c_SPEC()`

---

c\_EMCC

*Expectation Maximization Clustering*

---

**Description**

Perform clustering by **EM** using `EMCluster::emcluster`

**Usage**

```
c_EMCC(
  x,
  x.test = NULL,
  k = 2,
  lab = NULL,
  EMC = EMCluster::EMC,
  verbose = TRUE,
  ...
)
```

**Arguments**

<code>x</code>	Input matrix / data.frame
<code>x.test</code>	Testing set matrix / data.frame
<code>k</code>	Integer: Number of clusters to get
<code>lab</code>	Vector, length <code>NROW(x)</code> : Labels for semi-supervised clustering
<code>EMC</code>	List of control parameters for <code>EMCluster::emcluster</code> . Default = <code>EMCluster::EMC</code>
<code>verbose</code>	Logical: If TRUE, print messages to screen
<code>...</code>	Additional parameters to be passed to <code>EMCluster::emcluster</code>

**Details**

First, `EMCluster::simple.init(x, nclass = k)` is run, followed by `EMCluster::emcluster(x, emobj = emobj, assign.class = TRUE, ...)`

This can be very slow.

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c\\_H2OKMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

---

c\_H2OKMeans

*K-Means Clustering with H2O*


---

**Description**

Perform **K-Means clustering** using `h2o::h2o.kmeans`

**Usage**

```
c_H2OKMeans(
  x,
  x.test = NULL,
  k = 2,
  estimate.k = FALSE,
  nfolds = 0,
  max.iterations = 10,
  ip = "localhost",
  port = 54321,
  n.cores = rtCores,
  seed = -1,
  init = c("Furthest", "Random", "PlusPlus", "User"),
  categorical.encoding = c("AUTO", "Enum", "OneHotInternal", "OneHotExplicit", "Binary",
    "Eigen", "LabelEncoder", "SortByResponse", "EnumLimited"),
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
k	Integer: Number of clusters to get
estimate.k	Logical: if TRUE, estimate k up to a maximum set by the k argument
nfolds	Integer: Number of cross-validation folds
max.iterations	Integer: Maximum number of iterations
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number of H2O server. Default = 54321

n.cores	Integer: Number of cores to use
seed	Integer: Seed for H2O's random number generator. Default = -1 (time-based random number)
init	Character: Initialization mode: "Furthest", "Random", "PlusPlus", "User". Default = "Furthest"
categorical.encoding	Character: How to encode categorical variables: "AUTO", "Enum", "OneHot-Internal", "OneHotExplicit", "Binary", "Eigen", "LabelEncoder", "SortByResponse", "EnumLimited". Default = "AUTO"
verbose	Logical: If TRUE, print messages to screen
...	Additional arguments to pass to <code>h2o::h2o.kmeans</code>

### Details

Check out the H2O Flow at `[ip]:[port]`, Default IP:port is "localhost:54321" e.g. if running on localhost, point your web browser to localhost:54321 For additional information, see help on `h2o::h2o.kmeans`

### Value

rtMod object

### Author(s)

E.D. Gennatas

### See Also

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

---

c\_HARDCL

*Clustering by Hard Competitive Learning*

---

### Description

Perform clustering by **Hard Competitive Learning** using `flexclust::cclust`

### Usage

```
c_HARDCL(x, x.test = NULL, k = 2, dist = "euclidean", verbose = TRUE, ...)
```

**Arguments**

x	Input matrix / data.frame
x.test	Optional test set data
k	Integer: Number of clusters to get
dist	Character: Distance measure to use: 'euclidean' or 'manhattan'
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to be passed to <code>flexclust::cclust</code>

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H20KMeans\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

---

c\_HOPACH

*Hierarchical Ordered Partitioning and Collapsing Hybrid*


---

**Description**

Perform **HOPACH clustering** using `hopach::hopach`

**Usage**

```
c_HOPACH(
  x,
  dmat = NULL,
  metric = c("cosangle", "abscosangle", "euclid", "abseuclid", "cor", "abscor"),
  k = 15,
  kmax = 9,
  khigh = 9,
  trace = 0,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix / data.frame
dmat	Matrix (numeric, no missing values) or <code>hdist</code> object of pairwise distances. If NULL, it is computed based on <code>metric</code>
metric	Character: Dissimilarity metric to be used. Options: "cosangle", "abscosangle", "euclid", "abseuclid", "cor", "abscor"

k	Integer, (0:15): Maximum number of levels
kmax	Integer, [1:9]: Maximum number of children at each node in the tree
khigh	Integer, [1:9]: Maximum number of children at each node in the tree when computing the the Mean/Median Split Silhouette. Usually same as kmax
trace	Integer: If trace > 0, print messages during HOPACH run. Default = 0
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to pass to <code>cluster::hopach</code>

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H20KMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

c\_KMeans

*K-means Clustering***Description**

Perform **K-means clustering** using `flexclust::cclust`

**Usage**

```
c_KMeans(x, x.test = NULL, k = 2, dist = "euclidean", verbose = TRUE, ...)
```

**Arguments**

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
k	Integer: Number of clusters to get
dist	Character: Distance measure to use: 'euclidean' or 'manhattan'
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to pass to <code>flexclust::cclust</code>

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H20KMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

---

c_MeanShift	<i>Mean Shift Clustering</i>
-------------	------------------------------

---

**Description**

Perform **Mean Shift** clustering using `meanShiftR::meanShift`

**Usage**

```
c_MeanShift(
  x,
  nNeighbors = NROW(x),
  algorithm = c("LINEAR", "KDTREE"),
  kernelType = c("NORMAL", "EPANECHNIKOV", "BIWEIGHT"),
  bandwidth = rep(1, NCOL(x)),
  alpha = 0,
  iterations = 10,
  epsilon = 1e-08,
  epsilonCluster = 1e-04,
  parameters = NULL,
  verbose = TRUE,
  ...
)
```

**Arguments**

<code>x</code>	Input matrix
<code>nNeighbors</code>	Integer: Number of neighbors to consider for kernel density estimate
<code>algorithm</code>	Character: "LINEAR" or "KDTREE"
<code>kernelType</code>	Character: "NORMAL", "EPANECHNIKOV", "BIWEIGHT"
<code>bandwidth</code>	Numeric vector, length = <code>ncol(x)</code> : Use in kernel density estimation for steepest ascent classification.
<code>alpha</code>	Numeric: A scalar tuning parameter for normal kernels. When this parameter is set to zero, the mean shift algorithm will operate as usual. When this parameter is set to one, the mean shift algorithm will be approximated through Newton's Method. When set to a value between zero and one, a generalization of Newton's Method and mean shift will be used instead providing a means to balance convergence speed with stability.
<code>iterations</code>	Integer: Number of iterations to perform
<code>epsilon</code>	Numeric: used to determine when to terminate the iteration of an individual query point. If the distance between the query point at iteration <i>i</i> and <i>i</i> +1 is less than <code>epsilon</code> , then iteration ceases on this point.
<code>epsilonCluster</code>	Numeric: Used to determine the minimum distance between distinct clusters. This distance is applied after all iterations have finished and in order of the rows of <code>queryData</code> .

parameters	A scalar or vector of parameters used by the specific algorithm. There are no optional parameters for the "LINEAR" method, "KDTREE" supports optional parameters for the maximum number of points to store in a leaf node and the maximum value for the quadratic form in the normal kernel, ignoring the constant value -0.5.
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to be passed to <code>flexclust::cclust</code>

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H2OKMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

---

c\_NGAS

*Neural Gas Clustering*


---

**Description**

Perform **Neural Gas clustering** using `flexclust::cclust`

**Usage**

```
c_NGAS(x, x.test = NULL, k = 2, dist = "euclidean", verbose = TRUE, ...)
```

**Arguments**

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
k	Integer: Number of clusters to get
dist	Character: Distance measure to use: 'euclidean' or 'manhattan'
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to <code>flexclust::cclust</code>

**Value**

rtClust object

**Author(s)**

E.D. Gennatas



**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H20KMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

c\_PAM

*Partitioning Around Medoids***Description**

Perform **PAM clustering** using `cluster::pam`

**Usage**

```
c_PAM(
  x,
  k = 2,
  diss = FALSE,
  metric = "euclidean",
  do.swap = TRUE,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix / data.frame
k	Integer: Number of clusters to get
diss	Logical: If TRUE, x should be a dist or dissimilarity matrix. Otherwise, x should be a matrix of cases by features. Default = FALSE
metric	Character: Dissimilarity metric to be used. Options: 'euclidean', 'manhattan'
do.swap	Logical: If TRUE, perform the swap phase (See <code>cluster::pam</code> ), as in the original PAM algorithm. This is computationally intensive and can be skipped. Default = TRUE
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to <code>cluster::pam</code>

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H20KMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAMK\(\)](#), [c\\_SPEC\(\)](#)

c\_PAMK

*Partitioning Around Medoids with k Estimation***Description**

Estimate **PAM clustering** solution and optimal k using `fpc::pamk`

**Usage**

```
c_PAMK(
  x,
  krange = 2:10,
  criterion = "asw",
  usepam = ifelse(nrow(x) < 2000, TRUE, FALSE),
  scaling = TRUE,
  diss = inherits(data, "dist"),
  metric = "euclidean",
  do.swap = TRUE,
  trace = 0,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix / data.frame
krange	Integer vector: Range of k values to try
criterion	Character: Criterion to use for selecting k: "asw", "multiasw" or "ch". See <code>fpc::pamk</code>
usepam	Logical: If TRUE, use <code>cluster::pam</code> , otherwise use <code>cluster::clara</code> .
scaling	Logical or Numeric vector: If TRUE, scale input. If numeric vector of length equal to number of features, the features are divided by the corresponding value.
diss	Logical: If TRUE, treat x as a dissimilarity matrix, otherwise as a matrix of cases by features. Default = TRUE, if x inherits from class <code>dist</code> , FALSE otherwise.
metric	Character: Dissimilarity metric to be used. Options: 'euclidean', 'manhattan'
do.swap	Logical: If TRUE, perform the swap phase. See <code>fpc::pam</code> for more info
trace	Integer [0, 3]: Trace level for <code>fpc::pamk</code>
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to be passed to <code>fpc::pamk</code> and/or <code>cluster::pam</code>

**Value**

rtClust object

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c\\_EMCC\(\)](#), [c\\_H2OKMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_SPEC\(\)](#)

c\_SPEC

*Spectral Clustering***Description**

Perform **Spectral Clustering** using `kernlab::specc`

**Usage**

```
c_SPEC(
  x,
  k = 2,
  kernel = "rbfdot",
  kpar = "automatic",
  nystrom.red = FALSE,
  nystrom.sample = dim(x)[1]/6,
  iterations = 200,
  mod.sample = 0.75,
  na.action = na.omit,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix / data.frame
k	Integer: Number of clusters to get
kernel	Character: Kernel to use: "rbfdot", "polydot", "vanilladot", "tanhdot", "laplace-dot", "besseldot", "anovadot", "splinedot", "stringdot"
kpar	String OR List: "automatic", "local" OR list with: sigma (for "rbfdot", "laplace-dot"); degree, scale, offset (for "polydot"); scale, offset (for "tanhdot"); sigma, order, degree (for "besseldot"); sigma, degree (for "anovadot"); length, lambda, normalized (for "stringdot")
nystrom.red	Logical: if TRUE, use nystrom method to calculate eigenvectors (Default = FALSE)
nystrom.sample	Integer: Number of points to use for estimating the eigenvalues when nystrom.red = TRUE Default = dim(x)[1]/6

iterations	Integer: Number of iterations allowed
mod.sample	Float (0, 1): Proportion of data to use when estimating sigma. Default = .75
na.action	Function: Action to perform on NA (Default = na.omit)
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to flexclust::cclust

**Author(s)**

E.D. Gennatas

**See Also**

Other Clustering: [c\\_CMeans\(\)](#), [c\\_DBSCAN\(\)](#), [c EMC\(\)](#), [c\\_H20KMeans\(\)](#), [c\\_HARDCL\(\)](#), [c\\_HOPACH\(\)](#), [c\\_KMeans\(\)](#), [c\\_MeanShift\(\)](#), [c\\_NGAS\(\)](#), [c\\_PAM\(\)](#), [c\\_PAMK\(\)](#)

---

dat2bsplinemat	<i>B-Spline matrix from dataset</i>
----------------	-------------------------------------

---

**Description**

Convert a dataset to its b-spline basis set

**Usage**

```
dat2bsplinemat(
  x,
  df = NULL,
  knots = NULL,
  degree = 3L,
  intercept = FALSE,
  Boundary.knots = range(x, na.rm = TRUE),
  return.deriv = FALSE,
  as.data.frame = TRUE
)
```

**Arguments**

x	data.frame: Input
df	Integer: Degrees of freedom. See splines::bSpline
knots	Float, vector: Internal breakpoints. See splines::bSpline
degree	Integer (>0): Degree of the piecewise polynomial. See splines::bSpline
intercept	Logical: If TRUE, an intercept is included. Default = FALSE
Boundary.knots	Float, vector (length = 2): Boundary points to anchor the spline basis.
return.deriv	Logical: If TRUE, return list containing a data frame with the splines and another data frame with their derivatives
as.data.frame	Logical: If TRUE, return data.frame, otherwise matrix. Default = TRUE See splines::bSpline

**Value**

If `return.deriv=F`, a data frame where each original feature is replaced with its basis set or a list, otherwise a list containing a data frame with splines and a data frame with their derivatives

**Author(s)**

E.D. Gennatas

---

dat2poly	<i>Create n-degree polynomial from data frame</i>
----------	---

---

**Description**

This is a convenience function that will take each column of the input and calculate 1:degree powers and concatenate into a data.frame of dimensions  $n * (\text{degree} * p)$  given an  $n * p$  input

**Usage**

```
dat2poly(  
  dat,  
  method = c("simple", "poly"),  
  degree = 2,  
  raw = FALSE,  
  as.data.frame = TRUE  
)
```

**Arguments**

dat	Numeric, matrix / data.frame: Input
method	Character: "simple", "poly". "simple": raise each column of dat up to degree. "poly": use <code>stats::poly</code> with arguments degree and raw
degree	Integer: degree of polynomials to create. Default = 2
raw	Logical: If TRUE, create simple polynomial, not orthogonalized. Default = FALSE
as.data.frame	Logical: If TRUE, return data.frame. Default = TRUE

**Author(s)**

E.D. Gennatas

---

date2factor	<i>Date to factor time bin</i>
-------------	--------------------------------

---

### Description

Convert Date to time bin factor.

### Usage

```
date2factor(  
  x,  
  time_bin = c("year", "quarter", "month", "day"),  
  make_bins = c("range", "present"),  
  bin_range = range(x, na.rm = TRUE),  
  ordered = FALSE  
)
```

### Arguments

x	Date vector
time_bin	Character: "year", "quarter", "month", or "day"
make_bins	Character: "range" or "present". If "range" the factor levels will include all time periods define by time_bin within bin_range. This means factor levels can be empty. Otherwise, if "present", factor levels only include time periods present in data.
bin_range	Date, vector, length 2: Range of dates to make levels for. Defaults to range of input dates x
ordered	Logical: If TRUE, factor output is ordered. Default = FALSE

### Details

Order of levels will be chronological (important e.g. for plotting) Additionally, can output ordered factor with ordered = TRUE

### Value

factor of time periods

### Author(s)

E.D. Gennatas

**Examples**

```
## Not run:
library(data.table)
startDate <- as.Date("2018-01-01")
endDate <- as.Date("2020-12-31")
time <- sample(seq(startDate, endDate, length.out = 100))
date2factor(time)
date2factor(time, "quarter")
date2factor(time, "month")
date2factor(time, "day")
# range vs present
x <- sample(seq(as.Date("2018-01-01"), as.Date("2021-01-01"), by = 1), 10)
date2factor(x, time_bin = "quarter", make_bins = "present")
date2factor(x, time_bin = "quarter", make_bins = "range")

## End(Not run)
```

---

date2ym	<i>Date to year-month factor</i>
---------	----------------------------------

---

**Description**

Date to year-month factor

**Usage**

```
date2ym(x, ordered = FALSE)
```

**Arguments**

x	Date vector
ordered	Logical: If TRUE, return ordered factor. Default = FALSE

**Author(s)**

E.D. Gennatas

---

date2yq	<i>Date to year-quarter factor</i>
---------	------------------------------------

---

**Description**

Date to year-quarter factor

**Usage**

```
date2yq(x, ordered = FALSE)
```

**Arguments**

x                    Date vector  
ordered            Logical: If TRUE, return ordered factor. Default = FALSE

**Author(s)**

E.D. Gennatas

---

ddb\_collect            *Collect a lazy-read duckdb table*

---

**Description**

Collect a table read with `ddb_data(x, collect = FALSE)`

**Usage**

```
ddb_collect(sql, progress = TRUE, returnobj = c("data.frame", "data.table"))
```

**Arguments**

sql                    Character: DuckDB SQL query, usually output of `ddb_data` with `collect = FALSE`  
progress              Logical: If TRUE, show progress bar  
returnobj             Character: data.frame or data.table: class of object to return

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
sql <- ddb_data("/Data/iris.csv", collect = FALSE)  
ir <- ddb_collect(sql)  
  
## End(Not run)
```



---

 ddb\_data

*Read CSV using DuckDB*


---

### Description

Lazy-read a CSV file, optionally filter rows, remove duplicates, clean column names, convert character to factor, and collect.

### Usage

```
ddb_data(
  filename,
  datadir = NULL,
  sep = ",",
  header = TRUE,
  quotechar = "\"",
  ignore_errors = TRUE,
  make_unique = TRUE,
  select_columns = NULL,
  filter_column = NULL,
  filter_vals = NULL,
  character2factor = FALSE,
  collect = TRUE,
  progress = TRUE,
  returnobj = c("data.table", "data.frame"),
  data.table.key = NULL,
  clean_colnames = TRUE,
  verbose = TRUE
)
```

### Arguments

filename	Character: file name; either full path or just the file name, if datadir is also provided
datadir	Character: Optional path if filename is not full path
sep	Character: Field delimiter/separator
header	Logical: If TRUE, first line will be read as column names
quotechar	Character: Quote character
ignore_errors	Logical: If TRUE, ignore parsing errors (sometimes it's either this or no data, so)
make_unique	Logical: If TRUE, keep only unique rows
select_columns	Character vector: Column names to select
filter_column	Character: Name of column to filter on, e.g. "ID"
filter_vals	Numeric or Character vector: Values in filter_column to keep.

character2factor	Logical: If TRUE, convert character columns to factors
collect	Logical: If TRUE, collect data and return structure class as defined by returnobj
progress	Logical: If TRUE, print progress (no indication this works)
returnobj	Character: "data.frame" or "data.table" object class to return. If "data.table", data.frame object returned from <code>DBI::dbGetQuery</code> is passed to <code>data.table::setDT</code> ; will add to execution time if very large, but then that's when you need a data.table
data.table.key	Character: If set, this correspond to a column name in the dataset. This column will be set as key in the data.table output
clean_colnames	Logical: If TRUE, clean colnames with <a href="#">clean_colnames</a>
verbose	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
ir <- ddb_data("/Data/massive_dataset.csv",
  filter_column = "ID",
  filter_vals = 8001:9999
)

## End(Not run)
```

ddSci

*Format Numbers for Printing***Description**

2 Decimal places, otherwise scientific notation

**Usage**

```
ddSci(x, decimal.places = 2, hi = 1e+06, asNumeric = FALSE)
```

**Arguments**

x	Vector of numbers
decimal.places	Integer: Return this many decimal places. Default = 2
hi	Float: Threshold at or above which scientific notation is used. Default = 1e06
asNumeric	Logical: If TRUE, convert to numeric before returning. Default = FALSE. This will not force all numbers to print 2 decimal places. For example: 1.2035 becomes "1.20" if asNumeric = FALSE, but 1.2 otherwise This can be helpful if you want to be able to use the output as numbers / not just for printing.

**Details**

Numbers will be formatted to 2 decimal places, unless this results in 0.00 (e.g. if input was .0032), in which case they will be converted to scientific notation with 2 significant figures. `ddSci` will return `0.00` if the input is exactly zero. This function can be used to format numbers in plots, on the console, in logs, etc.

**Value**

Formatted number

**Author(s)**

E.D. Gennatas

**Examples**

```
x <- .34876549
ddSci(x)
# "0.35"
x <- .00000000457823
ddSci(x)
# "4.6e-09"
```

---

decom

*Matrix Decomposition with **rtemis***

---

**Description**

Convenience function to perform any **rtemis** decomposition

**Usage**

```
decom(x, decom = "PCA", verbose = TRUE, ...)
```

**Arguments**

<code>x</code>	Numeric matrix / data frame: Input data
<code>decom</code>	Character: Decomposer name. See <code>linkselect_decom</code> .
<code>verbose</code>	Logical: if TRUE, print messages to console
<code>...</code>	Additional arguments to be passed to <code>decom</code>

**Details**

`decom` returns an R6 class object `rtDecom`

**Value**

`rtDecom` object

**Author(s)**

E.D. Gennatas

---

 dependency\_check      **rtemis** *internal: Dependencies check*


---

**Description**

Checks if dependencies can be loaded; names missing dependencies if not.

**Usage**

```
dependency_check(..., verbose = FALSE)
```

**Arguments**

...	List or vector of strings defining namespaces to be checked
verbose	Logical. If TRUE, print messages to console. Note: An error will always be printed if dependencies are missing. Setting this to FALSE stops it from printing "Dependencies check passed".

**Author(s)**

E.D. Gennatas

---

 desaturate      *Pastelify a color (make a color more pastel)*


---

**Description**

Lower a color's saturation by a given percent in the HSV color system

**Usage**

```
desaturate(color, s = 0.3)
```

**Arguments**

color	Color, vector: Color(s) to operate on
s	Float: Decrease saturation by this fraction. Default = .3, which means if saturation of given color is 1, it will become .7

**Value**

List of adjusted colors

**Author(s)**

E.D. Gennatas

**Examples**

```
color <- c("red", "green", "blue")
color.p <- desaturate(color)
```

---

describe	<i>Describe generic</i>
----------	-------------------------

---

**Description**

Describe generic

**Usage**

```
describe(object, ...)
```

**Arguments**

object	object to describe
...	Additional arguments passed to describe

**Author(s)**

E.D. Gennatas

---

df_movecolumn	<i>Move data frame column</i>
---------------	-------------------------------

---

**Description**

Move data frame column

**Usage**

```
df_movecolumn(x, from, to = ncol(x))
```

**Arguments**

x	data.frame
from	String or Integer: Define which column holds the vector you want to move
to	Integer: Define which column number you want the vector to be moved to. Default = ncol(x) i.e. the last column.

**Author(s)**

E.D. Gennatas

**Examples**

```
mtcars_hp <- df_movecolumn(mtcars, "hp")
```

---

distillTreeRules	<i>Distill rules from trained RF and GBM learners</i>
------------------	---

---

**Description**

Extract rules from RF or GBM model, prune, and remove unnecessary rules using `inTrees`

**Usage**

```
distillTreeRules(
  mod,
  x,
  y = NULL,
  n.trees = NULL,
  maxdepth = 100,
  maxDecay = 0.05,
  typeDecay = 2,
  verbose = TRUE
)
```

**Arguments**

<code>mod</code>	A trained RF or GBM model
<code>x</code>	The training set features
<code>y</code>	The training set outcomes. If NULL, assumed to be last column of <code>x</code>
<code>n.trees</code>	Integer: Number of trees to extract
<code>maxdepth</code>	Integer: Max depth to consider
<code>maxDecay</code>	Float: See <code>inTrees::pruneRule</code>
<code>typeDecay</code>	Integer: See <code>inTrees::pruneRule</code>
<code>verbose</code>	Logical: If TRUE, print messages to output

**Details**

Models must be trained with [s\\_RF](#) or [s\\_GBM](#)

**Author(s)**

E.D. Gennatas

---

dplot3_addtree	<i>Plot AddTree trees</i>
----------------	---------------------------

---

### Description

Plot AddTree trees trained with [s\\_AddTree](#) using `data.tree::plot.Node`

### Usage

```
dplot3_addtree(
  addtree,
  col.positive = "#F48024DD",
  col.negative = "#18A3ACDD",
  node.col = "#666666",
  node.shape = "none",
  node.labels = TRUE,
  node.labels.pct.pos = NULL,
  pos.name = NULL,
  edge.col = "#999999",
  layout = "dot",
  rankdir = "TB",
  splines = "polyline",
  fontname = "helvetica",
  bg.color = "#ffffff",
  overlap = "false",
  prune = NULL,
  prune.empty.leaves = TRUE,
  remove.bad.parents = FALSE
)
```

### Arguments

addtree	Additive Tree object created by <a href="#">s_AddTree</a>
col.positive	Color for outcome positive.
col.negative	Color for negative outcome.
node.col	Color for non-terminal leaves.
node.shape	Character: Node shape, passed to <code>data.tree::SetNodeStyle</code>
node.labels	Logical: If TRUE, show node labels.
node.labels.pct.pos	Logical: If TRUE, show % positive cases in node labels.
pos.name	Character: Name for "positive" outcome.
edge.col	Color for edges.
layout	Character: Passed to <code>data.tree::SetGraphStyle</code>
rankdir	Character: Passed to <code>data.tree::SetGraphStyle</code>

splines	Character: Passed to data.tree::SetGraphStyle
fontname	Character: Passed to data.tree::SetGraphStyle
bg.color	Background color.
overlap	Character: Passed to data.tree::SetGraphStyle
prune	Logical: If TRUE, prune AddTree.
prune.empty.leaves	Logical: If TRUE, prune empty leaves.
remove.bad.parents	Logical: If TRUE, remove nodes with no siblings but children and give their children to their parent.

### Details

Edge info and styles have been removed because of problems with DiagrammeR

### Author(s)

E.D. Gennatas

---

dplot3\_bar

*Interactive Barplots*

---

### Description

Draw interactive barplots using plotly

### Usage

```
dplot3_bar(
  x,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  col = NULL,
  alpha = 1,
  horizontal = FALSE,
  theme = rtTheme,
  palette = rtPalette,
  barmode = c("group", "relative", "stack", "overlay"),
  group.names = NULL,
  order.by.val = FALSE,
  ylim = NULL,
  hovernames = NULL,
  feature.names = NULL,
  font.size = 16,
  annotate = FALSE,
```



```

  annotate.col = theme$labs.col,
  legend = NULL,
  legend.col = NULL,
  legend.xy = c(1, 1),
  legend.orientation = "v",
  legend.xanchor = "left",
  legend.yanchor = "auto",
  hline = NULL,
  hline.col = NULL,
  hline.width = 1,
  hline.dash = "solid",
  hline.annotate = NULL,
  hline.annotation.x = 1,
  margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),
  automargin.x = TRUE,
  automargin.y = TRUE,
  padding = 0,
  displayModeBar = TRUE,
  modeBar.file.format = "svg",
  filename = NULL,
  file.width = 500,
  file.height = 500,
  file.scale = 1,
  trace = 0,
  ...
)

```

### Arguments

x	vector (possibly named), matrix, or data.frame: If matrix or data.frame, rows are groups (can be 1 row), columns are features
main	Character: Main plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for bars. Default NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
horizontal	Logical: If TRUE, plot bars horizontally
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of <b>rtemis</b> palette to use. Default = "rtCol1". Only used if col = NULL
barmode	Character: Type of bar plot to make: "group", "relative", "stack", "overlay". Default = "group". Use "relative" for stacked bars, wich handles negative values correctly, unlike "stack", as of writing.

group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
order.by.val	Logical: If TRUE, order bars by increasing value. Only use for single group data. Default = NULL
ylim	Float, vector, length 2: y-axis limits.
hovernames	Character, vector: Optional character vector to show on hover over each bar.
feature.names	Character, vector, length = NCOL(x): Feature names. Default = NULL, which uses colnames(x)
font.size	Float: Font size for all labels. Default = 16
annotate	Logical: If TRUE, annotate stacked bars
annotate.col	Color for annotations
legend	Logical: If TRUE, draw legend. Default = NULL, and will be turned on if there is more than one feature present
legend.col	Color: Legend text color. Default = NULL, determined by theme
legend.xy	Numeric, vector, length 2: x and y for plotly's legend
legend.orientation	"v" or "h" for vertical or horizontal
legend.xanchor	Character: Legend's x anchor: "left", "center", "right", "auto"
legend.yanchor	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
hline	Float: If defined, draw a horizontal line at this y value.
hline.col	Color for hline. Default = "#ff0000" (red)
hline.width	Float: Width for hline. Default = 1
hline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hline.annotate	Character: Text of horizontal line annotation if hline is set
hline.annotation.x	Numeric: x position to place annotation with paper as reference. 0: to the left of the plot area; 1: to the right of the plot area
margin	Named list: plot margins.
automargin.x	Logical: If TRUE, automatically set x-axis amrgins
automargin.y	Logical: If TRUE, automatically set y-axis amrgins
padding	Integer: N pixels to pad plot.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
trace	Integer: The height the number the more diagnostic info is printed to the console
...	Additional arguments passed to theme

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
dplot3_bar(VADeaths, legend.xy = c(0, 1))
dplot3_bar(VADeaths, legend.xy = c(1, 1), legend.xanchor = "left")
# simple individual bars
a <- c(4, 7, 2)
dplot3_bar(a)
# if input is a data.frame, each row is a group and each column is a feature
b <- data.frame(x = c(3, 5, 7), y = c(2, 1, 8), z = c(4, 5, 2))
rownames(b) <- c("Jen", "Ben", "Ren")
dplot3_bar(b)
# stacked
dplot3_bar(b, barmode = "stack")

## End(Not run)
```

---

dplot3\_box

*Interactive Boxplots & Violin plots*

---

**Description**

Draw interactive boxplots or violin plots using **plotly**

**Usage**

```
dplot3_box(
  x,
  time = NULL,
  time.bin = c("year", "quarter", "month", "day"),
  type = c("box", "violin"),
  group = NULL,
  x.transform = c("none", "scale", "minmax"),
  main = NULL,
  xlab = "",
  ylab = NULL,
  col = NULL,
  alpha = 0.6,
  bg = NULL,
  plot.bg = NULL,
  theme = rtTheme,
  palette = rtPalette,
  boxpoints = "outliers",
  quartilemethod = "linear",
  xlim = NULL,
```

```
ylim = NULL,
violin.box = TRUE,
orientation = "v",
annotate_n = FALSE,
annotate_n_y = 1,
annotate_mean = FALSE,
annotate_meansd = FALSE,
annotate_meansd_y = 1,
annotate.col = theme$labs.col,
xnames = NULL,
group.lines = FALSE,
group.lines.dash = "dot",
group.lines.col = NULL,
group.lines.alpha = 0.5,
labelify = TRUE,
order.by.fn = NULL,
font.size = 16,
ylab.standoff = 18,
legend = NULL,
legend.col = NULL,
legend.xy = NULL,
legend.orientation = "v",
legend.xanchor = "auto",
legend.yanchor = "auto",
xaxis.type = "category",
cataxis_tickangle = "auto",
margin = list(b = 65, l = 65, t = 50, r = 12, pad = 0),
automargin.x = TRUE,
automargin.y = TRUE,
boxgroupgap = NULL,
hovertext = NULL,
show_n = FALSE,
pvals = NULL,
hstest = "none",
hstest.compare = 0,
hstest.y = NULL,
hstest.annotate = TRUE,
hstest.annotate.x = 0,
hstest.annotate.y = -0.065,
hstest.star.col = theme$labs.col,
hstest.bracket.col = theme$labs.col,
starbracket.pad = c(0.04, 0.05, 0.09),
use.plotly.group = FALSE,
width = NULL,
height = NULL,
displayModeBar = TRUE,
modeBar.file.format = "svg",
filename = NULL,
```

```

    file.width = 500,
    file.height = 500,
    file.scale = 1,
    ...
)

```

## Arguments

x	Vector or List of vectors: Input
time	Date or date-time vector
time.bin	Character: "year", "quarter", "month", or "day". Period to bin by
type	Character: "box" or "violin"
group	Factor to group by
x.transform	Character: "none", "scale", or "minmax" to use raw values, scaled and centered values or min-max normalized to 0-1, respectively. Transform is applied to each variable before grouping, so that groups are comparable
main	Character: Plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for boxes. If NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for box colors.
bg	Color: Background color. Default = "white"
plot.bg	Color: Background color for plot area.
theme	Character: Theme to use: Run themes() for available themes
palette	Character: Name of <b>rtemis</b> palette to use. Default = "rtCol1". Only used if col = NULL
boxpoints	Character or FALSE: "all", "suspectedoutliers", "outliers" See <a href="https://plotly.com/r/box-plots/#choosing-the-algorithm-for-computing-quartiles">https://plotly.com/r/box-plots/#choosing-the-algorithm-for-computing-quartiles</a>
quartilemethod	Character: "linear", "exclusive", "inclusive"
xlim	Numeric vector: x-axis limits
ylim	Numeric vector: y-axis limits
violin.box	Logical: If TRUE and type is "violin" show box within violin plot
orientation	Character: "v" or "h" for vertical, horizontal
annotate_n	Logical: If TRUE, annotate with N in each box
annotate_n_y	Numeric: y position for annotate_n
annotate_mean	Logical: If TRUE, annotate with mean of each box
annotate_meansd	Logical: If TRUE, annotate with mean (SD) of each box
annotate_meansd_y	Numeric: y position for annotate_meansd
annotate.col	Color for annotations

<code>xnames</code>	Character, vector, length = <code>NROW(x)</code> : x-axis names. Default = <code>NULL</code> , which tries to set names appropriately
<code>group.lines</code>	Logical: If <code>TRUE</code> , add separating lines between groups of boxplots
<code>group.lines.dash</code>	Character: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
<code>group.lines.col</code>	Color for <code>group.lines</code>
<code>group.lines.alpha</code>	Numeric: transparency for <code>group.lines.col</code>
<code>labelify</code>	Logical: If <code>TRUE</code> , <a href="#">labelify</a> x names
<code>order.by.fn</code>	Function: If defined, order boxes by increasing value of this function (e.g. median).
<code>font.size</code>	Float: Font size for all labels.
<code>ylab.standoff</code>	Numeric: Standoff for y-axis label
<code>legend</code>	Logical: If <code>TRUE</code> , draw legend. Default = <code>TRUE</code>
<code>legend.col</code>	Color: Legend text color. Default = <code>NULL</code> , determined by the theme
<code>legend.xy</code>	Float, vector, length 2: Relative x, y position for legend.
<code>legend.orientation</code>	"v" or "h" for vertical, horizontal
<code>legend.xanchor</code>	Character: Legend's x anchor: "left", "center", "right", "auto"
<code>legend.yanchor</code>	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
<code>xaxis.type</code>	Character: "linear", "log", "date", "category", "multicategory"
<code>cataxis.tickangle</code>	Numeric: Angle for categorical axis tick labels
<code>margin</code>	Named list: plot margins. Default = <code>list(b = 65, l = 65, t = 50, r = 10, pad = 0)</code>
<code>automargin.x</code>	Logical: If <code>TRUE</code> , automatically set x-axis margins
<code>automargin.y</code>	Logical: If <code>TRUE</code> , automatically set y-axis margins
<code>boxgroupgap</code>	Numeric: Sets the gap (in plot fraction) between boxes of the same location coordinate
<code>hovertext</code>	Character vector: Text to show on hover for each data point
<code>show_n</code>	Logical: If <code>TRUE</code> , show N in each box
<code>pvals</code>	Numeric vector: Precomputed p-values. Should correspond to each box. Bypasses <code>htest</code> and <code>htest.compare</code> . Requires <code>group</code> to be set
<code>htest</code>	Character: e.g. "t.test", "wilcox.test" to compare each box to the <i>first</i> box. If grouped, compare within each group to the first box. If p-value of test is less than <code>htest.thresh</code> , add asterisk above/ to the side of each box
<code>htest.compare</code>	Integer: 0: Compare all distributions against the first one; 2: Compare every second box to the one before it. Requires <code>group</code> to be set
<code>htest.y</code>	Numeric: y coordinate for <code>htest</code> annotation
<code>htest.annotate</code>	Logical: if <code>TRUE</code> , include <code>htest</code> annotation

htest.annotate.x	Numeric: x-axis paper coordinate for htest annotation
htest.annotate.y	Numeric: y-axis paper coordinate for htest annotation
htest.star.col	Color for htest annotation stars
htest.bracket.col	Color for htest annotation brackets
starbracket.pad	Numeric: Padding for htest annotation brackets
use.plotly.group	If TRUE, use plotly's group arg to group boxes.
width	Numeric: Force plot size to this width. Default = NULL, i.e. fill available space
height	Numeric: Force plot size to this height. Default = NULL, i.e. fill available space
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf"
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme

## Details

For multiple box plots, the recommendation is:

- `x=dat[, columnIndex]` for multiple variables of a data.frame
- `x=list(a=..., b=..., etc.)` for multiple variables of potentially different length
- `x=split(var, group)` for one variable with multiple groups: group names appear below boxplots
- `x=dat[, columnIndex], group = factor` for grouping multiple variables: group names appear in legend

If `orientation == "h"`, `xlab` is applied to y-axis and vice versa. Similarly, `x.axis.type` applies to y-axis - this defaults to "category" and would not normally need changing.

## Author(s)

E.D. Gennatas

**Examples**

```

## Not run:
# A.1 Box plot of 4 variables
dplot3_box(iris[, 1:4])
# A.2 Grouped Box plot
dplot3_box(iris[, 1:4], group = iris$Species)
dplot3_box(iris[, 1:4], group = iris$Species, annotate_n = TRUE)
# B. Boxplot binned by time periods
# Synthetic data with an instantenous shift in distributions
set.seed(2021)
dat1 <- data.frame(alpha = rnorm(200, 0), beta = rnorm(200, 2), gamma = rnorm(200, 3))
dat2 <- data.frame(alpha = rnorm(200, 5), beta = rnorm(200, 8), gamma = rnorm(200, -3))
x <- rbind(dat1, dat2)
startDate <- as.Date("2019-12-04")
endDate <- as.Date("2021-03-31")
time <- seq(startDate, endDate, length.out = 400)
dplot3_box(x[, 1], time, "year", ylab = "alpha")
dplot3_box(x, time, "year", legend.xy = c(0, 1))
dplot3_box(x, time, "quarter", legend.xy = c(0, 1))
dplot3_box(x, time, "month",
  legend.orientation = "h",
  legend.xy = c(0, 1),
  legend.yanchor = "bottom"
)
# (Note how the boxplots widen when the period includes data from both dat1 and dat2)

## End(Not run)

```

---

dplot3\_calibration      *Draw calibration plot*

---

**Description**

Draw calibration plot

**Usage**

```

dplot3_calibration(
  true.labels,
  predicted.prob,
  n.bins = 10,
  bin.method = c("quantile", "equidistant"),
  pos.class = NULL,
  main = NULL,
  subtitle = NULL,
  xlab = "Mean predicted probability",
  ylab = "Empirical risk",
  show.marginal.x = TRUE,

```



```

    marginal.x.y = -0.02,
    marginal.col = NULL,
    marginal.size = 10,
    mode = "markers+lines",
    show.brier = TRUE,
    theme = rtTheme,
    filename = NULL,
    ...
)

```

### Arguments

<code>true.labels</code>	Factor or list of factors with true class labels
<code>predicted.prob</code>	Numeric vector or list of numeric vectors with predicted probabilities
<code>n.bins</code>	Integer: Number of windows to split the data into
<code>bin.method</code>	Character: "quantile" or "equidistant": Method to bin the estimated probabilities.
<code>pos.class</code>	Integer: Index of the positive class
<code>main</code>	Character: Main title
<code>subtitle</code>	Character: Subtitle, placed bottom right of plot
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>show.marginal.x</code>	Logical: Add marginal plot of distribution of estimated probabilities
<code>marginal.x.y</code>	Numeric: Y position of marginal markers on x-axis
<code>marginal.col</code>	Color for marginal markers
<code>marginal.size</code>	Numeric: Size of marginal markers
<code>mode</code>	Character: "lines", "markers", "lines+markers": How to plot.
<code>show.brier</code>	Logical: If TRUE, add Brier scores to trace names.
<code>theme</code>	List or Character: Either the output of a <code>theme_*()</code> function or the name of a theme. Use <code>themes()</code> to get available theme names. Theme functions are of the form <code>theme_&lt;name&gt;</code> .
<code>filename</code>	Character: Path to save output.
<code>...</code>	Additional arguments passed to <a href="#">dplot3_xy</a>

### Author(s)

EDG

**Examples**

```
## Not run:
data(segment_logistic, package = "probably")

# Plot the calibration curve of the original predictions
dplot3_calibration(
  true.labels = segment_logistic$Class,
  predicted.prob = segment_logistic$.pred_poor,
  n.bins = 10,
  pos.class = 2
)

# Plot the calibration curve of the calibrated predictions
dplot3_calibration(
  true.labels = segment_logistic$Class,
  predicted.prob = calibrate(
    segment_logistic$Class,
    segment_logistic$.pred_poor
  )$fitted.values,
  n.bins = 10,
  pos.class = 2
)

## End(Not run)
```

---

dplot3\_cart

*Plot rpart decision trees*


---

**Description**

Plot rpart decision trees using `data.tree::plot.Node`

**Usage**

```
dplot3_cart(
  object,
  col.positive = "#F48024DD",
  col.negative = "#18A3ACDD",
  col.lo = "#80ffff",
  col.mid = "gray20",
  col.hi = "#F4A0FF",
  node.col = "#666666",
  node.shape = "none",
  node.labels = TRUE,
  node.cond = TRUE,
  node.prob = TRUE,
  node.estimate = NULL,
  node.n = TRUE,
```

```

edge.col = "#999999",
edge.width = 2,
edge.labels = FALSE,
arrowhead = "vee",
layout = "dot",
drop.leaves = FALSE,
rankdir = "TB",
splines = "polyline",
fontname = "helvetica",
bg.color = "white",
overlap = "false",
prune = FALSE,
rpart.cp = NULL,
verbose = TRUE
)

```

### Arguments

object	Either rpart object or rtMod object trained with <a href="#">s_CART</a>
col.positive	Color for outcome positive.
col.negative	Color for negative outcome.
col.lo	Low color for estimated outcome
col.mid	Middle color for estimated outcome
col.hi	High color for estimated outcome
node.col	Color for non-terminal leaves.
node.shape	Shape of node. Default = "none"
node.labels	Logical: If TRUE, print the node labels.
node.cond	Logical: If TRUE, print the splitting condition inside each node.
node.prob	Logical: If TRUE, print the probability estimate for the first class of the outcome inside each node.
node.estimate	Logical: If TRUE, print the estimated outcome level inside each node.
node.n	Logical: If TRUE, print the number of cases (from training data) that matched this condition
edge.col	Color for edges.
edge.width	Width of edges.
edge.labels	Logical: If TRUE, print the splitting condition on the edge.
arrowhead	Character: Arrowhead shape.
layout	Character: Passed to <code>data.tree::SetGraphStyle</code>
drop.leaves	Logical: If TRUE, position leaves at the bottom of the plot.
rankdir	Character: Passed to <code>data.tree::SetGraphStyle</code>
splines	Character: Passed to <code>data.tree::SetGraphStyle</code>
fontname	Character: Passed to <code>data.tree::SetGraphStyle</code>

bg.color	Background color.
overlap	Character: Passed to <code>data.tree::SetGraphStyle</code>
prune	Logical: If TRUE, prune tree using <code>rpart::prune.rpart</code>
rpart.cp	Numeric: Complexity parameter for pruning. If NULL, no pruning is performed.
verbose	Logical: If TRUE, print messages.

### Details

If you want to show split conditions as edge labels (`edge.labels = TRUE`), it is recommended to set `rankdir = "LR"` and `node.cond = FALSE`. Edge labels in graphviz are shown to the right of the edge when `rankdir = "TB"` and above when `rankdir = "LR"`.

### Author(s)

E.D. Gennatas

---

dplot3\_conf

*Plot confusion matrix*

---

### Description

Plot confusion matrix

### Usage

```
dplot3_conf(
  x,
  true.col = "#72CDF4",
  false.col = "#FEB2E0",
  pos.class = rtenv$binclasspos,
  font.size = 18,
  main = NULL,
  main.y = 1,
  main.yanchor = "bottom",
  theme = rtTheme,
  margin = list(l = 20, r = 5, b = 5, t = 20),
  filename = NULL,
  file.width = 500,
  file.height = 500,
  file.scale = 1,
  ...
)
```

**Arguments**

x	Confusion matrix where rows are the reference and columns are the estimated classes or rtemis class_error object produced by <a href="#">mod_error</a>
true.col	Color for true positives & true negatives
false.col	Color for false positives & false negatives
pos.class	Integer: Index of factor level to treat as the positive class
font.size	Integer: font size
main	Character: plot title
main.y	Numeric: y position of the title
main.yanchor	Character: y anchor of the title
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
margin	List: Plot margins
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme function.

**Value**

A plotly object

**Author(s)**

EDG

**Examples**

```
## Not run:
true <- factor(c("a", "a", "a", "a", "b", "b", "b", "b", "b", "b", "b", "b", "b"))
predicted <- factor(c("a", "a", "b", "a", "b", "b", "a", "a", "b", "b", "a", "a"))
predicted.prob <- c(0.7, 0.55, 0.45, 0.62, 0.41, 0.32, 0.59, .63, .32, .21, .52, .58)
error <- mod_error(true, predicted, predicted.prob)
dplot3_conf(error)

## End(Not run)
```

---

`dplot3_fit`*True vs. Predicted Plot*

---

**Description**

A `dplot3_xy` wrapper for plotting true vs. predicted values

**Usage**

```
dplot3_fit(x, y, fit = "gam", se.fit = TRUE, ...)
```

**Arguments**

<code>x</code>	Numeric, vector/data.frame/list: True values. If <code>y</code> is <code>NULL</code> and <code>NCOL(x) &gt; 1</code> , first two columns used as <code>x</code> and <code>y</code> , respectively
<code>y</code>	Numeric, vector/data.frame/list: Predicted values
<code>fit</code>	Character: <b>rtemis</b> model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> Can also be Logical, which will give a GAM fit if <code>TRUE</code> . If you specify "NLA", the activation function should be passed as a string.
<code>se.fit</code>	Logical: If <code>TRUE</code> , draw the standard error of the fit
<code>...</code>	Additional arguments passed to <a href="#">dplot3_xy</a>

**Author(s)**

EDG

**Examples**

```
## Not run:
x <- rnorm(500)
y <- x + rnorm(500)
dplot3_fit(x, y)

## End(Not run)
```

---

`dplot3_graphd3`*Plot graph using **networkD3***

---

**Description**

Plot graph using **networkD3**

**Usage**

```
dplot3_graphd3(
  net,
  groups = NULL,
  color.scale = NULL,
  edge.col = NULL,
  node.col = NULL,
  node.alpha = 0.5,
  edge.alpha = 0.33,
  zoom = TRUE,
  legend = FALSE,
  palette = rtPalette,
  theme = rtTheme,
  ...
)
```

**Arguments**

net	<b>igraph</b> network
groups	Vector, length n nodes indicating group/cluster/community membership of nodes in net
color.scale	D3 colorscale (e.g. networkD3: : JS("d3.scaleOrdinal(d3.schemeCategory20b);"))
edge.col	Color for edges
node.col	Color for nodes
node.alpha	Float [0, 1]: Node opacity. Default = .5
edge.alpha	Float [0, 1]: Edge opacity. Default = .33
zoom	Logical: If TRUE, graph is zoomable. Default = TRUE
legend	Logical: If TRUE, display legend for groups
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
theme	rtemis theme to use
...	Additional arguments to pass to networkD3

**Author(s)**

E.D. Gennatas

---

dplot3\_graphjs

*Plot network using **threejs::graphjs***


---

**Description**

Interactive plotting of an **igraph** net using **threejs**

**Usage**

```
dplot3_graphjs(
  net,
  vertex.size = 1,
  vertex.col = NULL,
  vertex.label.col = NULL,
  vertex.label.alpha = 0.66,
  vertex.frame.col = NA,
  vertex.label = NULL,
  vertex.shape = "circle",
  edge.col = NULL,
  edge.alpha = 0.5,
  edge.curved = 0.35,
  edge.width = 2,
  layout = c("fr", "dh", "dr1", "gem", "graphopt", "kk", "lg1", "mds", "sugiyama"),
  coords = NULL,
  layout_params = list(),
  cluster = NULL,
  groups = NULL,
  cluster_params = list(),
  cluster_mark_groups = TRUE,
  cluster_color_vertices = FALSE,
  main = "",
  theme = rtTheme,
  theme_extra_args = list(),
  palette = rtPalette,
  mar = rep(0, 4),
  par.reset = TRUE,
  filename = NULL,
  verbose = TRUE,
  ...
)
```

**Arguments**

<code>net</code>	igraph network
<code>vertex.size</code>	Numeric: Vertex size
<code>vertex.col</code>	Color for vertices
<code>vertex.label.col</code>	Color for vertex labels
<code>vertex.label.alpha</code>	Numeric: transparency for <code>vertex.label.col</code>
<code>vertex.frame.col</code>	Color for vertex border (frame)
<code>vertex.label</code>	Character vector: Vertex labels. Default = NULL, which will keep existing names in <code>net</code> if any. Set to NA to avoid printing vertex labels



vertex.shape	Character, vector, length 1 or N nodes: Vertex shape. See graphjs("vertex.shape"). Default = "circle"
edge.col	Color for edges
edge.alpha	Numeric: Transparency for edges
edge.curved	Numeric: Curvature of edges. Default = .35
edge.width	Numeric: Edge thickness
layout	Character: one of: "fr", "dh", "drl", "gem", "graphopt", "kk", "lgl", "mds", "sugiyama", corresponding to all the available layouts in <b>igraph</b>
coords	Output of precomputed <b>igraph</b> layout. If provided, layout is ignored
layout_params	List of parameters to pass to layout function
cluster	Character: one of: "edge_betweenness", "fast_greedy", "infomap", "label_prop", "leading_eigen", "louvain", "optimal", "spinglass", "walktrap", corresponding to all the available <b>igraph</b> clustering functions
groups	Output of precomputed <b>igraph</b> clustering. If provided, cluster is ignored
cluster_params	List of parameters to pass to cluster function
cluster_mark_groups	Logical: If TRUE, draw polygons to indicate clusters, if groups or cluster defined
cluster_color_vertices	Logical: If TRUE, color vertices by cluster membership
main	Character: main title
theme	<b>rtemis</b> theme to use
theme_extra_args	List of extra arguments to pass to the theme function defined by theme. This argument is used when the extra args (...) are passed the plotting function, in this case <code>igraph::plot.igraph</code> and not to the theme function
palette	Color vector or name of rtemis palette
mar	Numeric vector, length 4: par's margin argument
par.reset	Logical: If TRUE, reset par before exiting. Default = TRUE
filename	Character: If provided, save plot to this filepath
verbose	Logical, If TRUE, print messages to console. Default = TRUE
...	Extra arguments to pass to <code>igraph::plot.igraph()</code>

**Author(s)**

E.D. Gennatas

---

dplot3\_heatmap      *Interactive Heatmaps*

---

### Description

Draw interactive heatmaps using heatmaply

### Usage

```
dplot3_heatmap(  
  x,  
  Rowv = TRUE,  
  Colv = TRUE,  
  cluster = FALSE,  
  symm = FALSE,  
  cellnote = NULL,  
  colorGrad.n = 101,  
  colors = NULL,  
  space = "rgb",  
  lo = "#18A3AC",  
  lomid = NULL,  
  mid = NULL,  
  midhi = NULL,  
  hi = "#F48024",  
  k_row = 1,  
  k_col = 1,  
  grid.gap = 0,  
  limits = NULL,  
  margins = NULL,  
  main = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  key.title = NULL,  
  showticklabels = NULL,  
  colorbar_len = 0.7,  
  plot_method = "plotly",  
  theme = rtTheme,  
  row_side_colors = NULL,  
  row_side_palette = NULL,  
  col_side_colors = NULL,  
  col_side_palette = NULL,  
  font.size = NULL,  
  padding = 0,  
  displayModeBar = TRUE,  
  modeBar.file.format = "svg",  
  filename = NULL,  
  file.width = 500,  
)
```

```

    file.height = 500,
    file.scale = 1,
    ...
)

```

### Arguments

<code>x</code>	Input matrix
<code>Rowv</code>	Logical or dendrogram. If Logical: Compute dendrogram and reorder rows. Defaults to FALSE If dendrogram: use as is, without reordering See more at <code>heatmaply::heatmaply("Rowv")</code>
<code>Colv</code>	Logical or dendrogram. If Logical: Compute dendrogram and reorder columns. Defaults to FALSE If dendrogram: use as is, without reordering See more at <code>heatmaply::heatmaply("Colv")</code>
<code>cluster</code>	Logical: If TRUE, set <code>Rowv</code> and <code>Colv</code> to TRUE
<code>symm</code>	Logical: If TRUE, treat <code>x</code> symmetrically - <code>x</code> must be a square matrix. Default = FALSE
<code>cellnote</code>	Matrix with values to be displayed on hover. Defaults to <code>ddSci(x)</code>
<code>colorGrad.n</code>	Integer: Number of distinct colors to generate using <code>colorGrad</code> . Default = 101
<code>colors</code>	Character: Acts as a shortcut to defining <code>lo</code> , <code>mid</code> , etc for a number of defaults: "french", "penn", "grnblkred",
<code>space</code>	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If <code>mid</code> is "white" or "black" (default), use "rgb", otherwise "Lab"
<code>lo</code>	Color for low end
<code>lomid</code>	Color for low-mid
<code>mid</code>	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
<code>midhi</code>	Color for middle-high
<code>hi</code>	Color for high end
<code>k_row</code>	Integer: Number of desired number of groups by which to color dendrogram branches in the rows. Default = NA (determined automatically). See <code>heatmaply::heatmaply("k_row")</code>
<code>k_col</code>	Integer: Number of desired number of groups by which to color dendrogram branches in the columns. Default = NA (determined automatically). See <code>heatmaply::heatmaply("k_col")</code>
<code>grid.gap</code>	Integer: Space between cells. Default = 0 (no space)
<code>limits</code>	Float, length 2: Determine color range. Default = NULL, which automatically centers values around 0
<code>margins</code>	Float, length 4: Heatmap margins.
<code>main</code>	Character: Plot title
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label

key.title	Character: Title for the color key.
showticklabels	Logical: If TRUE, show tick labels.
colorbar_len	Numeric: Length of the colorbar.
plot_method	Character: Update February 2021: "ggplot" causes R session to hang on MacOS but "plotly" seems to work
theme	Character: "light", "dark"
row_side_colors	Data frame: Column names will be label names, cells should be label colors. See <code>heatmaply::heatmaply("row_side_colors")</code>
row_side_palette	Color palette function: See <code>heatmaply::heatmaply("row_side_palette")</code>
col_side_colors	Data frame: Column names will be label names, cells
col_side_palette	Color palette function: See <code>heatmaply::heatmaply("col_side_palette")</code>
font.size	Numeric: Font size
padding	Numeric: Padding between cells
displayModeBar	Logical: If TRUE, display the plotly mode bar
modeBar.file.format	Character: File format for image exports from the mode bar
filename	String (Optional: Path to file to save colorbar
file.width	Numeric: Width of exported image
file.height	Numeric: Height of exported image
file.scale	Numeric: Scale of exported image
...	Additional arguments to be passed to <code>heatmaply::heatmaply</code>

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
x <- rnormmat(200, 20)
xcor <- cor(x)
dplot3_heatmap(xcor)

## End(Not run)
```

---

dplot3\_leaflet                      *Plot interactive choropleth map using leaflet*

---

### Description

Plot interactive choropleth map using **leaflet**

### Usage

```
dplot3_leaflet(
  fips,
  values,
  names = NULL,
  fillOpacity = 1,
  palette = NULL,
  color.mapping = c("Numeric", "Bin"),
  col.lo = "#0290EE",
  col.hi = "#FE4AA3",
  col.na = "#303030",
  col.highlight = "#FE8A4F",
  col.interpolate = c("linear", "spline"),
  col.bins = 21,
  domain = NULL,
  weight = 0.5,
  color = "black",
  alpha = 1,
  bg.tile.provider = leaflet::providers$Stamen.TonerBackground,
  bg.tile.alpha = 0.67,
  fg.tile.provider = leaflet::providers$Stamen.TonerLabels,
  legend.position = c("topright", "bottomright", "bottomleft", "topleft"),
  legend.alpha = 0.8,
  legend.title = NULL,
  init.lng = -98.54180833333333,
  init.lat = 39.20741388888889,
  init.zoom = 3,
  stroke = TRUE
)
```

### Arguments

fips	Character vector of FIPS codes. (If numeric, it will be appropriately zero-padded)
values	Values to map to fips
names	Character vector: Optional county names to appear on hover along values
fillOpacity	Float: Opacity for fill colors. Default = 1
palette	Character: Color palette to use

color.mapping	Character: "Numeric" or "Bin"
col.lo	Overlay color mapped to lowest value
col.hi	Overlay color mapped to highest value
col.na	Color mappes to NA values
col.highlight	Hover border color. Default = "#FE8A4F" (orange)
col.interpolate	Character: "linear" or "spline"
col.bins	Integer: Number of color bins to create if color.mapping = "Bin". Default = 21
domain	Limits for mapping colors to values. Default = NULL and set to range
weight	Float: Weight of county border lines. Default = .5
color	Color of county border lines. Default = "black"
alpha	Float: Overlay transparency. Default = 1
bg.tile.provider	Background tile (below overlay colors), one of leaflet::providers
bg.tile.alpha	Float: Background tile transparency. Default = .67
fg.tile.provider	Foreground tile (above overlay colors), one of leaflet::providers
legend.position	Character: One of: "topright", "bottomright", "bottomleft", "topleft". Default = "topright"
legend.alpha	Float: Legend box transparency. Default = .8
legend.title	Character: Defaults to name of values variable.
init.lng	Float: Center map around this longitude (in decimal form). Default = -98.54180833333334 (US geographic center)
init.lat	Float: Center map around this latitude (in decimal form). Default = 39.207413888888894 (US geographic center)
init.zoom	Integer: Initial zoom level (depends on device, i.e. window, size). Default = 3
stroke	Logical: If TRUE, draw polygon borders. Default = TRUE

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
fips <- c(06075, 42101)
population <- c(874961, 1579000)
names <- c("SF", "Philly")
dplot3_leaflet(fips, supervals, names)

## End(Not run)
```

---

`dplot3_linad`*Plot a Linear Additive Tree trained by `s_LINAD` using `visNetwork`*

---

**Description**

Plot a Linear Additive Tree trained by `s_LINAD` using `visNetwork`

**Usage**

```
dplot3_linad(  
  x,  
  main = NULL,  
  bg = "#FFFFFF",  
  shape = "box",  
  nodelabels = TRUE,  
  ncases.inlabels = TRUE,  
  rules.on.edges = FALSE,  
  top = NULL,  
  root.col = "#202020",  
  node.col = "#5a5a5a",  
  leaf.col = "#178CCB",  
  edge.col = "#848484",  
  edge.width = 4,  
  arrow.scale = 0.7,  
  arrow.middle = FALSE,  
  col.highlight = "#FE4AA3",  
  node.font.col = NULL,  
  edge.font.col = "#000000",  
  sort.coefs = FALSE,  
  height = NULL,  
  width = NULL,  
  levelSeparation = 100,  
  tree.font.size = 22,  
  edgethickness.by.ncases = FALSE,  
  font.family = "Lato",  
  uselog = FALSE,  
  tooltip.coefs = TRUE,  
  tooltip.delay = 50,  
  table.font.size = "16px",  
  table.dat.padding = "0px",  
  table.lo.col = "#0290EE",  
  table.hi.col = "#FE4AA3",  
  dragNodes = FALSE,  
  zoomView = FALSE,  
  nodeSpacing = 150,  
  blockShifting = TRUE,  
  edgeMinimization = TRUE,
```

```

    parentCentralization = TRUE,
    direction = "UD",
    trace = 0
)

```

## Arguments

x	rtMod object trained using <a href="#">s_LINAD</a>
main	Character: Title.
bg	Background color.
shape	Character: Node shape; one of: "square", "triangle", "box", "circle", "dot", "star", "ellipse", "database", "text", "diamond".
nodelabels	Logical: If TRUE, include node labels.
ncases.inlabels	Logical: If TRUE, include number of cases with the node labels.
rules.on.edges	Logical: If TRUE, display rules on edges instead of nodes.
top	Integer: If not NULL, only show the top top coefficients.
root.col	Color for root node.
node.col	Color for nodes.
leaf.col	Color for leaf nodes.
edge.col	Color for edges.
edge.width	Numeric: Width for edges.
arrow.scale	Numeric: Scale factor for arrows.
arrow.middle	Logical: If TRUE, draw arrows in the middle of edges.
col.highlight	Color for surrounding edges when node is selected.
node.font.col	Color for node labels. Default varies by shape, black or white depending if visNetwork draws labels on node or underneath
edge.font.col	Color for edge labels.
sort.coefs	Logical: If TRUE, sort each coefs table.
height	Numeric: Height for visNetwork. Default = NULL, i.e. auto
width	Numeric: Width for visNetwork. Default = NULL, i.e. auto
levelSeparation	Numeric: N of pixels to separate tree levels.
tree.font.size	Integer: Font size for tree labels. Default = 22
edgethickness.by.ncases	Logical: If TRUE, scale edge thickness by number of cases with weight = 1
font.family	Character: Font to use throughout. Default = 'Helvetica Neue', because otherwise it may fail on a number of external viewers.
uselog	Logical: If TRUE, use log10 scale for coefficient colors.
tooltip.coefs	Logical: If TRUE, show html coefficient tables on hover over nodes. This was placed here before a custom html table creation function was made to replace some impossibly slow alternatives.



tooltip.delay	Numeric: Delay (in milliseconds) on mouse over before showing tooltip.
table.font.size	Character: Font size for html coefficient on-hover tables.
table.dat.padding	Ignore, has no visible effect. Otherwise, Character: html table padding.
table.lo.col	Color for lowest coefficient values (negative)
table.hi.col	Color for highest coefficient values (positive).
dragNodes	Logical: If TRUE, allow dragging nodes.
zoomView	Logical: If TRUE, allow zooming.
nodeSpacing	Numeric: Spacing between nodes.
blockShifting	Logical: If TRUE, allow block shifting.
edgeMinimization	Logical: If TRUE, minimize edge length.
parentCentralization	Logical: If TRUE, centralize parent nodes.
direction	Character: Direction of tree. One of: "UD", "DU", "LR", "RL".
trace	Integer: If > 0, print info to console (not particularly informative).

**Author(s)**

E.D. Gennatas

---

`dplot3_pie`*Interactive Pie Chart*

---

**Description**

Draw interactive pie charts using plotly

**Usage**

```
dplot3_pie(
  x,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  col = NULL,
  alpha = 0.8,
  bg = NULL,
  plot.bg = NULL,
  theme = getOption("rt.theme", "black"),
  palette = rtPalette,
  category.names = NULL,
  textinfo = "label+percent",
```

```

font.size = 16,
labs.col = NULL,
legend = TRUE,
legend.col = NULL,
sep.col = NULL,
margin = list(b = 50, l = 50, t = 50, r = 20),
padding = 0,
displayModeBar = TRUE,
modeBar.file.format = "svg",
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

### Arguments

x	data.frame: Input: Either a) 1 numeric column with categories defined by row-names, or b) two columns, the first is category names, the second numeric or c) a numeric vector with categories defined using the <code>category.names</code> argument
main	Character: Plot title. Default = NULL, which results in <code>colnames(x)[1]</code> ,
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for bars. Default NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
bg	Background color
plot.bg	Plot background color
theme	Character: "light", "dark". Default = <code>getOption("rt.theme", "light")</code>
palette	Character: Name of <b>rtemis</b> palette to use. Default = "rtCol1". Only used if <code>col = NULL</code>
category.names	Character, vector, length = <code>NROW(x)</code> : Category names. Default = NULL, which uses either <code>rownames(x)</code> , or the first column of <code>x</code> if <code>ncol(x) = 2</code>
textinfo	Character: Info to show over each slice: "label", "percent", "label+percent" Default = "label+percent"
font.size	Float: Font size for all labels. Default = 16
labs.col	Color of labels
legend	Logical: If TRUE, draw legend. Default = NULL, and will be turned on if there is more than one feature present
legend.col	Color: Legend text color. Default = NULL, determined by theme
sep.col	Separator color
margin	Named list: plot margins.

padding	Integer: N pixels to pad plot.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
dplot3_pie(VADeaths[, 1, drop = F])

## End(Not run)
```

---

dplot3_protein	<i>Plot the amino acid sequence with annotations</i>
----------------	--

---

**Description**

Plot the amino acid sequence with annotations

**Usage**

```
dplot3_protein(
  x,
  site = NULL,
  region = NULL,
  ptm = NULL,
  clv = NULL,
  variant = NULL,
  disease.variants = NULL,
  n.per.row = NULL,
  main = NULL,
  main.xy = c(0.055, 0.975),
  main.xref = "paper",
  main.yref = "paper",
  main.xanchor = "middle",
  main.yanchor = "top",
```

```
layout = c("simple", "grid", "1curve", "2curve"),
show.markers = TRUE,
show.labels = TRUE,
font.size = 18,
label.col = NULL,
scatter.mode = "markers+lines",
marker.size = 28,
marker.col = NULL,
marker.alpha = 1,
marker.symbol = "circle",
line.col = NULL,
line.alpha = 1,
line.width = 2,
show.full.names = TRUE,
region.scatter.mode = "markers+lines",
region.style = 3,
region.marker.size = marker.size,
region.marker.alpha = 0.6,
region.marker.symbol = "circle",
region.line.dash = "solid",
region.line.shape = "line",
region.line.smoothing = 1,
region.line.width = 1,
region.line.alpha = 0.6,
theme = rtTheme,
region.palette = rtPalette,
region.outline.only = FALSE,
region.outline.pad = 2,
region.pad = 0.35,
region.fill.alpha = 0.1666666,
region.fill.shape = "line",
region.fill.smoothing = 1,
bpadcx = 0.5,
bpadcy = 0.5,
site.marker.size = marker.size,
site.marker.symbol = marker.symbol,
site.marker.alpha = 1,
site.border.width = 1.5,
site.palette = rtPalette,
variant.col = "#FA6E1E",
disease.variant.col = "#E266AE",
showlegend.ptm = TRUE,
ptm.col = NULL,
ptm.symbol = "circle",
ptm.offset = 0.12,
ptm.pad = 0.35,
ptm.marker.size = marker.size/4.5,
clv.col = NULL,
```

```

    clv.symbol = "triangle-down",
    clv.offset = 0.12,
    clv.pad = 0.35,
    clv.marker.size = marker.size/4,
    annotate.position.every = 10,
    annotate.position.alpha = 0.5,
    annotate.position.ay = -0.4 * marker.size,
    position.font.size = font.size - 6,
    legend.xy = c(0.97, 0.954),
    legend.xanchor = "left",
    legend.yanchor = "top",
    legend.orientation = "v",
    legend.col = NULL,
    legend.bg = "#FFFFFF00",
    legend.border.col = "#FFFFFF00",
    legend.borderwidth = 0,
    legend.group.gap = 0,
    margin = list(b = 0, l = 0, t = 0, r = 0, pad = 0),
    showgrid.x = FALSE,
    showgrid.y = FALSE,
    automargin.x = TRUE,
    automargin.y = TRUE,
    xaxis.autorange = TRUE,
    yaxis.autorange = "reversed",
    scaleanchor.y = "x",
    scaleratio.y = 1,
    hoverlabel.align = "left",
    displayModeBar = TRUE,
    modeBar.file.format = "svg",
    scrollZoom = TRUE,
    filename = NULL,
    file.width = 1320,
    file.height = 990,
    file.scale = 1,
    width = NULL,
    height = NULL,
    verbosity = 1,
    ...
)

```

### Arguments

x	Character vector: amino acid sequence (1-letter abbreviations) OR a3 object OR Character: path to JSON file OR Character: UniProt accession number
site	Named list of lists with indices of sites. These will be highlighted by coloring the border of markers
region	Named list of lists with indices of regions. These will be highlighted by coloring the markers and lines of regions using the palette colors

ptm	List of post-translational modifications
clv	List of cleavage sites
variant	List of variant information
disease.variants	List of disease variant information
n.per.row	Integer: Number of amino acids to show per row
main	Character: Main title
main.xy	Numeric vector, length 2: x and y coordinates for title. e.g. if main.xref and main.yref are "paper": c(0.055, .975) is top left, c(.5, .975) is top and middle
main.xref	Character: xref for title
main.yref	Character: yref for title
main.xanchor	Character: xanchor for title
main.yanchor	Character: yanchor for title
layout	Character: "1curve", "grid": type of layout to use
show.markers	Logical: If TRUE, show amino acid markers
show.labels	Logical: If TRUE, annotate amino acids with elements
font.size	Integer: Font size for labels
label.col	Color for labels
scatter.mode	Character: Mode for scatter plot
marker.size	Integer: Size of markers
marker.col	Color for markers
marker.alpha	Numeric: Alpha for markers
marker.symbol	Character: Symbol for markers
line.col	Color for lines
line.alpha	Numeric: Alpha for lines
line.width	Numeric: Width for lines
show.full.names	Logical: If TRUE, show full names of amino acids
region.scatter.mode	Character: Mode for scatter plot
region.style	Integer: Style for regions
region.marker.size	Integer: Size of region markers
region.marker.alpha	Numeric: Alpha for region markers
region.marker.symbol	Character: Symbol for region markers
region.line.dash	Character: Dash for region lines

region.line.shape  
Character: Shape for region lines

region.line.smoothing  
Numeric: Smoothing for region lines

region.line.width  
Numeric: Width for region lines

region.line.alpha  
Numeric: Alpha for region lines

theme  
Character: Theme to use: Run themes() for available themes

region.palette  
Named list of colors for regions

region.outline.only  
Logical: If TRUE, only show outline of regions

region.outline.pad  
Numeric: Padding for region outline

region.pad  
Numeric: Padding for region

region.fill.alpha  
Numeric: Alpha for region fill

region.fill.shape  
Character: Shape for region fill

region.fill.smoothing  
Numeric: Smoothing for region fill

bpadcx  
Numeric: Padding for region border

bpadcy  
Numeric: Padding for region border

site.marker.size  
Integer: Size of site markers

site.marker.symbol  
Character: Symbol for site markers

site.marker.alpha  
Numeric: Alpha for site markers

site.border.width  
Numeric: Width for site borders

site.palette  
Named list of colors for sites

variant.col  
Color for variants

disease.variant.col  
Color for disease variants

showlegend.ptm  
Logical: If TRUE, show legend for PTMs

ptm.col  
Named list of colors for PTMs

ptm.symbol  
Character: Symbol for PTMs

ptm.offset  
Numeric: Offset for PTMs

ptm.pad  
Numeric: Padding for PTMs

ptm.marker.size  
Integer: Size of PTM markers

<code>clv.col</code>	Color for cleavage site annotations
<code>clv.symbol</code>	Character: Symbol for cleavage site annotations
<code>clv.offset</code>	Numeric: Offset for cleavage site annotations
<code>clv.pad</code>	Numeric: Padding for cleavage site annotations
<code>clv.marker.size</code>	Integer: Size of cleavage site annotation markers
<code>annotate.position.every</code>	Integer: Annotate every nth position
<code>annotate.position.alpha</code>	Numeric: Alpha for position annotations
<code>annotate.position.ay</code>	Numeric: Y offset for position annotations
<code>position.font.size</code>	Integer: Font size for position annotations
<code>legend.xy</code>	Numeric vector, length 2: x and y coordinates for legend
<code>legend.xanchor</code>	Character: xanchor for legend
<code>legend.yanchor</code>	Character: yanchor for legend
<code>legend.orientation</code>	Character: Orientation for legend
<code>legend.col</code>	Color for legend
<code>legend.bg</code>	Color for legend background
<code>legend.border.col</code>	Color for legend border
<code>legend.borderwidth</code>	Numeric: Width for legend border
<code>legend.group.gap</code>	Numeric: Gap between legend groups
<code>margin</code>	List: Margin settings
<code>showgrid.x</code>	Logical: If TRUE, show x grid
<code>showgrid.y</code>	Logical: If TRUE, show y grid
<code>automargin.x</code>	Logical: If TRUE, use automatic margin for x axis
<code>automargin.y</code>	Logical: If TRUE, use automatic margin for y axis
<code>xaxis.autorange</code>	Logical: If TRUE, use automatic range for x axis
<code>yaxis.autorange</code>	Character: If TRUE, use automatic range for y axis
<code>scaleanchor.y</code>	Character: Scale anchor for y axis
<code>scaleratio.y</code>	Numeric: Scale ratio for y axis
<code>hoverlabel.align</code>	Character: Alignment for hover label
<code>displayModeBar</code>	Logical: If TRUE, display mode bar



modeBar.file.format	Character: File format for mode bar
scrollZoom	Logical: If TRUE, enable scroll zoom
filename	Character: File name to save plot
file.width	Integer: Width for saved file
file.height	Integer: Height for saved file
file.scale	Numeric: Scale for saved file
width	Integer: Width for plot
height	Integer: Height for plot
verbosity	Integer: If > 0, print messages to console. If > 1, print trace messages
...	Additional arguments to pass to the theme function

**Value**

A plotly object

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
tau <- seqinr::read.fasta("https://rest.uniprot.org/uniprotkb/P10636.fasta",
  seqtype = "AA"
)
dplot3_protein(as.character(tau[[1]]))

# or directly using the UniProt accession number:
dplot3_protein("P10636")

## End(Not run)
```

---

dplot3\_pvals

*Barplot p-values using [dplot3\\_bar](#)*

---

**Description**

Plot 1 - p-values as a barplot

**Usage**

```
dplot3_pvals(
  x,
  xnames = NULL,
  yname = NULL,
  p.adjust.method = "none",
  pval.hline = 0.05,
  hline.col = "#FE4AA3",
  hline.dash = "dash",
  ...
)
```

**Arguments**

x	Float, vector: p-values
xnames	Character, vector: feature names
yname	Character: outcome name
p.adjust.method	Character: method for <code>p.adjust</code> . Default = "none"
pval.hline	Float: Significance level at which to plot horizontal line. Default = .05
hline.col	Color for <code>pval.hline</code> . Default = "#FE4AA3"
hline.dash	Character: type of line to draw. Default = "dash"
...	Additional arguments passed to <code>dplot3_bar</code>

**Author(s)**

E.D. Gennatas

---

dplot3\_spectrogram     *Interactive Spectrogram*

---

**Description**

Draw interactive spectrograms using plotly

**Usage**

```
dplot3_spectrogram(
  x,
  y,
  z,
  colorGrad.n = 101,
  colors = NULL,
  xlab = "Time",
  ylab = "Frequency",
```

```

    zlab = "Power",
    hover.xlab = xlab,
    hover.ylab = ylab,
    hover.zlab = zlab,
    zmin = NULL,
    zmax = NULL,
    zauto = TRUE,
    hoverlabel.align = "right",
    colorscale = "Jet",
    colorbar.y = 0.5,
    colorbar.yanchor = "middle",
    colorbar.xpad = 0,
    colorbar.ypad = 0,
    colorbar.len = 0.75,
    colorbar.title.side = "bottom",
    showgrid = FALSE,
    space = "rgb",
    lo = "#18A3AC",
    lomid = NULL,
    mid = NULL,
    midhi = NULL,
    hi = "#F48024",
    grid.gap = 0,
    limits = NULL,
    main = NULL,
    key.title = NULL,
    showticklabels = NULL,
    theme = rtTheme,
    font.size = NULL,
    padding = 0,
    displayModeBar = TRUE,
    modeBar.file.format = "svg",
    filename = NULL,
    file.width = 500,
    file.height = 500,
    file.scale = 1,
    ...
)

```

### Arguments

x	Numeric: Time
y	Numeric: Frequency
z	Numeric: Power
colorGrad.n	Integer: Number of distinct colors to generate using <a href="#">colorGrad</a> . Default = 101
colors	Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred",

<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>zlab</code>	Character: z-axis label
<code>hover.xlab</code>	Character: x-axis label for hover
<code>hover.ylab</code>	Character: y-axis label for hover
<code>hover.zlab</code>	Character: z-axis label for hover
<code>zmin</code>	Numeric: Minimum value for color scale
<code>zmax</code>	Numeric: Maximum value for color scale
<code>zauto</code>	Logical: If TRUE, automatically set <code>zmin</code> and <code>zmax</code>
<code>hoverlabel.align</code>	Character: Alignment of hover labels
<code>colorscale</code>	Character: Color scale. Default = "Jet"
<code>colorbar.y</code>	Numeric: Y position of colorbar
<code>colorbar.yanchor</code>	Character: Y anchor of colorbar
<code>colorbar.xpad</code>	Numeric: X padding of colorbar
<code>colorbar.ypad</code>	Numeric: Y padding of colorbar
<code>colorbar.len</code>	Numeric: Length of colorbar
<code>colorbar.title.side</code>	Character: Side of colorbar title
<code>showgrid</code>	Logical: If TRUE, show grid
<code>space</code>	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If <code>mid</code> is "white" or "black" (default), use "rgb", otherwise "Lab"
<code>lo</code>	Color for low end
<code>lomid</code>	Color for low-mid
<code>mid</code>	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
<code>midhi</code>	Color for middle-high
<code>hi</code>	Color for high end
<code>grid.gap</code>	Integer: Space between cells. Default = 0 (no space)
<code>limits</code>	Numeric, length 2: Determine color range. Default = NULL, which automatically centers values around 0
<code>main</code>	Character: Plot title
<code>key.title</code>	Character: Title of the key
<code>showticklabels</code>	Logical: If TRUE, show tick labels
<code>theme</code>	Character: "light", "dark"
<code>font.size</code>	Numeric: Font size

padding	Numeric: Padding between cells
displayModeBar	Logical: If TRUE, display the plotly mode bar
modeBar.file.format	Character: File format for image exports from the mode bar
filename	String (Optional: Path to file to save colorbar
file.width	Numeric: Width of exported image
file.height	Numeric: Height of exported image
file.scale	Numeric: Scale of exported image
...	Additional arguments to be passed to <code>heatmaply::heatmaply</code>

### Details

To set custom colors, use a minimum of `lo` and `hi`, optionnaly also `lomid`, `mid`, `midhi` colors and set `colorscale = NULL`.

### Author(s)

E.D. Gennatas

---

dplot3\_table

*Simple HTML table*

---

### Description

Draw an html table using plotly

### Usage

```
dplot3_table(
  x,
  .ddSci = TRUE,
  main = NULL,
  main.col = "black",
  main.x = 0,
  main.xanchor = "auto",
  fill.col = "#18A3AC",
  table.bg = "white",
  bg = "white",
  line.col = "white",
  lwd = 1,
  header.font.col = "white",
  table.font.col = "gray20",
  font.size = 14,
  font.family = "Helvetica Neue",
  margin = list(l = 0, r = 5, t = 30, b = 0, pad = 0)
)
```

**Arguments**

x	data.frame: Table to draw
.ddSci	Logical: If TRUE, apply <code>ddSci</code> to numeric columns.
main	Character: Table title.
main.col	Color: Title color.
main.x	Float [0, 1]: Align title: 0: left, .5: center, 1: right.
main.xanchor	Character: "auto", "left", "right": plotly's layout xanchor for title. Default = "auto"
fill.col	Color: Used to fill header with column names and first column with row names.
table.bg	Color: Table background.
bg	Color: Background.
line.col	Color: Line color.
lwd	Float: Line width. Default = 1
header.font.col	Color: Header font color.
table.font.col	Color: Table font color.
font.size	Integer: Font size.
font.family	Character: Font family.
margin	List: plotly's margins.

**Author(s)**

E.D. Gennatas

---

dplot3\_ts

*Interactive Timeseries Plots*

---

**Description**

Draw interactive timeseries plots using plotly

**Usage**

```
dplot3_ts(
  x,
  time,
  window = 7L,
  group = NULL,
  roll.fn = c("mean", "median", "max", "none"),
  roll.col = NULL,
  roll.alpha = 1,
  roll.lwd = 2,
```

```

roll.name = NULL,
alpha = NULL,
align = "center",
group.names = NULL,
xlab = "Time",
n.xticks = 12,
scatter.type = "scatter",
legend = TRUE,
x.showspikes = TRUE,
y.showspikes = FALSE,
spikedash = "solid",
spikemode = "across",
spikesnap = "hovered data",
spikecolor = NULL,
spikethickness = 1,
displayModeBar = TRUE,
modeBar.file.format = "svg",
theme = rtTheme,
palette = rtPalette,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

### Arguments

x	Numeric vector of values to plot or list of vectors
time	Numeric or Date vector of time corresponding to values of x
window	Integer: apply roll.fn over this many units of time
group	Factor defining groups
roll.fn	Character: "mean", "median", "max", or "sum": Function to apply on rolling windows of x
roll.col	Color for rolling line
roll.alpha	Numeric: transparency for rolling line
roll.lwd	Numeric: width of rolling line
roll.name	Rolling function name (for annotation)
alpha	Numeric [0, 1]: Transparency
align	Character: "center", "right", or "left"
group.names	Character vector of group names
xlab	Character: x-axis label
n.xticks	Integer: number of x-axis ticks to use (approximately)
scatter.type	Character: "scatter" or "lines"

legend	Logical: If TRUE, show legend
x.showspikes	Logical: If TRUE, show x-axis spikes on hover
y.showspikes	Logical: If TRUE, show y-axis spikes on hover
spikedash	Character: dash type string ("solid", "dot", "dash", "longdash", "dashdot", or "longdashdot") or a dash length list in px (eg "5px,10px,2px,2px")
spikemode	Character: If "toaxis", spike line is drawn from the data point to the axis the series is plotted on. If "across", the line is drawn across the entire plot area, and supercedes "toaxis". If "marker", then a marker dot is drawn on the axis the series is plotted on
spikesnap	Character: "data", "cursor", "hovered data". Determines whether spikelines are stuck to the cursor or to the closest datapoints.
spikecolor	Color for spike lines
spikethickness	Numeric: spike line thickness
displayModeBar	Logical: If TRUE, display plotly's modebar
modeBar.file.format	Character: modeBar image export file format
theme	Character: theme name or list of theme parameters
palette	Character: palette name, or list of colors
filename	Character: Path to filename to save plot
file.width	Numeric: image export width
file.height	Numeric: image export height
file.scale	Numeric: image export scale
...	Additional arguments to be passed to <a href="#">dplot3_xy</a>

### Author(s)

E.D. Gennatas

### Examples

```
## Not run:
time <- sample(seq(as.Date("2020-03-01"), as.Date("2020-09-23"), length.out = 140))
x1 <- rnorm(140)
x2 <- rnorm(140, 1, 1.2)
# Single timeseries
dplot3_ts(x1, time)
# Multiple timeseries input as list
dplot3_ts(list(Alpha = x1, Beta = x2), time)
# Multiple timeseries grouped by group, different lengths
time1 <- sample(seq(as.Date("2020-03-01"), as.Date("2020-07-23"), length.out = 100))
time2 <- sample(seq(as.Date("2020-05-01"), as.Date("2020-09-23"), length.out = 140))
time <- c(time1, time2)
x <- c(rnorm(100), rnorm(140, 1, 1.5))
group <- c(rep("Alpha", 100), rep("Beta", 140))
dplot3_ts(x, time, 7, group)
```



```
## End(Not run)
```

---

dplot3\_varimp

*Interactive Variable Importance Plot*


---

## Description

Plot variable importance using plotly

## Usage

```
dplot3_varimp(
  x,
  names = NULL,
  main = NULL,
  xlab = "Variable Importance",
  ylab = "",
  plot.top = 1,
  labelify = TRUE,
  col = NULL,
  alpha = 1,
  palette = NULL,
  mar = NULL,
  font.size = 16,
  axis.font.size = 14,
  theme = rtTheme,
  showlegend = TRUE,
  ...
)
```

## Arguments

x	Vector, numeric: Input
names	Vector, string: Names of features
main	Character: main title
xlab	Character: x-axis label
ylab	Character: y-axis label
plot.top	Float or Integer: If $\leq 1$ , plot this percent highest absolute values, otherwise plot this many top values. i.e.: <code>plot.top = .2</code> will print the top 20% highest values, and <code>plot.top = 20</code> will plot the top 20 highest values
labelify	Logical: If TRUE convert names(x) using <a href="#">labelify</a> . Default = TRUE
col	Vector, colors: Single value, or multiple values to define bar (feature) color(s)
alpha	Numeric: Transparency

palette	Character: Name of <b>rtemis</b> palette to use.
mar	Vector, numeric, length 4: Plot margins in pixels (NOT inches). Default = <code>c(50, 110, 50, 50)</code>
font.size	Integer: Overall font size to use (essentially for the title at this point). Default = 14
axis.font.size	Integer: Font size to use for axis labels and tick labels (Seems not to be in same scale as <code>font.size</code> for some reason. Experiment!)
theme	Output of an <code>rtemis</code> theme function (list of parameters) or theme name. Use <code>themes()</code> to print available themes.
showlegend	Logical: If TRUE, show legend
...	Additional arguments passed to <code>theme</code>

### Details

A simple `plotly` wrapper to plot horizontal barplots, sorted by value, which can be used to visualize variable importance, model coefficients, etc.

### Author(s)

E.D. Gennatas

### Examples

```
# made-up data
x <- rnorm(10)
names(x) <- paste0("Feature_", seq(x))
dplot3_varimp(x)
```

---

dplot3\_volcano

*Volcano Plot*

---

### Description

Volcano Plot

### Usage

```
dplot3_volcano(
  x,
  pvals,
  xnames = NULL,
  group = NULL,
  x.thresh = 0,
  p.thresh = 0.05,
  p.transform = function(x) -log10(x),
  p.adjust.method = c("holm", "hochberg", "hommel", "bonferroni", "BH", "BY", "fdr",
```

```

    "none"),
  legend = NULL,
  legend.lo = NULL,
  legend.hi = NULL,
  label.lo = "Low",
  label.hi = "High",
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),
  xlim = NULL,
  ylim = NULL,
  alpha = NULL,
  hline = NULL,
  hline.col = NULL,
  hline.width = 1,
  hline.dash = "solid",
  hline.annotate = NULL,
  hline.annotation.x = 1,
  annotate = TRUE,
  annotate.col = theme$labs.col,
  theme = rtTheme,
  font.size = 16,
  palette = NULL,
  legend.x.lo = NULL,
  legend.x.hi = NULL,
  legend.y = 0.97,
  annotate.n = 7,
  ax.lo = NULL,
  ay.lo = NULL,
  ax.hi = NULL,
  ay.hi = NULL,
  annotate.alpha = 0.7,
  hovertext = NULL,
  displayModeBar = FALSE,
  filename = NULL,
  file.width = 500,
  file.height = 500,
  file.scale = 1,
  verbose = TRUE,
  ...
)

```

### Arguments

<code>x</code>	Numeric vector: Input values, e.g. log2 fold change, coefficients, etc.
<code>pvals</code>	Numeric vector: p-values
<code>xnames</code>	Character vector: x names

group	Factor: Used to color code points. If NULL, significant points below <code>x.thresh</code> , non-significant points, and significant points above <code>x.thresh</code> will be plotted with the first, second and third color fo palette
x.thresh	Numeric x-axis threshold separating low from high
p.thresh	Numeric: p-value threshold of significance. Default = .05
p.transform	function. Default = $\lambda(x) -\log_{10}(x)$
p.adjust.method	Character: p-value adjustment method. "holm", "hochberg", "hommel", "bonferroni", "BH", "BY", "fdr", "none" Default = "holm". Use "none" for raw p-values.
legend	Logical: If TRUE, show legend. Will default to FALSE, if group = NULL, otherwise to TRUE
legend.lo	Character: Legend to annotate significant points below the <code>x.thresh</code>
legend.hi	Character: Legend to annotate significant points above the <code>x.thresh</code>
label.lo	Character: label for low values
label.hi	Character: label for high values
main	Character: Main plot title.
xlab	Character: x-axis label
ylab	Character: y-axis label
margin	Named list of plot margins. Default = <code>list(b = 65, l = 65, t = 50, r = 10, pad = 0)</code>
xlim	Numeric vector, length 2: x-axis limits
ylim	Numeric vector, length 2: y-axis limits
alpha	Numeric: point transparency
hline	Numeric: If defined, draw a horizontal line at this y value.
hline.col	Color for hline. Default = "#ff0000" (red)
hline.width	Numeric: Width for hline. Default = 1
hline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hline.annotate	Character: Text of horizontal line annotation if hline is set
hline.annotation.x	Numeric: x position to place annotation with paper as reference. 0: to the left of the plot area; 1: to the right of the plot area
annotate	Logical: If TRUE, annotate significant points
annotate.col	Color for annotations
theme	List or Character: Either the output of a <code>theme_*()</code> function or the name of a theme. Use <code>themes()</code> to get available theme names. Theme functions are of the form <code>theme_&lt;name&gt;</code> .
font.size	Float: Font size for all labels. Default = 16
palette	Character: Name of <b>rtemis</b> palette to use. Default = "rtCol1". Only used if <code>col = NULL</code>

legend.x.lo	Numeric: x position of legend.lo
legend.x.hi	Numeric: x position of legend.hi
legend.y	Numeric: y position for legend.lo and legend.hi
annotate.n	Integer: Number of significant points to annotate
ax.lo	Numeric: Sets the x component of the arrow tail about the arrow head for significant points below x.thresh
ay.lo	Numeric: Sets the y component of the arrow tail about the arrow head for significant points below x.thresh
ax.hi	Numeric: Sets the x component of the arrow tail about the arrow head for significant points above x.thresh
ay.hi	Numeric: Sets the y component of the arrow tail about the arrow head for significant points above x.thresh
annotate.alpha	Numeric: Transparency for annotations
hovertext	List of character vectors with hovertext to include for each group of markers
displayModeBar	Logical: If TRUE, show plotly's modebar
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
verbose	Logical: If TRUE, print messages to console
...	Additional parameters passed to <a href="#">dplot3_xy</a>

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
set.seed(2019)
x <- rnormmat(500, 500)
y <- x[, 3] + x[, 5] - x[, 9] + x[, 15] + rnorm(500)
mod <- massGLM(y, x)
dplot3_volcano(mod$summary$`Coefficient y`, mod$summary$`p_value y`)

## End(Not run)
```

---

`dplot3_x`*Interactive Univariate Plots*

---

**Description**

Draw interactive univariate plots using plotly

**Usage**

```
dplot3_x(  
  x,  
  type = c("density", "histogram"),  
  mode = c("overlap", "ridge"),  
  group = NULL,  
  main = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  col = NULL,  
  alpha = 0.75,  
  plot.bg = NULL,  
  theme = rtTheme,  
  palette = rtPalette,  
  axes.square = FALSE,  
  group.names = NULL,  
  font.size = 16,  
  font.alpha = 0.8,  
  legend = NULL,  
  legend.xy = c(0, 1),  
  legend.col = NULL,  
  legend.bg = "#FFFFFF00",  
  legend.border.col = "#FFFFFF00",  
  bargap = 0.05,  
  vline = NULL,  
  vline.col = theme$fg,  
  vline.width = 1,  
  vline.dash = "dot",  
  text = NULL,  
  text.x = 1,  
  text.xref = "paper",  
  text.xanchor = "left",  
  text.y = 1,  
  text.yref = "paper",  
  text.yanchor = "top",  
  text.col = theme$fg,  
  margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),  
  automargin.x = TRUE,  
  automargin.y = TRUE,
```

```

zerolines = FALSE,
density.kernel = "gaussian",
density.bw = "SJ",
histnorm = c("", "density", "percent", "probability", "probability density"),
histfunc = c("count", "sum", "avg", "min", "max"),
hist.n.bins = 20,
barmode = "overlay",
ridge.sharex = TRUE,
ridge.y.labs = FALSE,
ridge.order.on.mean = TRUE,
displayModeBar = TRUE,
modeBar.file.format = "svg",
width = NULL,
height = NULL,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

### Arguments

x	Numeric, vector / data.frame /list: Input. If not a vector, each column of or each element
type	Character: "density" or "histogram"
mode	Character: "overlap", "ridge". How to plot different groups; on the same axes ("overlap"), or on separate plots with the same x-axis ("ridge")
group	Vector: Will be converted to factor; levels define group members. Default = NULL
main	Character: Main plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for bars. Default NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
plot.bg	Color: Background color for plot area
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of <b>rtemis</b> palette to use. Default = "rtCol1". Only used if col = NULL
axes.square	Logical: If TRUE: draw a square plot to fill the graphic device. Default = FALSE. Note: If TRUE, the device size at time of call is captured and height and width are set so as to draw the largest square available. This means that resizing the device window will not automatically resize the plot.

group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
font.size	Float: Font size for all labels. Default = 16
font.alpha	Float: Alpha transparency for font.
legend	Logical: If TRUE, draw legend. Default = NULL, which will be set to TRUE if x is a list of more than 1 element
legend.xy	Float, vector, length 2: Relative x, y position for legend. Default = c(0, 1), which places the legend top left within the plot area. Set to NULL to place legend top right beside the plot area
legend.col	Color: Legend text color. Default = NULL, determined by theme
legend.bg	Color: Background color for legend
legend.border.col	Color: Border color for legend
bargap	Float: The gap between adjacent histogram bars in plot fraction.
vline	Float, vector: If defined, draw a vertical line at this x value(s). Default = NULL
vline.col	Color for vline. Default = theme\$fg
vline.width	Float: Width for vline. Default = 1
vline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
text	Character: If defined, add this text over the plot
text.x	Float: x-coordinate for text
text.xref	Character: "x": text.x refers to plot's x-axis; "paper": text.x refers to plotting area from 0-1
text.xanchor	Character: "auto", "left", "center", "right"
text.y	Float: y-coordinate for text
text.yref	Character: "y": text.y refers to plot's y-axis; "paper": text.y refers to plotting area from 0-1
text.yanchor	Character: "auto", "top", "middle", "bottom"
text.col	Color for text. Default = theme\$fg
margin	Named list: plot margins.
automargin.x	Logical: If TRUE, automatically set x-axis amrgins
automargin.y	Logical: If TRUE, automatically set y-axis amrgins
zerolines	Logical: If TRUE, draw lines at y = 0.
density.kernel	Character: Kernel to use for density estimation.
density.bw	Character: Bandwidth to use for density estimation.
histnorm	Character: NULL, "percent", "probability", "density", "probability density"
histfunc	Character: "count", "sum", "avg", "min", "max".
hist.n.bins	Integer: Number of bins to use if type = "histogram".



barmode	Character: Type of bar plot to make: "group", "relative", "stack", "overlay". Default = "group". Use "relative" for stacked bars, which handles negative values correctly, unlike "stack", as of writing.
ridge.sharex	Logical: If TRUE, draw single x-axis when mode = "ridge".
ridge.y.labs	Logical: If TRUE, show individual y labels when mode = "ridge".
ridge.order.on.mean	Logical: If TRUE, order groups by mean value when mode = "ridge". Turn to FALSE, if, for example, groups are ordered by date or similar.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
width	Float: Force plot size to this width. Default = NULL, i.e. fill available space
height	Float: Force plot size to this height. Default = NULL, i.e. fill available space
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme function.

## Details

If input is data.frame, non-numeric variables will be removed

## Value

A plotly object

## Author(s)

E.D. Gennatas

## Examples

```
## Not run:
dplot3_x(iris)
dplot3_x(split(iris$Sepal.Length, iris$Species), xlab = "Sepal Length")

## End(Not run)
```

---

`dplot3_xt`*Plot timeseries data*

---

**Description**

Plot timeseries data

**Usage**

```
dplot3_xt(  
  x,  
  y = NULL,  
  x2 = NULL,  
  y2 = NULL,  
  which.xy = NULL,  
  which.xy2 = NULL,  
  shade.bin = NULL,  
  shade.interval = NULL,  
  shade.col = NULL,  
  shade.x = NULL,  
  shade.name = "",  
  shade.showlegend = FALSE,  
  ynames = NULL,  
  y2names = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  y2lab = NULL,  
  xunits = NULL,  
  yunits = NULL,  
  y2units = NULL,  
  yunits.col = NULL,  
  y2units.col = NULL,  
  zt = NULL,  
  show.zt = TRUE,  
  show.zt.every = NULL,  
  zt.nticks = 18L,  
  main = NULL,  
  main.y = 1,  
  main.yanchor = "bottom",  
  x.nticks = 0,  
  y.nticks = 0,  
  show.rangeslider = NULL,  
  slider.start = NULL,  
  slider.end = NULL,  
  theme = rtTheme,  
  palette = rtpalette(rtPalette),  
  font.size = 16,
```

```

yfill = "none",
y2fill = "none",
fill.alpha = 0.2,
yline.width = 2,
y2line.width = 2,
x.showspikes = TRUE,
spike.dash = "solid",
spike.col = NULL,
x.spike.thickness = -2,
tickfont.size = 16,
x.tickmode = "auto",
x.tickvals = NULL,
x.ticktext = NULL,
x.tickangle = NULL,
legend.x = 0,
legend.y = 1.1,
legend.xanchor = "left",
legend.yanchor = "top",
legend.orientation = "h",
margin = list(l = 75, r = 75, b = 75, t = 75),
x.standoff = 20L,
y.standoff = 20L,
y2.standoff = 20L,
hovermode = "x",
displayModeBar = TRUE,
modeBar.file.format = "svg",
scrollZoom = TRUE,
filename = NULL,
file.width = 960,
file.height = 500,
file.scale = 1,
...
)

```

### Arguments

x	Datetime vector or list of vectors OR object of class xt. If xt, x2, y, y2, xunits, yunits, and y2units will be extracted from the object and the corresponding arguments will be ignored.
y	Numeric vector or named list of vectors: y-axis data.
x2	Datetime vector or list of vectors, optional: must be provided if y2 does not correspond to values in x. A single x-axis will be drawn for all values in x and x2.
y2	Numeric vector, optional: If provided, a second y-axis will be added to the right side of the plot
which.xy	Integer vector: Indices of x and y to plot. If not provided, will select up to the first two x-y traces.

<code>which.xy2</code>	Integer vector: Indices of x2 and y2 to plot. If not provided, will select up to the first two x2-y2 traces.
<code>shade.bin</code>	Integer vector 0, 1: Time points in x to shade on the plot. For example, if there are 10 time points in x, and you want to shade time points 3 to 7, <code>shade.bin = c(0, 0, 1, 1, 1, 1, 1, 0, 0, 0)</code> . Only set <code>shade.bin</code> or <code>shade.interval</code> , not both.
<code>shade.interval</code>	List of numeric vectors: Intervals to shade on the plot. Only set <code>shade.bin</code> or <code>shade.interval</code> , not both.
<code>shade.col</code>	Color: Color to shade intervals.
<code>shade.x</code>	Numeric vector: x-values to use for shading.
<code>shade.name</code>	Character: Name for shaded intervals.
<code>shade.showlegend</code>	Logical: If TRUE, show legend for shaded intervals.
<code>y.names</code>	Character vector, optional: Names for each vector in y.
<code>y2.names</code>	Character vector, optional: Names for each vector in y2.
<code>x.lab</code>	Character: x-axis label.
<code>y.lab</code>	Character: y-axis label.
<code>y2.lab</code>	Character: y2-axis label.
<code>x.units</code>	Character: x-axis units.
<code>y.units</code>	Character: y-axis units.
<code>y2.units</code>	Character: y2-axis units.
<code>y.units.col</code>	Color for y-axis units.
<code>y2.units.col</code>	Color for y2-axis units.
<code>zt</code>	Numeric vector: Zeitgeber time. If provided, will be shown on the x-axis instead of x. To be used only with a single x vector and no x2.
<code>show.zt</code>	Logical: If TRUE, show zt on x-axis, if zt is provided.
<code>show.zt.every</code>	Integer: Show zt every <code>show.zt.every</code> ticks. If NULL, will be calculated to be <code>x.nticks +/- 1</code> if <code>x.nticks</code> is not 0, otherwise <code>12 +/- 1</code> .
<code>zt.nticks</code>	Integer: Number of zt ticks to show. Only used if <code>show.zt.every</code> is NULL. The actual number of ticks shown will depend on the periodicity of zt, so that <code>z = 0</code> is always included.
<code>main</code>	Character: Main title.
<code>main.y</code>	Numeric: Y position of main title.
<code>main.y.anchor</code>	Character: "top", "middle", "bottom".
<code>x.nticks</code>	Integer: Number of ticks on x-axis.
<code>y.nticks</code>	Integer: Number of ticks on y-axis.
<code>show.rangeslider</code>	Logical: If TRUE, show a range slider.
<code>slider.start</code>	Numeric: Start of range slider.
<code>slider.end</code>	Numeric: End of range slider.

theme	Character or list: Name of theme or list of plot parameters.
palette	Color list: will be used to draw each vector in y and y2, in order.
font.size	Numeric: Font size for text.
yfill	Character: Fill type for y-axis: "none", "tozero", "tonexty"
y2fill	Character: Fill type for y2-axis: "none", "tozero", "tonexty"
fill.alpha	Numeric: Fill opacity for y-axis.
yline.width	Numeric: Line width for y-axis lines.
y2line.width	Numeric: Line width for y2-axis lines.
x.showspikes	Logical: If TRUE, show spikes on x-axis.
spike.dash	Character: Dash type for spikes: "solid", "dot", "dash", "longdash", "dashdot", "longdashdot".
spike.col	Color for spikes.
x.spike.thickness	Numeric: Thickness of spikes. -2 avoids drawing border around spikes.
tickfont.size	Numeric: Font size for tick labels.
x.tickmode	Character: "auto", "linear", "array".
x.tickvals	Numeric vector: Tick positions.
x.ticktext	Character vector: Tick labels.
x.tickangle	Numeric: Angle of tick labels.
legend.x	Numeric: X position of legend.
legend.y	Numeric: Y position of legend.
legend.xanchor	Character: "left", "center", "right".
legend.yanchor	Character: "top", "middle", "bottom".
legend.orientation	Character: "v" for vertical, "h" for horizontal.
margin	Named list with 4 numeric values: "l", "r", "t", "b" for left, right, top, bottom margins.
x.standoff	Numeric: Distance from x-axis to x-axis label.
y.standoff	Numeric: Distance from y-axis to y-axis label.
y2.standoff	Numeric: Distance from y2-axis to y2-axis label.
hovermode	Character: "closest", "x", "x unified"
displayModeBar	Logical: If TRUE, display plotly mode bar.
modeBar.file.format	Character: "png", "svg", "jpeg", "webp", "pdf": file format for mode bar image export.
scrollZoom	Logical: If TRUE, enable zooming by scrolling.
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional theme arguments.

**Details**

We are switching to palette being a color vector instead of the name of a built-in palette.

**Value**

A plotly object

**Author(s)**

EDG

---

dplot3\_xy

*Interactive Scatter Plots*

---

**Description**

Draw interactive scatter plots using plotly

**Usage**

```
dplot3_xy(  
  x,  
  y = NULL,  
  fit = NULL,  
  se.fit = FALSE,  
  se.times = 1.96,  
  include.fit.name = TRUE,  
  cluster = NULL,  
  cluster.params = list(k = 2),  
  group = NULL,  
  formula = NULL,  
  rsq = TRUE,  
  mode = "markers",  
  order.on.x = NULL,  
  main = NULL,  
  subtitle = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  col = NULL,  
  alpha = NULL,  
  theme = rtTheme,  
  palette = rtPalette,  
  axes.square = FALSE,  
  group.names = NULL,  
  font.size = 16,  
  marker.col = NULL,  
  marker.size = 8,  
)
```

```
symbol = "circle",
fit.col = NULL,
fit.alpha = 0.8,
fit.lwd = 2.5,
se.col = NULL,
se.alpha = 0.4,
scatter.type = "scatter",
show.marginal.x = FALSE,
show.marginal.y = FALSE,
marginal.x = x,
marginal.y = y,
marginal.x.y = NULL,
marginal.y.x = NULL,
marginal.col = NULL,
marginal.alpha = 0.333,
marginal.size = 10,
legend = NULL,
legend.xy = c(0, 0.98),
legend.xanchor = "left",
legend.yanchor = "auto",
legend.orientation = "v",
legend.col = NULL,
legend.bg = "#FFFFFF00",
legend.border.col = "#FFFFFF00",
legend.borderwidth = 0,
legend.group.gap = 0,
x.showspikes = FALSE,
y.showspikes = FALSE,
spikedash = "solid",
spikemode = "across",
spikesnap = "hovered data",
spikecolor = NULL,
spikethickness = 1,
margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),
main.y = 1,
main.yanchor = "bottom",
subtitle.x = 0.02,
subtitle.y = 0.99,
subtitle.xref = "paper",
subtitle.yref = "paper",
subtitle.xanchor = "left",
subtitle.yanchor = "top",
automargin.x = TRUE,
automargin.y = TRUE,
xlim = NULL,
ylim = NULL,
axes.equal = FALSE,
diagonal = FALSE,
```

```

diagonal.col = NULL,
diagonal.alpha = 0.2,
fit.params = list(),
vline = NULL,
vline.col = theme$fg,
vline.width = 1,
vline.dash = "dot",
hline = NULL,
hline.col = theme$fg,
hline.width = 1,
hline.dash = "dot",
hovertext = NULL,
width = NULL,
height = NULL,
displayModeBar = TRUE,
modeBar.file.format = "svg",
scrollZoom = TRUE,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
trace = 0,
...
)

```

### Arguments

<code>x</code>	Numeric, vector/data.frame/list: x-axis data. If <code>y</code> is NULL and <code>NCOL(x) &gt; 1</code> , first two columns used as <code>x</code> and <code>y</code> , respectively
<code>y</code>	Numeric, vector/data.frame/list: y-axis data
<code>fit</code>	Character: <b>rtemis</b> model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> . Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
<code>se.fit</code>	Logical: If TRUE, draw the standard error of the fit
<code>se.times</code>	Draw polygon or lines at $\pm se.times * \text{standard error of fit}$ . Defaults to 1.96, which corresponds to 95 percent confidence interval
<code>include.fit.name</code>	Logical: If TRUE, include fit name in legend.
<code>cluster</code>	Character: Clusterer name. Will cluster <code>data.frame(x, y)</code> and pass result to <code>group</code> . Run <a href="#">select_clust</a> for options
<code>cluster.params</code>	List: Names list of parameters to pass to the cluster function
<code>group</code>	Vector: Will be converted to factor; levels define group members. Default = NULL
<code>formula</code>	Formula: Provide a formula to be solved using <a href="#">s_NLS</a> . If provided, <code>fit</code> is forced to 'nls'. e.g. $y \sim b * m^x$ for a power curve. Note: <code>nls</code> is powerful but is prone to errors and warnings. Use single letters for parameter names, no numbers.



rsq	Logical: If TRUE, print R-squared values in legend if fit is set
mode	Character, vector: "markers", "lines", "markers+lines".
order.on.x	Logical: If TRUE, order x and y on x. Default = NULL, which becomes TRUE if mode includes lines.
main	Character: Main plot title.
subtitle	Character: Subtitle
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color for markers. Default=NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of <b>rtemis</b> palette to use. Default = "rtCol1". Only used if col = NULL
axes.square	Logical: If TRUE: draw a square plot to fill the graphic device. Default = FALSE. Note: If TRUE, the device size at time of call is captured and height and width are set so as to draw the largest square available. This means that resizing the device window will not automatically resize the plot.
group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
font.size	Float: Font size for all labels. Default = 16
marker.col	Color for marker
marker.size	Numeric: Marker size.
symbol	Character: Marker symbol.
fit.col	Color: Color of the fit line.
fit.alpha	Float [0, 1]: Transparency for fit line
fit.lwd	Float: Fit line width
se.col	Color for se.fit
se.alpha	Alpha for se.fit
scatter.type	Character: "scatter", "scattergl", "scatter3d", "scatterternary", "scatterpolar", "scattermapbox",
show.marginal.x	Logical: If TRUE, add marginal distribution line markers on x-axis
show.marginal.y	Logical: If TRUE, add marginal distribution line markers on y-axis
marginal.x	Numeric: Data whose distribution will be shown on x-axis. Only specify if different from x
marginal.y	Numeric: Data whose distribution will be shown on y-axis. Only specify if different from y

<code>marginal.x.y</code>	Numeric: Y position of marginal markers on x-axis
<code>marginal.y.x</code>	Numeric: X position of marginal markers on y-axis
<code>marginal.col</code>	Color for marginal markers
<code>marginal.alpha</code>	Numeric: Alpha for marginal markers
<code>marginal.size</code>	Numeric: Size of marginal markers
<code>legend</code>	Logical: If TRUE, draw legend. Default = NULL, which will be set to TRUE if there are more than 1 groups, or <code>fit</code> is set
<code>legend.xy</code>	Numeric, vector, length 2: x and y for plotly's legend
<code>legend.xanchor</code>	Character: Legend's x anchor: "left", "center", "right", "auto"
<code>legend.yanchor</code>	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
<code>legend.orientation</code>	"v" or "h" for vertical or horizontal
<code>legend.col</code>	Color: Legend text color. Default = NULL, determined by theme
<code>legend.bg</code>	Color: Background color for legend
<code>legend.border.col</code>	Color: Border color for legend
<code>legend.borderwidth</code>	Numeric: Border width for legend
<code>legend.group.gap</code>	Numeric: Gap between legend groups
<code>x.showspikes</code>	Logical: If TRUE, show spikes on x-axis
<code>y.showspikes</code>	Logical: If TRUE, show spikes on y-axis
<code>spikedash</code>	Character: Dash type for spikes
<code>spikemode</code>	Character: "across", "toaxis", "marker", or any combination of those joined by +, e.g. "toaxis+across+marker"
<code>spikesnap</code>	Character: "data", "cursor", "hovered data"
<code>spikecolor</code>	Color for spikes
<code>spikethickness</code>	Numeric: Thickness of spikes
<code>margin</code>	Named list: plot margins.
<code>main.y</code>	Numeric: Y position of main title
<code>main.yanchor</code>	Character: "top", "middle", "bottom"
<code>subtitle.x</code>	Numeric: X position of subtitle relative to paper
<code>subtitle.y</code>	Numeric: Y position of subtitle relative to paper
<code>subtitle.xref</code>	Character: "paper", "x", "y"
<code>subtitle.yref</code>	Character: "paper", "x", "y"
<code>subtitle.xanchor</code>	Character: "left", "center", "right"
<code>subtitle.yanchor</code>	Character: "top", "middle", "bottom"
<code>automargin.x</code>	Logical: If TRUE, automatically set x-axis margins

automargin.y	Logical: If TRUE, automatically set y-axis amrgins
xlim	Float vector, length 2: x-axis limits
ylim	Float, vector, length 2: y-axis limits.
axes.equal	Logical: Should axes be equal? Defaults to FALSE
diagonal	Logical: If TRUE, draw diagonal line.
diagonal.col	Color: Color for diagonal.
diagonal.alpha	Float: Alpha for diagonal
fit.params	List: Arguments for learner defined by fit. Default = NULL, i.e. use default learner parameters
vline	Float, vector: If defined, draw a vertical line at this x value(s). Default = NULL
vline.col	Color for vline. Default = theme\$fg
vline.width	Float: Width for vline. Default = 1
vline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hline	Float: If defined, draw a horizontal line at this y value.
hline.col	Color for hline. Default = "#ff0000" (red)
hline.width	Float: Width for hline. Default = 1
hline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hovertext	List of character vectors with hovertext to include for each group of markers
width	Numeric: Force plot size to this width. Default = NULL, i.e. fill available space
height	Numeric: Force plot size to this height. Default = NULL, i.e. fill available space
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
scrollZoom	Logical: If TRUE, enable scroll zoom
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
trace	Integer: The height the number the more diagnostic info is printed to the console
...	Additional arguments passed to theme

### Details

use theme\$stick.labels.col for both tick color and tick label color - this may change

### Author(s)

E.D. Gennatas

## Examples

```
## Not run:
dplot3_xy(iris$Sepal.Length, iris$Petal.Length,
  fit = "gam", se.fit = TRUE, group = iris$Species
)

## End(Not run)
```

---

dplot3\_xyz

*Interactive 3D Plots*

---

## Description

Draw interactive 3D plots using plotly

## Usage

```
dplot3_xyz(
  x,
  y = NULL,
  z = NULL,
  fit = NULL,
  cluster = NULL,
  cluster.params = list(k = 2),
  group = NULL,
  formula = NULL,
  rsq = TRUE,
  mode = "markers",
  order.on.x = NULL,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  zlab = NULL,
  col = NULL,
  alpha = 0.8,
  bg = NULL,
  plot.bg = NULL,
  theme = rtTheme,
  palette = rtPalette,
  axes.square = FALSE,
  group.names = NULL,
  font.size = 16,
  marker.col = NULL,
  marker.size = 8,
  fit.col = NULL,
  fit.alpha = 0.7,
```

```

fit.lwd = 2.5,
tick.font.size = 12,
spike.col = NULL,
legend = NULL,
legend.xy = c(0, 1),
legend.xanchor = "left",
legend.yanchor = "auto",
legend.orientation = "v",
legend.col = NULL,
legend.bg = "#FFFFFF00",
legend.border.col = "#FFFFFF00",
legend.borderwidth = 0,
legend.group.gap = 0,
margin = list(t = 30, b = 0, l = 0, r = 0),
fit.params = list(),
width = NULL,
height = NULL,
padding = 0,
displayModeBar = TRUE,
modeBar.file.format = "svg",
trace = 0,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

### Arguments

x	Numeric, vector/data.frame/list: x-axis data. If y is NULL and NCOL(x) > 1, first two columns used as x and y, respectively
y	Numeric, vector/data.frame/list: y-axis data
z	Numeric, vector/data.frame/list: z-axis data
fit	Character: <b>rtemis</b> model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
cluster	Character: Clusterer name. Will cluster <code>data.frame(x, y)</code> and pass result to <code>group</code> . Run <a href="#">select_clust</a> for options
cluster.params	List: Names list of parameters to pass to the cluster function
group	Vector: Will be converted to factor; levels define group members. Default = NULL
formula	Formula: Provide a formula to be solved using <code>s_NLS</code> . If provided, <code>fit</code> is forced to 'nls'. e.g. $y \sim b * m^x$ for a power curve. Note: <code>nls</code> is powerful but is prone to errors and warnings. Use single letters for parameter names, no numbers.
rsq	Logical: If TRUE, print R-squared values in legend if <code>fit</code> is set

mode	Character, vector: "markers", "lines", "markers+lines".
order.on.x	Logical: If TRUE, order x and y on x. Default = NULL, which becomes TRUE if mode includes lines.
main	Character: Main plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
zlab	Character: z-axis label
col	Color for markers. Default=NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
bg	Background color
plot.bg	Plot background color
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of <b>rtemis</b> palette to use. Default = "rtCol1". Only used if col = NULL
axes.square	Logical: If TRUE: draw a square plot to fill the graphic device. Default = FALSE. Note: If TRUE, the device size at time of call is captured and height and width are set so as to draw the largest square available. This means that resizing the device window will not automatically resize the plot.
group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
font.size	Float: Font size for all labels. Default = 16
marker.col	Color for marker
marker.size	Numeric: Marker size.
fit.col	Color: Color of the fit line.
fit.alpha	Float [0, 1]: Transparency for fit line
fit.lwd	Float: Fit line width
tick.font.size	Numeric: Tick font size
spike.col	Spike lines color
legend	Logical: If TRUE, draw legend. Default = NULL, which will be set to TRUE if there are more than 1 groups, or fit is set
legend.xy	Numeric, vector, length 2: x and y for plotly's legend
legend.xanchor	Character: Legend's x anchor: "left", "center", "right", "auto"
legend.yanchor	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
legend.orientation	"v" or "h" for vertical or horizontal
legend.col	Color: Legend text color. Default = NULL, determined by theme
legend.bg	Color: Background color for legend

legend.border.col	Color: Border color for legend
legend.borderwidth	Numeric: Border width for legend
legend.group.gap	Numeric: Gap between legend groups
margin	Numeric, named list: Margins for top, bottom, left, right. Default = list(t = 30, b = 0, l = 0, r = 0)
fit.params	List: Arguments for learner defined by fit. Default = NULL, i.e. use default learner parameters
width	Numeric: Force plot size to this width. Default = NULL, i.e. fill available space
height	Numeric: Force plot size to this height. Default = NULL, i.e. fill available space
padding	Numeric: Graph padding.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
trace	Integer: The height the number the more diagnostic info is printed to the console
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme

## Details

Note that dplot3\_xyz uses the theme's plot.bg as grid.col

## Author(s)

E.D. Gennatas

## Examples

```
## Not run:
dplot3_xyz(iris, group = iris$Species, theme = "darkgrid")

## End(Not run)
```

---

drange *Set Dynamic Range*

---

**Description**

rtemis preproc: Adjusts the dynamic range of a vector or matrix input. By default normalizes to 0-1 range.

**Usage**

```
drange(x, lo = 0, hi = 1, byCol = TRUE)
```

**Arguments**

x	Numeric vector or matrix / data frame: Input
lo	Target range minimum. Defaults to 0
hi	Target range maximum. Defaults to 1
byCol	Logical: If TRUE: if x is matrix, drange each column separately

**Author(s)**

E.D. Gennatas

**Examples**

```
x <- runif(20, -10, 10)
x <- drange(x)
```

---

dt\_check\_unique *Check if all levels in a column are unique*

---

**Description**

Check if all levels in a column are unique

**Usage**

```
dt_check_unique(x, on)
```

**Arguments**

x	data.frame or data.table
on	Integer or character: column to check

**Author(s)**

E.D. Gennatas



---

dt_describe	<i>Describe data.table</i>
-------------	----------------------------

---

### Description

Describe data.table

### Usage

```
dt_describe(x)
```

### Arguments

x                    data.table

### Examples

```
## Not run:
origin <- as.POSIXct("2022-01-01 00:00:00", tz = "America/Los_Angeles")
x <- data.table(
  ID = paste0("ID", 1:10),
  V1 = rnorm(10),
  V2 = rnorm(10, 20, 3),
  V1_datetime = as.POSIXct(
    seq(
      1, 1e7,
      length.out = 10
    ),
    origin = origin
  ),
  V2_datetime = as.POSIXct(
    seq(
      1, 1e7,
      length.out = 10
    ),
    origin = origin
  ),
  C1 = sample(c("alpha", "beta", "gamma"), 10, TRUE),
  F1 = factor(sample(c("delta", "epsilon", "zeta"), 10, TRUE))
)

## End(Not run)
```

---

dt\_get\_column\_attr      *Tabulate column attributes*

---

**Description**

Tabulate column attributes

**Usage**

```
dt_get_column_attr(x, attr = "source", useNA = "always")
```

**Arguments**

x	data.table
attr	Character: Attribute to get
useNA	Character: Passed to table

**Author(s)**

E.D. Gennatas

---

dt\_get\_duplicates      *Get index of duplicate values*

---

**Description**

Get index of duplicate values

**Usage**

```
dt_get_duplicates(x, on)
```

**Arguments**

x	data.frame or data.table
on	Integer or character: column to check

**Author(s)**

E.D. Gennatas

---

dt\_get\_factor\_levels    *Get factor levels from data.table*

---

**Description**

Get factor levels from data.table

**Usage**

```
dt_get_factor_levels(dat)
```

**Arguments**

dat                    data.table

Note: If dat is not a data.table, it will be converted in place, i.e. the original object will be modified.

**Value**

Named list of factor levels. Names correspond to column names.

---

dt\_index\_attr            *Index columns by attribute name & value*

---

**Description**

Index columns by attribute name & value

**Usage**

```
dt_index_attr(x, name, value)
```

**Arguments**

x                      data.frame or compatible

name                   Character: Name of attribute

value                   Character: Value of attribute

**Author(s)**

E.D. Gennatas

---

dt_inspect_type	<i>Inspect column types</i>
-----------------	-----------------------------

---

**Description**

Will attempt to identify columns that should be numeric but are either character or factor by running [inspect\\_type](#) on each column.

**Usage**

```
dt_inspect_type(x, cols = NULL, verbose = TRUE)
```

**Arguments**

x	data.table
cols	Character vector: columns to inspect.
verbose	Logical: If TRUE, print messages to console.

**Author(s)**

E.D. Gennatas

---

dt_keybin_reshape	<i>Long to wide key-value reshaping</i>
-------------------	---

---

**Description**

Reshape a long format data.table using key-value pairs with `data.table::dcast`

**Usage**

```
dt_keybin_reshape(  
  x,  
  id_name,  
  key_name,  
  positive = 1,  
  negative = 0,  
  xname = NULL,  
  verbose = TRUE  
)
```

**Arguments**

x	A data.table object
id_name	Character: Name of column in x that defines the IDs identifying individual rows
key_name	Character: Name of column in x that holds the key
positive	Numeric or Character: Used to fill id ~ key combination present in the long format input x
negative	Numeric or Character: Used to fill id ~ key combination NOT present in the long format input x
xname	Character: Name of x to be used in messages
verbose	Logical: If TRUE, print messages to the console

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
x <- data.table(
  ID = rep(1:3, each = 2),
  Dx = c("A", "C", "B", "C", "D", "A")
)
dt_keybin_reshape(x, id_name = "ID", key_name = "Dx")

## End(Not run)
```

---

dt\_merge

---

*Merge data.tables*


---

**Description**

Merge data.tables

**Usage**

```
dt_merge(
  left,
  right,
  on = NULL,
  left_on = NULL,
  right_on = NULL,
  how = "left",
  left_name = NULL,
  right_name = NULL,
  left_suffix = NULL,
  right_suffix = NULL,
```

```

    verbose = TRUE,
    ...
  )

```

### Arguments

left	data.table
right	data.table
on	Character: Name of column to join on
left_on	Character: Name of column on left table
right_on	Character: Name of column on right table
how	Character: Type of join: "inner", "left", "right", "outer".
left_name	Character: Name of left table
right_name	Character: Name of right table
left_suffix	Character: If provided, add this suffix to all left column names, excluding on/left_on
right_suffix	Character: If provided, add this suffix to all right column names, excluding on/right_on
verbose	Logical: If TRUE, print messages to console
...	Additional arguments to be passed to data.table::merge

### Author(s)

E.D. Gennatas

---

dt\_names\_by\_attr      *List column names by attribute*

---

### Description

List column names by attribute

### Usage

```
dt_names_by_attr(x, which, exact = TRUE, sorted = TRUE)
```

### Arguments

x	data.table
which	Character: name of attribute
exact	Logical: If TRUE, use exact matching
sorted	Logical: If TRUE, sort the output

### Author(s)

E.D. Gennatas

---

dt\_names\_by\_class      *List column names by class*

---

**Description**

List column names by class

**Usage**

```
dt_names_by_class(x, sorted = TRUE, item.format = hilite, maxlength = 24)
```

**Arguments**

x	data.table
sorted	Logical: If TRUE, sort the output
item.format	Function: Function to format each item
maxlength	Integer: Maximum number of items to print

**Author(s)**

E.D. Gennatas

---

dt\_pctmatch      *Get N and percent match of values between two columns of two data.tables*

---

**Description**

Get N and percent match of values between two columns of two data.tables

**Usage**

```
dt_pctmatch(x, y, on = NULL, left_on = NULL, right_on = NULL, verbose = TRUE)
```

**Arguments**

x	data.table
y	data.table
on	Integer or character: column to read in x and y, if it is the same
left_on	Integer or character: column to read in x
right_on	Integer or character: column to read in y
verbose	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas

---

dt_pctmissing	<i>Get percent of missing values from every column</i>
---------------	--

---

**Description**

Get percent of missing values from every column

**Usage**

```
dt_pctmissing(x, verbose = TRUE)
```

**Arguments**

x	data.frame or data.table
verbose	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas

---

dt_set_autotypes	<i>Set column types automatically</i>
------------------	---------------------------------------

---

**Description**

This function inspects a data.table and attempts to identify columns that should be numeric but have been read in as character, because one or more fields contain non-numeric characters

**Usage**

```
dt_set_autotypes(x, cols = NULL, verbose = TRUE)
```

**Arguments**

x	data.table
cols	Character vector: columns to work on. If not defined, will work on all columns
verbose	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas



---

`dt_set_cleanfactorlevels`*Clean factor levels of data.table in-place*

---

**Description**

Finds all factors in a data.table and cleans factor levels to include only underscore symbols

**Usage**

```
dt_set_cleanfactorlevels(x, prefix_digits = NA)
```

**Arguments**

`x` data.table  
`prefix_digits` Character: If not NA, add this prefix to all factor levels that are numbers

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
x <- as.data.table(iris)  
levels(x$Species) <- c("setosa:iris", "versicolor$iris", "virginica iris")  
dt_set_cleanfactorlevels(x)  
x  
  
## End(Not run)
```

---

`dt_set_clean_all`*Clean column names and factor levels in-place*

---

**Description**

Clean column names and factor levels in-place

**Usage**

```
dt_set_clean_all(x, prefix_digits = NA)
```

**Arguments**

`x` data.table  
`prefix_digits` Character: prefix to add to names beginning with a digit. Set to NA to skip  
Note: If `x` is not a data.table, it will be converted in place, i.e. the original object will be modified.

**Author(s)**

E.D. Gennatas

---

dt\_set\_logical2factor *Convert data.table logical columns to factor with custom labels in-place*

---

**Description**

Convert data.table logical columns to factor with custom labels in-place

**Usage**

```
dt_set_logical2factor(
  x,
  cols = NULL,
  labels = c("False", "True"),
  maintain_attributes = TRUE,
  fillNA = NULL
)
```

**Arguments**

x	data.table
cols	Integer or character: columns to convert, if NULL, operates on all logical columns
labels	Character: labels for factor levels
maintain_attributes	Logical: If TRUE, maintain column attributes
fillNA	Character: If not NULL, fill NA values with this constant

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
library(data.table)
x <- data.table(a = 1:5, b = c(T, F, F, F, T))
x
dt_set_logical2factor(x)
x
z <- data.table(alpha = 1:5, beta = c(T, F, T, NA, T), gamma = c(F, F, T, F, NA))
z
# You can use fillNA to fill NA values with a constant
dt_set_logical2factor(z, cols = "beta", labels = c("No", "Yes"), fillNA = "No")
z
```

```
w <- data.table(mango = 1:5, banana = c(F, F, T, T, F))
w
dt_set_logical2factor(w, cols = 2, labels = c("Ugh", "Huh"))
w
# Column attributes are maintained by default:
z <- data.table(alpha = 1:5, beta = c(T, F, T, NA, T), gamma = c(F, F, T, F, NA))
for (i in seq_along(z)) setattr(z[[i]], "source", "Guava")
str(z)
dt_set_logical2factor(z, cols = "beta", labels = c("No", "Yes"))
str(z)

## End(Not run)
```

---

d\_H2OAE

*Autoencoder using H2O*


---

### Description

Train an Autoencoder using `h2o:h2o.deeplearning` Check out the H2O Flow at `[ip]:[port]`, Default IP:port is "localhost:54321" e.g. if running on localhost, point your web browser to `localhost:54321`

### Usage

```
d_H2OAE(
  x,
  x.test = NULL,
  x.valid = NULL,
  ip = "localhost",
  port = 54321,
  n.hidden.nodes = c(ncol(x), 3, ncol(x)),
  extract.layer = ceiling(length(n.hidden.nodes)/2),
  epochs = 5000,
  activation = "Tanh",
  loss = "Automatic",
  input.dropout.ratio = 0,
  hidden.dropout.ratios = rep(0, length(n.hidden.nodes)),
  learning.rate = 0.005,
  learning.rate.annealing = 1e-06,
  l1 = 0,
  l2 = 0,
  stopping.rounds = 50,
  stopping.metric = "AUTO",
  scale = TRUE,
  center = TRUE,
  n.cores = rtCores,
  verbose = TRUE,
  save.mod = FALSE,
  outdir = NULL,
```

```
    ...
  )
```

### Arguments

<code>x</code>	Vector / Matrix / Data Frame: Training set Predictors
<code>x.test</code>	Vector / Matrix / Data Frame: Testing set Predictors
<code>x.valid</code>	Vector / Matrix / Data Frame: Validation set Predictors
<code>ip</code>	Character: IP address of H2O server. Default = "localhost"
<code>port</code>	Integer: Port number for server. Default = 54321
<code>n.hidden.nodes</code>	Integer vector of length equal to the number of hidden layers you wish to create
<code>extract.layer</code>	Integer: Which layer to extract. For regular autoencoder, this is the middle layer. Default = $\text{ceiling}(\text{length}(n.\text{hidden.nodes})/2)$
<code>epochs</code>	Integer: How many times to iterate through the dataset. Default = 5000
<code>activation</code>	Character: Activation function to use: "Tanh" (Default), "TanhWithDropout", "Rectifier", "RectifierWithDropout", "Maxout", "MaxoutWithDropout"
<code>loss</code>	Character: "Automatic" (Default), "CrossEntropy", "Quadratic", "Huber", "Absolute"
<code>input.dropout.ratio</code>	Float (0, 1): Dropout ratio for inputs
<code>hidden.dropout.ratios</code>	Vector, Float (0, 2): Dropout ratios for hidden layers
<code>learning.rate</code>	Float: Learning rate. Default = .005
<code>learning.rate.annealing</code>	Float: Learning rate annealing. Default = 1e-06
<code>l1</code>	Float (0, 1): L1 regularization (introduces sparseness; i.e. sets many weights to 0; reduces variance, increases generalizability)
<code>l2</code>	Float (0, 1): L2 regularization (prevents very large absolute weights; reduces variance, increases generalizability)
<code>stopping.rounds</code>	Integer: Stop if simple moving average of length <code>stopping.rounds</code> of the <code>stopping.metric</code> does not improve. Set to 0 to disable. Default = 50
<code>stopping.metric</code>	Character: Stopping metric to use: "AUTO", "deviance", "logloss", "MSE", "RMSE", "MAE", "RMSLE", "AUC", "lift_top_group", "misclassification", "mean_per_class_error". Default = "AUTO" ("logloss" for Classification, "deviance" for Regression)
<code>scale</code>	Logical: If TRUE, scale input before training autoencoder. Default = TRUE
<code>center</code>	Logical: If TRUE, center input before training autoencoder. Default = TRUE
<code>n.cores</code>	Integer: Number of cores to use
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>

outdir Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE

... Additional arguments to pass to h2p: :h2o.deeplearning

**Value**

rtDecom object

**Author(s)**

E.D. Gennatas

**See Also**

[decom](#)

Other Decomposition: [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

Other Deep Learning: [s\\_H2ODL\(\)](#), [s\\_TFN\(\)](#)

---

d\_H2OGLRM

*Generalized Low-Rank Models (GLRM) on H2O*

---

**Description**

Perform GLRM decomposition using h2o: :h2o.glrml Given Input matrix A:  $A(m \times n) = X(m \times k) \backslash\%*\% Y(k \times n)$

**Usage**

```
d_H2OGLRM(
  x,
  x.test = NULL,
  x.valid = NULL,
  k = 3,
  ip = "localhost",
  port = 54321,
  transform = "NONE",
  loss = "Quadratic",
  regularization.x = "None",
  regularization.y = "None",
  gamma.x = 0,
  gamma.y = 0,
  max_iterations = 1000,
  max_updates = 2 * max_iterations,
  init_step_size = 1,
  min_step_size = 1e-04,
  seed = -1,
  init = "PlusPlus",
```

```

    svd.method = "Randomized",
    verbose = TRUE,
    print.plot = TRUE,
    plot.theme = rtTheme,
    n.cores = rtCores,
    ...
)

```

### Arguments

x	Input data
x.test	Optional test set. Will be projected on to NMF basis
x.valid	Optional validation set
k	Integer: Rank of decomposition
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number for server. Default = 54321
transform	Character: Transformation of input prior to decomposition
loss	Character: Numeric loss function: "Quadratic", "Absolute", "Huber", "Poisson", "Hinge", "Logistic", "Periodic". Default = "Quadratic"
regularization.x	Character: Regularization function for X matrix: "None", "Quadratic", "L2", "L1", "NonNegative", "OneSparse", "UnitOneSparse", "Simplex". Default = "None"
regularization.y	Character: Regularization function for Y matrix: "None", "Quadratic", "L2", "L1", "NonNegative", "OneSparse", "UnitOneSparse", "Simplex". Default = "None"
gamma.x	Float: Regularization weight on X matrix. Default = 0
gamma.y	Float: Regularization weight on Y matrix. Default = 0
max_iterations	Integer: Maximum number of iterations. Default = 1000
max_updates	Integer: Maximum number of iterations. Default = 2 * max_iterations
init_step_size	Float: Initial step size. Default = 1
min_step_size	Float: Minimum step size. Default = .0001
seed	Integer: Seed for random number generator. Default = -1 (time-based)
init	Character: Initialization mode: "Random", "SVD", "PlusPlus", "User". Default = "PlusPlus"
svd.method	Character: SVD method for initialization: "GramSVD", "Power", "Randomized". Default = "Randomized"
verbose	Logical: If TRUE, print console messages
print.plot	Logical: If TRUE, print objective score against iteration number
plot.theme	Character: Theme to pass to <a href="#">mplot3_xy</a> if print.plot = TRUE
n.cores	Integer: Number of cores to use
...	Additional parameters to be passed to <code>h2o::h2o.g1rm</code>

**Details**

Learn more about GLRM from the H2O tutorial <https://github.com/h2oai/h2o-tutorials/blob/master/tutorials/glm/glm-tutorial.md>

**Value**

rtDecom object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d_ICA	<i>Independent Component Analysis</i>
-------	---------------------------------------

---

**Description**

Perform ICA decomposition using the fastICA algorithm in `fastICA::fastICA` or `ica::fastica`

**Usage**

```
d_ICA(
  x,
  k = 3,
  package = c("fastICA", "ica"),
  alg.type = "parallel",
  maxit = 100,
  scale = TRUE,
  center = TRUE,
  verbose = TRUE,
  trace = 0,
  ...
)
```

**Arguments**

x	Input data
k	Integer vector of length 1 or greater. Rank of decomposition
package	Character: Which package to use for ICA. "fastICA" will use <code>fastICA::fastICA</code> , "ica" will use <code>ica::fastica</code> . Default = "fastICA". Note: only fastICA works with <code>k = 1</code>

alg.type	Character: For package = "fastICA", "parallel" or "deflation".
maxit	Integer: Maximum N of iterations
scale	Logical: If TRUE, scale input data before decomposition.
center	Logical: If TRUE, also center input data if scale is TRUE.
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
trace	Integer: If > 0, print messages during ICA run. Default = 0
...	Additional parameters to be passed to fastICA::fastICA or ica::icafast

### Details

Project scaled variables to ICA components. Input must be n by p, where n represents number of cases, and p represents number of features. fastICA will be applied to the transpose of the n x p matrix. fastICA will fail if there are any NA values or constant features: remove them using [preprocess](#)

### Value

rtDecom object

### Author(s)

E.D. Gennatas

### See Also

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d\_Isomap

*Isomap*

---

### Description

Perform ISOMAP decomposition using `vegan::isomap`

### Usage

```
d_Isomap(
  x,
  k = 2,
  dist.method = "euclidean",
  nsd = 0,
  path = c("shortest", "extended"),
  center = TRUE,
  scale = TRUE,
  verbose = TRUE,
```



```

    n.cores = rtCores,
    ...
  )

```

### Arguments

x	Input data
k	Integer vector of length 1 or greater. Rank of decomposition
dist.method	Character: Distance calculation method. See <code>vegan::vegdist</code>
nsd	Integer: Number of shortest dissimilarities retained
path	Character: The path argument of <code>vegan::isomap</code>
center	Logical: If TRUE, center data prior to decomposition. Default = TRUE
scale	Logical: If TRUE, scale data prior to decomposition. Default = TRUE
verbose	Logical: If TRUE, print messages to output
n.cores	Integer: Number of cores to use
...	Additional parameters to be passed to <code>vegan::isomap</code>

### Details

Project scaled variables to ISOMAP components. Input must be  $n$  by  $p$ , where  $n$  represents number of cases, and  $p$  represents number of features. ISOMAP will be applied to the transpose of the  $n \times p$  matrix.

### Value

rtDecom object

### Author(s)

E.D. Gennatas

### See Also

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_KPCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

d\_KPCA

*Kernel Principal Component Analysis***Description**

Perform kernel PCA decomposition using `kernlab::kpca`

**Usage**

```
d_KPCA(
  x,
  x.test = NULL,
  k = 2,
  th = 1e-04,
  kernel = "rbfdot",
  kpar = NULL,
  center = TRUE,
  scale = TRUE,
  verbose = TRUE,
  ...
)
```

**Arguments**

<code>x</code>	Input data
<code>x.test</code>	Optional test set. Will be projected on to KPCA basis
<code>k</code>	Integer vector of length 1 or greater. N of components to return If set to 0, th determines eigenvalue below which PCs are ignored
<code>th</code>	Threshold for eigenvalue below which PCs are ignored if k is set to 0
<code>kernel</code>	Character: Type of kernel to use. See <code>kernlab::kpca</code>
<code>kpar</code>	List of hyperparameters: See <code>kernlab::kpca("kpar")</code>
<code>center</code>	Logical: If TRUE, center data prior to decomposition. Default = TRUE
<code>scale</code>	Logical: If TRUE, scale data prior to decomposition. Default = TRUE
<code>verbose</code>	Logical: If TRUE, print messages to screen. Default = TRUE
<code>...</code>	Additional parameters to be passed to <code>fastKPCA::fastKPCA</code>

**Details**

Project scaled variables to KPCA components. Input must be  $n$  by  $p$ , where  $n$  represents number of cases, and  $p$  represents number of features. KPCA will be applied to the transpose of the  $n \times p$  matrix.

**Value**

`rtDecom` object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d\_LLE

*Locally Linear Embedding*


---

**Description**

Perform LLE decomposition using `RDRTtoolbox::lle`

**Usage**

```
d_LLE(x, k = 2, nn = 6, verbose = TRUE)
```

**Arguments**

x	Input data
k	Integer: dimensionality of the embedding
nn	Integer: Number of neighbors.
verbose	Logical: If TRUE, print messages to screen. Default = TRUE

**Details**

Project scaled variables to LLE components Input must be n by p, where n represents number of cases, and p represents number of features.

**Value**

rtDecom object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCA\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

d\_MDS

*Multidimensional Scaling***Description**

Perform MDS decomposition using `stats::cmdscale`

**Usage**

```
d_MDS(
  x,
  k = 2,
  dist.method = c("euclidean", "maximum", "manhattan", "canberra", "binary", "minkowski"),
  eig = FALSE,
  add = FALSE,
  x.ret = FALSE,
  scale = TRUE,
  center = TRUE,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input data
k	Integer vector of length 1 or greater. Rank of decomposition
dist.method	Character: method to use to calculate distance. See <code>stats::dist("method")</code>
eig	Logical: If TRUE, return eigenvalues. Default = FALSE
add	Logical: If TRUE, an additive constant $c^*$ will be computed and added to the non-diagonal dissimilarities, which makes the Euclidean. Default = FALSE
x.ret	Logical: If TRUE, return the doubly centered symmetric distance matrix. Default = FALSE
scale	Logical: If TRUE, scale input data before decomposition. Default = TRUE
center	Logical: If TRUE, also center input data if <code>scale</code> is TRUE. Default = TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to <code>svd</code>

**Details**

Project scaled variables to MDS components. Input must be  $n$  by  $p$ , where  $n$  represents number of cases, and  $p$  represents number of features. `fastMDS` will be applied to the transpose of the  $n$  by  $p$  matrix. `fastMDS` will fail if there are any NA values or constant features: remove them using [preprocess](#)

**Value**

rtDecom object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCA\(\)](#), [d\\_LLE\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d\_NMF

*Non-negative Matrix Factorization (NMF)*


---

**Description**

Perform NMF decomposition using `NMF::nmf`

**Usage**

```
d_NMF(
  x,
  x.test = NULL,
  k = 2,
  method = "brunet",
  nrun = 30,
  scale = TRUE,
  center = FALSE,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input data
x.test	Optional test set. Will be projected on to NMF basis
k	Integer vector of length 1 or greater. Rank of decomposition
method	NMF method. Defaults to "brunet". See <code>NMF::nmf</code>
nrun	Integer: Number of runs to perform
scale	Logical: If TRUE, scale input data before projecting
center	Logical: If TRUE, also center input data if scale is TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to <code>NMF::nmf</code>

**Details**

Project scaled variables to NMF bases. Input must be n by p, where n represents number of cases, and p represents number of features. NMF will be applied to the transpose of the n x p matrix.

**Value**

rtDecom object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d\_PCA

*Principal Component Analysis*

---

**Description**

Perform PCA decomposition using `stats::prcomp`

**Usage**

```
d_PCA(
  x,
  x.test = NULL,
  k = NULL,
  scale = TRUE,
  center = TRUE,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix
x.test	Optional test set. Will be projected on to PCA basis
k	Integer: Number of right singular vectors to compute (svd's nv)
scale	Logical: If TRUE, scale input data before doing SVD
center	Logical: If TRUE, also center input data if scale is TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to <code>PCA::PCA</code>

**Details**

Same solution as [d\\_SVD](#). `d_PCA` runs `prcomp`, which has useful summary output

**Value**

`rtDecom` object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d\_SPCA

*Sparse Principal Component Analysis*


---

**Description**

Perform sparse and/or non-negative PCA or cumulative PCA decomposition using `nsprcomp : nsprcomp` or `nsprcomp : nscumcomp` respectively

**Usage**

```
d_SPCA(
  x,
  x.test = NULL,
  k = 1,
  nz = floor(0.5 * NCOL(x)),
  nneg = FALSE,
  gamma = 0,
  method = c("cumulative", "vanilla"),
  scale = TRUE,
  center = TRUE,
  verbose = TRUE,
  ...
)
```

**Arguments**

<code>x</code>	Input matrix
<code>x.test</code>	Optional test set. Will be projected on to SPCA basis
<code>k</code>	Integer vector of length 1 or greater. N of components to return If set to 0, th determines eigenvalue below which PCs are ignored

nz	Integer: Upper bound on non-zero loadings. See <code>nsprcomp::nscumcomp("k")</code>
nneg	Logical: If TRUE, calculate non-negative loadings only. Default = FALSE
gamma	Float (>0): Penalty on the divergence from orthogonality of the pseudo-rotation matrix. Default = 0, i.e. no penalty. May need to increase with collinear features.
method	Character: "cumulative" or "vanilla" sparse PCA. Default = "cumulative"
scale	Logical: If TRUE, scale input data before projecting. Default = TRUE
center	Logical: If TRUE, also center input data if scale is TRUE. Default = FALSE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to <code>fastSPCA::fastSPCA</code>

### Details

Project scaled variables to sparse and/or non-negative PCA components. Input must be n by p, where n represents number of cases, and p represents number of features. SPCA will be applied to the transpose of the n x p matrix.

### Value

rtDecom object

### Author(s)

E.D. Gennatas

### See Also

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d\_SVD

*Singular Value Decomposition*

---

### Description

Perform SVD decomposition using `base::svd`

### Usage

```
d_SVD(
  x,
  x.test = NULL,
  k = 2,
  nu = 0,
  scale = TRUE,
  center = TRUE,
```



```

    verbose = TRUE,
    ...
  )

```

### Arguments

x	Input matrix
x.test	Optional test set matrix. Will be projected on to SVD bases
k	Integer: Number of right singular vectors to compute (svd's nv)
nu	Integer: Number of left singular vectors to compute
scale	Logical: If TRUE, scale input data before doing SVD. Default = TRUE
center	Logical: If TRUE, also center input data if scale is TRUE. Default = TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to svd

### Details

Same solution as [d\\_PCA](#)

### Value

rtDecom object

### Author(s)

E.D. Gennatas

### See Also

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_TSNE\(\)](#), [d\\_UMAP\(\)](#)

---

d\_TSNE

*t-distributed Stochastic Neighbor Embedding*

---

### Description

Perform t-SNE decomposition using `Rtsne::Rtsne`

**Usage**

```
d_TSNE(
  x,
  k = 3,
  initial.dims = 50,
  perplexity = 15,
  theta = 0,
  check.duplicates = TRUE,
  pca = TRUE,
  max.iter = 1000,
  scale = FALSE,
  center = FALSE,
  is.distance = FALSE,
  verbose = TRUE,
  outdir = "./",
  ...
)
```

**Arguments**

x	Input matrix
k	Integer. Number of t-SNE components required
initial.dims	Integer: Number of dimensions to retain in initial PCA. Default = 50
perplexity	Numeric: Perplexity parameter
theta	Float: 0.0: exact TSNE. Increase for higher speed, lower accuracy. Default = 0
check.duplicates	Logical: If TRUE, Checks whether duplicates are present. Best to set test manually
pca	Logical: If TRUE, perform initial PCA step. Default = TRUE
max.iter	Integer: Maximum number of iterations. Default = 1000
scale	Logical: If TRUE, scale before running t-SNE using <code>base::scale</code> . Default = FALSE
center	Logical: If TRUE, and <code>scale = TRUE</code> , also center. Default = FALSE
is.distance	Logical: If TRUE, x should be a distance matrix. Default = FALSE
verbose	Logical: If TRUE, print messages to output
outdir	Path to output directory
...	Options for <code>Rtsne::Rtsne</code>

**Value**

rtDecom object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_UMAP\(\)](#)

d\_UMAP

*Uniform Manifold Approximation and Projection (UMAP)***Description**

Perform UMAP decomposition using `uwot::umap`

**Usage**

```
d_UMAP(
  x,
  x.test = NULL,
  k = 2,
  n.neighbors = 15,
  init = "spectral",
  metric = c("euclidean", "cosine", "manhattan", "hamming", "categorical"),
  epochs = NULL,
  learning.rate = 1,
  scale = TRUE,
  verbose = TRUE,
  ...
)
```

**Arguments**

x	Input matrix
x.test	Optional test set matrix. Will be projected on to UMAP bases
k	Integer: Number of projections
n.neighbors	Integer: Number of neighbors
init	Character: Initialization type. See <code>uwot::umap</code> "init"
metric	Character: Distance metric to use: "euclidean", "cosine", "manhattan", "hamming", "categorical". Default = "euclidean"
epochs	Integer: Number of epochs
learning.rate	Float: Learning rate. Default = 1
scale	Logical: If TRUE, scale input data before doing UMAP. Default = TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to <code>uwot::umap</code>

**Details**

Updated 2023-12-09: See [GitHub issue](#) and [related comment](#)

**Value**

rtDecom object

**Author(s)**

E.D. Gennatas

**See Also**

Other Decomposition: [d\\_H2OAE\(\)](#), [d\\_H2OGLRM\(\)](#), [d\\_ICA\(\)](#), [d\\_Isomap\(\)](#), [d\\_KPCA\(\)](#), [d\\_LLE\(\)](#), [d\\_MDS\(\)](#), [d\\_NMF\(\)](#), [d\\_PCA\(\)](#), [d\\_SPCA\(\)](#), [d\\_SVD\(\)](#), [d\\_TSNE\(\)](#)

---

earlystop

*Early stopping*

---

**Description**

Check loss vector for early stopping criteria: - either total percent decrease from starting error (e.g. if predictions started at expectation) - or minimum percent decrease (relative to the first value of the vector) over a window of last n steps

**Usage**

```
earlystop(
  x,
  window = 10,
  window_decrease_pct_min = 0.01,
  total_decrease_pct_max = NULL,
  verbose = TRUE
)
```

**Arguments**

x	Numeric vector: loss at each iteration
window	Integer: Number of steps to consider
window_decrease_pct_min	Float: Stop if improvement is less than this percent over last window steps
total_decrease_pct_max	Float: Stop if improvement from first to last step exceeds this percent. If defined, overrides window_decrease_pct_min
verbose	Logical: If TRUE, print messages to console. Default = TRUE

**Details**

If the first loss value was set to be the loss when  $\hat{y} = \text{mean}(y)$  (e.g. in boosting), then `total_decrease_pct_max` corresponds to R-squared and `window_decrease_pct_min` to percent R-squared improvement over window last steps.

**Author(s)**

E.D. Gennatas

---

`expand.boost`*Expand boosting series*

---

**Description**Expand a [boost](#) object by adding more iterations**Usage**

```
expand.boost(  
  object,  
  x,  
  y = NULL,  
  x.valid = NULL,  
  y.valid = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  mod = NULL,  
  resid = NULL,  
  mod.params = NULL,  
  max.iter = 10,  
  learning.rate = NULL,  
  case.p = 1,  
  prefix = NULL,  
  verbose = TRUE,  
  trace = 0,  
  print.error.plot = "final",  
  print.plot = FALSE  
)
```

**Arguments**

<code>object</code>	<a href="#">boost</a> object
<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.valid</code>	Data.frame; optional: Validation data
<code>y.valid</code>	Float, vector; optional: Validation outcome
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>mod</code>	Character: Algorithm to train base learners, for options, see <a href="#">select_learn</a> . Default = "cart"

<code>resid</code>	Float, vector, length = length(y): Residuals to work on. Do not change unless you know what you're doing. Default = NULL, for regular boosting
<code>mod.params</code>	Named list of arguments for mod
<code>max.iter</code>	Integer: Maximum number of iterations (additive steps) to perform. Default = 10
<code>learning.rate</code>	Float (0, 1] Learning rate for the additive steps
<code>case.p</code>	Float (0, 1]: Train each iteration using this percent of cases. Default = 1, i.e. use all cases
<code>prefix</code>	Internal
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If > 0, print diagnostic info to console
<code>print.error.plot</code>	String or Integer: "final" plots a training and validation (if available) error curve at the end of training. If integer, plot training and validation error curve every this many iterations during training. "none" for no plot.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

**Author(s)**

E.D. Gennatas

---

`explain`*Explain individual-level model predictions*

---

**Description**

Explain individual-level model predictions

**Usage**`explain(mod, x, digits = 2, top = NULL, trace = 0)`**Arguments**

<code>mod</code>	<code>rtMod</code> object.
<code>x</code>	Single-row <code>data.frame</code> of predictors.
<code>digits</code>	Integer: Number of digits to round coefficients to.
<code>top</code>	Integer: Number of top rules to show by absolute coefficient.
<code>trace</code>	Integer: If > 0, print more messages to output.

**Author(s)**

ED Gennatas

---

f1	<i>F1 score</i>
----	-----------------

---

**Description**

Calculate the F1 score for classification:

**Usage**

```
f1(precision, recall)
```

**Arguments**

precision	Float [0, 1]: Precision a.k.a. Positive Predictive Value
recall	Float [0, 1]: Recall a.k.a. Sensitivity

**Details**

$$F1 = 2 \frac{Recall \cdot Precision}{Recall + Precision}$$

**Author(s)**

E.D. Gennatas

---

factoryze	<i>Factor Analysis</i>
-----------	------------------------

---

**Description**

Perform parallel analysis, factor analysis, bifactor analysis and hierarchical clustering

**Usage**

```
factoryze(  
  x,  
  n.factors = NULL,  
  method = "minres",  
  rotation = "oblimin",  
  scores = "regression",  
  cor = "cor",  
  fa.n.iter = 100,  
  omega.method = "minres",  
  omega.rotation = c("oblimin", "simplimax", "promax", "cluster", "target"),  
  omega.n.iter = 1,
```

```

x.name = NULL,
print.plot = TRUE,
do.pa = TRUE,
do.fa = TRUE,
do.bifactor = TRUE,
do.hclust = FALSE,
verbose = TRUE,
...
)

```

### Arguments

x	Data. Will be coerced to data frame
n.factors	Integer: If NULL, will be estimated using parallel analysis
method	Character: Factor analysis method: "minres": minimum residual (OLS), "wls": weighted least squares (WLS); "gls": generalized weighted least squares (GLS); "pa": principal factor solution; "ml": maximum likelihood; "minchi": minimize the sample size weighted chi square when treating pairwise correlations with different number of subjects per pair; "minrank": minimum rank factor analysis. Default = "minres"
rotation	Character: Rotation methods. No rotation: "none"; Orthogonal: "varimax", "quartimax", "bentlerT", "equamax", "varimin", "geominT", "bifactor"; Oblique: "promax", "oblimin", "simplimax", "bentlerQ", "geominQ", "biqartimin", "cluster". Default = "oblimin"
scores	Character: Factor score estimation method. Options: "regression", "Thurstone": simple regression, "tenBerge": correlation-preserving, "Anderson", "Barlett". Default = "regression"
cor	Character: Correlation method: "cor": Pearson correlation, "cov": Covariance, "tet": tetrachoric, "poly": polychoric, "mixed": mixed cor for a mixture of tetrachorics, polychorics, Pearsons, biserials, and polyserials, "Yuleb": Yulebonett, "Yuleq" and "YuleY": Yule coefficients
fa.n.iter	Integer: Number of iterations for factor analysis. Default = 100
omega.method	Character: Factor analysis method for the bifactor analysis. Same options as method Default = "minres"
omega.rotation	Character: Rotation method for bifactor analysis: "oblimin", "simplimax", "promax", "cluster", "target". Default = "oblimin"
omega.n.iter	Integer: Number of iterations for bifactor analysis. Default = 1
x.name	Character: Name your dataset. Used for plotting
print.plot	Logical: If TRUE, print plots along the way. Default = TRUE
do.pa	Logical: If TRUE, perform parallel analysis. Default = TRUE
do.fa	Logical: If TRUE, perform factor analysis. Default = TRUE
do.bifactor	Logical: If TRUE, perform bifactor analysis. Default = TRUE
do.hclust	Logical: If TRUE, perform hierarchical cluster analysis. Default = TRUE
verbose	Logical: If TRUE, print messages to output. Default = TRUE
...	Additional arguments to pass to psych::fa



**Details**

Consult `psych::fa` for more information on the parameters

**Author(s)**

E.D. Gennatas

---

factor_harmonize	<i>Factor harmonize</i>
------------------	-------------------------

---

**Description**

Factor harmonize

**Usage**

```
factor_harmonize(reference, x, verbosity = 1)
```

**Arguments**

reference	Reference factor
x	Input factor
verbosity	Integer: If > 0, print messages to console.

---

factor_NA2missing	<i>Factor NA to "missing" level</i>
-------------------	-------------------------------------

---

**Description**

Set NA values of a factor vector to a new level indicating missingness

**Usage**

```
factor_NA2missing(x, na_level_name = "missing")
```

**Arguments**

x	Factor
na_level_name	Character: Name of new level to create that will be assigned to all current NA values. Default = "missing"

**Author(s)**

E.D. Gennatas

**Examples**

```
x <- factor(sample(letters[1:3], 100, TRUE))
x[sample(1:100, 10)] <- NA
xm <- factor_NA2missing(x)
```

---

fct\_describe

*Describe factor*

---

**Description**

Outputs a single character with names and counts of each level of the input factor

**Usage**

```
fct_describe(x, max_n = 5, return_ordered = TRUE)
```

**Arguments**

x                    factor  
max\_n                Integer: Return counts for up to this many levels  
return\_ordered      Logical: If TRUE, return levels ordered by count, otherwise return in level order

**Value**

Character with level counts

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
# Small number of levels
fct_describe(iris$Species)

# Large number of levels: show top n by count
x <- factor(sample(letters, 1000, TRUE))
fct_describe(x)
fct_describe(x, 3)

## End(Not run)
```

---

format.call	<i>Format method for call objects</i>
-------------	---------------------------------------

---

**Description**

Format method for call objects

**Usage**

```
## S3 method for class 'call'
format(x, as.html = FALSE, class = "rtcode", ...)
```

**Arguments**

x	call object
as.html	Logical: If TRUE, output HTML span element
class	Character: CSS class to assign to span containing code
...	Not used

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
irmod <- elevate(iris,
  mod = "cart",
  maxdepth = 2:3,
  n.resamples = 9,
  train.p = .85
)
format(irmod$call) |> cat()

## End(Not run)
```

---

formatLightRules	<i>Format LightRuleFit rules</i>
------------------	----------------------------------

---

**Description**

Converts R-executable logical expressions to a more human-friendly format

**Usage**

```
formatLightRules(x, space.after.comma = FALSE, decimal.places = NULL)
```

**Arguments**

x                      Vector, string: Logical expressions  
 space.after.comma                      Logical: If TRUE, place spaces after commas. Default = false  
 decimal.places    Integer: Limit all floats (numbers of the form 9.9) to this many decimal places

**Author(s)**

E.D. Gennatas

---

formatRules	<i>Format rules</i>
-------------	---------------------

---

**Description**

Converts R-executable logical expressions to a more human-friendly format

**Usage**

```
formatRules(x, space.after.comma = FALSE, decimal.places = NULL)
```

**Arguments**

x                      Vector, string: Logical expressions  
 space.after.comma                      Logical: If TRUE, place spaces after commas. Default = false  
 decimal.places    Integer: Limit all floats (numbers of the form 9.9) to this many decimal places

**Author(s)**

E.D. Gennatas

---

fwhm2sigma	<i>FWHM to Sigma</i>
------------	----------------------

---

**Description**

Convert Full width at half maximum values to sigma

**Usage**

```
fwhm2sigma(fwhm)
```

**Arguments**

fwhm            FWHM value

**Value**

sigma

**Author(s)**

E.D. Gennatas

**Examples**

```
fwhm2sigma(8)
# FWHM of 8 is equivalent to sigma = 3.397287
```

---

get-names	<i>Get</i>	<i>factor/numeric/logical/character</i>	<i>names</i>	<i>from</i>
		<i>data.frame/data.table</i>		

---

**Description**

Get factor/numeric/logical/character names from data.frame/data.table

**Usage**

```
getfactornames(x)
```

**Arguments**

x                    data.frame or data.table (or data.frame-compatible object)

**Author(s)**

E.D. Gennatas

getnames

*Get names by string matching*

---

**Description**

Get names by string matching

**Usage**

```
getnames(  
  x,  
  pattern = NULL,  
  starts_with = NULL,  
  ends_with = NULL,  
  ignore.case = TRUE  
)
```

```
getnumericnames(x)
```

```
getlogicalnames(x)
```

```
getcharacternames(x)
```

```
getdatenames(x)
```

**Arguments**

x	object with names() method
pattern	Character: pattern to match anywhere in names of x
starts_with	Character: pattern to match in the beginning of names of x
ends_with	Character: pattern to match at the end of names of x
ignore.case	Logical: If TRUE, well, ignore case. Default = TRUE

**Author(s)**

E.D. Gennatas

---

`getnamesandtypes`      *Get data.frame names and types*

---

**Description**

Get data.frame names and types

**Usage**

`getnamesandtypes(x)`

**Arguments**

`x`                      data.frame / data.table or similar

**Value**

character vector of column names with attribute "type" holding the class of each column

---

`get_loaded_pkg_version`  
*Get version of all loaded packages (namespaces)*

---

**Description**

Get version of all loaded packages (namespaces)

**Usage**

`get_loaded_pkg_version()`

**Value**

Data frame with columns "Package\_Name" and "Version"

**Author(s)**

E.D. Gennatas

---

get_mode	<i>Get the mode of a factor or integer</i>
----------	--

---

**Description**

Returns the mode of a factor or integer

**Usage**

```
get_mode(x, na.exclude = TRUE, getlast = TRUE, retain.class = TRUE)
```

**Arguments**

x	Vector, factor or integer: Input data
na.exclude	Logical: If TRUE, exclude NAs
getlast	Logical: If TRUE, get
retain.class	Logical: If TRUE, output is always same class as input

**Value**

The mode of x

**Author(s)**

E.D. Gennatas

**Examples**

```
x <- c(9, 3, 4, 4, 0, 2, 2, NA)
get_mode(x)
x <- c(9, 3, 2, 2, 0, 4, 4, NA)
get_mode(x)
get_mode(x, getlast = FALSE)
```

---

get_rules	<i>Get RuleFit rules</i>
-----------	--------------------------

---

**Description**

Get rules generated by [s\\_RuleFit](#) or [s\\_LightRuleFit](#)



**Usage**

```

get_rules(
  mod,
  formatted = FALSE,
  collapse = TRUE,
  collapse.keep.names = FALSE,
  collapse.unique = TRUE
)

```

**Arguments**

mod	Model created by <a href="#">s_RuleFit</a> or <a href="#">s_LightRuleFit</a>
formatted	Logical: If TRUE, return human-readable rules, otherwise return R-parsable rules
collapse	Logical: If TRUE, collapse all rules to a single character vector
collapse.keep.names	Logical: If TRUE, keep names when collapsing (will be able to tell which run each rule came from). However, has no effect if collapse.unique = TRUE, as unique() removes names.
collapse.unique	Logical: If TRUE and collapse = TRUE, will return only unique rules

**Author(s)**

ED Gennatas

---

get\_vars\_from\_rules *Extract variable names from rules*

---

**Description**

Extract variable names from rules

**Usage**

```
get_vars_from_rules(rules, unique = FALSE)
```

**Arguments**

rules	Character vector: Rules.
unique	Logical: If TRUE, return only unique variables.

**Value**

Character vector: Variable names.

**Author(s)**

E.D. Gennatas

ggtheme\_dark

**rtemis** ggplot2 *dark theme***Description****rtemis** ggplot2 dark theme**Usage**

```
ggtheme_dark(
  base_size = 14,
  base_family = "Helvetica Neue",
  base_line_size = base_size/22,
  base_rect_size = base_size/22,
  axis.text.size.rel = 1,
  legend.key.fill = NA,
  legend.text.size.rel = 1,
  legend.position = "right",
  strip.background.fill = "gray25"
)
```

**Arguments**

<code>base_size</code>	Float: Base font size. Default = 14
<code>base_family</code>	Character: Font family. Default = "Helvetica Neue"
<code>base_line_size</code>	Float: Line size. Default = <code>base_size/22</code>
<code>base_rect_size</code>	Float: Size for rect elements. Default = <code>base_size/22</code>
<code>axis.text.size.rel</code>	Float: Relative size for axis text. Default = 1
<code>legend.key.fill</code>	Color: Fill color for legend. Default = NA (no color)
<code>legend.text.size.rel</code>	Float: Relative size for legend text. Default = 1
<code>legend.position</code>	Character: Legend position, "top", "bottom", "right", "left" Default = "right"
<code>strip.background.fill</code>	Color: Fill color from facet labels. Default = "gray25"

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
(p <- ggplot(iris, aes(Sepal.Length, Petal.Length, color = Species)) +
  geom_point() +
  ggtheme_light())

## End(Not run)
```

---

<code>ggtheme_light</code>	<b>rtemis</b> <i>ggplot2 light theme</i>
----------------------------	--

---

**Description**

**rtemis** ggplot2 light theme

**Usage**

```
ggtheme_light(
  base_size = 14,
  base_family = "Helvetica Neue",
  base_line_size = base_size/22,
  base_rect_size = base_size/22,
  axis.text.size.rel = 1,
  legend.key.fill = NA,
  legend.text.size.rel = 1,
  legend.position = "right",
  strip.background.fill = "grey85"
)
```

**Arguments**

<code>base_size</code>	Float: Base font size. Default = 14
<code>base_family</code>	Character: Font family. Default = "Helvetica Neue"
<code>base_line_size</code>	Float: Line size. Default = <code>base_size/22</code>
<code>base_rect_size</code>	Float: Size for rect elements. Default = <code>base_size/22</code>
<code>axis.text.size.rel</code>	Float: Relative size for axis text. Default = 1
<code>legend.key.fill</code>	Color: Fill color for legend. Default = NA (no color)
<code>legend.text.size.rel</code>	Float: Relative size for legend text. Default = 1
<code>legend.position</code>	Character: Legend position, "top", "bottom", "right", "left" Default = "right"
<code>strip.background.fill</code>	Color: Fill color from facet labels. Default = "grey85"

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
(p <- ggplot(iris, aes(Sepal.Length, Petal.Length, color = Species)) +
  geom_point() +
  ggtheme_light())

## End(Not run)
```

glmLite

*Bare bones decision tree derived from rpart***Description**

A super-stripped down decision tree for when space and performance are critical

**Usage**

```
glmLite(
  x,
  y,
  weights = NULL,
  method = c("glmnet", "cv.glmnet", "lm.ridge", "allSubsets", "forwardStepwise",
    "backwardStepwise", "glm", "sgd", "solve"),
  alpha = 0,
  lambda = 0.01,
  lambda.seq = NULL,
  cv.glmnet.nfolds = 5,
  which.cv.glmnet.lambda = c("lambda.min", "lambda.1se"),
  nbest = 1,
  nvmax = 8,
  sgd.model = "glm",
  sgd.model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd"),
  save.fitted = FALSE,
  ...
)
```

**Arguments**

x	Feature matrix or data.frame. Will be coerced to data.frame for method = "allSubsets", "forwardStepwise", or "backwardStepwise"
y	Outcome
weights	Float, vector: Case weights

method	Character: Method to use: <ul style="list-style-type: none"> <li>• "glm": uses <code>stats::lm.wfit</code></li> <li>• "glmnet": uses <code>glmnet::glmnet</code></li> <li>• "cv.glmnet": uses <code>glmnet::cv.glmnet</code></li> <li>• "lm.ridge": uses <code>MASS::lm.ridge</code></li> <li>• "allsubsets": uses <code>leaps::regsubsets</code> with <code>method = "exhaustive"</code></li> <li>• "forwardStepwise": uses <code>leaps::regsubsets</code> with <code>method = "forward"</code></li> <li>• "backwardStepwise": uses <code>leaps::regsubsets</code> with <code>method = "backward"</code></li> <li>• "sgd": uses <code>sgd::sgd</code></li> <li>• "solve": uses <code>base::solve</code></li> <li>• "none": fits no model and returns all zeroes, for programming convenience in special cases</li> </ul>
alpha	Float: alpha for <code>method = glmnet</code> or <code>cv.glmnet</code> .
lambda	Float: The lambda value for <code>glmnet</code> , <code>cv.glmnet</code> , <code>lm.ridge</code> Note: For <code>glmnet</code> and <code>cv.glmnet</code> , this is the lambda used for prediction. Training uses <code>lambda.seq</code> .
lambda.seq	Float, vector: lambda sequence for <code>glmnet</code> and <code>cv.glmnet</code> .
cv.glmnet.nfolds	Integer: Number of folds for <code>cv.glmnet</code>
which.cv.glmnet.lambda	Character: Which lambda to pick from <code>cv.glmnet</code> : "lambda.min": Lambda that gives minimum cross-validated error;
nbest	Integer: For <code>method = "allSubsets"</code> , number of subsets of each size to record. Default = 1
nvmax	Integer: For <code>method = "allSubsets"</code> , maximum number of subsets to examine.
sgd.model	Character: Model to use for <code>method = "sgd"</code> .
sgd.model.control	List: <code>model.control</code> list to pass to <code>sgd::sgd</code>
sgd.control	List: <code>sgd.control</code> list to pass to <code>sgd::sgd</code> "lambda.lse": Largest lambda such that error is within 1 s.e. of the minimum.
save.fitted	Logical: If TRUE, save fitted values in output. Default = FALSE
...	Additional arguments to pass to <a href="#">lincoef</a>

**Author(s)**

E.D. Gennatas

---

`gmean`                      *Geometric mean*

---

**Description**

Geometric mean

**Usage**

```
gmean(x)
```

**Arguments**

`x`                      Numeric vector

**Author(s)**

E.D. Gennatas

**Examples**

```
x <- c(1, 3, 5)
mean(x)
gmean(x)
# same as, but a little faster than:
exp(mean(log(x)))
```

---

`gp`                              *Bayesian Gaussian Processes [R]*

---

**Description**

Fit a gaussian process

**Usage**

```
gp(
  x,
  y,
  new.x = NULL,
  x.name = "x",
  y.name = "y",
  print.plot = TRUE,
  lwd = 3,
  cex = 1.2,
  par.reset = TRUE,
  ...
)
```

**Arguments**

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
new.x	(Optional) Numeric vector or matrix of new set of features Must have same set of columns as x
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, draw plot when done
lwd	Line width for plotting
cex	Character expansion factor for plotting
par.reset	Logical. Reset par to its original state
...	Additional arguments to be passed to <code>tgplot::bgp</code>

**Author(s)**

E.D. Gennatas

---

graph\_node\_metrics     *Node-wise (i.e. vertex-wise) graph metrics*


---

**Description**

Node-wise (i.e. vertex-wise) graph metrics

**Usage**

graph\_node\_metrics(x, verbose = TRUE)

**Arguments**

x	<b>igraph</b> network
verbose	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
datcor <- cor(rnormmat(20, 20, seed = 2021))
datcor[sample(seq(datcor), 250)] <- 0
x <- igraph::graph_from_adjacency_matrix(adjmatrix = datcor,
                                         mode = "lower",
                                         weighted = TRUE,
                                         diag = FALSE)

graph_node_metrics(x)

## End(Not run)
```

---

gridCheck

*rtemis internal: Grid check*


---

**Description**

Checks if grid search needs to be performed. All tunable parameters should be passed to this function, individually or as a list. If any argument has more than one assigned values, the function returns TRUE, otherwise FALSE. This can be used to check whether gridSearchLearn must be run.

**Usage**

```
gridCheck(...)
```

**Arguments**

... Parameters; will be converted to a list

**Details**

The idea is that if you know which parameter values you want to use, you define them directly e.g. `alpha = 0, lambda = .2`. If you don't know, you enter the set of values to be tested, e.g. `alpha = c(0, .5, 1), lambda = seq(.1, 1, .1)`.

---

gtTable

*Greater-than Table*


---

**Description**

Compare vectors element-wise, and tabulate N times each vector is greater than the others

**Usage**

```
gtTable(x = list(), x.name = NULL, na.rm = TRUE, verbose = TRUE)
```



**Arguments**

x	List of vectors of same length
x.name	Character: Name of measure being compared
na.rm	Passed to sum to handle missing values
verbose	Logical: If TRUE, write output to console

**Author(s)**

E.D. Gennatas

---

htest

*Basic Bivariate Hypothesis Testing and Plotting*


---

**Description**

Basic Bivariate Hypothesis Testing and Plotting

**Usage**

```
htest(
  y,
  group = NULL,
  x = NULL,
  yname = NULL,
  groupname = NULL,
  xname = NULL,
  test = c("t.test", "wilcox.test", "aov", "kruskal.test", "chisq.test", "fisher.test",
    "cor.test", "pearson", "kendall", "spearman", "ks"),
  print.plot = TRUE,
  plot.args = list(),
  theme = rtTheme,
  verbose = TRUE,
  ...
)
```

**Arguments**

y	Float, vector: Outcome of interest
group	Factor: Groups to compare
x	Float, vector: Second outcome for correlation tests
yname	Character: y variable name
groupname	Character: group variable name
xname	Character: x variable name
test	Character: Test to use; one of:

- Continuous outcome by group: "t.test", "wilcox.test", "aov", "kruskal.test"
- Categorical outcome by group: "chisq.test", "fisher.test", "cor.test"
- Two continuous variables: "pearson", "kendall", "spearman"

print.plot	Logical: If TRUE, print plot. Default = TRUE
plot.args	List of arguments to pass to plotting function
theme	Character: Run themes() for available themes
verbose	Logical: If TRUE, print messages to console. Default = TRUE
...	Additional arguments to pass to test call

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
# t.test, wilcoxon
y <- c(rnorm(200, 2, 1.2), rnorm(300, 2.5, 1.4))
group <- c(rep(1, 200), rep(2, 300))

ht_ttest <- htest(y, group, test = "t.test")
ht_wilcoxon <- htest(y, group, test = "wilcox.test")

# aov, kruskal
y <- c(rnorm(200, 2, 1.2), rnorm(300, 2.5, 1.4), rnorm(100, 2.3, 1.1))
group <- c(rep(1, 200), rep(2, 300), rep(3, 100))

ht_aov <- htest(y, group, test = "aov")
ht_kruskal <- htest(y, group, test = "kruskal.test")

# chisq, fisher
y <- c(sample(c(1, 2), 100, T, c(.7, .3)), sample(c(1, 2), 100, T, c(.35, .65)))
group <- c(rep(1, 100), rep(2, 100))
ht_chisq <- htest(y, group, test = "chisq")
ht_fisher <- htest(y, group, test = "fisher")

# cor.test
x <- rnorm(300)
y <- x * .3 + rnorm(300)
ht_pearson <- htest(x = x, y = y, test = "pearson")
ht_kendall <- htest(x = x, y = y, test = "kendall")
ht_spearman <- htest(x = x, y = y, test = "spearman")

## End(Not run)
```

---

inspect_type	<i>Inspect character and factor vector</i>
--------------	--

---

**Description**

Checks character or factor vector to determine whether it might be best to convert to numeric.

**Usage**

```
inspect_type(x, xname = NULL, verbose = TRUE, thresh = 0.5, na.omit = TRUE)
```

**Arguments**

x	Character or factor vector.
xname	Character: Name of input vector x.
verbose	Logical: If TRUE, print messages to console.
thresh	Numeric: Threshold for determining whether to convert to numeric.
na.omit	Logical: If TRUE, remove NA values before checking.

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
x <- c("3", "5", "undefined", "21", "4", NA)  
inspect_type(x)  
z <- c("mango", "banana", "tangerine", NA)  
inspect_type(z)  
  
## End(Not run)
```

---

invlogit	<i>Inverse Logit</i>
----------	----------------------

---

**Description**

Inverse Logit

**Usage**

```
invlogit(x)
```

**Arguments**

x                      Float: Input data

**Value**

The inverse logit of the input

**Author(s)**

E.D. Gennatas

---

is\_constant                      *Check if vector is constant*

---

**Description**

Check if vector is constant

**Usage**

```
is_constant(x, skip_missing = FALSE)
```

**Arguments**

x                      Vector: Input  
skip\_missing        Logical: If TRUE, skip NA values before testing

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
x <- rep(9, 1000000)  
is_constant(x)  
x[10] <- NA  
is_constant(x)  
is_constant(x, skip_missing = TRUE)  
  
## End(Not run)
```

---

is_discrete	<i>Check if variable is discrete (factor or integer)</i>
-------------	--

---

**Description**

Check if variable is discrete (factor or integer)

**Usage**

```
is_discrete(x)
```

**Arguments**

x	Input
---	-------

**Author(s)**

E.D. Gennatas

---

kfold	<i>K-fold Resampling</i>
-------	--------------------------

---

**Description**

K-fold Resampling

**Usage**

```
kfold(
  x,
  k = 10,
  stratify.var = NULL,
  strat.n.bins = 4,
  seed = NULL,
  verbosity = TRUE
)
```

**Arguments**

x	Input Vector
k	Integer: Number of folds. Default = 10
stratify.var	Numeric vector (optional): Variable used for stratification.
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See ?base::set.seed
verbosity	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas

labelify

*Format text for label printing***Description**

Format text for label printing

**Usage**

```
labelify(
  x,
  underscoresToSpaces = TRUE,
  dotsToSpaces = TRUE,
  toLower = FALSE,
  toTitleCase = TRUE,
  capitalize.strings = c("id"),
  stringsToSpaces = c("\\$", "`")
)
```

**Arguments**

x	Character: Input
underscoresToSpaces	Logical: If TRUE, convert underscores to spaces.
dotsToSpaces	Logical: If TRUE, convert dots to spaces.
toLower	Logical: If TRUE, convert to lowercase (precedes toTitleCase). Default = FALSE (Good for getting all-caps words converted to title case, bad for abbreviations you want to keep all-caps)
toTitleCase	Logical: If TRUE, convert to Title Case. Default = TRUE (This does not change all-caps words, set toLower to TRUE if desired)
capitalize.strings	Character, vector: Always capitalize these strings, if present. Default = "id"
stringsToSpaces	Character, vector: Replace these strings with spaces. Escape as needed for gsub. Default = "\\\$", "`", which formats common input of the type data.frame\$variable

**Author(s)**

E.D. Gennatas

---

 lincoef *Linear Model Coefficients*


---

**Description**

Get linear model coefficients

**Usage**

```
lincoef(
  x,
  y,
  weights = NULL,
  method = "glmnet",
  type = c("Regression", "Classification", "Survival"),
  learning.rate = 1,
  alpha = 1,
  lambda = 0.05,
  lambda.seq = NULL,
  cv.glmnet.nfolds = 5,
  which.cv.glmnet.lambda = c("lambda.min", "lambda.1se"),
  nbest = 1,
  nvmax = 8,
  sgd.model = "glm",
  sgd.model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd"),
  trace = 0
)
```

**Arguments**

x	Feature matrix or data.frame. Will be coerced to data.frame for method = "all-Subsets", "forwardStepwise", or "backwardStepwise"
y	Outcome
weights	Float, vector: Case weights
method	Character: Method to use: <ul style="list-style-type: none"> <li>• "glm": uses stats::lm.wfit</li> <li>• "glmnet": uses glmnet::glmnet</li> <li>• "cv.glmnet": uses glmnet::cv.glmnet</li> <li>• "lm.ridge": uses MASS::lm.ridge</li> <li>• "allsubsets": uses leaps::regsubsets with method = "exhaustive"</li> <li>• "forwardStepwise": uses leaps::regsubsets with method = "forward"</li> <li>• "backwardStepwise": uses leaps::regsubsets with method = "backward"</li> <li>• "sgd": uses sgd::sgd</li> <li>• "solve": uses base::solve</li> </ul>

- "none": fits no model and returns all zeroes, for programming convenience in special cases

type	Character: "Regression", "Classification", or "Survival"
learning.rate	Numeric: Coefficients will be multiplied by this number
alpha	Float: alpha for method = glmnet or cv.glmnet.
lambda	Float: The lambda value for glmnet, cv.glmnet, lm.ridge Note: For glmnet and cv.glmnet, this is the lambda used for prediction. Training uses lambda.seq.
lambda.seq	Float, vector: lambda sequence for glmnet and cv.glmnet.
cv.glmnet.nfolds	Integer: Number of folds for cv.glmnet
which.cv.glmnet.lambda	Character: Which lambda to pick from cv.glmnet: "lambda.min": Lambda that gives minimum cross-validated error;
nbest	Integer: For method = "allSubsets", number of subsets of each size to record. Default = 1
nvmax	Integer: For method = "allSubsets", maximum number of subsets to examine.
sgd.model	Character: Model to use for method = "sgd".
sgd.model.control	List: model.control list to pass to sgd::sgd
sgd.control	List: sgd.control list to pass to sgd::sgd "lambda.lse": Largest lambda such that error is within 1 s.e. of the minimum.
trace	Integer: If set to zero, all warnings are ignored

### Details

This function minimizes checks for speed. It doesn't check dimensionality of  $x$ . Only use methods "glm", "sgd", or "solve" if there is only one feature in  $x$ .

### Value

Named numeric vector of linear coefficients

### Author(s)

E.D. Gennatas



---

list2csv	<i>Write list elements to CSV files</i>
----------	---

---

**Description**

Write list elements to CSV files

**Usage**

```
list2csv(x, outdir)
```

**Arguments**

x	List containing R objects to be written to CSV (e.g. data.frames, matrices, etc.)
outdir	Character: Path to output directory

**Author(s)**

E.D. Gennatas

---

logistic	<i>Logistic function</i>
----------	--------------------------

---

**Description**

Logistic function

**Usage**

```
logistic(x, x0 = 0, L = 1, k = 1)
```

**Arguments**

x	Float: Input
x0	x-value of the midpoint.
L	maximum value.
k	steepness of the curve.

---

logit	<i>Logit transform</i>
-------	------------------------

---

**Description**

Logit transform

**Usage**

logit(x)

**Arguments**

x                      Float [0, 1] Input

---

logloss	<i>Log Loss for a binary classifier</i>
---------	---

---

**Description**

Log Loss for a binary classifier

**Usage**

logloss(true, estimated.prob)

**Arguments**

true                      Factor: True labels. First level is the positive case  
estimated.prob      Float, vector: Estimated probabilities

**Author(s)**

E.D. Gennatas

---

loocv                      *Leave-one-out Resampling*

---

**Description**

Leave-one-out Resampling

**Usage**

```
loocv(x)
```

**Arguments**

x                      Input vector

**Author(s)**

E.D. Gennatas

---

lotri2edgeList            *Connectivity Matrix to Edge List*

---

**Description**

Turn the lower triangle of a connectivity matrix (e.g. correlation matrix or similar) to an edge list of the form: Source, Target, Weight

**Usage**

```
lotri2edgeList(A, filename = NULL, verbose = TRUE)
```

**Arguments**

A                      Square matrix  
filename              Character: Path for csv file. Defaults to "conmat2edgelist.csv"  
verbose               Logical: If TRUE, print messages to console

**Details**

The output can be read, for example, into gephi

**Author(s)**

E.D. Gennatas

---

lsapply	lsapply
---------	---------

---

**Description**

lsapply

**Usage**

```
lsapply(X, FUN, ..., outnames = NULL, simplify = FALSE)
```

**Arguments**

X	a vector (atomic or list) or an <a href="#">expression</a> object. Other objects (including classed objects) will be coerced by <code>base::as.list</code> .
FUN	the function to be applied to each element of X: see ‘Details’. In the case of functions like <code>+</code> , <code>%*%</code> , the function name must be backquoted or quoted.
...	optional arguments to FUN.
outnames	Character vector: Optional names to apply to output
simplify	logical or character string; should the result be simplified to a vector, matrix or higher dimensional array if possible? For <code>sapply</code> it must be named and not abbreviated. The default value, <code>TRUE</code> , returns a vector or matrix if appropriate, whereas if <code>simplify = "array"</code> the result may be an <a href="#">array</a> of “rank” ( <code>=length(dim(.))</code> ) one higher than the result of <code>FUN(X[[i]])</code> .

---

make_key	<i>Make key from data.table id - description columns</i>
----------	--

---

**Description**

Make key from data.table id - description columns

**Usage**

```
make_key(x, code_name, description_name, filename = NULL)
```

**Arguments**

x	Input data.table
code_name	Character: Name of column name that holds codes
description_name	Character: Name of column that holds descriptions
filename	Character: Path to file to save CSV with key

**Author(s)**

E.D. Gennatas

**Description**

Fits a GAM for each of multiple outcomes using a fixed set of features (many y's, one X).

**Usage**

```
massGAM(
  x,
  y,
  covariates = NULL,
  x.name = NULL,
  y.name = NULL,
  k = NULL,
  family = gaussian(),
  weights = NULL,
  method = "REML",
  n.cores = rtCores,
  save.mods = FALSE,
  save.summary = TRUE,
  print.plots = FALSE,
  outdir = NULL,
  save.plots = FALSE,
  new.x.breaks = 9
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric matrix / data frame: Outcomes
covariates	Numeric matrix / data.frame of additional covariates
x.name	Character: Name of the predictor
y.name	Character, vector: Names of the outcomes
k	Integer: Basis dimension for smoothing spline
family	family argument for <code>mgcv::gam</code>
weights	Vector, numeric: Weights for GAM
method	Estimation method for GAM
n.cores	Integer. Number of cores to use
save.mods	Logical. Should models be saved
save.summary	Logical. Should model summary be saved
print.plots	Logical Should plots be shown

outdir	Path to save output
save.plots	Logical. Should plots be saved
new.x.breaks	Integer. Number of splits in the range of x to form vector of features for estimation of fitted values

### Details

NA in the input will be kept as NA in the results, maintaining n of cases.

### Author(s)

E.D. Gennatas

---

massGLAM

*Mass-univariate GLM Analysis*

---

### Description

Run a mass-univariate analysis with either: a) single outcome (y) and multiple predictors (x), one at a time, with an optional common set of covariates in each model - "massx" b) multiple different outcomes (y) with a fixed set of predictors (x) - "massy" Therefore, the term mass-univariate refers to looking at one variable of interest (with potential covariates of no interest) at a time

### Usage

```
massGLAM(
  x,
  y,
  scale.x = FALSE,
  scale.y = FALSE,
  mod = c("glm", "gam"),
  type = NULL,
  xnames = NULL,
  ynames = NULL,
  spline.index = NULL,
  gam.k = 6,
  save.mods = TRUE,
  print.plot = FALSE,
  include_anova_pvals = NA,
  verbose = TRUE,
  trace = 0,
  n.cores = 1
)
```

**Arguments**

x	Matrix / data frame of features
y	Matrix / data frame of outcomes
scale.x	Logical: If TRUE, scale and center x
scale.y	Logical: If TRUE, scale and center y
mod	Character: "glm" or "gam".
type	Character: "massx" or "massy". Default = NULL, where if (NCOL(x) > NCOL(y)) "massx" else "massy"
xnames	Character vector: names of x feature(s)
yname	Character vector: names of y feature(s)
spline.index	Integer vector: indices of features to fit splines for.
gam.k	Integer: The dimension of the spline basis.
save.mods	Logical: If TRUE, save models. Default = TRUE
print.plot	Logical: If TRUE, print plot. Default = FALSE (best to choose which p-values you want to plot directly)
include_anova_pvals	Logical: If TRUE, include ANOVA p-values, generated by glm2table (internal function)
verbose	Logical: If TRUE, print messages during run
trace	Integer: If > 0, print more verbose output to console.
n.cores	Integer: Number of cores to use. (Testing only, do not change from 1)

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
# Common usage is "reversed":
# x: outcome of interest as first column, optional covariates
# in the other columns
# y: features whose association with x we want to study
set.seed(2022)
features <- rnormmat(500, 40)
outcome <- features[, 3] - features[, 5] + features[, 14] + rnorm(500)
massmod <- massGLAM(outcome, features)
plot(massmod)
plot(massmod, what = "coef")
plot(massmod, what = "volcano")

## End(Not run)
```

massGLM

*Mass-univariate GLM Analysis***Description**

Run a mass-univariate analysis with either: a) single outcome (y) and multiple predictors (x), one at a time, with an optional common set of covariates in each model - "massx" b) multiple different outcomes (y) with a fixed set of predictors (x) - "massy" Therefore, the term mass-univariate refers to looking at one variable of interest (with potential covariates of no interest) at a time

**Usage**

```
massGLM(
  x,
  y,
  scale.x = FALSE,
  scale.y = FALSE,
  type = NULL,
  xnames = NULL,
  ynames = NULL,
  coerce.y.numeric = FALSE,
  save.mods = FALSE,
  print.plot = FALSE,
  include_anova_pvals = NA,
  verbose = TRUE,
  trace = 0
)
```

**Arguments**

x	Matrix / data frame of features
y	Matrix / data frame of outcomes
scale.x	Logical: If TRUE, scale and center x
scale.y	Logical: If TRUE, scale and center y
type	Character: "massx" or "massy". Default = NULL, where if (NCOL(x) > NCOL(y)) "massx" else "massy"
xnames	Character vector: names of x feature(s)
ynames	Character vector: names of y feature(s)
coerce.y.numeric	Logical: If TRUE, coerce y to numeric
save.mods	Logical: If TRUE, save models.
print.plot	Logical: If TRUE, print plot.
include_anova_pvals	Logical: If TRUE, include ANOVA p-values, (generated by glm2table)
verbose	Logical: If TRUE, print messages during run
trace	Integer: If > 0, print more verbose output to console.



**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
# Common usage is "reversed":
# x: outcome of interest as first column, optional covariates
# in the other columns
# y: features whose association with x we want to study
set.seed(2022)
features <- rnormmat(500, 40)
outcome <- features[, 3] - features[, 5] + features[, 14] + rnorm(500)
massmod <- massGLM(outcome, features)
plot(massmod)
plot(massmod, what = "coef")
plot(massmod, what = "volcano")

## End(Not run)
```

---

massUni

*Mass-univariate Analysis*


---

**Description**

Run a mass-univariate analysis: same features (predictors) on multiple outcomes

**Usage**

```
massUni(
  x,
  y,
  mod = "gam",
  save.mods = FALSE,
  verbose = TRUE,
  n.cores = rtCores,
  ...
)
```

**Arguments**

x	Matrix / data frame of features
y	Matrix / data frame of outcomes
mod	<b>rtemis</b> algorithm to use. Options: run <code>select_learn()</code>
save.mods	Logical: If TRUE, save fitted models
verbose	Logical: If TRUE, print messages during run

n.cores Integer: Number of cores to use  
 ... Arguments to be passed to mod

**Author(s)**

E.D. Gennatas

---

matchcases *Match cases by covariates*

---

**Description**

Find one or more cases from a pool data.frame that match cases in a target data.frame. Match exactly and/or by distance (sum of squared distances).

**Usage**

```
matchcases(
  target,
  pool,
  n.matches = 1,
  target.id = NULL,
  pool.id = NULL,
  exactmatch.factors = TRUE,
  exactmatch.cols = NULL,
  distmatch.cols = NULL,
  norepeats = TRUE,
  ignore.na = FALSE,
  verbose = TRUE
)
```

**Arguments**

target data.frame you are matching against  
 pool data.frame you are looking for matches from  
 n.matches Integer: Number of matches to return  
 target.id Character: Column name in target that holds unique cases IDs. Default = NULL, in which case integer case numbers will be used  
 pool.id Character: Same as target.id for pool  
 exactmatch.factors Logical: If TRUE, selected cases will have to exactly match factors available in target  
 exactmatch.cols Character: Names of columns that should be matched exactly  
 distmatch.cols Character: Names of columns that should be distance-matched

norepeats      Logical: If TRUE, cases in pool can only be chosen once.  
 ignore.na      Logical: If TRUE, ignore NA values during exact matching.  
 verbose        Logical: If TRUE, print messages to console. Default = TRUE

**Author(s)**

E.D. Gennatas

**Examples**

```
set.seed(2021)
cases <- data.frame(
  PID = paste0("PID", seq(4)),
  Sex = factor(c(1, 1, 0, 0)),
  Handedness = factor(c(1, 1, 0, 1)),
  Age = c(21, 27, 39, 24),
  Var = c(.7, .8, .9, .6),
  Varx = rnorm(4)
)
controls <- data.frame(
  CID = paste0("CID", seq(50)),
  Sex = factor(sample(c(0, 1), 50, TRUE)),
  Handedness = factor(sample(c(0, 1), 50, TRUE, c(.1, .9))),
  Age = sample(16:42, 50, TRUE),
  Var = rnorm(50),
  Vary = rnorm(50)
)

mc <- matchcases(cases, controls, 2, "PID", "CID")
```

---

mergelongtreatment      *Merge panel data treatment and outcome data*

---

**Description**

Merge long format treatment and outcome data from multiple sources with possibly hierarchical matching IDs using **data.table**

**Usage**

```
mergelongtreatment(
  x,
  group_varnames,
  time_varname = "Date",
  start_date,
  end_date,
  interval_days = 14,
  verbose = TRUE,
  trace = 1
)
```

**Arguments**

x	Named list: Long form datasets to merge. Will be converted to <code>data.table</code>
group_varnames	Vector, character: Variable names to merge by, in order. If first is present on a given pair of datasets, merge on that, otherwise try the next in line.
time_varname	Character: Name of column that should be present in all datasets containing time information. Default = "Date"
start_date	Date or character: Start date for final dataset in format "YYYY-MM-DD"
end_date	Date or character: End date for final dataset in format "YYYY-MM-DD"
interval_days	Integer: Starting with <code>start_date</code> create timepoints every this many days. Default = 14
verbose	Logical: If TRUE, print messages to console. Default = TRUE
trace	Integer: If > 0 print additional info to console. Default = 1

**Value**

Merged **data.table**

---

meta\_mod

*Meta Models for Regression (Model Stacking)*

---

**Description**

Train a meta model from the output of base learners trained using different learners (algorithms)

**Usage**

```
meta_mod(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  base.mods = c("mars", "ranger"),
  base.params = vector("list", length(base.mods)),
  base.resample.params = setup.resample(resampler = "kfold", n.resamples = 4),
  meta.mod = "gam",
  meta.params = list(),
  x.name = NULL,
  y.name = NULL,
  save.base.res = TRUE,
  save.base.full = FALSE,
  col = NULL,
  se.lty = 3,
  print.base.plot = FALSE,
  print.plot = TRUE,
```

```

plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose.base.res.mods = FALSE,
verbose.base.mods = FALSE,
verbose = TRUE,
trace = 0,
base.n.cores = 1,
n.cores = rtCores,
save.mod = FALSE,
outdir = NULL,
...
)

```

### Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	(Optional) Numeric vector or matrix of validation set features must have set of columns as x
y.test	(Optional) Numeric vector of validation set outcomes
base.mods	Character vector: Two or more base learners. Options: <a href="#">select_learn</a>
base.params	List of length equal to N of base.mods. Each element should be a list of arguments to pass to the corresponding base mod
meta.mod	String. Meta learner. Options: <a href="#">select_learn</a>
x.name	Character: Name for predictor set. (What kind of data is it?)
y.name	Character: Name for outcome
se.lty	How to plot standard errors. If a number, it corresponds to par("lty") line types and is plotted with lines(). If "solid", a transparent polygon is plotted using polygon()
resampler	String. Resampling method to use. Options: "bootstrap", "kfold", "strat.boot", "strat.sub"

### Details

This is included mainly for educational purposes.

- Train a set of base learners on resamples of the training set x
- Train a meta learner to map bases' validation set predictions to outcomes
- Train base learners on full training set x
- Use the meta learner to predict test set outcome y.test from testing set (x.test)

### Author(s)

E.D. Gennatas

---

`mgetnames`*Get names by string matching multiple patterns*

---

**Description**

Get names by string matching multiple patterns

**Usage**

```
mgetnames(  
  x,  
  pattern = NULL,  
  starts_with = NULL,  
  ends_with = NULL,  
  ignore.case = TRUE,  
  return.index = FALSE  
)
```

**Arguments**

<code>x</code>	Character vector or object with <code>names()</code> method
<code>pattern</code>	Character vector: pattern(s) to match anywhere in names of <code>x</code>
<code>starts_with</code>	Character: pattern to match in the beginning of names of <code>x</code>
<code>ends_with</code>	Character: pattern to match at the end of names of <code>x</code>
<code>ignore.case</code>	Logical: If TRUE, well, ignore case. Default = TRUE
<code>return.index</code>	Logical: If TRUE, return integer index of matches instead of names

**Value**

Character vector of matched names or integer index

**Author(s)**

E.D. Gennatas

---

`mhist`*Histograms*

---

**Description**

Draws a histogram using lines.

**Usage**

```

mhist(
  x,
  breaks = "Sturges",
  measure = c("density", "counts"),
  lwd = 3,
  xlim = NULL,
  ylim = NULL,
  plot.axes = FALSE,
  xaxis = TRUE,
  yaxis = TRUE,
  xaxis.line = 0,
  yaxis.line = 0,
  xlab = NULL,
  ylab = measure,
  xaxs = "r",
  yaxs = "r",
  box = FALSE,
  grid = FALSE,
  col = pennCol$lighterBlue,
  horiz = FALSE,
  main = "",
  add = FALSE,
  ...
)

```

**Arguments**

x	Input vector
breaks	See hist("breaks") Default = "Sturges"
measure	Character: "density"(Default), "counts"
lwd	Float: Line width
xlim	Vector, length 2: x-axis limits
ylim	Vector, length 2: y-axis limits
plot.axes	Logical: If TRUE, draws plot axes. Separate from xaxis and yaxis
xaxis	Logical: If TRUE, draws x-axis
yaxis	Logical: If TRUE, draws y-axis
xaxis.line	Float: Number of lines into the margin to position xaxis. See axis("line")
yaxis.line	Float: Number of lines into the margin to position yaxis. See axis("line")
xlab	Character: x-axis label
ylab	Character: y-axis label
xaxs	Character: 'r' (Default): Extends x-axis range by 4 percent at each end, 'i': Does not extend x-axis range

yaxs	Character: 'r' (Default): Extends y-axis range by 4 percent at each end, 'i': Does not extend y-axis range
box	Logical: If TRUE, draws a box around plot
grid	Logical: If TRUE, draws a grid
col	Color to use for histogram lines
horiz	Logical: If TRUE, switches x and y axes. Important: Provide all other arguments as if for a non-rotated plot - i.e. xlab will become the y-axis label
main	Character: Main title
add	Logical: If TRUE, add histogram to existing plot (Caution: make sure the axes line up!)
...	Additional arguments to be passed to graphics::plot

### Details

Using `horiz = TRUE`, you can draw vertical histograms (as used by `mplot3_xym`)

### Author(s)

E.D. Gennatas

---

mlegend

*Add legend to mplot3 plot*

---

### Description

Add legend to `mplot3` plot

### Usage

```
mlegend(
  lims,
  title = NULL,
  group.names,
  title.col = "black",
  col = rtpalette("rtCol1"),
  horiz.pad = 0.04,
  footer = NULL,
  font = 1,
  font.family = "Helvetica Neue"
)
```



**Arguments**

lims	List with plot limits in the form list(xlim = xlim, ylim = ylim) e.g. as returned by <a href="#">mplot3_xy</a>
title	Character: Legend title
group.names	Character: group names
title.col	Title color
col	Color vector
horiz.pad	Numeric: Proportion of plot width to pad by
footer	Character: Footer annotation
font	1 or 2 for regular and bold
font.family	Character: Font family to use

**Author(s)**

E.D. Gennatas

---

mod\_error

*Error Metrics for Supervised Learning*

---

**Description**

Calculate error metrics for pair of vector, e.g. true and estimated values from a model

**Usage**

```
mod_error(
  true,
  estimated,
  estimated.prob = NULL,
  type = NULL,
  rho = FALSE,
  tau = FALSE,
  na.rm = TRUE,
  verbosity = 0
)
```

**Arguments**

true	Vector: True values
estimated	Vector: Estimated values
estimated.prob	Vector: Estimated probabilities for Classification, if available.
type	Character: "Regression", "Classification", or "Survival". If not provided, will be set to Regression if y is numeric.

rho	Logical: If TRUE, calculate Spearman's rho.
tau	Logical: If TRUE, calculate Kendall's tau. This can be slow for long vectors
na.rm	Logical: Passed to mean and range functions.
verbosity	Integer: If > 0, print messages to console.

**Details**

In regression,  $\text{NRMSE} = \text{RMSE} / \text{range}(\text{observed})$

**Value**

Object of class `mod_error`

**Author(s)**

E.D. Gennatas

---

mplot3\_adsr

mplot3: *ADSR Plot*

---

**Description**

Plot Attack Decay Sustain Release Envelope Generator using [mplot3\\_xy](#)

**Usage**

```
mplot3_adsr(
  Attack = 300,
  Decay = 160,
  Sustain = 40,
  Release = 500,
  Value = 80,
  I = 200,
  O = 1800,
  lty = 1,
  lwd = 4,
  main = "ADSR Envelope",
  main.line = 1.6,
  main.col = "white",
  Attack.col = "#44A6AC",
  Decay.col = "#F4A362",
  Sustain.col = "#3574A7",
  Release.col = "#C23A70",
  draw.poly = FALSE,
  poly.alpha = 0.15,
  draw.verticals = TRUE,
  v.lty = 1,
```

```

    v.lwd = 0.8,
    arrow.code = 2,
    arrow.length = 0.09,
    grid = FALSE,
    grid.lty = 1,
    grid.lwd = 0.4,
    grid.col = NULL,
    zerolines.col = "gray50",
    theme = "darkgray",
    labs.col = "gray70",
    tick.col = "gray70",
    on.col = "gray70",
    off.col = "gray70",
    pty = "m",
    mar = c(3, 3, 3.2, 0.5),
    xaxs = "i",
    yaxs = "i",
    par.reset = TRUE,
    ...
)

```

### Arguments

Attack	Numeric: Attack time (in milliseconds)
Decay	Numeric: Decay time (in milliseconds)
Sustain	Numeric: Sustain Level (percent)
Release	Numeric: Release time (in milliseconds)
Value	Numeric: Value (percent)
I	Numeric: Note on time (in milliseconds)
O	Numeric: Note off time (in milliseconds)
lty	Integer: Line type
lwd	Numeric: Line width
main	Character: Main title
main.line	Numeric: Main title line height
main.col	Main title color
Attack.col	Attack color
Decay.col	Decay color
Sustain.col	Sustain color
Release.col	Release color
draw.poly	Logical: If TRUE, draw polygons for each segment
poly.alpha	Numeric: Polygon alpha
draw.verticals	Logical: If TRUE, draw vertical lines
v.lty	Integer: Vertical line type

v.lwd	Numeric: Vertical line width
arrow.code	Integer: Arrow code
arrow.length	Numeric: Arrow length
grid	Logical: If TRUE, draw grid
grid.lty	Integer: Grid line type
grid.lwd	Numeric: Grid line width
grid.col	Grid line color
zerolines.col	Color for zero lines
theme	Character: "light" or "dark" (Default)
labs.col	Color for axis labels
tick.col	Color for axis ticks
on.col	Color for "on" line
off.col	Color for "off" line
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See par("pty"))
mar	Float, vector, length 4: Margins; see par("mar")
xaxs	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
yaxs	Character: as xaxs for the y-axis.
par.reset	Logical: If TRUE, reset par setting before exiting.
...	Additional arguments to pass to <a href="#">mplot3_xy</a>

### Details

Learn more: ([https://en.wikipedia.org/wiki/Synthesizer#Attack\\_Decay\\_Sustain\\_Release\\_.28ADSR.29\\_envelope](https://en.wikipedia.org/wiki/Synthesizer#Attack_Decay_Sustain_Release_.28ADSR.29_envelope) "ADSR Wikipedia")

### Author(s)

E.D. Gennatas

### Examples

```
## Not run:
mplot3_adsr()

## End(Not run)
```

---

`mplot3_bar``mplot3: Barplot`

---

**Description**

Draw barplots

**Usage**

```
mplot3_bar(  
  x,  
  error = NULL,  
  col = NULL,  
  error.col = "white",  
  error.lwd = 2,  
  alpha = 1,  
  beside = TRUE,  
  border = NA,  
  width = 1,  
  space = NULL,  
  xlim = NULL,  
  ylim = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  main = NULL,  
  las = 1.5,  
  xnames = NULL,  
  xnames.srt = 0,  
  xnames.adj = ifelse(xnames.srt == 0, 0.5, 1),  
  xnames.line = 0.5,  
  xnames.font = 1,  
  xnames.cex = 1,  
  xnames.y.pad = 0.08,  
  xnames.at = NULL,  
  color.bygroup = FALSE,  
  group.legend = NULL,  
  legend.x = NULL,  
  legend.y = NULL,  
  group.names = NULL,  
  legend.font = 1,  
  bartoplabels = NULL,  
  bartoplabels.line = 0,  
  bartoplabels.font = 1,  
  mar = c(2.5, 3, 2, 1),  
  pty = "m",  
  barplot.axes = FALSE,  
  yaxis = TRUE,  
)
```

```

ylim.pad = 0.04,
theme = rtTheme,
palette = rtPalette,
autolabel = letters,
par.reset = TRUE,
pdf.width = 6,
pdf.height = 6,
filename = NULL,
...
)

```

### Arguments

x	Vector or Matrix: If Vector, each value will be drawn as a bar. If Matrix, each column is a vector, so multiple columns signify a different group. e.g. Columns could be months and rows could be N days sunshine, N days rainfall, N days snow, etc.
error	Vector or Matrix: If Vector, each value will be drawn as an error bar. If Matrix, each column is a vector, so multiple columns signify a different group.
col	Vector of colors to use
alpha	Float: Alpha to be applied to col
border	Color if you wish to draw border around bars, NA for no borders (Default)
space	Float: Space left free on either side of the bars, as a fraction of bar width. A single number or a vector, one value per bar. If x is a matrix, space can be length 2 vector, signifying space between bars within group and between groups. Default = c(0, 1) if x is matrix and beside = TRUE, otherwise Default = .2
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
xlab	Character: x-axis label
ylab	Character: y-axis label
main	Character: Plot title
color.bygroup	Logical: If TRUE, and input is a matrix, each group's bars will be given the same color, otherwise bars across groups will be given the same sequence of colors. Default = FALSE
group.legend	Logical: If TRUE, place group.names in a legend
group.names	(Optional) If multiple groups are plotted, use these names if group.title = TRUE
mar	Float, vector, length 4: Margins; see par("mar")
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See par("pty"))
theme	Character: Run themes() for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
autolabel	Character vector to be used to generate autolabels when using rlayout with autolabel = TRUE.

par.reset	Logical: If TRUE, reset par setting before exiting.
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
filename	Character: Path to file to save plot. Default = NULL
...	Additional arguments to graphics::barplot
legend	Logical: If TRUE, and input is matrix, draw legend for each case. Note: you may need to adjust mar and legend.inset if you want to place the legend outside the plot (can use e.g.legend.inset = c(-.5, 0))

**Author(s)**

E.D. Gennatas

---

mplot3\_box

mplot3: *Boxplot*


---

**Description**

Draw boxplots of a vector (single box), data.frame (one box per column) or list (one box per element)  
- good for variable of different length)

**Usage**

```
mplot3_box(
  x,
  col = NULL,
  alpha = 0.66,
  border = NULL,
  border.alpha = 1,
  group.spacing = 0.25,
  xlim = NULL,
  ylim = NULL,
  xlab = NULL,
  ylab = NULL,
  boxwex = NULL,
  staplewex = 0.5,
  horizontal = FALSE,
  main = NULL,
  groupnames = NULL,
  xnames = NULL,
  xnames.at = NULL,
  xnames.y = NULL,
  xnames.font = 1,
  xnames.adj = NULL,
  xnames.pos = NULL,
  xnames.srt = NULL,
```

```

order.by.fn = NULL,
legend = FALSE,
legend.names = NULL,
legend.position = "topright",
legend.inset = c(0, 0),
mar = NULL,
oma = rep(0, 4),
pty = "m",
yaxis = TRUE,
ylim.pad = 0,
theme = rtTheme,
labelify = TRUE,
autolabel = letters,
na.rm = TRUE,
palette = rtPalette,
par.reset = TRUE,
pdf.width = 6,
pdf.height = 6,
filename = NULL,
...
)

```

### Arguments

x	Vector, data.frame or list: Each data.frame column or list element will be drawn as a box
col	Vector of colors to use
alpha	Numeric: col transparency
border	Color for lines around boxes
border.alpha	Numeric: border transparency
group.spacing	Numeric: Spacing between groups of boxes (when input is data.frame or list)
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
xlab	Character: x-axis label
ylab	Character: y-axis label
boxwex	Numeric: Scale factor for box width. Default = .5
staplewex	Numeric: max and min line ("staple") width proportional to box. Default = .5
horizontal	Logical: If TRUE, draw horizontal boxplot(s).
main	Character: Plot title
groupnames	Character vector: Group names
xnames	Character vector: Names for individual boxes
xnames.at	Numeric: Position of xnames



order.by.fn	Character: "mean", "median" or any function that outputs a single number: Estimate function on each vector and order boxes (when input is data.frame or list) by ascending order. Default = NULL, i.e. no reordering
mar	Float, vector, length 4: Margins; see par("mar")
oma	Float, vector, length 4: Outer margins; see par("oma")
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See par("pty"))
theme	Character: Run themes() for available themes
autolabel	Character vector to be used to generate autolabels when using rlayout with autolabel = TRUE.
na.rm	Logical: If TRUE, remove NA values, otherwise function will give error. Default = TRUE
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
par.reset	Logical: If TRUE, reset par setting before exiting.
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
filename	Character: Path to file to save plot. Default = NULL
...	Additional arguments to graphics::boxplot

### Details

Note that argument xnames refers to the x-axis labels below each box. If not specified, these are inferred from the input when possible. Argument xlab is a single label for the x-axis as per usual and often omitted if xnames suffice.

### Author(s)

E.D. Gennatas

### Examples

```
## Not run:
## vector
x <- rnorm(500)
mplot3_box(x)

## data.frame - each column one boxplot
x <- data.frame(alpha = rnorm(50), beta = rnorm(50), gamma = rnorm(50))
mplot3_box(x)

## list of vectors - allows different length vectors
x <- list(alpha = rnorm(50),
          beta = rnorm(80, 4, 1.5),
          gamma = rnorm(30, -3, .5))
mplot3_box(x)

## grouped boxplots: input a list of lists. outer list: groups; inner lists: matched data vectors
```

```
x <- list(Cases = list(Weight = rnorm(50), Temperature = rnorm(45, 1)),
          Controls = list(Weight = rnorm(80), Temperature = rnorm(72)))
mplot3_box(x)

## End(Not run)
```

---

mplot3\_conf

*Plot confusion matrix*

---

## Description

Plots confusion matrix and classification metrics

## Usage

```
mplot3_conf(
  object,
  main = "auto",
  xlab = "Reference",
  ylab = "Predicted",
  plot.metrics = TRUE,
  mod.name = NULL,
  oma = c(0, 0, 0, 0),
  dim.main = NULL,
  dim.lab = 1,
  dim.in = 4,
  dim.out = -1,
  font.in = 2,
  font.out = 1,
  cex.main = 1.2,
  cex.in = 1.2,
  cex.lab = 1.2,
  cex.lab2 = 1.2,
  cex.lab3 = 1,
  cex.out = 1,
  col.main = "auto",
  col.lab = "auto",
  col.text.out = "auto",
  col.bg = "auto",
  col.bg.out1 = "auto",
  col.bg.out2 = "auto",
  col.text.hi = "auto",
  col.text.lo = "auto",
  show.ba = TRUE,
  theme = getOption("rt.theme", "white"),
  mid.col = "auto",
  hi.color.pos = "#18A3AC",
```

```

    hi.color.neg = "#C23A70",
    autolabel = letters,
    par.reset = TRUE,
    pdf.width = 7,
    pdf.height = 7,
    filename = NULL,
    ...
)

```

### Arguments

object	Either a classification <code>rtMod</code> , or a table/matrix/data.frame confusion matrix where rows are the reference classes and columns are the predicted classes.
main	Character: Plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
plot.metrics	Logical: If TRUE, draw classification metrics next to confusion matrix.
mod.name	Character: Name of the algorithm used to make predictions. If NULL, will look for <code>object\$mod.name</code> .
oma	Numeric, vector, length 4: Outer margins.
dim.main	Numeric: Height for title.
dim.lab	Numeric: Height for labels.
dim.in	Numeric: Height/Width for confusion matrix cells.
dim.out	Numeric: Height for metrics cells. Default = -1, which autoadjusts depending on number of output classes.
font.in	Integer: The font parameter for confusion matrix cells.
font.out	Integer: The font parameter for metrics cells.
cex.main	Numeric: The cex parameter for the main title.
cex.in	Numeric: The cex parameter for confusion matrix cells.
cex.lab	Numeric: The cex parameter for first line of label cells.
cex.lab2	Numeric: The cex parameter for second line of label cells.
cex.lab3	Numeric: The cex parameter for classification metrics.
cex.out	Numeric: The cex parameter for metrics cells.
col.main	Color for title. Default = "auto", determined by theme.
col.lab	Color for labels. Default = "auto", determined by theme.
col.text.out	Color for metrics cells' text. Default = "auto", determined by theme.
col.bg	Color for background. Default = "auto", determined by theme.
col.bg.out1	Color for metrics cells' background (row1). Default = "auto", determined by theme.
col.bg.out2	Color for metrics cells' background (row2). Default = "auto", determined by theme.

col.text.hi	Color for high confusion matrix values. Default = "auto", determined by theme.
col.text.lo	Color for low confusion matrix values. Default = "auto", determined by theme.
show.ba	Logical: If TRUE, show Balanced Accuracy at bottom right corner.
theme	Character: "light", or "dark". Set to options("rt.theme"), if set, otherwise "light"
mid.col	Color: The mid color for the confusion matrix. Default = "auto", determined by theme.
hi.color.pos	Color: The hi color for correct classification.
hi.color.neg	Color: The hi color for missclassification.
autolabel	Character vector to be used to generate autolabels when using <code>rtlayout</code> with <code>autolabel = TRUE</code> .
par.reset	Logical: If TRUE, reset par before exit.
pdf.width	Numeric: PDF width, if filename is set.
pdf.height	Numeric: PDF height, if filename is set.
filename	Character: If specified, save plot to this path.
...	Additional arguments passed to theme.

### Details

This function uses its multiple `cex` args instead of the theme's `cex` parameter

### Value

List of metrics, invisibly

### Author(s)

E.D. Gennatas

### Examples

```
## Not run:
true <- c("alpha", "alpha", "alpha", "alpha", "beta", "beta", "beta", "beta")
predicted <- c("alpha", "alpha", "alpha", "beta", "beta", "alpha", "alpha", "beta")
mplot3_conf(table(predicted, true))

## End(Not run)
```

---

mplot3_confbin	<i>Plot extended confusion matrix for binary classification</i>
----------------	---

---

### Description

Plots an extended confusion matrix using [mplot3\\_img](#)

### Usage

```
mplot3_confbin(  
  object,  
  main = NULL,  
  xlab = "True",  
  ylab = "Estimated",  
  mod.name = NULL,  
  mar = c(4, 5, 4, 3),  
  dim.lab = 1,  
  dim.in = 4,  
  dim.out = 2,  
  font.in = 2,  
  font.out = 2,  
  cex.in = 1.2,  
  cex.lab = 1.2,  
  cex.lab2 = 1,  
  cex.out = 1,  
  col.text.out = "white",  
  col.bg.out = "gray50",  
  theme = "light",  
  mid.color = NULL,  
  hi.color.pos = "#18A3AC",  
  hi.color.neg = "#716FB2",  
  par.reset = TRUE,  
  pdf.width = 8.7,  
  pdf.height = 8.7,  
  filename = NULL,  
  ...  
)
```

### Arguments

object	Either 1. a classification <code>rtMod</code> , b. a <code>caret::confusionMatrix</code> object, or c. a matrix / data.frame / table
main	Character: Plot title
xlab	Character: x-axis label
ylab	Character: y-axis label

mod.name	Character: Name of the algorithm used to make predictions. If NULL, will look for object\$mod.name. Default = NULL
mar	Numeric, vector, length 4: Overall margins
dim.lab	Float: Height for labels
dim.in	Float: Width and height for confusion matrix cells
dim.out	Float: Height for metrics cells
font.in	Integer: The font parameter for confusion matrix cells
font.out	Integer: The font parameter for metrics cells
cex.in	Float: The cex parameter for confusion matrix cells
cex.lab	Float: The cex parameter for first line of label cells
cex.lab2	Float: The cex parameter for second line of label cells
cex.out	Float: The cex parameter for metrics cells
col.text.out	Color for metrics cells' text
col.bg.out	Color for metrics cells' background
theme	Character: "light", or "dark"
mid.color	Color: The mid color for the confusion matrix. Default = "white" for theme = "light", "black" for "dark"
hi.color.pos	Color: The hi color for correct classification.
hi.color.neg	Color: The hi color for missclassification
par.reset	Logical: If TRUE, reset par before exit. Default = TRUE
pdf.width	Float: PDF width, if filename is set
pdf.height	Float: PDF height, if filename is set
filename	Character: If specified, save plot to this path. Default = NULL
...	Not used

**Value**

List of metrics, invisibly

**Author(s)**

E.D. Gennatas

---

mplot3\_decision            mplot3: *Decision boundaries*


---

### Description

Plot classification decision boundaries of rtemis models

### Usage

```
mplot3_decision(
  rtmod,
  data,
  vars = c(1, 2),
  dots.per.axis = 100,
  bg.cex = 0.5,
  bg.alpha = 0.4,
  bg.pch = 15,
  par.reset = TRUE,
  theme = "white",
  col = c("#18A3AC", "#F48024"),
  contour.col = "black",
  contour.lwd = 0.1,
  point.pch = c(3, 4),
  point.alpha = 1
)
```

### Arguments

rtmod	rtemics trained model
data	Matrix / data frame of features; last column is class
vars	Integer vector, length 2: Index of features (columns of x) to use to draw decision boundaries. Default = c(1, 2)
dots.per.axis	Integer: Draw a grid with this many dots on each axis. Default = 100
bg.cex	Float: Point cex for background / decision surface. Default = .5
bg.alpha	Float: Point alpha for background / decision surface. Default = .2
bg.pch	Integer vector: pch for background / decision surface. Default = c(3, 4)
par.reset	Logical: If TRUE, reset par before exiting. Default = TRUE
theme	Character: Theme for <a href="#">mplot3_xy</a> , "light" or "dark". Default = "light"
col	Color vector for classes. Default = <code>ucsfPalette</code>
contour.col	Color for decision boundary. Default = "black"
contour.lwd	Float: Line width for decision boundary. Default = .3
point.pch	Integer: pch for data points. Default = c(3, 4)
point.alpha	Float: Alpha for data points. Default = 1

**Details**

If data has more than 2 variables, any variable not selected using `vars` will be fixed to their mean. Underlying model (e.g. `randomForest`, `rpart`, etc) must support standard R predict format for classification: `predict(model, newdata, type = "class")`

**Value**

Predicted labels for background grid (invisibly)

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
dat <- as.data.frame(mlbench::mlbench.2dnormals(200))
mod.cart <- s_CART(dat)
mod.rf <- s_RF(dat)
mplot3_decision(mod.cart, dat)
mplot3_decision(mod.rf, dat)

## End(Not run)
```

---

mplot3\_fit

*True vs. Fitted plot*

---

**Description**

An `mplot3_xy` wrapper with defaults for plotting a learner's performance

**Usage**

```
mplot3_fit(
  x,
  y,
  fit = "lm",
  se.fit = TRUE,
  fit.error = TRUE,
  axes.equal = TRUE,
  diagonal = TRUE,
  theme = rtTheme,
  marker.col = NULL,
  fit.col = NULL,
  pty = "s",
  fit.legend = FALSE,
  mar = NULL,
  ...
)
```



**Arguments**

x	Numeric vector: True values
y	Numeric vector: Predicted values
fit	Character: <b>rtemis</b> model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
se.fit	Logical: If TRUE, draw the standard error of the fit
fit.error	Logical: If TRUE: draw fit error annotation. Default = NULL, which results in TRUE, if fit is set
axes.equal	Logical: Should axes be equal? Defaults to FALSE
diagonal	Logical: If TRUE, draw diagonal line.
theme	Character: Run <code>themes()</code> for available themes
marker.col	Color for marker
fit.col	Color: Color of the fit line.
pty	Character: "s" for square plot, "m" to fill device. Default = "s"
fit.legend	Logical: If TRUE, show fit legend
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
...	Additional argument to be passed to <code>mplot3_conf</code> (classification) or <code>mplot3_xy</code> (regression)

**Author(s)**

EDG

mplot3\_fret

mplot3: *Guitar Fretboard***Description**

Draw color-coded notes on a guitar fretboard for standard E-A-D-G-B-e tuning

**Usage**

```
mplot3_fret(
  theme = rtTheme,
  useSharps = FALSE,
  strings.col = "auto",
  frets.col = "auto",
  inlays = TRUE,
  inlays.col = "auto",
  inlays.cex = 2,
  par.reset = TRUE,
  ...
)
```

**Arguments**

theme	Character: "light" or "dark"
useSharps	Logical: If TRUE, draw sharp instead of flat notes. Default = FALSE
strings.col	Color for strings
frets.col	Color for frets
inlays	Logical: Draw fretboard inlays. Default = TRUE
inlays.col	Color for inlays
inlays.cex	Numeric: Character expansion factor for inlays. Default = 2
par.reset	Logical: If TRUE, reset par before exit
...	Additional arguments to theme

**Details**

Plot is very wide and short. Adjust plot window accordingly. Practice every day.

**Author(s)**

E.D. Gennatas

---

mplot3\_graph

*Plot igragh networks*


---

**Description**

Plot igragh networks

**Usage**

```
mplot3_graph(
  net,
  vertex.size = 12,
  vertex.col = NULL,
  vertex.alpha = 0.33,
  vertex.label.col = NULL,
  vertex.label.alpha = 0.66,
  vertex.frame.col = NA,
  vertex.label = NULL,
  vertex.shape = "circle",
  edge.col = NULL,
  edge.alpha = 0.2,
  edge.curved = 0.35,
  edge.width = 2,
  layout = c("fr", "dh", "drl", "gem", "graphopt", "kk", "lg1", "mds", "sugiyama"),
  coords = NULL,
```

```

    layout_params = list(),
    cluster = NULL,
    groups = NULL,
    cluster_params = list(),
    cluster_mark_groups = TRUE,
    mark.col = NULL,
    mark.alpha = 0.3,
    mark.border = NULL,
    mark.border.alpha = 1,
    cluster_color_vertices = FALSE,
    theme = rtTheme,
    theme_extra_args = list(),
    palette = rtPalette,
    mar = rep(0, 4),
    par.reset = TRUE,
    filename = NULL,
    pdf.width = 6,
    pdf.height = 6,
    verbose = TRUE,
    ...
)

```

### Arguments

net	igraph network
vertex.size	Numeric: Vertex size
vertex.col	Color for vertices
vertex.alpha	Numeric: Transparency for vertex.col
vertex.label.col	Color for vertex labels
vertex.label.alpha	Numeric: Transparency for vertex.label.col
vertex.frame.col	Color for vertex border (frame)
vertex.label	Character vector: Vertex labels. Default = NULL, which will keep existing names in net if any. Set to NA to avoid printing vertex labels
vertex.shape	Character: Vertex shape. See <code>igraph::plot.igraph("vertex.shape")</code> . Default = "circle"
edge.col	Color for edges
edge.alpha	Numeric: Transparency for edges. Default = .2
edge.curved	Numeric: Curvature of edges. Default = .35
edge.width	Numeric: Edge thickness
layout	Character: one of: "fr", "dh", "drl", "gem", "graphopt", "kk", "lgl", "mds", "sugiyama", corresponding to all the available layouts in <b>igraph</b>
coords	Output of precomputed <b>igraph</b> layout. If provided, layout is ignored

layout_params	List of parameters to pass to layout function
cluster	Character: one of: "edge_betweenness", "fast_greedy", "infomap", "label_prop", "leading_eigen", "louvain", "optimal", "spinglass", "walktrap", corresponding to all the available <b>igraph</b> clustering functions
groups	Output of precomputed <b>igraph</b> clustering. If provided, cluster is ignored
cluster_params	List of parameters to pass to cluster function
cluster_mark_groups	Logical: If TRUE, draw polygons to indicate clusters, if groups or cluster defined
mark.col	Colors, one per group for polygon surrounding cluster. Note: You won't know the number of groups unless they are precomputed. The colors will be recycled as needed.
mark.alpha	Float [0, 1]: Transparency for mark.col.
mark.border	Colors, similar to mark.col for border
mark.border.alpha	Float [0, 1]: Transparency for mark.border.
cluster_color_vertices	Logical: If TRUE, color vertices by cluster membership.
theme	<b>rtemis</b> theme to use
theme_extra_args	List of extra arguments to pass to the theme function defined by theme. This argument is used when the extra args (...) are passed the plotting function (in this case <code>igraph::plot.igraph</code> ) and not to the theme function
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
mar	Numeric vector, length 4: par's margin argument
par.reset	Logical: If TRUE, reset par before exiting.
filename	Character: If provided, save plot to this filepath
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
verbose	Logical, If TRUE, print messages to console.
...	Extra arguments to pass to <code>igraph::plot.igraph()</code>

**Author(s)**

E.D. Gennatas

---

mplot3\_harmonograph *Plot a harmonograph*


---

## Description

Plot a **harmonograph**

## Usage

```
mplot3_harmonograph(
  steps = seq(1, 500, by = 0.01),
  seed = NULL,
  col = "white",
  alpha = 0.2,
  bg = "black",
  lwd = 1,
  text = NULL,
  text.side = 1,
  text.line = -1,
  text.adj = 0,
  text.padj = 0,
  text.col = NULL,
  mar = c(0, 0, 0, 0),
  oma = c(0, 0, 0, 0),
  xlim = NULL,
  ylim = NULL,
  new = FALSE,
  par.reset = TRUE
)
```

## Arguments

steps	Float, vector
seed	Integer
col	Line color. Default = "white"
alpha	Alpha for line color col. Default = .2
bg	Color for background. Default = "black"
lwd	Float: Line width
text	Character: Text you want printed along with the harmonograph. Default = NULL
text.side	Integer 1, 2, 3, 4: side argument for mtext
text.line	Float: line argument for mtext
text.adj	Float: adj argument for mtext
text.padj	Float: padj argument for mtext

text.col	Color: Text color. Default is same as col
mar	Float vector, length 4: Plot margins. (par's mar argument)
oma	Float vector, length 4: Outer margins. (par's oma argument)
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
new	Logical. If TRUE, do not clear plot before drawing
par.reset	Logical. If TRUE, reset par before exit

### Details

Unless you define a seed, each graph will be random. Try different seeds if you want to reproduce your graphs. Some seeds to try: 9, 17, 26, 202, 208, ...

### Author(s)

E.D. Gennatas

---

mplot3_heatmap	mplot3 <i>Heatmap</i> (image; <i>modified</i> heatmap)
----------------	--

---

### Description

Customized heatmap with optional colorbar

### Usage

```
mplot3_heatmap(
  x,
  colorGrad.n = 101,
  colorGrad.col = NULL,
  lo = "#18A3AC",
  lomid = NULL,
  mid = NULL,
  midhi = NULL,
  hi = "#F48024",
  space = "rgb",
  theme = getOption("rt.theme", "white"),
  colorbar = TRUE,
  cb.n = 21,
  cb.title = NULL,
  cb.cex = NULL,
  cb.title.cex = 1,
  cb.mar = NULL,
  Rowv = TRUE,
  Colv = TRUE,
```

```

distfun = dist,
hclustfun = hclust,
reorderfun = function(d, w) reorder(d, w),
add.expr,
symm = FALSE,
revC = identical(Colv, "Rowv"),
scale = "none",
na.rm = TRUE,
margins = NULL,
group.columns = NULL,
group.legend = !is.null(group.columns),
column.palette = rtPalette,
group.rows = NULL,
row.palette = rtPalette,
ColSideColors,
RowSideColors,
cexRow = 0.2 + 1/log10(nr),
cexCol = 0.2 + 1/log10(nc),
labRow = NULL,
labCol = NULL,
labCol.las = NULL,
main = "",
main.adj = 0,
main.line = NA,
xlab = NULL,
ylab = NULL,
xlab.line = NULL,
ylab.line = NULL,
keep.dendro = FALSE,
trace = 0,
zlim = NULL,
autorange = TRUE,
autolabel = letters,
filename = NULL,
par.reset = TRUE,
pdf.width = 7,
pdf.height = 7,
...
)

```

### Arguments

x	Input matrix
colorGrad.n	Integer: Number of distinct colors to generate using <code>colorGrad</code> . Default = 101
colorGrad.col	Character: the colors argument of <code>colorGrad</code> : Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred"
lo	Color for low end
lomid	Color for low-mid

mid	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
midhi	Color for middle-high
hi	Color for high end
space	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If <code>mid</code> is "white" or "black" (default), use "rgb", otherwise "Lab"
theme	Character: Defaults to option "rt.theme", if set, otherwise "light"
colorbar	Logical: If TRUE, plot colorbar next to heatmap. Default = TRUE
cb.n	Integer: Number of steps in colorbar. Default = 21, which gives 10 above and 10 below midline. If midline is zero, this corresponds to 10 percent increments / decrements
cb.title	Character: Title for the colorbar. Default = NULL
cb.cex	Float: Character expansion (cex) for colorbar. Default = 1
cb.title.cex	Float: cex for colorbar title. Default = 1
cb.mar	Float, vector, length 4: Margins for colorbar. (passed to <code>colorGrad</code> 's <code>cb.add.mar</code> ). Default set automatically
Rowv	Logical OR a dendrogram OR integer vector that determines index for reordering OR NA to suppress. Default = TRUE
Colv	See Rowv
distfun	Function: used to compute the distance/dissimilarity matrix between rows and columns. Default = <code>dist</code>
hclustfun	Function: used to determine hierarchical clustering when Rowv or Colv are not dendrograms. Default = <code>hclust</code> (Should take as argument a result of <code>distfun</code> and return an object to which <code>as.dendrogram</code> can be applied)
reorderfun	Function (d, w): function of dendrogram and weights that determines reordering of row and column dendrograms. Default uses <code>reorder.dendrogram</code>
add.expr	Expression: will be evaluated after the call to <code>image</code> . Can be used to add components to the plot
symm	Logical: If TRUE, treat x symmetrically. Can only be used if x is square
revC	Logical: If TRUE, reverse column order for plotting. Default = TRUE, if Rowv and Colv are identical
scale	Character: "row", "column", or "none". Determines whether values are centered and scaled in either the row or column direction. Default = "none"
na.rm	Logical: If TRUE, NAs are removed. Default = TRUE
margins	Float, vector, length 2: bottom and right side margins. Automatically determined by length of variable names
ColSideColors	Color, vector, length = <code>ncol(x)</code> : Colors for a horizontal side bar to annotate columns of x
RowSideColors	Color, vector, length = <code>nrow(x)</code> : Like ColSideColors, but for rows
cexRow	Float: <code>cex.axis</code> for rows



cexCol	Float: cex.axis for columns
labRow	Character, vector: Row labels to use. Default = rownames(x)
labCol	Character, vector: Column labels to use. Default = colnames(x)
labCol.las	Integer 0:3: par's las argument. Default set by length of labCol
main	Character: Plot title
main.adj	Float: par's adj argument for title
main.line	Float: title's line argument
xlab	Character: x-axis label
ylab	Character: y-axis label
xlab.line	Float: mtext's line argument for x-axis label
ylab.line	Float: mtext's line argument for y-axis label
keep.dendro	Logical: If TRUE, dendrogram is returned invisibly. Default = FALSE
trace	Integer: If > 0, print diagnostic messages to console. Default = 0
zlim	Float, vector, length 2: Passed to graphics::image. Default = +/- max(abs(x)) if autorange = TRUE, otherwise = range(x).
autorange	Logical: See zlim
filename	Character: If provided, save heatmap to file. Default = NULL
par.reset	Logical: If TRUE, reset par before exit. Default = TRUE
pdf.width	Float: Width of PDF output, if filename is set
pdf.height	Float: Height of PDF output, if filename is set
...	Additional arguments passed to graphics::image

### Details

The main difference from the original `stats::heatmap` is the addition of a colorbar on the side. This is achieved with `colorGrad`. Other differences:

- Dendrograms are not drawn by default. Set `Rowv = T` and `Colv = T` to get them.
- Column labels are only drawn perpendicular to the x-axis if any one is longer than two characters. Otherwise, the arguments are the same as in `stats::heatmap`

### Author(s)

E.D. Gennatas modified from original `stats::heatmap` by Andy Liaw, R. Gentleman, M. Maechler, W. Huber

### Examples

```
## Not run:
x <- rnormmat(200, 20)
xcor <- cor(x)
mplot3_heatmap(xcor)

## End(Not run)
```

---

`mplot3_img`*Draw image (False color 2D)*

---

**Description**

Draw a bitmap from a matrix of values.

**Usage**

```
mplot3_img(  
  z,  
  as.mat = TRUE,  
  col = NULL,  
  xnames = NULL,  
  xnames.y = 0,  
  ynames = NULL,  
  main = NULL,  
  main.adj = 0,  
  x.axis.side = 3,  
  y.axis.side = 2,  
  x.axis.line = -0.5,  
  y.axis.line = -0.5,  
  x.axis.las = 0,  
  y.axis.las = 1,  
  x.tick.labs.adj = NULL,  
  y.tick.labs.adj = NULL,  
  x.axis.font = 1,  
  y.axis.font = 1,  
  xlab = NULL,  
  ylab = NULL,  
  xlab.adj = 0.5,  
  ylab.adj = 0.5,  
  xlab.line = 1.7,  
  ylab.line = 1.7,  
  xlab.padj = 0,  
  ylab.padj = 0,  
  xlab.side = 1,  
  ylab.side = 2,  
  main.col = NULL,  
  axlab.col = NULL,  
  axes.col = NULL,  
  labs.col = NULL,  
  tick.col = NULL,  
  cell.lab.hi.col = NULL,  
  cell.lab.lo.col = NULL,  
  cex = 1.2,  
  cex.ax = NULL,  
)
```

```

    cex.x = NULL,
    cex.y = NULL,
    zlim = NULL,
    autorange = TRUE,
    pty = "m",
    mar = NULL,
    asp = NULL,
    ann = FALSE,
    axes = FALSE,
    cell.labs = NULL,
    cell.labs.col = NULL,
    cell.labs.autocol = TRUE,
    bg = NULL,
    theme = getOption("rt.theme", "white"),
    autolabel = letters,
    filename = NULL,
    file.width = NULL,
    file.height = NULL,
    par.reset = TRUE,
    ...
)

```

### Arguments

<code>z</code>	Input matrix
<code>as.mat</code>	Logical: If FALSE, rows and columns of <code>z</code> correspond to <code>x</code> and <code>y</code> coordinates accordingly. This is the image default. If TRUE (default), resulting image's cells will be in the same order as values appear when you print <code>z</code> in the console. This is <code>t(apply(z, 2, rev))</code> . In this case, you can think of <code>z</code> as a table of values you want to pictures with colors. For example, you can convert a correlation table to a figure. In this case, you might want to add <code>cell.labs</code> with the values. Consider first using <a href="#">ddSci</a> .
<code>col</code>	Colors to use. Defaults to <code>colorGrad(100)</code>
<code>cell.labs</code>	Matrix of same dimensions as <code>z</code> (Optional): Will be printed as strings over cells
<code>cell.labs.col</code>	Color for <code>cell.labs</code> . If NULL, the upper and lower quartiles will be set to "white", the rest "black".
<code>bg</code>	Background color
<code>filename</code>	String (Optional): Path to file where image should be saved. R-supported extensions: ".pdf", ".jpeg", ".png", ".tiff".
<code>file.width</code>	Output Width in inches
<code>file.height</code>	Output height in inches
<code>par.reset</code>	Logical: If TRUE, <code>par</code> will be reset to original settings before exit. Default = TRUE
<code>...</code>	Additional arguments to be passed to <code>graphics::image</code>

**Details**

This is also a good way to plot a large heatmap. This function calls `image` which is a lot faster than drawing heatmaps

**Author(s)**

E.D. Gennatas

---

mplot3\_laterality      *Laterality scatter plot*

---

**Description**

Laterality scatter plot

**Usage**

```
mplot3_laterality(  
  x,  
  regionnames,  
  main = NULL,  
  ylab = "Left to Right",  
  summary.fn = "median",  
  summary.lty = 1,  
  summary.lwd = 2.5,  
  summary.col = NULL,  
  arrowhead.length = 0.075,  
  deltas = TRUE,  
  line.col = theme$fg,  
  line.alpha = 0.25,  
  lty = 1,  
  lwd = 0.3,  
  ylim = NULL,  
  theme = rtTheme,  
  labelify = TRUE,  
  autolabel = letters,  
  mar = NULL,  
  oma = rep(0, 4),  
  pty = "m",  
  palette = rtPalette,  
  par.reset = TRUE,  
  pdf.width = 6,  
  pdf.height = 6,  
  filename = NULL,  
  ...  
)
```

**Arguments**

<code>x</code>	data.frame or data.table which includes columns with ROI names ending in "_L" or "_R"
<code>regionnames</code>	Character, vector: Regions to plot. For example, if regionnames contains "Ant_Insula", x must contain columns Ant_Insula_L and Ant_Insula_R
<code>main</code>	Character: Plot title
<code>ylab</code>	Character: y-axis label
<code>summary.fn</code>	Character: Name of function to summarize left and right values. Default = "median"
<code>summary.lty</code>	Integer: line type for summary arrows
<code>summary.lwd</code>	Float: line width for summary arrows
<code>summary.col</code>	Color for summary arrows
<code>arrowhead.length</code>	Float: arrowhead length in inches. Default = .075
<code>deltas</code>	Logical, If TRUE, show summary statistics. Default = TRUE
<code>line.col</code>	Color for individual cases' lines
<code>line.alpha</code>	Float: transparency for individual lines
<code>lty</code>	Integer: Line type for individual lines. Default = 1
<code>lwd</code>	Float: Line width for individual lines. Default = .3
<code>ylim</code>	Float, vector, length 2: y-axis limits
<code>theme</code>	Character: Run themes() for available themes
<code>labelify</code>	Logical: If TRUE, <a href="#">labelify</a> regionnames
<code>autolabel</code>	Character vector to be used to generate autolabels when using <a href="#">rtlayout</a> with <code>autolabel = TRUE</code> .
<code>mar</code>	Float, vector, length 4: Margins; see <code>par("mar")</code>
<code>oma</code>	Float, vector, length 4: Outer margins; see <code>par("oma")</code>
<code>pty</code>	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code> )
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>par.reset</code>	Logical: If TRUE, reset par setting before exiting.
<code>pdf.width</code>	Float: Width in inches for pdf output (if filename is set).
<code>pdf.height</code>	Float: Height in inches for pdf output.
<code>filename</code>	Character: Path to file to save plot. Default = NULL
<code>...</code>	Additional arguments to be passed to theme function

**Author(s)**

E.D. Gennatas

---

`mplot3_lolli``mplot3 Lollipop Plot`

---

**Description**

`mplot3 Lollipop Plot`

**Usage**

```
mplot3_lolli(  
  x,  
  order.on.x = TRUE,  
  plot.top = 1,  
  orientation = c("horizontal", "vertical"),  
  xnames = NULL,  
  points = TRUE,  
  segments = TRUE,  
  main = NULL,  
  col = NULL,  
  cex = 1.2,  
  matching.segment.col = FALSE,  
  segment.alpha = 0.333,  
  lty = 3,  
  lwd = 2,  
  theme = rtTheme,  
  palette = rtPalette,  
  autolabel = letters,  
  par.reset = TRUE,  
  pdf.width = 6,  
  pdf.height = 6,  
  mar = c(2.5, 3, 2, 1),  
  pty = "m",  
  pch = 16,  
  x.axis.at = NULL,  
  y.axis.at = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  label.las = 1,  
  label.padj = 0.5,  
  xaxs = "r",  
  yaxs = "r",  
  xlab.adj = 0.5,  
  ylab.adj = 0.5,  
  filename = NULL,  
  ...  
)
```

**Arguments**

<code>x</code>	Float, vector: Input data
<code>order.on.x</code>	Logical: If TRUE, order by value of <code>x</code> . Default = TRUE
<code>plot.top</code>	Float or Integer: If $\leq 1$ , plot this percent highest absolute values, otherwise plot this many top values. i.e.: <code>plot.top = .2</code> will print the top 20% highest values, and <code>plot.top = 20</code> will plot the top 20 highest values
<code>xnames</code>	Character, vector: Names of <code>x</code>
<code>main</code>	Character: Main title
<code>col</code>	Color, vector: Lollipop color
<code>cex</code>	Float: Character expansion factor for points. Default = 1.2
<code>matching.segment.col</code>	Logical: If TRUE, color line segments using <code>col</code> , i.e. same as
<code>segment.alpha</code>	Float: Transparency for line segments. Default = .5 points. Default = FALSE, in which case they are colored with <code>theme\$fg</code>
<code>lty</code>	Integer: Line type for segment segments. See <code>par("lty")</code> Default = 1
<code>lwd</code>	Float: Width for segment segments. See <code>par("lty")</code> Default = 1
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>autolabel</code>	Character vector to be used to generate autolabels when using <code>rflayout</code> with <code>autolabel = TRUE</code> .
<code>par.reset</code>	Logical: If TRUE, reset <code>par</code> setting before exiting.
<code>pdf.width</code>	Float: Width in inches for pdf output (if filename is set).
<code>pdf.height</code>	Float: Height in inches for pdf output.
<code>mar</code>	Float, vector, length 4: Margins; see <code>par("mar")</code>
<code>pty</code>	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code> )
<code>pch</code>	Integer: Point character.
<code>x.axis.at</code>	Float, vector: x coordinates to place tick marks. Default = NULL, determined by <code>graphics::axis</code> automatically
<code>y.axis.at</code>	As <code>x.axis.at</code> for y-axis
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>xaxs</code>	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
<code>yaxs</code>	Character: as <code>xaxs</code> for the y-axis.
<code>xlab.adj</code>	Float: adj for <code>xlab</code> (See <code>par("adj")</code> )
<code>ylab.adj</code>	Float: adj for <code>ylab</code> (See <code>par("adj")</code> )
<code>filename</code>	Character: Path to file to save plot. Default = NULL
<code>...</code>	Additional arguments to be passed to theme function

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
x <- rnorm(12)
mplot3_lolli(x)
# a "rounded" barplot
mplot3_lolli(x, segments = T, points = F,
             lty = 1, matching.segment.col = T,
             lwd = 10, segment.alpha = 1)

## End(Not run)
```

---

mplot3\_missing

*Plot missingness*


---

**Description**

Plot missingness

**Usage**

```
mplot3_missing(
  x,
  feat.names = NULL,
  case.names = NULL,
  main = NULL,
  col.missing = "#FE4AA3",
  show = c("percent", "total"),
  names.srt = 90,
  case.names.x = 0.25,
  case.names.every = NULL,
  theme = rtTheme,
  alpha = 1,
  mar = c(3, 3.5, 5.5, 1),
  oma = c(0.5, 0.5, 0.5, 0.5),
  par.reset = TRUE,
  ...
)
```

**Arguments**

x	Data matrix or data.frame
feat.names	Character: Feature names. Defaults to colnames(x)
case.names	Character: Case names. Defaults to rownames(x)



main	Character: Main title
col.missing	Color for missing cases.
show	Character: "percent" or "total". Show percent missing or total missing per column on the x-axis
names.srt	Numeric: Angle of feature names in degrees.
case.names.x	Numeric: x position of case names
case.names.every	Numeric: Show case names every this many cases
theme	Character: Run themes() for available themes
alpha	Numeric: Multiply theme's fg color by this amount
mar	Float, vector, length 4: Margins; see par("mar")
oma	Float, vector, length 4: Outer margins; see par("oma")
par.reset	Logical: If TRUE, reset par setting before exiting.
...	Additional arguments to be passed to theme function

### Examples

```
## Not run:
dat <- iris
dat[c(1, 5, 17:20, 110, 115, 140), 1] <-
dat[c(12, 15, 55, 73, 100:103), 2] <-
dat[sample(1:150, 25), 4] <- NA
mplot_missing(dat)

## End(Not run)
```

---

mplot3\_mosaic

*Mosaic plot*


---

### Description

Plots a mosaic plot using `graphics::mosaicplot`

### Usage

```
mplot3_mosaic(
  x,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  border = FALSE,
  theme = rtTheme,
  theme.args = list(),
  palette = rtPalette,
```

```

mar = NULL,
oma = rep(0, 4),
par.reset = TRUE,
new = FALSE,
autolabel = letters,
filename = NULL,
pdf.width = 5,
pdf.height = 5,
...
)

```

### Arguments

x	contingency table, e.g. output of <code>table()</code>
main	Character: Main title
xlab	Character: x-axis label
ylab	Character: y-axis label
border	Color vector for cell borders or FALSE to turn off. Default = FALSE
theme	Character: Run <code>themes()</code> for available themes
theme.args	List of arguments to pass to theme. Optional, same args can be passed to theme function
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
new	Logical: If TRUE, add plot to existing plot. See <code>par("new")</code>
filename	Character: Path to file to save plot. Default = NULL
pdf.width	Float: Width in inches for PDF output, if filename is defined
pdf.height	Float: Height in inches for PDF output, if filename is defined

### Author(s)

E.D. Gennatas

### Examples

```

## Not run:
party <- as.table(rbind(c(762, 327, 468), c(484, 239, 477)))
dimnames(party) <- list(gender = c("F", "M"),
                       party = c("Democrat", "Independent", "Republican"))
mplot3_mosaic(party)

## End(Not run)

```

---

`mplot3_pr`*mplot3 Precision Recall curves*

---

## Description

Plot Precision Recall curve for a binary classifier

## Usage

```
mplot3_pr(  
  prob,  
  labels,  
  f1 = FALSE,  
  main = "",  
  col = NULL,  
  cex = 1.2,  
  lwd = 2.5,  
  diagonal = FALSE,  
  hline.lty = 1,  
  hline.lwd = 1,  
  hline.col = "red",  
  diagonal.lwd = 2.5,  
  diagonal.lty = 3,  
  group.legend = FALSE,  
  annotation = TRUE,  
  annotation.side = 3,  
  annotation.col = col,  
  annot.line = NULL,  
  annot.adj = 1,  
  annot.font = 1,  
  mar = c(2.5, 3, 2.5, 1),  
  theme = rtTheme,  
  palette = rtPalette,  
  par.reset = TRUE,  
  verbose = TRUE,  
  filename = NULL,  
  pdf.width = 5,  
  pdf.height = 5  
)
```

## Arguments

<code>prob</code>	Vector, Float [0, 1]: Predicted probabilities (i.e. <code>c(.1, .8, .2, .9)</code> )
<code>labels</code>	Vector, Integer 0, 1: True labels (i.e. <code>c(0, 1, 0, 1)</code> )
<code>f1</code>	Logical: If TRUE, annotate the point of maximal F1 score.
<code>main</code>	Character: Plot title.

<code>col</code>	Color, vector: Colors to use for ROC curve(s)
<code>cex</code>	Float: Character expansion factor.
<code>lwd</code>	Float: Line width.
<code>diagonal</code>	Logical: If TRUE, draw diagonal.
<code>hline.lty</code>	Integer: Line type for horizontal line(s)
<code>hline.lwd</code>	Float: Width for horizontal line(s)
<code>hline.col</code>	Color for horizontal line(s)
<code>diagonal.lwd</code>	Float: Line width for diagonal.
<code>diagonal.lty</code>	Integer: Line type for diagonal.
<code>group.legend</code>	Logical
<code>annotation</code>	Character: Add annotation at the bottom right of the plot
<code>annotation.side</code>	Integer: Side of plot to place annotation.
<code>annotation.col</code>	Color: Color of annotation.
<code>annot.line</code>	Numeric: Line number for annotation.
<code>annot.adj</code>	Numeric: Adjustment for annotation.
<code>annot.font</code>	Integer: Font for annotation.
<code>mar</code>	Float, vector, length 4: Margins; see <code>par("mar")</code>
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>par.reset</code>	Logical: If TRUE, reset <code>par</code> setting before exiting.
<code>verbose</code>	Logical: If TRUE, print messages to console.
<code>filename</code>	Path to file: If supplied, plot will be printed to file
<code>pdf.width</code>	Float: Width in inches for pdf output (if <code>filename</code> is set).
<code>pdf.height</code>	Float: Height in inches for pdf output.

**Value**

List with Precision, Recall, and Threshold values, invisibly

**Author(s)**

E.D. Gennatas

---

mplot3_prp	<i>Plot CART Decision Tree</i>
------------	--------------------------------

---

**Description**

Plot output of a regression or classification tree created using `rpart`. A wrapper for `rpart.plot::rpart.plot`

**Usage**

```
mplot3_prp(
  object,
  type = 0,
  extra = "auto",
  branch.lty = 1,
  under = FALSE,
  fallen.leaves = TRUE,
  palette = NULL,
  filename = NULL,
  pdf.width = 7,
  pdf.height = 5,
  ...
)
```

**Arguments**

object	Output of <code>s_CART</code>
palette	Color vector

---

mplot3_res	mplot3 <i>Plot</i> resample
------------	-----------------------------

---

**Description**

Visualizes resampling output using `mplot3_img`

**Usage**

```
mplot3_res(res, col = NULL, mar = NULL, theme = rtTheme, ...)
```

**Arguments**

res	rtemis <code>resample</code> object
col	Color vector
mar	Numeric vector: image margins
theme	rtemis theme
...	Additional theme arguments

**Details**

For resampling with no replacement where each case may be selected 0 or 1 time, 0 is white and 1 is teal For resampling with replacement, 0 is white, 1 is blue, 2 is teal

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
x <- rnorm(500)  
res <- resample(x)  
mplot3_res(res)  
  
## End(Not run)
```

---

mplot3\_roc

mplot3 *ROC curves*

---

**Description**

Plot ROC curve for a binary classifier

**Usage**

```
mplot3_roc(  
  prob,  
  labels,  
  method = c("pROC", "rt"),  
  type = "TPR.FPR",  
  balanced.accuracy = FALSE,  
  main = "",  
  col = NULL,  
  alpha = 1,  
  cex = 1.2,  
  lwd = 2.5,  
  diagonal = TRUE,  
  diagonal.lwd = 1,  
  diagonal.lty = 1,  
  diagonal.col = "red",  
  group.legend = FALSE,  
  annotation = TRUE,  
  annotation.col = col,  
  annot.line = NULL,  
  annot.adj = 1,  
  annot.font = 1,
```

```

pty = "s",
mar = c(2.5, 3, 2, 1),
theme = rtTheme,
palette = rtPalette,
verbose = TRUE,
par.reset = TRUE,
filename = NULL,
pdf.width = 5,
pdf.height = 5
)

```

### Arguments

prob	Numeric vector or list of numeric vectors [0, 1]: Predicted probabilities (e.g. c(.1, .8, .2, .9))
labels	Integer vector or list of integer vectors 0, 1: True labels (e.g. c(0, 1, 0, 1))
method	Character: "rt" or "pROC" will use <a href="#">rtROC</a> and <code>pROC::roc</code> respectively to get points of the ROC.
type	Character: "TPR.FPR" or "Sens.Spec". Only changes the x and y labels. True positive rate vs. False positive rate and Sensitivity vs. Specificity.
balanced.accuracy	Logical: If TRUE, annotate the point of maximal Balanced Accuracy.
main	Character: Plot title.
col	Color, vector: Colors to use for ROC curve(s)
alpha	Numeric: Alpha transparency for lines
cex	Float: Character expansion factor.
lwd	Float: Line width.
diagonal	Logical: If TRUE, draw diagonal.
diagonal.lwd	Float: Line width for diagonal.
diagonal.lty	Integer: Line type for diagonal.
diagonal.col	Color: Color for diagonal.
group.legend	Logical: If TRUE, print group legend
annotation	Character: Add annotation at the bottom right of the plot
annotation.col	Color: Color for annotation.
annot.line	Numeric: Line position for annotation.
annot.adj	Numeric: Text adjustment for annotation.
annot.font	Integer: Font for annotation.
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code> )
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
theme	Character: Run <code>themes()</code> for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>

verbose	Logical: If TRUE, print messages to console.
par.reset	Logical: If TRUE, reset par setting before exiting.
filename	Path to file: If supplied, plot will be printed to file
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.

**Author(s)**

E.D. Gennatas

---

mplot3\_surv

mplot3: *Survival Plots*

---

**Description**

Plots survival step functions using [mplot3\\_xy](#)

**Usage**

```
mplot3_surv(  
  x,  
  lty = 1,  
  lwd = 2,  
  alpha = 1,  
  col = NULL,  
  mark.censored = TRUE,  
  normalize.time = FALSE,  
  cex = 1.2,  
  xlab = NULL,  
  ylab = "Survival",  
  main = "Kaplan-Meier curve",  
  theme = rtTheme,  
  palette = rtPalette,  
  plot.error = FALSE,  
  error.lty = 2,  
  error.alpha = 0.5,  
  group.legend = NULL,  
  group.title = "",  
  group.names = NULL,  
  group.side = 3,  
  group.adj = 0.98,  
  group.padj = 2,  
  group.at = NA,  
  par.reset = TRUE,  
  ...  
)
```



**Arguments**

<code>x</code>	Survival object / list of Survival objects created using <code>survival::Surv</code>
<code>lty</code>	Integer: Line type. Default = 1. See <code>par("lty")</code>
<code>lwd</code>	Float: Line width. Default = 2
<code>alpha</code>	Float: Alpha for lines. Default = 1
<code>normalize.time</code>	Logical: If TRUE, convert each input's time to 0-1 range. This is useful when survival estimates are not provided in original time scale. Default = FALSE.
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>main</code>	Character: Plot title
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>group.legend</code>	Logical: If TRUE, place <code>group.names</code> in a legend
<code>group.title</code>	Character: Group title, shown above group names. e.g. if group names are <code>c("San Francisco", "Philadelphia")</code> , <code>group.title</code> can be "City"
<code>group.names</code>	(Optional) If multiple groups are plotted, use these names if <code>group.title = TRUE</code>
<code>group.side</code>	Integer: Side to show group legend
<code>group.adj</code>	Float: adj for group legend. See <code>mtext("adj")</code>
<code>group.padj</code>	Float: padj for group legend See <code>mtext("padj")</code>
<code>group.at</code>	Float: location for group legend. See <code>mtext("at")</code>
<code>par.reset</code>	Logical: If TRUE, reset <code>par</code> setting before exiting.
<code>...</code>	Additional arguments to pass to <a href="#">mplot3_xy</a>

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
library(survival)
mplot3_surv(Surv(time = lung$time, event = lung$status))

## End(Not run)
```

---

mplot3_survfit	mplot3: <i>Plot survfit objects</i>
----------------	-------------------------------------

---

### Description

Plots survival step functions using [mplot3\\_xy](#)

### Usage

```
mplot3_survfit(  
  x,  
  lty = 1,  
  lwd = 1.5,  
  alpha = 1,  
  col = NULL,  
  plot.median = FALSE,  
  group.median = FALSE,  
  median.lty = 3,  
  median.lwd = 2,  
  median.col = theme$fg,  
  median.alpha = 0.5,  
  censor.mark = TRUE,  
  censor.col = NULL,  
  censor.alpha = 0.4,  
  censor.pch = "I",  
  censor.cex = 0.8,  
  mark.censored = FALSE,  
  nrisk.table = FALSE,  
  nrisk.pos = "below",  
  nrisk.spacing = 0.9,  
  table.font = 1,  
  time.at = NULL,  
  time.by = NULL,  
  xlim = NULL,  
  ylim = NULL,  
  xlab = "Time",  
  ylab = "Survival",  
  main = "",  
  theme = rtTheme,  
  palette = rtPalette,  
  plot.error = FALSE,  
  error.alpha = 0.33,  
  autonames = TRUE,  
  group.legend = NULL,  
  group.legend.type = c("legend", "mtext"),  
  group.names = NULL,  
  group.title = NULL,  
)
```

```

group.line = NULL,
group.side = NULL,
legend.x = NULL,
mar = c(2.5, 3, 2, 1),
oma = NULL,
par.reset = TRUE,
pdf.width = 6,
pdf.height = 6,
filename = NULL,
...
)

```

### Arguments

<code>x</code>	survfit object (output of <code>survival::survfit</code> )
<code>lty</code>	Integer: Line type. See <code>par("lty")</code>
<code>lwd</code>	Float: Line width.
<code>alpha</code>	Float: Alpha for lines.
<code>col</code>	Color, vector: Color(s) to use for survival curves and annotations. If <code>NULL</code> , taken from palette
<code>plot.median</code>	Logical: If <code>TRUE</code> , draw lines at 50 percent median survival.
<code>group.median</code>	Logical: If <code>TRUE</code> , include median survival times with group legend
<code>median.lty</code>	Integer: Median survival line type
<code>median.lwd</code>	Float: Median line width.
<code>median.col</code>	Color for median survival lines
<code>median.alpha</code>	Float, (0, 1): Transparency for median survival lines.
<code>censor.mark</code>	Logical: If <code>TRUE</code> , mark each censored case.
<code>censor.col</code>	Color to mark censored cases if <code>censor.mark = TRUE</code>
<code>censor.alpha</code>	Transparency for <code>censor.col</code> .
<code>censor.pch</code>	Character: Point character for censored marks.
<code>censor.cex</code>	Float: Character expansion factor for censor marks.
<code>mark.censored</code>	Logical: This is an alternative to <code>censor.mark</code> which will mark censored cases using the same color as the survival curve. It can be harder to distinguish the censoring marks from the curve itself, therefore not preferred.
<code>nrisk.table</code>	Logical: If <code>TRUE</code> , print Number at risk table.
<code>nrisk.pos</code>	Character: "above" or "below": where to place <code>nrisk.table</code>
<code>nrisk.spacing</code>	Float: Determines spacing between <code>nrisk.table</code> rows.
<code>table.font</code>	Integer: 1: regular font, 2: bold.
<code>time.at</code>	Float, vector: x-axis positions to place tickmarks and labels as well as n at risk values if <code>nrisk.table = TRUE</code>
<code>time.by</code>	Float: Divide time by this amount to determine placing of tickmarks
<code>xlim</code>	Float, vector, length 2: x-axis limits

ylim	Float, vector, length 2: y-axis limits
xlab	Character: x-axis label
ylab	Character: y-axis label
main	Character: main title
theme	Character: Run themes() for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
autonames	Logical: If TRUE, extract grouping variable names and level labels from x and use for legend. It is best to give informative level labels, like female, male instead of 0, 1 when using this.
group.legend	Logical: If TRUE, include group legend
group.names	Character, vector: Group names to use. If NULL, extracted from x
group.title	Character: Group legend title
group.line	Float, vector: Lines to print group legend using mtext
group.side	Integer: Side to print group legend. Default is determined by survival curves, to avoid overlap of legend with curves.
mar	Float, vector, length 4: Margins. See par("mar")
oma	Float, vector, length 4: Outer margins. See par("oma")
par.reset	Logical: If TRUE, reset par to initial values before exit
...	Additional arguments to pass to theme

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
# Get the lung dataset
data(cancer, package = "survival")
sf1 <- survival::survfit(survival::Surv(time, status) ~ 1, data = lung)
mplot3_survfit(sf1)
sf2 <- survival::survfit(survival::Surv(time, status) ~ sex, data = lung)
mplot3_survfit(sf2)
# with N at risk table
mplot3_survfit(sf2, nrisk.table = TRUE)

## End(Not run)
```

---

`mplot3_varimp``mplot3: Variable Importance`

---

**Description**

Draw horizontal barplots for variable importance

**Usage**

```
mplot3_varimp(  
  x,  
  error = NULL,  
  names = NULL,  
  names.pad = 0.02,  
  plot.top = 1,  
  labelify = TRUE,  
  col = NULL,  
  palette = rtPalette,  
  alpha = 1,  
  error.col = theme$fg,  
  error.lwd = 2,  
  beside = TRUE,  
  border = NA,  
  width = 1,  
  space = 0.75,  
  xlim = NULL,  
  ylim = NULL,  
  xlab = "Variable Importance",  
  xlab.line = 1.3,  
  ylab = NULL,  
  ylab.line = 1.5,  
  main = NULL,  
  names.arg = NULL,  
  axisnames = FALSE,  
  sidelabels = NULL,  
  mar = NULL,  
  pty = "m",  
  barplot.axes = FALSE,  
  xaxis = TRUE,  
  x.axis.padj = -1.2,  
  tck = -0.015,  
  theme = rtTheme,  
  zerolines = FALSE,  
  par.reset = TRUE,  
  autolabel = letters,  
  pdf.width = NULL,  
  pdf.height = NULL,  
)
```

```

    trace = 0,
    filename = NULL,
    ...
)

```

### Arguments

x	Vector, numeric: Input
error	Vector, numeric; length = length(x): Plot error bars with given error.
names	Vector, string; optional: Names of variables in x
plot.top	Float or Integer: If $\leq 1$ , plot this percent highest absolute values, otherwise plot this many top values. i.e.: <code>plot.top = .2</code> will print the top 20% highest values, and <code>plot.top = 20</code> will plot the top 20 highest values
labelify	Logical: If TRUE convert names(x) using <code>labelify</code> . Default = TRUE
col	Colors: Gradient to use for barplot fill.
alpha	Float (0, 1): Alpha for col
error.col	Color: For error bars
trace	Integer: If <code>trace &gt; 0</code> prints out the automatically set <code>mar</code> (so you can adjust if needed) names provided

### Details

"NA" values in input are set to zero.

### Value

Position of bar centers (invisibly)

### Author(s)

E.D. Gennatas

---

mplot3\_x

mplot3: *Univariate plots: index, histogram, density, QQ-line*

---

### Description

Draw plots of 1-dimensional data: index, histogram, density, and Q-Q plots.

**Usage**

```
mplot3_x(  
  x,  
  type = c("density", "histogram", "hd", "lhist", "index", "ts", "qqline"),  
  group = NULL,  
  data = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  main = NULL,  
  xlim = NULL,  
  ylim = NULL,  
  index.ypad = 0.1,  
  axes.swap = FALSE,  
  axes.col = NULL,  
  tick.col = NULL,  
  cex = 1.2,  
  col = NULL,  
  alpha = 0.75,  
  index.type = c("p", "l"),  
  hist.breaks = "Sturges",  
  hist.type = c("bars", "lines"),  
  hist.probability = FALSE,  
  hist.lwd = 3,  
  density.line = FALSE,  
  density.shade = TRUE,  
  density.legend.side = 3,  
  density.legend.adj = 0.98,  
  density.bw = "nrd0",  
  density.kernel = "gaussian",  
  density.params = list(na.rm = na.rm),  
  qqline.col = "#18A3AC",  
  qqline.alpha = 1,  
  pch = 16,  
  point.col = NULL,  
  point.cex = 1,  
  point.bg.col = NULL,  
  point.alpha = 0.66,  
  hline = NULL,  
  vline = NULL,  
  diagonal = FALSE,  
  grid = FALSE,  
  grid.col = NULL,  
  grid.alpha = 0.5,  
  grid.lty = 3,  
  grid.lwd = 1,  
  annotation = NULL,  
  annot.col = NULL,  
  group.legend = NULL,
```

```
group.title = "",
group.names = NULL,
group.side = 3,
group.adj = 0.02,
group.at = NA,
text.xy = NULL,
text.x = NULL,
text.y = NULL,
text.xy.cex = 1,
text.xy.col = "white",
line.col = "#008E00",
x.axis.padj = -1.1,
y.axis.padj = 0.9,
labs.col = NULL,
lab.adj = 0.5,
density.avg = ifelse(type == "density", TRUE, FALSE),
density.avg.fn = c("median", "mean"),
density.avg.line = FALSE,
density.avg.lwd = 1.5,
density.avg.lty = 3,
hline.col = "black",
hline.lwd = 1,
hline.lty = 1,
vline.col = "black",
vline.lwd = 1,
vline.lty = 1,
lty = 1,
lwd = 2,
qqline.lwd = lwd,
density.lwd = lwd,
theme = rtTheme,
palette = rtPalette,
pty = "m",
mar = NULL,
oma = rep(0, 4),
xaxs = "r",
yaxs = "r",
autolabel = letters,
new = FALSE,
alpha.off = FALSE,
na.rm = TRUE,
par.reset = TRUE,
filename = NULL,
pdf.width = 6,
pdf.height = 6,
...
)
```



**Arguments**

x	Numeric vector or list of vectors, one for each group. If data is provided, x is name of variable in data
type	Character: "density", "histogram", "hd" (histogram bars & density lines), "lhist" (line histogram like <a href="#">mhist</a> ; same as type = "hist", hist.type = "lines"), "index", "ts", "qqline" Case-insensitive and supports partial matching: e.g. <code>mplot3_x(x, "H")</code> gives histogram
group	Vector denoting group membership. Will be converted to factor. If data is provided, group is name of variable if data
data	Optional data frame containing x data
xlab	Character: x-axis label
ylab	Character: y-axis label
main	Character: Plot title
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
index.ypad	Float: Expand ylim by this much for plot type "index" Default = .1 (Stops points being cut off)
index.type	Character: "p" for points (Default), "l" for lines (timeseries)
hist.breaks	See <code>histogram("breaks")</code>
hist.type	Character: "bars" or "lines". Default = "bars"
hist.lwd	Float: Line width for type = "histogram"; hist.type = "lines"
density.line	Logical: If TRUE, draw line for type = "density". Default = FALSE
density.shade	Logical: If TRUE, draw shaded polygon for type = "density". Default = TRUE
qqline.col	Color for Q-Q line
qqline.alpha	Float: Alpha for Q-Q line
pch	Integer: Point character.
point.cex	Float: Character expansion for points.
point.bg.col	Color: point background
hline	Vector: y-value(s) for horizontal lines.
vline	Vector: x-value(s) for vertical lines.
diagonal	Logical: If TRUE, draw diagonal line.
annotation	Character: Add annotation at the bottom right of the plot
group.legend	Logical: If TRUE, include legend with group names
group.title	Character: Title above group names
group.names	(Optional) If multiple groups are plotted, use these names if group.title = TRUE
group.side	Integer: Side to show group legend
group.adj	Float: adj for group legend. See <code>mtext("adj")</code>

group.at	Float: location for group legend. See <code>mtext("at")</code>
line.col	Color for lines
labs.col	Color for labels
lab.adj	Adjust the axes labels. 0 = left adjust; 1 = right adjust; .5 = center (Default)
density.avg	Logical: If TRUE, print mean of x along plot. Default = TRUE, for type = "density"
density.avg.fn	Character: "median" or "mean". Function to use if density.avg = TRUE. Default = "median"
density.avg.line	Logical: If TRUE, draw vertical lines at the density average x-value
density.avg.lwd	Float: Line width for density.avg.line. Default = 1.5
density.avg.lty	Integer: Line type for density.avg.line. Default = 3
hline.col	Color for horizontal line(s)
hline.lwd	Float: Width for horizontal line(s)
hline.lty	Integer: Line type for horizontal line(s)
vline.col	Color for vertical lines
vline.lwd	Float: Width for vertical lines
vline.lty	Integer: Line type for vertical lines
lty	Integer: Line type. See <code>par("lty")</code>
lwd	Integer: Line width. Used for type = "ts" or "density"
theme	Character: Run <code>themes()</code> for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code> )
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
oma	Float, vector, length 4: Outer margins; see <code>par("oma")</code>
xaxs	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
yaxs	Character: as xaxs for the y-axis.
autolabel	Character vector to be used to generate autolabels when using <code>rtlayout</code> with <code>autolabel = TRUE</code> .
new	Logical: If TRUE, add plot to existing plot. See <code>par("new")</code>
na.rm	Logical: Will be passed to all functions that support it. If set to FALSE, input containing NA values will result in error, depending on the type
par.reset	Logical: If TRUE, reset par setting before exiting.
filename	Path to file: If supplied, plot will be printed to file
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
...	Additional arguments to be passed to theme function

**Details**

You can group data either by supplying `x` as a list where each element contains one vector per group, or as a data frame where each column represents group, or by providing a group variable, which will be converted to factor. For bivariate plots, see [mplot3\\_xy](#) and [mplot3\\_xym](#). For heatmaps, see [mplot3\\_heatmap](#). To plot histograms of multiple groups, it's best to use `hist.type = "lines"`, which will use [mhists](#) and space apart the breaks for each group.

**Value**

Invisibly returns the output of `density`, `hist`, `qqnorm`, or `NULL`.

**Author(s)**

E.D. Gennatas

**See Also**

[mplot3\\_xy](#), [mplot3\\_xym](#), [mplot3\\_heatmap](#)

**Examples**

```
## Not run:
mplot3_x(iris)
mplot3_x(split(iris$Sepal.Length, iris$Species), xlab = "Sepal Length")

## End(Not run)
```

---

mplot3\_xy

mplot3: *XY Scatter and line plots*

---

**Description**

Plot points and lines with optional fits and standard error bands.

**Usage**

```
mplot3_xy(
  x,
  y = NULL,
  fit = NULL,
  formula = NULL,
  se.fit = FALSE,
  fit.params = NULL,
  error.x = NULL,
  error.y = NULL,
  cluster = NULL,
  cluster.params = list(),
```

```
data = NULL,  
type = "p",  
group = NULL,  
xlab = NULL,  
ylab = NULL,  
main = NULL,  
xlim = NULL,  
ylim = NULL,  
xpd = TRUE,  
xaxs = "r",  
yaxs = "r",  
log = "",  
rsq = NULL,  
rsq.pval = FALSE,  
rsq.side = 1,  
rsq.adj = 0.98,  
rsq.col = NULL,  
rsq.line = NULL,  
fit.error = FALSE,  
fit.error.side = 1,  
fit.error.padj = NA,  
xaxp = NULL,  
yaxp = NULL,  
scatter = TRUE,  
axes.equal = FALSE,  
pty = "m",  
annotation = NULL,  
annotation.col = NULL,  
x.axis.at = NULL,  
x.axis.labs = TRUE,  
y.axis.at = NULL,  
y.axis.labs = TRUE,  
xlab.adj = 0.5,  
ylab.adj = 0.5,  
mar = NULL,  
oma = rep(0, 4),  
point.cex = 1,  
point.bg.col = NULL,  
pch = ifelse(is.null(point.bg.col), 16, 21),  
line.col = NULL,  
line.alpha = 0.66,  
lwd = 1,  
lty = 1,  
marker.col = NULL,  
marker.alpha = NULL,  
error.x.col = NULL,  
error.y.col = NULL,  
error.x.lty = 1,
```

```
error.y.lty = 1,  
error.x.lwd = 1,  
error.y.lwd = 1,  
error.arrow.code = 3,  
fit.col = NULL,  
fit.lwd = 2.5,  
fit.alpha = 1,  
fit.legend = ifelse(is.null(fit), FALSE, TRUE),  
se.lty = "poly",  
se.lwd = 1,  
se.col = NULL,  
se.alpha = 0.5,  
se.times = 1.96,  
se.border = FALSE,  
se.density = NULL,  
hline = NULL,  
hline.col = NULL,  
hline.lwd = 1.5,  
hline.lty = 3,  
vline = NULL,  
vline.lwd = 1.5,  
vline.col = "blue",  
vline.lty = 3,  
diagonal = FALSE,  
diagonal.inv = FALSE,  
diagonal.lwd = 1.5,  
diagonal.lty = 1,  
diagonal.col = "gray50",  
diagonal.alpha = 1,  
group.legend = NULL,  
group.title = NULL,  
group.names = NULL,  
group.side = 3,  
group.adj = 0.02,  
group.padj = 2,  
group.at = NA,  
fit.legend.col = NULL,  
fit.legend.side = 3,  
fit.legend.adj = 0.02,  
fit.legend.padj = 2,  
fit.legend.at = NA,  
rm.na = TRUE,  
theme = rtTheme,  
palette = rtPalette,  
order.on.x = NULL,  
autolabel = letters,  
new = FALSE,  
par.reset = TRUE,
```

```

return.lims = FALSE,
pdf.width = 6,
pdf.height = 6,
trace = 0,
filename = NULL,
...
)

```

### Arguments

<code>x</code>	Numeric vector or list of vectors for x-axis. If data is provided, name of variable, unquoted.
<code>y</code>	Numeric vector or list of vectors for y-axis. If data is provided, name of variable, unquoted.
<code>fit</code>	Character: <b>rtemis</b> model to calculate $y \sim x$ fit. Options: see <code>select_learner()</code> . Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
<code>formula</code>	Formula: Provide a formula to be solved using <code>s_NLS</code> . If provided, <code>fit</code> is forced to 'nls'. e.g. $y \sim b * m^x$ for a power curve. Note: <code>nls</code> is powerful but is prone to errors and warnings. Use single letters for parameter names, no numbers.
<code>se.fit</code>	Logical: If TRUE, draw the standard error of the fit
<code>fit.params</code>	List: Arguments for learner defined by <code>fit</code> . Default = NULL, i.e. use default learner parameters
<code>error.x</code>	Vector, float: Error in x (e.g. standard deviation) will be plotted as bars around point
<code>error.y</code>	Vector, float: Error in y (e.g. standard deviation) will be plotted as bars around point
<code>cluster</code>	Character: Clusterer name. Will cluster <code>data.frame(x, y)</code> and pass result to <code>group</code> . Run <code>select_clust</code> for options
<code>cluster.params</code>	List: Names list of parameters to pass to the cluster function
<code>data</code>	(Optional) data frame, where <code>x</code> and <code>y</code> are defined
<code>type</code>	Character: "p" for points, "l" for lines, "s" for steps. Default = "p". If <code>x</code> and/or <code>y</code> contains multiple vectors, <code>type</code> can be a vector, e.g. <code>c("p", "l", "l")</code> will give a set of points and two sets of lines. Otherwise, <code>type</code> is recycled to length of <code>x</code>
<code>group</code>	Vector: will be converted to factor. If data is provided, name of variable, unquoted.
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>main</code>	Character: Plot title
<code>xlim</code>	Float vector, length 2: x-axis limits
<code>ylim</code>	Float vector, length 2: y-axis limits
<code>xpd</code>	Logical or NA: FALSE: plotting clipped to plot region; TRUE: plotting clipped to figure region; NA: plotting clipped to device region.

<code>xaxs</code>	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
<code>yaxs</code>	Character: as <code>xaxs</code> for the y-axis.
<code>log</code>	Character: "x", "y", or "xy", defines if either or both axes should be log-transformed.
<code>rsq</code>	Logical: If TRUE, add legend with R-squared (if fit is not NULL)
<code>rsq.pval</code>	Logical: If TRUE, add legend with R-squared and its p-value, if fit is not NULL
<code>rsq.side</code>	Integer: [1:4] Where to place the <code>rsq</code> annotation. Default = 1 (i.e. bottom)
<code>rsq.adj</code>	Float: Adjust <code>rsq</code> annotation. See <code>mtext "adj"</code>
<code>rsq.col</code>	Color: Color for <code>rsq</code> annotation. Default = NULL, which results in <code>fit.col</code>
<code>rsq.line</code>	Numeric: Passed to <code>mtext "line"</code> to place R-squared annotation.
<code>fit.error</code>	Logical: If TRUE: draw fit error annotation. Default = NULL, which results in TRUE, if fit is set
<code>fit.error.side</code>	Integer [1:4]: Which side to draw <code>fit.error</code> on.
<code>fit.error.padj</code>	Float: See <code>mtext:padg</code> Default = NA
<code>xaxp</code>	See <code>par("xaxp")</code>
<code>yaxp</code>	See <code>par("yaxp")</code>
<code>scatter</code>	Logical: If TRUE, plot (x, y) scatter points.
<code>axes.equal</code>	Logical: Should axes be equal? Defaults to FALSE
<code>pty</code>	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code> )
<code>annotation</code>	Character: Add annotation at the bottom right of the plot
<code>annotation.col</code>	Color for annotation
<code>x.axis.at</code>	Float, vector: x coordinates to place tick marks. Default = NULL, determined by <code>graphics::axis</code> automatically
<code>x.axis.labs</code>	See <code>axis("labels")</code>
<code>y.axis.at</code>	As <code>x.axis.at</code> for y-axis
<code>y.axis.labs</code>	See <code>axis("labels")</code>
<code>xlab.adj</code>	Float: adj for <code>xlab</code> (See <code>par("adj")</code> )
<code>ylab.adj</code>	Float: adj for <code>ylab</code> (See <code>par("adj")</code> )
<code>mar</code>	Float, vector, length 4: Margins; see <code>par("mar")</code>
<code>oma</code>	Float, vector, length 4: Outer margins; see <code>par("oma")</code>
<code>point.cex</code>	Float: Character expansion for points.
<code>point.bg.col</code>	Color: point background
<code>pch</code>	Integer: Point character.
<code>line.col</code>	Color for lines
<code>line.alpha</code>	Float [0, 1]: Transparency for lines
<code>lwd</code>	Float: Line width
<code>lty</code>	Integer: Line type. See <code>par("lty")</code>

<code>marker.col</code>	Color for marker
<code>marker.alpha</code>	Float [0, 1]: Transparency for markers
<code>error.x.col</code>	Color for x-axis error bars
<code>error.y.col</code>	Color for y-axis error bars
<code>error.x.lty</code>	Integer: line type for x-axis error bars
<code>error.y.lty</code>	Integer: line type for y-axis error bars
<code>error.x.lwd</code>	Float: Line width for x-axis error bars
<code>error.y.lwd</code>	Float: Line width for y-axis error bars
<code>error.arrow.code</code>	Integer: Type of arrow to draw for error bars. See <code>arrows("code")</code>
<code>fit.col</code>	Color: Color of the fit line.
<code>fit.lwd</code>	Float: Fit line width
<code>fit.alpha</code>	Float [0, 1]: Transparency for fit line
<code>fit.legend</code>	Logical: If TRUE, show fit legend
<code>se.lty</code>	How to draw the <code>se.fit</code> "poly" draws a polygon around the fit line, otherwise an integer defines the <code>lty</code> (line type) for lines to be drawn
<code>se.lwd</code>	Float: Line width for standard error bounds
<code>se.col</code>	Color for <code>se.fit</code>
<code>se.alpha</code>	Alpha for <code>se.fit</code>
<code>se.times</code>	Draw polygon or lines at $\pm se.times$ * standard error of fit. Defaults to 1.96, which corresponds to 95 percent confidence interval
<code>se.border</code>	Define border of polygon for <code>se.fit</code> . See <code>border</code> in <code>graphics::polygon</code>
<code>se.density</code>	Density of shading line of polygon for <code>se.fit</code> . See <code>density</code> in <code>graphics::polygon</code>
<code>hline</code>	Vector: y-value(s) for horizontal lines.
<code>hline.col</code>	Color for horizontal line(s)
<code>hline.lwd</code>	Float: Width for horizontal line(s)
<code>hline.lty</code>	Integer: Line type for horizontal line(s)
<code>vline</code>	Vector: x-value(s) for vertical lines.
<code>vline.lwd</code>	Float: Width for vertical lines
<code>vline.col</code>	Color for vertical lines
<code>vline.lty</code>	Integer: Line type for vertical lines
<code>diagonal</code>	Logical: If TRUE, draw diagonal line.
<code>diagonal.inv</code>	Logical: If TRUE, draw inverse diagonal line. Will use <code>diagonal.lwd</code> , <code>diagonal.lty</code> , <code>diagonal.col</code> , <code>diagonal.alpha</code> (Note: it only makes sense to use only one of <code>diagonal</code> or <code>diagonal.inv</code> )
<code>diagonal.lwd</code>	Float: Line width for diagonal.
<code>diagonal.lty</code>	Integer: Line type for diagonal.
<code>diagonal.col</code>	Color: Color for diagonal.



<code>diagonal.alpha</code>	Float: Alpha for diagonal
<code>group.legend</code>	Logical: If TRUE, place <code>group.names</code> in a legend
<code>group.title</code>	Character: Group title, shown above group names. e.g. if group names are <code>c("San Francisco", "Philadelphia")</code> , <code>group.title</code> can be "City"
<code>group.names</code>	(Optional) If multiple groups are plotted, use these names if <code>group.title = TRUE</code>
<code>group.side</code>	Integer: Side to show group legend
<code>group.adj</code>	Float: adj for group legend. See <code>mtext("adj")</code>
<code>group.padj</code>	Float: padj for group legend See <code>mtext("padj")</code>
<code>group.at</code>	Float: location for group legend. See <code>mtext("at")</code>
<code>fit.legend.col</code>	Color for fit legend
<code>fit.legend.side</code>	Integer: Side for fit legend
<code>fit.legend.adj</code>	Float: adj for fit legend
<code>fit.legend.padj</code>	Float: padj for fit legend
<code>fit.legend.at</code>	Float: location for fit legend. See <code>mtext("at")</code>
<code>rm.na</code>	Logical: If TRUE, remove all NA values pairwise between x and y. Set to FALSE if you know your data has no missing values.
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>order.on.x</code>	Logical: If TRUE, order (x, y) by increasing x. Default = NULL: will be set to TRUE if fit is set, otherwise FALSE
<code>autolabel</code>	Character vector to be used to generate autolabels when using <code>rlayout</code> with <code>autolabel = TRUE</code> .
<code>new</code>	Logical: If TRUE, add plot to existing plot. See <code>par("new")</code>
<code>par.reset</code>	Logical: If TRUE, reset par setting before exiting.
<code>return.lims</code>	Logical: If TRUE, return xlim and ylim.
<code>pdf.width</code>	Float: Width in inches for pdf output (if filename is set).
<code>pdf.height</code>	Float: Height in inches for pdf output.
<code>trace</code>	Integer: If > 0, pass <code>verbose = TRUE</code> to the cluster and fit functions, if used.
<code>filename</code>	Character: Path to file to save plot. Default = NULL
<code>...</code>	Additional arguments to be passed to theme function

**Author(s)**

E.D. Gennatas

## Examples

```
## Not run:
set.seed(1999)
x <- rnorm(500)
ycu <- x^3 + 12 + rnorm(500)
mplot3_xy(x, ycu)
mplot3_xy(x, ycu, fit = "gam")
ysq <- x^2 + 3 + rnorm(500)
mplot3_xy(x, list(squared = ysq, cubed = ycu), fit = "gam")

## End(Not run)
```

---

mplot3\_xym

*Scatter plot with marginal density and/or histogram*

---

## Description

Draw a scatter plot with fit line and marginal density and/or histogram

## Usage

```
mplot3_xym(
  x,
  y,
  margin = c("histogram", "density", "both"),
  fit = "gam",
  se.fit = TRUE,
  xlim = NULL,
  ylim = NULL,
  col = "#18A3AC",
  density.alpha = 0.66,
  hist.breaks = 30,
  hist.alpha = 0.66,
  hist.space = 0.05,
  hist.lwd = 3,
  lwd = 4,
  main = NULL,
  main.adj = 0,
  axes.density = FALSE,
  pty = "m",
  mar = c(3, 3, 0, 0),
  margin.mar = 0.2,
  xaxs = "r",
  yaxs = "r",
  theme = rtTheme,
  par.reset = TRUE,
  widths = NULL,
```

```

    heights = NULL,
    filename = NULL,
    pdf.width = 7,
    pdf.height = 7,
    ...
)

```

### Arguments

x	Numeric vector: x-axis data
y	Numeric vector: y-axis data
margin	Character: "density", "histogram", or "both". Type of marginal plots to draw.
fit	Character: Algorithm to use to draw $y \sim x$ .
se.fit	Logical: If TRUE: plot $\pm 2 * \text{Standard Error of fit}$
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
col	Color for marginal plots
density.alpha	Numeric: Alpha for density plots
hist.breaks	Integer: Number of histogram breaks
hist.alpha	Numeric: Alpha for barplots
hist.space	Numeric: Space between bars in barplots
hist.lwd	Numeric: Line width for barplots
lwd	Numeric: Line width
main	Character: Main title
main.adj	Numeric: Main title adjustment
axes.density	Logical: If TRUE, plot margin plot axes for density (debugging only)
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code> )
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
margin.mar	Numeric: Margin for marginal plots
xaxs	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
yaxs	Character: as <code>xaxs</code> for the y-axis.
theme	Character: Run <code>themes()</code> for available themes
par.reset	Logical: Resest <code>par</code> to original settings
filename	Character: Path to file to save plot. Default = NULL
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
...	Additional arguments to be passed to <code>mplot3_xy</code>

**Details**

To make wide plot, change widths: e.g. `widths = c(7, 1)`

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
x <- rnorm(500)
y <- x^3 + 12 + rnorm(500)
mplot3_xym(x, y)

## End(Not run)
```

---

mplot\_AGGTEobj

*Plot AGGTEobj object*

---

**Description**

Plot AGGTEobj object from the **did** package.

**Usage**

```
mplot_AGGTEobj(
  x,
  x.factor = 1,
  y.factor = 1,
  error = c("se", "95%ci"),
  main = "Average Effect by Length of Exposure",
  legend.title = "",
  group.names = c("Pre", "Post"),
  xlab = NULL,
  ylab = NULL,
  mar = c(2.5, 3.5, 2, 7),
  theme = rtTheme,
  font.family = "Helvetica",
  col = c("#EC1848", "#18A3AC"),
  filename = NULL,
  file.width = 6.5,
  file.height = 5.5,
  par.reset = TRUE,
  ...
)
```

**Arguments**

x	AGGTEobj object
main	Character: Plot title
group.names	(Optional) If multiple groups are plotted, use these names if group.title = TRUE
xlab	Character: x-axis label
ylab	Character: y-axis label
mar	Float, vector, length 4: Margins; see par("mar")
theme	Character: Run themes() for available themes
filename	Character: Path to file to save plot. Default = NULL
par.reset	Logical: If TRUE, reset par setting before exiting.
...	Additional arguments to be passed to theme function

**Author(s)**

E.D. Gennatas

---

mplot_hsv	<i>Plot HSV color range</i>
-----------	-----------------------------

---

**Description**

Plot HSV color range

**Usage**

```
mplot_hsv(
  h.steps = seq(0, 1, 0.025),
  s.steps = seq(0, 1, 0.05),
  v = 1,
  alpha = 1,
  pch = 16,
  bg = "black",
  axes = TRUE,
  pty = "s",
  cex = 2,
  mar = c(3, 3, 2, 0.5),
  lab.col = NULL,
  type = c("radial", "square"),
  line.col = "gray50",
  show.grid = TRUE,
  show.radial.grid = FALSE,
  show.grid.labels = 1,
  cex.axis = 1,
```

```

    cex.lab = 1,
    par.reset = TRUE
)

```

### Arguments

h.steps	Float, vector: Hue values to plot. Default = seq(0, 1, .0125)
s.steps	Float, vector: Saturation values to plot. Default = same as h.steps
v	Float: Value.
alpha	Float: Alpha.
pch	Integer: pch plot parameter. Default = 15 (square)
bg	Color: Background color. Default = "black"
axes	Logical: for type = "square": If TRUE, draw axes.
pty	Character: for type = "square": "s", "r", par's pty argument. Default = "s" (square plot)
cex	Float: par/plot's cex argument.
mar	Float, vector: for type = "square": par's mar argument.
lab.col	Color: Color for axes and labels. Defaults to inverse of bg, i.e. white if bg is black
type	Character: "square" for square plot, "radial" for radial plot.
show.grid	Logical: if TRUE, show grid then type is "radial"
par.reset	Logical: If TRUE, reset par before exit

### Author(s)

E.D. Gennatas

### Examples

```

## Not run:
mplot_hsv()

## End(Not run)

```

---

mplot\_raster

*Plot Array as Raster Image*

---

### Description

Plots 2D (grayscale) or 3D (color) array as Raster Image

**Usage**

```
mplot_raster(  
  x,  
  max.value = max(x),  
  mar = NULL,  
  main = NULL,  
  main.line = 0,  
  main.side = 3,  
  main.col = "#ffffff",  
  main.adj = 0,  
  main.font = 2,  
  mono = FALSE,  
  mono.fn = mean,  
  bg = "gray10",  
  par.set = TRUE,  
  par.reset = TRUE,  
  verbose = TRUE  
)
```

**Arguments**

x	Array, 2D or 3D: Input describing grayscale or color image in RGB space
mono	Logical: If TRUE, plot as grayscale using <code>mono.fn</code> to convert RGB to grayscale. Default = FALSE
mono.fn	Function: Apply this function to the array to convert to 2D for grayscale plotting. Default = mean
bg	Color: Background color (around the plotted image when window proportions do not match image). Default = "gray10"
par.reset	Logical: If TRUE, reset par settings before exiting. Default = TRUE
verbose	Logical: If TRUE, print messages to console. Default = TRUE

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
img <- imager::load.image("https://www.r-project.org/logo/Rlogo.png")  
mplot_raster(img)  
  
## End(Not run)
```

---

mse	<i>Error functions</i>
-----	------------------------

---

**Description**

Convenience functions for calculating loss. These can be passed as arguments to learners that support custom loss functions.

**Usage**

```
mse(x, y, na.rm = TRUE)
```

```
msew(x, y, weights = rep(1, length(y)), na.rm = TRUE)
```

```
rmse(x, y, na.rm = TRUE)
```

```
mae(x, y, na.rm = TRUE)
```

**Arguments**

x	Vector of True values
y	Vector of Estimated values
na.rm	Logical: If TRUE, remove NA values before computation. Default = TRUE
weights	Float, vector: Case weights

---

multigplot	<i>Multipanel <b>ggplot2</b> plots</i>
------------	--

---

**Description**

Plot a panel of **ggplot2** plots

**Usage**

```
multigplot(plots = NULL, nrows = NULL, byrow = TRUE)
```

**Arguments**

plots	List of ggplot2 plots
nrows	Integer: number of rows for panel arrangement. Defaults to number of rows required to plot 2 plots per row
byrow	Logical: If TRUE, draw plots in order provided by row, otherwise by column. Default = TRUE

**Author(s)**

E.D. Gennatas



---

nCr	<i>n Choose r</i>
-----	-------------------

---

**Description**

Calculate number of combinations

**Usage**

```
nCr(n, r)
```

**Arguments**

n	Integer: Total number of items
r	Integer: Number of items in each combination

**Details**

In plain language: You have n items. How many different combinations of r items can you make?

**Value**

Integer: Number of combinations

**Author(s)**

E.D. Gennatas

---

unique_perfeat	<i>Number of unique values per feature</i>
----------------	--

---

**Description**

Number of unique values per feature

**Usage**

```
unique_perfeat(x, excludeNA = FALSE)
```

**Arguments**

x	data.table
excludeNA	Logical: If TRUE, exclude NA values

**Author(s)**

E.D. Gennatas

---

oddsratio	<i>Calculate odds ratio for a 2x2 contingency table</i>
-----------	---

---

**Description**

Calculate odds ratio for a 2x2 contingency table

**Usage**

```
oddsratio(x, verbose = TRUE)
```

**Arguments**

x	2x2 contingency table (created with <code>table(x, y)</code> , where x and y are factors with the first level being the control / unaffected / negative)
verbose	Logical: If TRUE, print messages to console

---

oddsratiotable	<i>Odds ratio table from logistic regression</i>
----------------	--

---

**Description**

Odds ratio table from logistic regression

**Usage**

```
oddsratiotable(x, confint.method = c("default", "profilelikelihood"))
```

**Arguments**

x	<a href="#">glm</a> object fit with family = binomial
confint.method	"default" or "profilelikelihood"

**Value**

matrix with 4 columns: OR, 2.5% & 97.5% CI, p\_val

**Author(s)**

E.D. Gennatas

## Examples

```
## Not run:
ir2 <- iris[51:150, ]
ir2$Species <- factor(ir2$Species)
ir.fit <- glm(Species ~ ., data = ir2, family = binomial)
oddsratioable(ir.fit)

## End(Not run)
```

---

oneHot

*One hot encoding*

---

## Description

One hot encode a vector or factors in a data.frame

## Usage

```
oneHot(x, xname = NULL, verbose = FALSE)

## Default S3 method:
oneHot(x, xname = NULL, verbose = TRUE)

## S3 method for class 'data.frame'
oneHot(x, xname = NULL, verbose = TRUE)

## S3 method for class 'data.table'
oneHot(x, xname = NULL, verbose = TRUE)

dt_set_oneHot(x, xname = NULL, verbose = TRUE)
```

## Arguments

x	Vector or data.frame
xname	Character: Variable name
verbose	Logical: If TRUE, print messages to console

## Details

A vector input will be one-hot encoded regardless of type by looking at all unique values. With data.frame input, only column of type factor will be one-hot encoded. This function is used by [pre-process](#). oneHot.data.table operates on a copy of its input. oneHot\_ performs one-hot encoding in-place.

## Value

For vector input, a one-hot-encoded matrix, for data.frame frame input, an expanded data.frame where all factors are one-hot encoded

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
iris_oh <- oneHot(iris)
# factor with only one unique value but 2 levels:
vf <- factor(rep("alpha", 20), levels = c("alpha", "beta"))
vf_onehot <- oneHot(vf)

## End(Not run)
oneHot(iris) |> head()
ir <- data.table::as.data.table(iris)
ir_oh <- oneHot(ir)
ir_oh
ir <- data.table::as.data.table(iris)
# dt_set_oneHot operates in-place; therefore no assignment is used:
dt_set_oneHot(ir)
ir
```

---

`onehot2factor`*Convert one-hot encoded matrix to factor*

---

**Description**

Convert one-hot encoded matrix to factor

**Usage**`onehot2factor(x, labels = colnames(x))`**Arguments**

<code>x</code>	one-hot encoded matrix or data.frame
<code>labels</code>	Character vector of level names. Default = <code>colnames(x)</code>

**Details**

If input has a single column, it will be converted to factor and returned

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
x <- data.frame(matrix(F, 10, 3))
colnames(x) <- c("Dx1", "Dx2", "Dx3")
x$Dx1[1:3] <- x$Dx2[4:6] <- x$Dx3[7:10] <- T
onehot2factor(x)

## End(Not run)
```

---

palettize

*Palettize colors*

---

**Description**

Filter and order a set of colors to produce a palette suitable for multicolor plots

**Usage**

```
palettize(
  x,
  grayscale_hicut = 0.8,
  start_with = "#16A0AC",
  order_by = c("separation", "dissimilarity", "similarity")
)
```

**Arguments**

x	Color vector
grayscale_hicut	Numeric: exclude colors whose grayscale equivalent is greater than this value
start_with	Integer or color: For integer, start with this color out of x, otherwise find color x closer to this color and place it first
order_by	Character: "separation", "dissimilarity", "similarity"

**Author(s)**

E.D. Gennatas

---

permute	<i>Create permutations</i>
---------	----------------------------

---

**Description**

Creates all possible permutations

**Usage**

```
permute(n)
```

**Arguments**

n                    Integer: Length of elements to permute

**Details**

n higher than 10 will take a while, or may run out of memory in systems with limited RAM

**Value**

Matrix where each row is a different permutation

---

pftread	<i>pftread delimited file in parts</i>
---------	--

---

**Description**

pftread delimited file in parts

**Usage**

```
pftread(  
  x,  
  part_nrows,  
  nrows = NULL,  
  header = TRUE,  
  sep = "auto",  
  verbose = TRUE,  
  stringsAsFactors = TRUE,  
  ...  
)
```

**Arguments**

x	Character: Path to delimited file
part_nrows	Integer: Number of rows to read in each part
nrows	Integer: Number of rows in the file
header	Logical: If TRUE, the file is assumed to include a header row
sep	Character: Delimiter
verbose	Logical: If TRUE, print messages to console
stringsAsFactors	Logical: If TRUE, characters will be converted to factors
...	Additional arguments to pass to <code>data.table::fread()</code>

**Author(s)**

E.D. Gennatas

---

plot.massGAM

*Plot massGAM object*


---

**Description**

Plots a massGAM object using [dplot3\\_bar](#)

**Usage**

```
## S3 method for class 'massGAM'
plot(
  x,
  predictor = NULL,
  main = NULL,
  what = "pvals",
  p.adjust.method = "none",
  p.transform = function(x) -log10(x),
  show = c("all", "signif"),
  pval.hline = c(0.05, 0.001),
  hline.col = NULL,
  hline.dash = "dash",
  hline.annotate = as.character(pval.hline),
  ylim = NULL,
  xlab = NULL,
  ylab = NULL,
  group = NULL,
  grouped.nonsig.alpha = 0.5,
  order.by.group = TRUE,
  palette = rtPalette,
```

```

col.sig = "#43A4AC",
col.ns = "#7f7f7f",
theme = rtTheme,
alpha = NULL,
margin = NULL,
displayModeBar = FALSE,
trace = 0,
filename = NULL,
...
)

```

### Arguments

x	massGAM object
xlab	Character: x-axis label for volcano plot

### Author(s)

E.D. Gennatas

---

plot.massGLM

*Plot massGLM object*

---

### Description

Plots a massGLM object using [dplot3\\_bar](#)

### Usage

```

## S3 method for class 'massGLM'
plot(
  x,
  predictor = NULL,
  main = NULL,
  what = c("volcano", "coefs", "pvals"),
  p.adjust.method = "holm",
  p.transform = function(x) -log10(x),
  show = c("all", "signif"),
  xnames = NULL,
  pval.hline = c(0.05, 0.001),
  hline.col = "#ffffff",
  hline.dash = "dash",
  hline.annotate = as.character(pval.hline),
  ylim = NULL,
  xlab = NULL,
  ylab = NULL,
  group = NULL,

```



```

col.neg = "#43A4AC",
col.pos = "#FA9860",
col.ns = "#7f7f7f",
theme = rtTheme,
alpha = NULL,
volcano.annotate = TRUE,
volcano.annotate.n = 7,
volcano.hline = NULL,
volcano.hline.dash = "dot",
volcano.hline.annotate = NULL,
volcano.p.transform = function(x) -log10(x),
margin = NULL,
displayModeBar = TRUE,
trace = 0,
filename = NULL,
...
)

```

### Arguments

x	massGLM object
what	Character: "adjusted" or "raw" p-values to plot
xlab	Character: x-axis label for volcano plot

### Author(s)

E.D. Gennatas

---

plot.resample	plot <i>method for resample object</i>
---------------	--

---

### Description

Run [mplot3\\_res](#) on a [resample](#) object

### Usage

```

## S3 method for class 'resample'
plot(x, col = NULL, ...)

```

### Arguments

x	Vector; numeric or factor: Outcome used for resampling
col	Vector, color
...	Additional arguments passed to <a href="#">mplot3_res</a>

**Author(s)**

E.D. Gennatas

---

plot.rtModCVCalibration

*Plot rtModCVCalibration object*


---

**Description**

Plot Calibration plots and Brier score boxplots for rtModCVCalibration object

**Usage**

```
## S3 method for class 'rtModCVCalibration'
plot(
  x,
  what = c("calibration", "brier"),
  type = c("aggregate.all", "aggregate.by.resample"),
  bin.method = c("quantile", "equidistant"),
  filename = NULL,
  ...
)
```

**Arguments**

x	rtModCVCalibration object
what	Character: "calibration" or "brier"
type	Character: "aggregate.all" or "aggregate.by.resample"
bin.method	Character: "quantile" or "equidistant"
filename	Character: Path to save plot as pdf
...	Additional arguments

**Details**

For calibration plots, type = "aggregate.all" is likely the more informative one. It shows calibrations curves before and after calibration by aggregating across all outer test sets. The type = "aggregate.by.resample" option shows the calibration curves after calibration for each outer resample.

For Brier boxplots, type = "aggregate.all" shows 1 score per outer resample prior to calibration and multiple (equal n.resamples used in [calibrate\\_cv](#)) brier scores per outer resample after calibration. This is for diagnostic purposes mainly. For presentation, the type = "aggregate.by.resample" option shows the mean Brier score per outer resample prior to calibration and after calibration and makes more sense. The uncalibrated estimates could be resampled using the calibration model resamples to produce a more comparable boxplot of Brier scores when using the type = "aggregate.all" option, but that seems artifactual.

More options are certainly possibly, e.g. an "aggregate.none" that would show all calibration resamples for all outer resamples, and can be added in the future if needed.

**Value**

plotly object

**Author(s)**

E.D. Gennatas

---

plot.rtTest	<i>Plot rtTest object</i>
-------------	---------------------------

---

**Description**

Plot rtTest object

**Usage**

```
## S3 method for class 'rtTest'  
plot(  
  x,  
  main = NULL,  
  mar = NULL,  
  uni.type = c("density", "histogram", "hd"),  
  boxplot.xlab = FALSE,  
  theme = rtTheme,  
  par.reset = TRUE,  
  ...  
)
```

**Arguments**

x	rtTest object
main	Character: Main title
theme	Character: Run themes() for available themes

**Author(s)**

E.D. Gennatas

---

plotly.heat	<i>Heatmap with plotly</i>
-------------	----------------------------

---

**Description**

Draw a heatmap using plotly

**Usage**

```
plotly.heat(  
  z,  
  x = NULL,  
  y = NULL,  
  title = NULL,  
  col = penn.heat(21),  
  xlab = NULL,  
  ylab = NULL,  
  zlab = NULL,  
  transpose = TRUE  
)
```

**Arguments**

<code>z</code>	Input matrix
<code>x, y</code>	Vectors for x, y axes
<code>title</code>	Plot title
<code>col</code>	Set of colors to make gradient from
<code>xlab</code>	x-axis label
<code>ylab</code>	y-axis label
<code>zlab</code>	z value label
<code>transpose</code>	Logical: If TRUE, transpose matrix

**Author(s)**

E.D. Gennatas

---

precision	<i>Precision (aka PPV)</i>
-----------	----------------------------

---

**Description**

The first factor level is considered the positive case.

**Usage**

```
precision(true, estimated, harmonize = FALSE, verbosity = 1)
```

**Arguments**

true	Factor: True labels
estimated	Factor: Estimated labels
harmonize	Logical: If TRUE, run <a href="#">factor_harmonize</a> first
verbosity	Integer: If > 0, print messages to console.

---

predict.addtree	<i>Predict Method for MediBoost Model</i>
-----------------	---

---

**Description**

Obtains predictions from a trained MediBoost model

**Usage**

```
## S3 method for class 'addtree'
predict(object, newdata, verbose = FALSE, ...)
```

**Arguments**

object	A trained model of class "addtree"
newdata	Optional: a matrix / data.frame of features with which to predict
verbose	Logical: If TRUE, print messages to output
...	Not used

**Author(s)**

E.D. Gennatas

---

predict.boost	<i>Predict method for boost object</i>
---------------	--

---

### Description

Predict method for boost object

### Usage

```
## S3 method for class 'boost'
predict(
  object,
  newdata = NULL,
  n.feats = NCOL(newdata),
  n.iter = NULL,
  as.matrix = FALSE,
  verbose = FALSE,
  n.cores = rtCores,
  ...
)
```

### Arguments

object	boost object
newdata	data.frame: New data to predict on
n.feats	Integer: Number of features to use from newdata
n.iter	Integer: Number of iterations to use
as.matrix	Logical: If TRUE, return matrix of predictions for each iteration, otherwise return vector
verbose	Logical: If TRUE, print messages to console
n.cores	Integer: Number of cores to use
...	Not used

### Author(s)

E.D. Gennatas

---

predict.cartLite      *Predict method for cartLite object*

---

**Description**

Predict method for cartLite object

**Usage**

```
## S3 method for class 'cartLite'  
predict(object, newdata, verbose = FALSE, ...)
```

**Arguments**

object	cartLite object
newdata	Data frame of predictors
verbose	Logical: If TRUE, print messages to console.
...	Unused

**Author(s)**

E.D. Gennatas

---

predict.cartLiteBoostTV  
*Predict method for cartLiteBoostTV object*

---

**Description**

Predict method for cartLiteBoostTV object

**Usage**

```
## S3 method for class 'cartLiteBoostTV'  
predict(  
  object,  
  newdata = NULL,  
  n.feats = NCOL(newdata),  
  n.iter = NULL,  
  as.matrix = FALSE,  
  verbose = FALSE,  
  n.cores = rtCores,  
  ...  
)
```

**Arguments**

object	cartLiteBoostTV object
newdata	Set of predictors
n.feat	Integer: N of features to use. Default = NCOL(newdata)
n.iter	Integer: N of iterations to predict from. Default = (all available)
as.matrix	Logical: If TRUE, return predictions from each iterations. Default = FALSE
verbose	Logical: If TRUE, print messages to console. Default = FALSE
n.cores	Integer: Number of cores to use. Default = rtCores
...	Unused

**Author(s)**

E.D. Gennatas

---

predict.glmLite      *Predict method for glmLite object*

---

**Description**

Predict method for glmLite object

**Usage**

```
## S3 method for class 'glmLite'
predict(object, newdata, verbose = FALSE, ...)
```

**Arguments**

object	<a href="#">glmLite</a> object
newdata	Data frame of predictors
verbose	Logical: If TRUE, print messages to console. Default = FALSE
...	Unused

**Author(s)**

E.D. Gennatas



---

`predict.glmLiteBoostTV`*Predict method for glmLiteBoostTV object*

---

**Description**

Predict method for glmLiteBoostTV object

**Usage**

```
## S3 method for class 'glmLiteBoostTV'  
predict(  
  object,  
  newdata = NULL,  
  n.feats = NCOL(newdata),  
  n.iter = NULL,  
  as.matrix = FALSE,  
  verbose = FALSE,  
  n.cores = rtCores,  
  ...  
)
```

**Arguments**

<code>object</code>	glmLiteBoostTV object
<code>newdata</code>	Set of predictors
<code>n.feats</code>	Integer: N of features to use.
<code>n.iter</code>	Integer: N of iterations to predict from.
<code>as.matrix</code>	Logical: If TRUE, return predictions from each iteration.
<code>verbose</code>	Logical: If TRUE, print messages to console.
<code>n.cores</code>	Integer: Number of cores to use.
<code>...</code>	Unused

**Author(s)**

E.D. Gennatas

---

predict.hytboost      *Predict method for hytboost object*

---

### Description

Predict method for hytboost object

### Usage

```
## S3 method for class 'hytboost'  
predict(  
  object,  
  newdata = NULL,  
  n.iter = NULL,  
  fixed.cxr = NULL,  
  as.matrix = FALSE,  
  n.cores = 1,  
  verbose = FALSE,  
  ...  
)
```

### Arguments

object	hytboost object
newdata	data.frame of predictors
n.iter	Integer: Use the first so many trees for prediction
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata
as.matrix	Logical: If TRUE, output
n.cores	Integer: Number of cores to use
verbose	Logical: If TRUE, print messages to console
...	Not used

### Author(s)

E.D. Gennatas

---

predict.hytboostnow     *Predict method for hytboostnow object*

---

**Description**

Predict method for hytboostnow object

**Usage**

```
## S3 method for class 'hytboostnow'  
predict(  
  object,  
  newdata = NULL,  
  n.feats = NCOL(newdata),  
  n.iter = NULL,  
  fixed.cxr = NULL,  
  as.matrix = FALSE,  
  n.cores = 1,  
  verbose = FALSE,  
  ...  
)
```

**Arguments**

object             hytboostnow object

**Author(s)**

E.D. Gennatas

---

predict.hytreenow     *Predict method for hytreeLite object*

---

**Description**

Predict method for hytreeLite object

**Usage**

```
## S3 method for class 'hytreenow'  
predict(  
  object,  
  newdata,  
  n.feats = NCOL(newdata),  
  fixed.cxr = NULL,  
  cxr.newdata = NULL,
```

```

    cxr = FALSE,
    cxrcoef = FALSE,
    verbose = FALSE,
    ...
)

```

### Arguments

object	hytreew
newdata	Data frame of predictors
n.feats	(internal use) Integer: Use first n.feats columns of newdata to predict. Defaults to all
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata
cxr.newdata	(internal use) Data frame: Use these values to match cases by rules
cxr	Logical: If TRUE, return list which includes cases-by-rules matrix along with predicted values
cxrcoef	Logical: If TRUE, return cases-by-rules * coefficients matrix along with predicted values
verbose	Logical: If TRUE, print messages to console
...	Not used

### Author(s)

E.D. Gennatas

---

predict.hytreew      *Predict method for hytreew object*

---

### Description

Predict method for hytreew object

### Usage

```

## S3 method for class 'hytreew'
predict(
  object,
  newdata,
  n.feats = NCOL(newdata),
  fixed.cxr = NULL,
  cxr.newdata = NULL,
  cxr = FALSE,
  cxrcoef = FALSE,
  verbose = FALSE,
  ...
)

```

**Arguments**

object	hytreew
newdata	Data frame of predictors
n.feat	(internal use) Integer: Use first n.feat columns of newdata to predict. Defaults to all
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata
cxr.newdata	(internal use) Data frame: Use these values to match cases by rules
cxr	Logical: If TRUE, return list which includes cases-by-rules matrix along with predicted values
cxrcoef	Logical: If TRUE, return cases-by-rules * coefficients matrix along with predicted values
verbose	Logical: If TRUE, print messages to console
...	Not used

**Author(s)**

E.D. Gennatas

---

predict.LightRuleFit    predict *method for LightRuleFit object*

---

**Description**

predict method for LightRuleFit object

**Usage**

```
## S3 method for class 'LightRuleFit'
predict(
  object,
  newdata = NULL,
  return.cases.by.rules = FALSE,
  verbose = TRUE,
  ...
)
```

**Arguments**

object	LightRuleFit object
newdata	Feature matrix / data.frame: will be converted to data.table
return.cases.by.rules	Logical: If TRUE, return cases by rules matrix
verbose	Logical: If TRUE, print messages during execution. Default = TRUE
...	Ignored

**Value**

Vector of estimated values

---

predict.lihad	<i>Predict method for lihad object</i>
---------------	--

---

**Description**

Predict method for lihad object

**Usage**

```
## S3 method for class 'lihad'  
predict(  
  object,  
  newdata = NULL,  
  learning.rate = NULL,  
  n.feats = NULL,  
  verbose = FALSE,  
  cxrcoef = FALSE,  
  ...  
)
```

**Arguments**

object	an rtMod trained with <a href="#">s_LIHAD</a> or an lihad object
newdata	data frame of predictor features
learning.rate	Float: learning rate if object was lihad
n.feats	Integer: internal use only
verbose	Logical: If TRUE, print messages to console.
cxrcoef	Logical: If TRUE, return matrix of cases by coefficients along with predictions.
...	Not used

**Author(s)**

E.D. Gennatas

---

predict.linadleaves    *Predict method for linadleaves object*

---

### Description

Predict method for linadleaves object

### Usage

```
## S3 method for class 'linadleaves'
predict(
  object,
  newdata,
  type = c("response", "probability", "all", "step"),
  n.leaves = NULL,
  fixed.cxr = NULL,
  cxr.newdata = NULL,
  cxr = FALSE,
  cxrcoef = FALSE,
  verbose = FALSE,
  ...
)
```

### Arguments

object	shytreesRaw
newdata	Data frame of predictors
type	Character: "response", "probability", "all", "step"
n.leaves	Integer: Use the first n.leaves of the tree for prediction
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata
cxr.newdata	(internal use) Data frame: Use these values to match cases by rules
cxr	Logical: If TRUE, return list which includes cases-by-rules matrix along with predicted values
cxrcoef	Logical: If TRUE, return cases-by-rules * coefficients matrix along with predicted values
verbose	Logical: If TRUE, print messages to console
...	Not used

### Author(s)

E.D. Gennatas

---

predict.nlareg      *Predict method for nlareg object*

---

**Description**

Predict method for nlareg object

**Usage**

```
## S3 method for class 'nlareg'
predict(object, newdata, ...)
```

**Arguments**

object	nlareg object
newdata	Data frame of predictors
...	Unused

**Author(s)**

E.D. Gennatas

---

predict.nullmod      **rtemis** internal: *predict for an object of class nullmod*

---

**Description**

**rtemis** internal: predict for an object of class nullmod

**Usage**

```
## S3 method for class 'nullmod'
predict(object, newdata = NULL, ...)
```

**Arguments**

object	Object of class nullmod
newdata	Not used
...	Not used



---

predict.rtBSplines      *Predict S3 method for rtBSplines*

---

**Description**

Predict S3 method for rtBSplines

**Usage**

```
## S3 method for class 'rtBSplines'  
predict(object, newdata = NULL, ...)
```

**Arguments**

object	rtBSplines object created by <a href="#">dat2bsplines</a>
newdata	data.frame of new data.
...	Not used.

**Author(s)**

E.D. Gennatas

---

predict.rtModCVCalibration  
*Predict using calibrated model*

---

**Description**

Predict using a calibrated model returned by [calibrate\\_cv](#)

**Usage**

```
## S3 method for class 'rtModCVCalibration'  
predict(object, mod, newdata, ...)
```

**Arguments**

object	rtModCVCalibration object returned by <a href="#">calibrate_cv</a>
mod	rtModCV object returned by <a href="#">train_cv</a>
newdata	Data frame: New data to predict on
...	Additional arguments - Use to define which.repeat, which should be an integer defining which repeat to use for prediction. Defaults to 1 if not specified.

**Author(s)**

EDG

---

predict.rtTLS	predict.rtTLS: predict <i>method for</i> rtTLS <i>object</i>
---------------	--

---

**Description**

predict.rtTLS: predict method for rtTLS object

**Usage**

```
## S3 method for class 'rtTLS'
predict(object, newdata, ...)
```

**Arguments**

object	rtTLS object created by <a href="#">s_TLS</a>
newdata	data.frame of new data.
...	Not used.

---

predict.rulefit	predict <i>method for</i> rulefit <i>object</i>
-----------------	---

---

**Description**

predict method for rulefit object

**Usage**

```
## S3 method for class 'rulefit'
predict(object, newdata = NULL, verbose = TRUE, ...)
```

**Arguments**

object	rulefit object
newdata	Feature matrix / data.frame: will be converted to data.table
verbose	Logical: If TRUE, print messages during execution. Default = TRUE
...	Ignored

**Value**

Vector of estimated values

---

```
preprocess
```

```
Data preprocessing
```

---

## Description

Prepare data for analysis and visualization

## Usage

```
preprocess(  
  x,  
  completeCases = FALSE,  
  removeCases.thres = NULL,  
  removeFeatures.thres = NULL,  
  missingness = FALSE,  
  impute = FALSE,  
  impute.type = c("missRanger", "micePMM", "meanMode"),  
  impute.missRanger.params = list(pmm.k = 3, maxiter = 10, num.trees = 500),  
  impute.discrete = get_mode,  
  impute.numeric = mean,  
  integer2factor = FALSE,  
  integer2numeric = FALSE,  
  logical2factor = FALSE,  
  logical2numeric = FALSE,  
  numeric2factor = FALSE,  
  numeric2factor.levels = NULL,  
  numeric.cut.n = 0,  
  numeric.cut.labels = FALSE,  
  numeric.quant.n = 0,  
  numeric.quant.NAonly = FALSE,  
  len2factor = 0,  
  character2factor = FALSE,  
  factorNA2missing = FALSE,  
  factorNA2missing.level = "missing",  
  factor2integer = FALSE,  
  factor2integer_startat0 = TRUE,  
  scale = FALSE,  
  center = scale,  
  removeConstants = FALSE,  
  removeConstants.skipMissing = TRUE,  
  removeDuplicates = FALSE,  
  oneHot = FALSE,  
  exclude = NULL,  
  xname = NULL,  
  verbose = TRUE  
)
```

**Arguments**

<code>x</code>	data.frame to be preprocessed
<code>completeCases</code>	Logical: If TRUE, only retain complete cases (no missing data). Default = FALSE
<code>removeCases.thres</code>	Float (0, 1): Remove cases with $\geq$ to this fraction of missing features.
<code>removeFeatures.thres</code>	Float (0, 1): Remove features with missing values in $\geq$ to this fraction of cases.
<code>missingness</code>	Logical: If TRUE, generate new boolean columns for each feature with missing values, indicating which cases were missing data.
<code>impute</code>	Logical: If TRUE, impute missing cases. See <code>impute.discrete</code> and <code>impute.numeric</code> for how
<code>impute.type</code>	Character: How to impute data: "missRanger" and "missForest" use the packages of the same name to impute by iterative random forest regression. "rfImpute" uses <code>randomForest::rfImpute</code> (see its documentation), "meanMode" will use mean and mode by default or any custom function defined in <code>impute.discrete</code> and <code>impute.numeric</code> . Default = "missRanger" (which is much faster than "missForest"). "missForest" is included for compatibility with older pipelines.
<code>impute.missRanger.params</code>	Named list with elements "pmm.k" and "maxiter", which are passed to <code>missRanger::missRanger</code> . <code>pmm.k</code> greater than 0 results in predictive mean matching. Default <code>pmm.k</code> = 3 <code>maxiter</code> = 10 <code>num.trees</code> = 500. Reduce <code>num.trees</code> for faster imputation especially in large datasets. Set <code>pmm.k</code> = 0 to disable predictive mean matching to <code>missForest::missForest</code>
<code>impute.discrete</code>	Function that returns single value: How to impute discrete variables for <code>impute.type</code> = "meanMode". Default = <code>get_mode</code>
<code>impute.numeric</code>	Function that returns single value: How to impute continuous variables for <code>impute.type</code> = "meanMode". Default = <code>mean</code>
<code>integer2factor</code>	Logical: If TRUE, convert all integers to factors. This includes <code>bit64::integer64</code> columns
<code>integer2numeric</code>	Logical: If TRUE, convert all integers to numeric (will only work if <code>integer2factor</code> = FALSE) This includes <code>bit64::integer64</code> columns
<code>logical2factor</code>	Logical: If TRUE, convert all logical variables to factors
<code>logical2numeric</code>	Logical: If TRUE, convert all logical variables to numeric
<code>numeric2factor</code>	Logical: If TRUE, convert all numeric variables to factors
<code>numeric2factor.levels</code>	Character vector: Optional - will be passed to <code>levels</code> arg of <code>factor()</code> if <code>numeric2factor</code> = TRUE (For advanced/ specific use cases; need to know unique values of numeric vector(s) and given all numeric vars have same unique values)
<code>numeric.cut.n</code>	Integer: If $> 0$ , convert all numeric variables to factors by binning using <code>base::cut</code> with breaks equal to this number

<code>numeric.cut.labels</code>	Logical: The labels argument of <code>base::cut</code>
<code>numeric.quant.n</code>	Integer: If $> 0$ , convert all numeric variables to factors by binning using <code>base::cut</code> with breaks equal to this number of quantiles produced using <code>stats::quantile</code>
<code>numeric.quant.NAonly</code>	Logical: If TRUE, only bin numeric variables with missing values
<code>len2factor</code>	Integer ( $\geq 2$ ): Convert all variables with less than or equal to this number of unique values to factors. Default = NULL. For example, if binary variables are encoded with 1, 2, you could use <code>len2factor = 2</code> to convert them to factors.
<code>character2factor</code>	Logical: If TRUE, convert all character variables to factors
<code>factorNA2missing</code>	Logical: If TRUE, make NA values in factors be of level <code>factorNA2missing.level</code> . In many cases this is the preferred way to handle missing data in categorical variables. Note that since this step is performed before imputation, you can use this option to handle missing data in categorical variables and impute numeric variables in the same preprocess call.
<code>factorNA2missing.level</code>	Character: Name of level if <code>factorNA2missing = TRUE</code> . Default = "missing"
<code>factor2integer</code>	Logical: If TRUE, convert all factors to integers
<code>factor2integer_startat0</code>	Logical: If TRUE, start integer coding at 0
<code>scale</code>	Logical: If TRUE, scale columns of <code>x</code>
<code>center</code>	Logical: If TRUE, center columns of <code>x</code> . Note that by default it is the same as <code>scale</code>
<code>removeConstants</code>	Logical: If TRUE, remove constant columns.
<code>removeConstants.skipMissing</code>	Logical: If TRUE, skip missing values, before checking if feature is constant
<code>removeDuplicates</code>	Logical: If TRUE, remove duplicate cases.
<code>oneHot</code>	Logical: If TRUE, convert all factors using one-hot encoding
<code>exclude</code>	Integer, vector: Exclude these columns from preprocessing.
<code>xname</code>	Character: Name of <code>x</code> for messages
<code>verbose</code>	Logical: If TRUE, write messages to console.

## Details

Order of operations (reflected by order of arguments in usage):

- keep complete cases only
- remove constants
- remove duplicates

- remove cases by missingness threshold
- remove features by missingness threshold
- integer to factor
- integer to numeric
- logical to factor
- logical to numeric
- numeric to factor
- cut numeric to n bins
- cut numeric to n quantiles
- numeric with less than N unique values to factor
- character to factor
- factor NA to named level
- add missingness column
- impute
- scale and/or center
- one-hot encoding

**Author(s)**

E.D. Gennatas

---

preprocess\_                      *Data preprocessing (in-place)*

---

**Description**

Prepare data for analysis and visualization

**Usage**

```
preprocess_(  
  x,  
  removeFeatures.thres = NULL,  
  missingness = FALSE,  
  integer2factor = FALSE,  
  integer2numeric = FALSE,  
  logical2factor = FALSE,  
  logical2numeric = FALSE,  
  numeric2factor = FALSE,  
  numeric2factor.levels = NULL,  
  len2factor = 0,  
  character2factor = FALSE,  
  factorNA2missing = FALSE,  
)
```

```

    factorNA2missing.level = "missing",
    scale = FALSE,
    center = scale,
    removeConstants = FALSE,
    oneHot = FALSE,
    exclude = NULL,
    verbose = TRUE
)

```

## Arguments

**x** data.frame or data.table to be preprocessed. If data.frame, will be converted to data.table in-place of missing features.

**removeFeatures.thres** Float (0, 1): Remove features with missing values in  $\geq$  to this fraction of cases.

**missingness** Logical: If TRUE, generate new boolean columns for each feature with missing values, indicating which cases were missing data.

**integer2factor** Logical: If TRUE, convert all integers to factors

**integer2numeric** Logical: If TRUE, convert all integers to numeric (will only work if integer2factor = FALSE)

**logical2factor** Logical: If TRUE, convert all logical variables to factors

**logical2numeric** Logical: If TRUE, convert all logical variables to numeric

**numeric2factor** Logical: If TRUE, convert all numeric variables to factors

**numeric2factor.levels** Character vector: Optional - If numeric2factor = TRUE, use these levels for all numeric variables.

**len2factor** Integer ( $\geq 2$ ): Convert all numeric variables with less than or equal to this number of unique values to factors. For example, if binary variables are encoded with 1, 2, you could use len2factor = 2 to convert them to factors. If race is encoded with 6 integers, you can use 6.

**character2factor** Logical: If TRUE, convert all character variables to factors

**factorNA2missing** Logical: If TRUE, make NA values in factors be of level factorNA2missing.level. In many cases this is the preferred way to handle missing data in categorical variables. Note that since this step is performed before imputation, you can use this option to handle missing data in categorical variables and impute numeric variables in the same preprocess call.

**factorNA2missing.level** Character: Name of level if factorNA2missing = TRUE.

**scale** Logical: If TRUE, scale columns of x

**center** Logical: If TRUE, center columns of x

removeConstants	Logical: If TRUE, remove constant columns.
oneHot	Logical: If TRUE, convert all factors using one-hot encoding
exclude	Integer, vector: Exclude these columns from preprocessing.
verbose	Logical: If TRUE, write messages to console.

### Details

This function (ending in "\_") performs operations **in-place** and returns the preprocessed `data.table` silently (e.g. for piping). Note that imputation is not currently supported - use [preprocess](#) for imputation.

Order of operations is the same as the order of arguments in usage:

- keep complete cases only
- remove duplicates
- remove cases by missingness threshold
- remove features by missingness threshold
- integer to factor
- integer to numeric
- logical to factor
- logical to numeric
- numeric to factor
- numeric with less than N unique values to factor
- character to factor
- factor NA to named level
- add missingness column
- scale and/or center
- remove constants
- one-hot encoding

### Author(s)

E.D. Gennatas

### Examples

```
## Not run:
x <- data.table(a = sample(c(1:3), 30, T),
b = rnorm(30, 12),
c = rnorm(30, 200),
d = sample(c(21:22), 30, T),
e = rnorm(30, -100),
f = rnorm(30, 950),
g = rnorm(30),
h = rnorm(30))
```



```
## add duplicates
x <- rbind(x, x[c(1, 3), ])
## add constant
x[, z := 99]
preprocess_(x)

## End(Not run)
```

---

present

*Present elevate models*

---

## Description

Plot training and testing performance boxplots of multiple ‘rtModCV’ objects created by [train\\_cv](#) using [dplot3\\_box](#)

## Usage

```
present(
  ...,
  mod.names = NULL,
  which.repeat = 1,
  metric = NULL,
  plot.train = TRUE,
  plot.test = TRUE,
  boxpoints = "all",
  annotate_meansd = TRUE,
  main = NULL,
  ylim = NULL,
  htest = "none",
  htest.annotate.y = NULL,
  col = NULL,
  theme = rtTheme,
  margin = list(b = 65, l = 100, t = 60, r = 18, pad = 0),
  subplot.margin = 0.0666,
  filename = NULL,
  file.width = 500,
  file.height = 550,
  file.scale = 1
)
```

## Arguments

...	rtModCV objects created with <a href="#">train_cv</a>
mod.names	Character: Names of models being plotted.
which.repeat	Integer: which rtModCV repeat to plot.
metric	Character: which metric to plot.

plot.train	Logical: If TRUE, plot training performance.
plot.test	Logical: If TRUE, plot testing performance.
boxpoints	Character or FALSE: "all", "suspectedoutliers", "outliers" See <a href="https://plotly.com/r/box-plots/#choosing-the-algorithm-for-computing-quartiles">https://plotly.com/r/box-plots/#choosing-the-algorithm-for-computing-quartiles</a>
annotate_meansd	Logical: If TRUE, annotate with mean (SD) of each box
main	Character: Plot title.
ylim	Numeric vector: y-axis limits
hstest	Character: e.g. "t.test", "wilcox.test" to compare each box to the <i>first</i> box. If grouped, compare within each group to the first box. If p-value of test is less than hstest.thresh, add asterisk above/ to the side of each box
hstest.annotate.y	Numeric: y-axis paper coordinate for hstest annotation
col	Color, vector: Color for boxes. If NULL, which will draw colors from palette
theme	Character: Theme to use: Run themes() for available themes
margin	Named list: plot margins. Default = list(b = 65, l = 65, t = 50, r = 10, pad = 0)
subplot.margin	Numeric: margin between subplots.
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number

**Author(s)**

E.D. Gennatas

---

present\_gridsearch      *Present gridsearch results*

---

**Description**

Present gridsearch results

**Usage**

present\_gridsearch(x, rtModCV.repeat = 1, ...)

**Arguments**

x	rtMod or rtModCV objects
rtModCV.repeat	Integer: Which repeat to use, when x is rtModCV object
...	Additional arguments to pass to knitr::kable used to print the best tune table

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
mod <- s_CART(iris, cp = c(0, .1), maxdepth = c(3, 5))
mod_10ss <- elevate(iris, mod = "cart", cp = c(0, .1), maxdepth = c(3, 5))
present_gridsearch(mod)
present_gridsearch(mod_10ss)

## End(Not run)
```

---

previewcolor

*Preview color v2.0*

---

**Description**

Preview one or multiple colors using little rhombi with their little labels up top

**Usage**

```
previewcolor(
  x,
  main = NULL,
  bg = "#333333",
  main.col = "#b3b3b3",
  main.x = 0.7,
  main.y = 0.2,
  main.adj = 0,
  main.cex = 0.9,
  main.font = 1,
  width = NULL,
  xlim = NULL,
  ylim = c(0, 2.2),
  asp = 1,
  labels.y = 1.55,
  label.cex = NULL,
  mar = c(0, 0, 0, 1),
  par.reset = TRUE,
  filename = NULL,
  pdf.width = 8,
  pdf.height = 2.5
)
```

**Arguments**

x	Color, vector: One or more colors that R understands
main	Character: Title. Default = NULL, which results in <code>deparse(substitute(x))</code>
bg	Background color.
main.col	Color: Title color
main.x	Float: x coordinate for main.
main.y	Float: y coordinate for main.
main.adj	Float: adj argument to <code>mtext</code> for main.
main.cex	Float: character expansion factor for main. Default = .9
main.font	Integer, 1 or 2: Weight of main 1: regular, 2: bold. Default = 2
width	Float: Plot width. Default = NULL, i.e. set automatically
xlim	Vector, length 2: x-axis limits. Default = NULL, i.e. set automatically
ylim	Vector, length 2: y-axis limits.
asp	Float: Plot aspect ratio.
labels.y	Float: y coord for labels. Default = 1.55 (rhombi are fixed and range y .5 - 1.5)
label.cex	Float: Character expansion for labels. Default = NULL, and is calculated automatically based on length of x
mar	Numeric vector, length 4: margin size.
par.reset	Logical: If TRUE, reset <code>par</code> settings on exit.
filename	Character: Path to save plot as PDF.
pdf.width	Numeric: Width of PDF in inches.
pdf.height	Numeric: Height of PDF in inches.

**Value**

Nothing, prints plot

**Examples**

```
colors <- colorgradient.x(seq(-5, 5))
previewcolor(colors)
```

---

print.addtree	<i>Print method for addtree object created using <a href="#">s_AddTree</a></i>
---------------	--

---

**Description**

Print method for addtree object created using [s\\_AddTree](#)

**Usage**

```
## S3 method for class 'addtree'  
print(x, ...)
```

**Arguments**

x	rtMod object created using <a href="#">s_AddTree</a>
...	Not used

**Author(s)**

E.D. Gennatas

---

print.boost	<i>Print method for <a href="#">boost</a> object</i>
-------------	--

---

**Description**

Print method for [boost](#) object

**Usage**

```
## S3 method for class 'boost'  
print(x, ...)
```

**Arguments**

x	<a href="#">boost</a> object
...	Not used

**Author(s)**

E.D. Gennatas

print.cartLiteBoostTV *Print method for cartLiteBoostTV object*

---

### Description

Print method for [cartLiteBoostTV](#) object

### Usage

```
## S3 method for class 'cartLiteBoostTV'  
print(x, ...)
```

### Arguments

x	cartLiteBoostTV object
...	Additional arguments

### Author(s)

E.D. Gennatas

---

print.CheckData *Print CheckData object*

---

### Description

Print CheckData object

### Usage

```
## S3 method for class 'CheckData'  
print(  
  x,  
  type = c("plaintext", "html"),  
  name = NULL,  
  check_integers = FALSE,  
  css = list(font.family = "Helvetica", color = "#fff", background.color = "#242424"),  
  ...  
)
```

**Arguments**

x	CheckData object.
type	Character: Output type: "plaintext" or "html".
name	Character: Dataset name.
check_integers	Logical: If TRUE and there are integer features, prints a message to consider converting to factors.
css	List with font.family, color, and background.color elements.
...	Not used.

**Author(s)**

E.D. Gennatas

---

`print.class_error`      *Print class\_error*

---

**Description**

Print [class\\_error](#)

**Usage**

```
## S3 method for class 'class_error'  
print(x, decimal.places = 4, ...)
```

**Arguments**

x	Object of type <a href="#">class_error</a>
decimal.places	Integer: Number of decimal places to print
...	Not used

**Author(s)**

E.D. Gennatas

print.glmLiteBoostTV *Print method for glmLiteBoostTV object*

---

**Description**

Print method for glmLiteBoostTV object

**Usage**

```
## S3 method for class 'glmLiteBoostTV'  
print(x, ...)
```

**Arguments**

x	glmLiteBoostTV object
...	Not used

**Author(s)**

E.D. Gennatas

---

print.gridSearch *print method for gridSearch object*

---

**Description**

print method for gridSearch object

**Usage**

```
## S3 method for class 'gridSearch'  
print(x, ...)
```

**Arguments**

x	Object of class gridSearch created by gridSearchLearn
...	Unused

**Author(s)**

E.D. Gennatas



---

print.hytboost	<i>Print method for hytboost object</i>
----------------	---

---

**Description**

Print method for hytboost object

**Usage**

```
## S3 method for class 'hytboost'  
print(x, ...)
```

**Arguments**

x	hytboost object
...	Not used

**Author(s)**

E.D. Gennatas

---

print.hytboostnow	<i>Print method for boost object</i>
-------------------	--------------------------------------

---

**Description**

Print method for boost object

**Usage**

```
## S3 method for class 'hytboostnow'  
print(x, ...)
```

**Arguments**

x	hytboostnow object
...	Not used

**Author(s)**

E.D. Gennatas

---

`print.lihad`                    *Print method for lihad object*

---

**Description**

Print method for lihad object

**Usage**

```
## S3 method for class 'lihad'  
print(x, ...)
```

**Arguments**

<code>x</code>	lihad object
<code>...</code>	Not used

**Author(s)**

E.D. Gennatas

---

`print.linadleaves`                    *Print method for linadleaves object*

---

**Description**

Print method for linadleaves object

**Usage**

```
## S3 method for class 'linadleaves'  
print(x, ...)
```

**Arguments**

<code>x</code>	linadleaves object
<code>...</code>	Not used

**Author(s)**

E.D. Gennatas

---

print.massGAM	print <i>massGAM</i> object
---------------	-----------------------------

---

**Description**

print*massGAM* object

**Usage**

```
## S3 method for class 'massGAM'  
print(x, ...)
```

**Arguments**

x	<i>massGAM</i> object
...	Not used

**Author(s)**

E.D. Gennatas

---

print.massGLM	print <i>massGLM</i> object
---------------	-----------------------------

---

**Description**

print*massGLM* object

**Usage**

```
## S3 method for class 'massGLM'  
print(x, ...)
```

**Arguments**

x	<i>massGLM</i> object
...	Not used

**Author(s)**

E.D. Gennatas

---

print.regError      *Print regError object*

---

**Description**

print regError object

**Usage**

```
## S3 method for class 'regError'  
print(x, ...)
```

**Arguments**

x	regError object
...	Not used

**Author(s)**

E.D. Gennatas

---

print.resample      *print method for [resample](#) object*

---

**Description**

Print resample information

**Usage**

```
## S3 method for class 'resample'  
print(x, ...)
```

**Arguments**

x	<a href="#">resample</a> object
...	Not used

**Author(s)**

E.D. Gennatas

---

`print.rtBiasVariance` *Print method for [bias\\_variance](#)*

---

### **Description**

Print method for [bias\\_variance](#)

### **Usage**

```
## S3 method for class 'rtBiasVariance'  
print(x, ...)
```

### **Arguments**

<code>x</code>	Output of <a href="#">bias_variance</a>
<code>...</code>	Not used

### **Author(s)**

E.D. Gennatas

---

`print.rtDecom` *print.rtDecom: print method for rtDecom object*

---

### **Description**

`print.rtDecom`: print method for `rtDecom` object

### **Usage**

```
## S3 method for class 'rtDecom'  
print(x, ...)
```

### **Arguments**

<code>x</code>	<code>rtDecom</code> object
<code>...</code>	Not used

---

print.rtTLS	print.rtTLS: print <i>method for rtTLS object</i>
-------------	---

---

**Description**

print.rtTLS: print method for rtTLS object

**Usage**

```
## S3 method for class 'rtTLS'
print(x, ...)
```

**Arguments**

x	rtTLS object created by <a href="#">s_TLS</a>
...	Not used.

---

print.surv_error	<i>Print <a href="#">surv_error</a></i>
------------------	---

---

**Description**

Print [surv\\_error](#)

**Usage**

```
## S3 method for class 'surv_error'
print(x, decimal.places = 4, ...)
```

**Arguments**

x	Object of type <a href="#">surv_error</a>
decimal.places	Integer: Number of decimal places to print. Default = 4
...	Not used

**Author(s)**

E.D. Gennatas

---

prune.addtree	<i>Prune AddTree tree</i>
---------------	---------------------------

---

**Description**

Prune an AddTree tree in Node format using data.tree to remove sister nodes with same class estimate.

**Usage**

```
prune.addtree(
  addtree,
  prune.empty.leaves = TRUE,
  remove.bad.parents = TRUE,
  verbose = TRUE
)
```

**Arguments**

addtree	rtMod trained with <a href="#">s_AddTree</a>
prune.empty.leaves	Logical: If TRUE, remove leaves with 0 cases.
remove.bad.parents	Logical: If TRUE, remove nodes with no siblings but children and give their children to their parent.
verbose	Logical: If TRUE, print messages to console.

**Author(s)**

E.D. Gennatas

---

psd	<i>Population Standard Deviation</i>
-----	--------------------------------------

---

**Description**

Estimate the population standard deviation:

$$\sqrt{\text{mean}(x^2) - \text{mean}(x)^2}$$

**Usage**

```
psd(x)
```

**Arguments**

x                    Numeric vector

**Details**

This will be particularly useful when the machines finally collect data on all humans. Caution is advised, however, as you never know how many may be hiding underground.

**Value**

Population standard deviation

**Author(s)**

E.D. Gennatas

---

qstat	<i>SGE qstat</i>
-------	------------------

---

**Description**

Run SGE qstat

**Usage**

qstat()

**Details**

alias for system("qstat")

---

read	<i>Read tabular data from a variety of formats</i>
------	--

---

**Description**

Read data and optionally clean column names, keep unique rows, and convert characters to factors



**Usage**

```

read(
  filename,
  datadir = NULL,
  make.unique = TRUE,
  character2factor = FALSE,
  clean.colnames = TRUE,
  delim.reader = c("data.table", "vroom", "duckdb", "arrow"),
  xls.sheet = 1,
  sep = NULL,
  quote = "\"",
  na.strings = c(""),
  output = c("data.table", "default"),
  attr = NULL,
  value = NULL,
  verbose = TRUE,
  fread_verbose = FALSE,
  timed = verbose,
  ...
)

```

**Arguments**

<code>filename</code>	Character: filename or full path if <code>datadir = NULL</code>
<code>datadir</code>	Character: Optional path to directory where filename is located. If not specified, filename must be the full path.
<code>make.unique</code>	Logical: If TRUE, keep unique rows only
<code>character2factor</code>	Logical: If TRUE, convert character variables to factors
<code>clean.colnames</code>	Logical: If TRUE, clean columns names using <a href="#">clean_colnames</a>
<code>delim.reader</code>	Character: package to use for reading delimited data
<code>xls.sheet</code>	Integer or character: Name or number of XLSX sheet to read
<code>sep</code>	Single character: field separator. If <code>delim.reader = "fread"</code> and <code>sep = NULL</code> , this defaults to "auto", otherwise defaults to ","
<code>quote</code>	Single character: quote character
<code>na.strings</code>	Character vector: Strings to be interpreted as NA values. For <code>delim.reader = "duckdb"</code> , this must be a single string.
<code>output</code>	Character: "default" or "data.table", If default, return the <code>delim.reader</code> 's default data structure, otherwise convert to <code>data.table</code>
<code>attr</code>	Character: Attribute to set (Optional)
<code>value</code>	Character: Value to set (if <code>attr</code> is not NULL)
<code>verbose</code>	Logical: If TRUE, print messages to console
<code>fread_verbose</code>	Logical: Passed to <code>data.table::fread</code>
<code>timed</code>	Logical: If TRUE, time the process and print to console

```
... Additional parameters to pass to data.table::fread, arrow::read_delim_arrow(),
vroom::vroom(), or openxlsx::read.xlsx()
```

### Details

read is a convenience function to read:

- **Delimited** files using data.table::fread(), arrow::read\_delim\_arrow(), vroom::vroom(), duckdb::duckdb\_read\_csv()
- **ARFF** files using farff::readARFF()
- **Parquet** files using arrow::read\_parquet()
- **XLSX** files using readxl::read\_excel()
- **DTA** files from Stata using haven::read\_dta()
- **FASTA** files using seqinr::read.fasta()
- **RDS** files using readRDS()

### Author(s)

E.D. Gennatas

### Examples

```
## Not run:
datadir <- "~/icloud/Data"
dat <- read("iris.csv", datadir)

## End(Not run)
```

---

read\_config

*Read rtemis configuration file*

---

### Description

Reads rtemis configuration file.

### Usage

```
read_config(config.path, verbose = TRUE)
```

### Arguments

file Character: Path to configuration file created by [create\\_config](#).

### Value

List.

**Author(s)**

EDG

---

recycle	<i>Recycle values of vector to match length of target</i>
---------	---

---

**Description**

Recycle values of vector to match length of target

**Usage**`recycle(x, target)`**Arguments**

x	Vector to be recycled
target	Object whose length defines target length

**Author(s)**

E.D. Gennatas

---

reg_error	<i>Regression Error Metrics</i>
-----------	---------------------------------

---

**Description**

Calculate error metrics for regression

**Usage**

```
reg_error(  
  x,  
  y,  
  rho = FALSE,  
  tau = FALSE,  
  pct.red = FALSE,  
  na.rm = FALSE,  
  verbosity = 0  
)
```

**Arguments**

x	Numeric vector: True values
y	Numeric vector: Predicted values
rho	Logical: If TRUE, calculate Spearman's rho
tau	Logical: If TRUE, calculate Kendall's tau
pct.red	Logical: If TRUE, calculate percent reduction in error
na.rm	Logical: If TRUE, remove NA values before computation
verbosity	Integer: If > 0, print messages to console

**Value**

Object of class regError

**Author(s)**

E.D. Gennatas

---

relu

*ReLU - Rectified Linear Unit*

---

**Description**

ReLU - Rectified Linear Unit

**Usage**

relu(x)

**Arguments**

x	Numeric: Input
---	----------------

resample

*Resampling methods***Description**

Create resamples of your data, e.g. for model building or validation. "bootstrap" gives the standard bootstrap, i.e. random sampling with replacement, using `bootstrap`, "strat.sub" creates stratified subsamples using `strat.sub`, while "strat.boot" uses `strat.boot` which runs `strat.sub` and then randomly duplicates some of the training cases to reach original length of input (default) or length defined by `target.length`.

**Usage**

```
resample(
  y,
  n.resamples = 10,
  resampler = c("strat.sub", "strat.boot", "kfold", "bootstrap", "loocv"),
  index = NULL,
  group = NULL,
  stratify.var = y,
  train.p = 0.75,
  strat.n.bins = 4,
  target.length = NROW(y),
  id.strat = NULL,
  rtset = NULL,
  seed = NULL,
  verbosity = TRUE
)
```

**Arguments**

<code>y</code>	Vector or data.frame: Usually the outcome; <code>NROW(y)</code> defines sample size
<code>n.resamples</code>	Integer: Number of training/testing sets required
<code>resampler</code>	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
<code>index</code>	List where each element is a vector of training set indices. Use this for manual/pre-defined train/test splits
<code>group</code>	Integer, vector, <code>length = length(y)</code> : Integer vector, where numbers define fold membership. e.g. for 10-fold on a dataset with 1000 cases, you could use <code>group = rep(1:10, each = 100)</code>
<code>stratify.var</code>	Numeric vector (optional): Variable used for stratification.
<code>train.p</code>	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
<code>strat.n.bins</code>	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
<code>target.length</code>	Integer: Number of cases for training set for resampler = "strat.boot".

id.strat	Vector of IDs which may be replicated: resampling should force replicates of each ID to only appear in the training or testing.
rtset	List: Output of an <a href="#">setup.resample</a> (or named list with same structure). NOTE: Overrides all other arguments. Default = NULL
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See <code>?base::set.seed</code>
verbosity	Logical: If TRUE, print messages to console

### Details

resample is used by multiple **rtemis** learners, `gridSearchLearn`, and [train\\_cv](#). Note that option 'kfold', which uses `kfold` results in resamples of slightly different length for `y` of small length, so avoid all operations which rely on equal-length vectors. For example, you can't place resamples in a `data.frame`, but must use a list instead.

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#)

### Examples

```
y <- rnorm(200)
# 10-fold (stratified)
res <- resample(y, 10, "kfold")
# 25 stratified subsamples
res <- resample(y, 25, "strat.sub")
# 100 stratified bootstraps
res <- resample(y, 100, "strat.boot")
```

---

reverseLevels

*Reverse factor levels*

---

### Description

Reverse the order of a factor's levels

### Usage

```
reverseLevels(x)
```

### Arguments

x                      Factor

**Author(s)**

E.D. Gennatas

---

 revfactorlevels      *Reverse factor level order*


---

**Description**

Reverse factor level order

**Usage**

revfactorlevels(x)

**Arguments**

x                      factor

**Author(s)**

E.D. Gennatas

---

 rfVarSelect              *Variable Selection by Random Forest*


---

**Description**

Select important variables from a set of features based on RF-estimated variable importance

**Usage**

rfVarSelect(x, y, p = 0.2, print.plot = TRUE, verbose = TRUE)

**Arguments**

x	Predictors
y	outcome
p	Float (0, 1): Fraction of variables in x to select. $p * ncol(x)$ . May help to set to a fraction twice what you expect to be the true fraction of useful variables, to reduce false negatives at the expense of false positives which can be dealt by an appropriate learning algorithm.
print.plot	Logical: If TRUE, print plot of variable importance
verbose	Logical: If TRUE, print messages to console.

**Details**

Please note that this function is included for academic and exploratory purposes. It may be best to rely on each supervised learning algorithm's own variable selection approach.

**Author(s)**

E.D. Gennatas

---

rnormmat

*Random Normal Matrix*

---

**Description**

Create a matrix or data frame of defined dimensions, whose columns are random normal vectors

**Usage**

```
rnormmat(  
  nrow = 10,  
  ncol = 10,  
  mean = 0,  
  sd = 1,  
  return.df = FALSE,  
  seed = NULL  
)
```

**Arguments**

nrow	Integer: Number of rows. Default = 10
ncol	Integer: Number of columns. Default = 10
mean	Float: Mean. Default = 0
sd	Float: Standard deviation. Default = 1
return.df	Logical: If TRUE, return data.frame, otherwise matrix. Default = TRUE
seed	Integer: Set seed for rnorm. Default = NULL

**Author(s)**

E.D. Gennatas



---

rowMax	<i>Collapse data.frame to vector by getting row max</i>
--------	---

---

**Description**

Collapse data.frame to vector by getting row max

**Usage**

```
rowMax(x, na.rm = TRUE)
```

**Arguments**

x	Input vector
na.rm	Logical. If TRUE, missing values are not considered.

**Author(s)**

E.D. Gennatas

---

rsd	<i>Coefficient of Variation (Relative standard deviation)</i>
-----	---

---

**Description**

Calculates the coefficient of variation, also known as relative standard deviation, which is given by

$$sd(x)/mean(x)$$

**Usage**

```
rsd(x, as.percentage = TRUE, na.rm = TRUE, adjust = FALSE, adjust.lo = 1)
```

**Arguments**

x	Numeric: Input
as.percentage	Logical: If TRUE, multiply by 100
na.rm	Logical: If TRUE, remove missing values before computation
adjust	Logical: If TRUE, if x contains values < adjust.lo, x will be shifted up by adding its minimum
adjust.lo	Float: Threshold to be used if adjust = TRUE

**Details**

This is not meaningful if mean is close to 0. For such cases, set adjust = TRUE. This will add min(x) to x

**Examples**

```
## Not run:
mplot3_x(sapply(1:100, function(x) cov(rnorm(100))), 'd', xlab = 'rnorm(100) x 100 times')
# cov of rnorm without adjustment is all over the place
mplot3_x(sapply(1:100, function(x) cov(rnorm(100), adjust = T)), 'd',
xlab = 'rnorm(100) x 100 times')
# COV after shifting above 1 is what you probably want

## End(Not run)
```

---

rsq	<i>R-squared</i>
-----	------------------

---

**Description**

R-squared

**Usage**

```
rsq(x, y)
```

**Arguments**

x	Float, vector: True values
y	Float, vector: Estimated values

**Author(s)**

E.D. Gennatas

---

`rstudio_theme_rtemis` *Apply rtemis theme for RStudio*

---

**Description**

Apply the rtemis RStudio theme, an adaptation of the rcodeio theme (<https://github.com/anthonymorth/rcodeio>)  
 Recommended to use the Fira Code font with the theme (<https://fonts.google.com/specimen/Fira+Code?query=fira+code>)

**Usage**

```
rstudio_theme_rtemis(theme = "dark")
```

**Arguments**

theme	Character: "dark" or "light"
-------	------------------------------

**Author(s)**

E.D. Gennatas

---

rtClust-methods	<i>rtClust S3 methods</i>
-----------------	---------------------------

---

**Description**

S3 methods for rtClust class.

**Usage**

```
## S3 method for class 'rtClust'  
print(x, ...)
```

**Arguments**

x	rtClust object
...	Not used

---

rtemis_palette	<i>Access rtemis palette colors</i>
----------------	-------------------------------------

---

**Description**

Allows you to get n colors of a defined palette, useful for passing to other functions, like ggplot

**Usage**

```
rtemis_palette(n, palette = rtPalette)
```

**Arguments**

n	Integer: Number of colors to output
palette	Character: Palette to use. See available options with rtpalette(). Default = rtPalette

**Author(s)**

E.D. Gennatas

**Examples**

```
rtemis_palette(3)
```

---

rtInitProjectDir	<i>Initialize Project Directory</i>
------------------	-------------------------------------

---

**Description**

Initializes Directory Structure: "R", "Data", "Results"

**Usage**

```
rtInitProjectDir(verbose = TRUE)
```

**Arguments**

verbose	Logical, If TRUE, print messages to console
---------	---

**Author(s)**

E.D. Gennatas

---

rtlayout	<i>Create multipanel plots with the mplot3 family</i>
----------	---

---

**Description**

Set layout for drawing multiple plots in the same view

**Usage**

```
rtlayout(
  nrows = NULL,
  ncols = NULL,
  byrow = FALSE,
  autolabel = FALSE,
  pdf.width = NULL,
  pdf.height = NULL,
  filename = NULL
)
```

**Arguments**

nrows	Integer: N of rows
ncols	Integer: N of columns
byrow	Logical: If TRUE, draw add plots by row Default = FALSE
autolabel	Logical: If TRUE, place letter labels on the top left corner of each figure. Default = FALSE

pdf.width	Float: Width of PDF to save, if filename is provided. Default = ncols * 4.5
pdf.height	Float: Height of PDF to save, if filename is provided. Default = nrows * 4.5
filename	String, optional: Save multiplot to file. Default = NULL

**Author(s)**

E.D. Gennatas

---

rtMeta-methods	<i>rtMeta S3 methods</i>
----------------	--------------------------

---

**Description**

S3 methods for rtMeta class that differ from those of the rtMod superclass

**Usage**

```
## S3 method for class 'rtMeta'
predict(object, newdata, fn = median, ...)
```

**Arguments**

object	rtMeta object
newdata	Testing set features
fn	Function to average predictions
...	Additional arguments passed to predict(object)

---

rtMod-methods	<i>rtMod S3 methods</i>
---------------	-------------------------

---

**Description**

S3 methods for rtMod class. Excludes functions print and plot defined within the rtMod class itself.

Get coefficients or relative variable importance for rtMod object

**Usage**

```
## S3 method for class 'rtMod'
print(x, ...)

## S3 method for class 'rtMod'
fitted(object, ...)

## S3 method for class 'rtMod'
predict(
  object,
  newdata,
  classification.output = c("prob", "class"),
  trace = 0,
  verbose = TRUE,
  ...
)

## S3 method for class 'rtMod'
residuals(object, ...)

## S3 method for class 'rtMod'
plot(x, estimate = NULL, theme = rtTheme, filename = NULL, ...)

## S3 method for class 'rtMod'
summary(
  object,
  plots = TRUE,
  cex = 1,
  fit.true.line = "lm",
  resid.fit.line = "gam",
  fit.legend = TRUE,
  se.fit = TRUE,
  single.fig = TRUE,
  summary = TRUE,
  theme = rtTheme,
  title.col = NULL,
  ...
)

## S3 method for class 'rtMod'
coef(object, verbose = TRUE, ...)

## S3 method for class 'rtModLite'
predict(object, newdata, ...)
```

**Arguments**

x                    rtMod object

...	Additional argument passed to predict(object)
object	rtModLite object
newdata	Testing set features
classification.output	Character: "prob" or "class" for classification models
trace	Integer: Set trace level
verbose	Logical: If TRUE, output messages to console
estimate	Character: "fitted" or "predicted"
theme	Character: theme to use. Options: "box", "darkbox", "light", "dark"
filename	Character: Path to file to save plot
plots	Logical: If TRUE, print plots. Default = TRUE
cex	Float: Character expansion factor
fit.true.line	<b>rtemis</b> algorithm to use for fitted vs. true line Options: select_learn()
resid.fit.line	<b>rtemis</b> algorithm to use for residuals vs. fitted line. Options: select_learn()
fit.legend	Logical: If TRUE, print fit legend. Default = TRUE
se.fit	Logical: If TRUE, plot 2 * standard error bands. Default = TRUE
single.fig	Logical: If TRUE, draw all plots in a single figure. Default = TRUE
summary	Logical: If TRUE, print summary. Default = TRUE
title.col	Color for main title

**Author(s)**

E.D. Gennatas

rtModBag-methods

*rtModBag S3 methods***Description**

S3 methods for rtModBag class that differ from those of the rtMod superclass

**Usage**

```
## S3 method for class 'rtModBag'
predict(object, newdata, aggr.fn = NULL, n.cores = 1, verbose = FALSE, ...)
```

**Arguments**

object	rtModBag object
newdata	Testing set features
aggr.fn	Character: Function to aggregate models' prediction. If NULL, defaults to "median"
n.cores	Integer: Number of cores to use
verbose	Logical: If TRUE, print messages to console.
...	Not used

---

rtModClass-class      **rtemis** *Classification Model Class*

---

## Description

**rtemis** Classification Model Class

**rtemis** Classification Model Class

## Details

R6 Class for **rtemis** Classification Models

## Super class

rtemis::rtMod -> rtModClass

## Public fields

fitted.prob Training set probability estimates

predicted.prob Testing set probability estimates

## Methods

### Public methods:

- [rtModClass\\$new\(\)](#)
- [rtModClass\\$plotROC\(\)](#)
- [rtModClass\\$plotROCfitted\(\)](#)
- [rtModClass\\$plotROCpredicted\(\)](#)
- [rtModClass\\$plotPR\(\)](#)
- [rtModClass\\$plotPRfitted\(\)](#)
- [rtModClass\\$plotPRpredicted\(\)](#)
- [rtModClass\\$clone\(\)](#)

**Method** `new()`: Initialize rtModClass object

*Usage:*

```
rtModClass$new(  
  mod.name = character(),  
  y.train = numeric(),  
  y.test = numeric(),  
  x.name = character(),  
  y.name = character(),  
  xnames = character(),  
  mod = list(),  
  type = character(),  
  gridsearch = NULL,  
)
```



```

    parameters = list(),
    fitted = numeric(),
    fitted.prob = numeric(),
    se.fit = numeric(),
    error.train = list(),
    predicted = NULL,
    predicted.prob = NULL,
    se.prediction = NULL,
    error.test = NULL,
    varimp = NULL,
    question = character(),
    extra = list()
)

```

*Arguments:*

mod.name Character: Algorithm name  
 y.train Training set output  
 y.test Testing set output  
 x.name Character: Feature set name  
 y.name Character: Output name  
 xnames Character vector: Feature names  
 mod Trained model  
 type Character: Type of model (Regression, Classification, Survival)  
 gridsearch Grid search output  
 parameters List of training parameters  
 fitted Fitted values (training set predictions)  
 fitted.prob Training set probability estimates  
 se.fit Standard error of the fit  
 error.train Training set error  
 predicted Predicted values (Testing set predictions)  
 predicted.prob Testing set probability estimates  
 se.prediction Testing set standard error  
 error.test Testing set error  
 varimp Variable importance  
 question Question the model is trying to answer  
 extra List of extra model info  
 sessionInfo R session info at time of training

**Method** plotROC(): plot ROC. Uses testing set if available, otherwise training

*Usage:*

```
rtModClass$plotROC(theme = rtTheme, filename = NULL, ...)
```

*Arguments:*

theme Theme to pass to plotting function  
 filename Character: Path to file to save plot

... Extra arguments to pass to plotting function

**Method** plotROCfitted(): Plot training set ROC

*Usage:*

```
rtModClass$plotROCfitted(
  main = "ROC Training",
  theme = rtTheme,
  filename = NULL,
  ...
)
```

*Arguments:*

main Character: Main title  
 theme Theme to pass to plotting function  
 filename Character: Path to file to save plot  
 ... Extra arguments to pass to plotting function

**Method** plotROCpredicted(): plot testing set ROC

*Usage:*

```
rtModClass$plotROCpredicted(
  main = "ROC Testing",
  theme = rtTheme,
  filename = NULL,
  ...
)
```

*Arguments:*

main Character: Main title  
 theme Theme to pass to plotting function  
 filename Character: Path to file to save plot  
 ... Extra arguments to pass to plotting function

**Method** plotPR(): plot Precision-Recall curve. Uses testing set if available, otherwise training

*Usage:*

```
rtModClass$plotPR(theme = rtTheme, filename = NULL, ...)
```

*Arguments:*

theme Theme to pass to plotting function  
 filename Character: Path to file to save plot  
 ... Extra arguments to pass to plotting function

**Method** plotPRfitted(): Plot training set Precision-Recall curve.

*Usage:*

```
rtModClass$plotPRfitted(
  main = "P-R Training",
  theme = rtTheme,
  filename = NULL,
  ...
)
```

*Arguments:*

main Character: Main title  
 theme Theme to pass to plotting function  
 filename Character: Path to file to save plot  
 ... Extra arguments to pass to plotting function

**Method** plotPRpredicted(): plot testing set Precision-Recall curve.

*Usage:*

```
rtModClass$plotPRpredicted(
  main = "P-R Testing",
  theme = rtTheme,
  filename = NULL,
  ...
)
```

*Arguments:*

main Character: Main title  
 theme Theme to pass to plotting function  
 filename Character: Path to file to save plot  
 ... Extra arguments to pass to plotting function

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
rtModClass$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

---

 rtModCV-methods

*S3 methods for rtModCV class that differ from those of the rtMod superclass*

---

**Description**

S3 methods for rtModCV class that differ from those of the rtMod superclass

plot.rtModCV: plot method for rtModCV object

summary.rtModCV: summary method for rtModCV object

predict.rtModCV: predict method for rtModCV object

describe method for rtModCV object

**Usage**

```
## S3 method for class 'rtModCV'
plot(x, ...)

## S3 method for class 'rtModCV'
summary(object, ...)

## S3 method for class 'rtModCV'
predict(
  object,
  newdata,
  which.repeat = 1,
  classification.output = c("prob", "class"),
  output = c("array", "avg"),
  ...
)

## S3 method for class 'rtModCV'
describe(object, ...)
```

**Arguments**

x	rtModCV object
...	Not used
object	rtModCV object
newdata	Set of predictors to use
which.repeat	Integer: Which repeat to use for prediction
classification.output	Character: "prob" or "class" for classification models If "class" and output is "avg", the mode of the predictions is returned.
output	Character: "matrix" or "avg". Produce either a matrix with predictions of each model in different columns, or the mean/mode of the predictions across models
n.cores	Integer: Number of cores to use

---

rtModLite-methods      *rtModLite S3 methods*

---

**Description**

S3 methods for rtModLite class.

**Usage**

```
## S3 method for class 'rtModLite'
print(x, ...)
```

**Arguments**

x	rtModLite object
...	Not used

---

rtModLog-class	<b>rtemis</b> <i>Supervised Model Log Class</i>
----------------	---

---

**Description**

**rtemis** Supervised Model Log Class

**rtemis** Supervised Model Log Class

**Public fields**

mod.name Learner algorithm name

parameters List of hyperparameters used when building model

error.train Training error

error.test Testing error

sessionInfo The output of sessionInfo() at the time the model was trained

**Methods****Public methods:**

- [rtModLog\\$new\(\)](#)
- [rtModLog\\$print\(\)](#)
- [rtModLog\\$clone\(\)](#)

**Method** new(): Initialize rtModLog object

*Usage:*

```
rtModLog$new(
  mod.name = character(),
  parameters = list(),
  error.train = list(),
  error.test = NULL
)
```

*Arguments:*

mod.name Learner algorithm name

parameters List of hyperparameters used when building model

error.train Training error

error.test Testing error

**Method** print(): Print method for rtModLog object

*Usage:*

```
rtModLog$print()
```

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
rtModLog$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

### Author(s)

E.D. Gennatas

---

rtModLogger-class      **rtemis** model logger

---

### Description

**rtemis** model logger

**rtemis** model logger

### Details

R6 class to save trained models' parameters and performance. Keep your experiment results tidy in one place, with an option to write out to a multi-sheet Excel file.

### Public fields

mods List of trained models

### Methods

#### Public methods:

- [rtModLogger\\$new\(\)](#)
- [rtModLogger\\$print\(\)](#)
- [rtModLogger\\$add\(\)](#)
- [rtModLogger\\$summarize\(\)](#)
- [rtModLogger\\$summary\(\)](#)
- [rtModLogger\\$tabulate\(\)](#)
- [rtModLogger\\$plot\(\)](#)
- [rtModLogger\\$clone\(\)](#)

**Method** new(): Initialize rtModLogger object

*Usage:*

```
rtModLogger$new(mods = list())
```

*Arguments:*

mods List of trained models

**Method** print(): Print method for rtModLogger object

*Usage:*

```
rtModLogger$print()
```

**Method** add(): Add model to logger

*Usage:*

```
rtModLogger$add(mod, verbose = TRUE)
```

*Arguments:*

mod Model to add

verbose Logical: If TRUE, print messages to console

**Method** summarize(): Summary method for rtModLogger

*Usage:*

```
rtModLogger$summarize(  
  class.metric = "Balanced Accuracy",  
  reg.metric = "Rsqr",  
  surv.metric = "Coherence",  
  decimal.places = 3,  
  print.metric = FALSE  
)
```

*Arguments:*

class.metric Character: Metric to use for Classification models

reg.metric Character: Metric to use for Regression models

surv.metric Character: Metric to use for Survival models

decimal.places Integer: Number of decimal places to display

print.metric Logical: If TRUE, print metric name

**Method** summary(): Summary method for rtModLogger

*Usage:*

```
rtModLogger$summary(  
  class.metric = "Balanced Accuracy",  
  reg.metric = "Rsqr",  
  surv.metric = "Coherence"  
)
```

*Arguments:*

class.metric Character: Metric to use for Classification models

reg.metric Character: Metric to use for Regression models

surv.metric Character: Metric to use for Survival models

**Method** tabulate(): Tabulate models' parameters and performance

*Usage:*

```
rtModLogger$tabulate(filename = NULL)
```

*Arguments:*

filename Character: Path to file to save parameters and performance - will be saved as .xlsx file with multiple sheets

**Method** plot(): Plot method for rtModLogger

*Usage:*

```
rtModLogger$plot(
  names = NULL,
  col = unlist(rtpalette(rtPalette)),
  mar = NULL,
  ...
)
```

*Arguments:*

names Character: Model names

col Colors to use

mar Float, vector: plot margins

... Additional arguments to pass to plotting function

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
rtModLogger$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

### Author(s)

E.D. Gennatas

---

rtpalette

**rtemis** *Color Palettes*

---

### Description

rtpalette() prints names of available color palettes Each palette is a named list of hexadecimal color definitions which can be used with any graphics function. rtpalette(palette\_name) returns a list of colors for a given palette.

### Usage

```
rtpalette(palette = NULL, verbose = TRUE)
```



**Arguments**

palette	Character: Name of palette to return. Default = NULL: available palette names are printed and no palette is returned
verbose	Logical: If TRUE, print messages to console

**Value**

A list of available palettes, invisibly

**Examples**

```
rtpalette("imperial")
```

---

rtPalettes

*UCSF Colors*


---

**Description**

ucsfCol: UCSF color palette (<https://identity.ucsf.edu/brand-guide/color>)

ucsfPalette: Subset of ucsfCol

ucdCol: UC Davis color palette (<https://marketingtoolbox.ucdavis.edu/visual-identity/color.html>)

berkeleyCol: Berkeley color palette (<https://brand.berkeley.edu/colors/>)

ucscCol: UC Santa Cruz color palette (<https://communications.ucsc.edu/visual-design/color/>)

ucmercedCol: UC Merced color palette (<https://publicrelations.ucmerced.edu/color-guidelines>)

ucsbCol: UC Santa Barbara color palette (<https://www.ucsb.edu/visual-identity/color>)

uclaCol: UCLA color palette (<http://brand.ucla.edu/identity/colors>)

ucrCol: UC Riverside color palette (<https://brand.ucr.edu/ucr-colors>)

uciCol: UCI color palette (<https://communications.uci.edu/campus-resources/graphic-standards/colors.php>)

ucsdCol: UC San Diego color palette (<https://ucpa.ucsd.edu/brand/elements/color-palette/>)

californiaCol: University of California color palette (<http://brand.universityofcalifornia.edu/guidelines/color.html#!primary-colors>)

stanfordCol: Stanford color palette (<https://identity.stanford.edu/color.html#digital-color>)

csuCol: California State University color palette (<https://www2.calstate.edu/csu-system/csu-branding-standards/Documents/CSU-Brand-Guidelines-8-2018.pdf>)

calpolyCol: Cal Poly color palette (<https://universitymarketing.calpoly.edu/brand-guidelines/colors/>)

caltechCol: Caltech color palette (<http://identity.caltech.edu/colors>)

scrippsCol: Scripps Research color palette

pennCol: Penn color palette (<http://www.upenn.edu/about/styleguide-color-type>)

cmuCol: Carnegie Mellon color palette (<https://www.cmu.edu/marcom/brand-standards/web-standards.html#colors>)

mitCol: MIT color palette (<http://web.mit.edu/graphicidentity/colors.html>)

princetonCol: Princeton color palette (<https://communications.princeton.edu/guides-tools/logo-graphic-identity>)

columbiaCol: Columbia color palette (<https://visualidentity.columbia.edu/content/web-0>)

brownCol: Brown color palette ([https://www.brown.edu/university-identity/sites/university-identity/files/Brown\\_Visual\\_Ide07-22.pdf](https://www.brown.edu/university-identity/sites/university-identity/files/Brown_Visual_Ide07-22.pdf))

yaleCol: Yale color palette (<https://yaleidentity.yale.edu/web>)

cornellCol: Yale color palette (<https://brand.cornell.edu/design-center/colors/>)

hmsCol: Harvard Medical School color palette (<https://identityguide.hms.harvard.edu/color>)

dartmouthCol: Dartmouth color palette (<https://communications.dartmouth.edu/visual-identity/design-elements/color-palette#web%20palette>)

usfCol: USF color palette (<https://myusf.usfca.edu/marketing-communications/resources/graphics-resources/brand-standards/color-palette>) Color conversions performed using <https://www.pantone.com/color-finder/>

uwCol: University of Washington color palette (<http://www.washington.edu/brand/graphic-elements/primary-color-palette/>)

jhuCol: Johns Hopkins University color palette (<https://brand.jhu.edu/color/>)

nyuCol: NYU color palette (<https://www.nyu.edu/employees/resources-and-services/media-and-communications/styleguide/website/graphic-visual-design.html>)

washuCol: WashU color palette (<https://marcomm.wustl.edu/resources/branding-logo-toolkit/color-palettes/>)

chicagoCol: University of Chicago color palette ([https://news.uchicago.edu/sites/default/files/attachments/\\_uchicago.identity](https://news.uchicago.edu/sites/default/files/attachments/_uchicago.identity))

texasCol: Penn State color palette (<https://brand.psu.edu/design-essentials.html#color>)

sfsuCol: SF State color palette (<https://logo.sfsu.edu/color-system>)

illinoisCol: University of Illinois color palette ([https://www.uillinois.edu/OUR/brand/color\\_palettes](https://www.uillinois.edu/OUR/brand/color_palettes))

umdCol: University of Maryland color palette (<https://osc.umd.edu/licensing-trademarks/brand-standards/logos/#color>)

msuCol: MSU color palette (<https://brand.msu.edu/visual/color-palette>)

michiganCol: Michigan color palette (<https://brand.umich.edu/design-resources/colors/>)

iowaCol: University of Iowa color palette (<https://brand.uiowa.edu/color>)

texasCol: University of Texas color palette (<https://brand.utexas.edu/identity/color/>)

emoryCol: Emory color palette (<https://brand.emory.edu/color.html>)

techCol: Georgia Tech color palette (<http://www.licensing.gatech.edu/super-block/239>)

vanderbiltCol: Vanderbilt color palette (<https://www.vanderbilt.edu/communications/brand/color.php>)

jeffersonCol: Jefferson color palette (<http://creative.jefferson.edu/downloads/Jefferson-Brand-Guidelines.pdf>)

hawaiiCol: University of Hawaii color palette (<https://www.hawaii.edu/offices/eaui/graphicsstandards.pdf>)

nihCol: NIH color palette ([https://www.nlm.nih.gov/about/nlm\\_logo\\_guidelines\\_030414\\_508.pdf](https://www.nlm.nih.gov/about/nlm_logo_guidelines_030414_508.pdf))

imperialCol: Imperial College London colour palette (<https://www.imperial.ac.uk/brand-style-guide/visual-identity/brand-colours/>)

uclCol: UCL colour palette (<https://www.ucl.ac.uk/cam/brand/guidelines/colour>)

oxfordCol: Oxford University colour palette ([https://www.ox.ac.uk/sites/files/oxford/media\\_wysiwyg/Oxford%20Blue%20](https://www.ox.ac.uk/sites/files/oxford/media_wysiwyg/Oxford%20Blue%20))

nhsCol: NHS colour palette (<https://www.england.nhs.uk/nhsidentity/identity-guidelines/colours/>)

ubcCol: UBC color palette ([http://assets.brand.ubc.ca/downloads/ubc\\_colour\\_guide.pdf](http://assets.brand.ubc.ca/downloads/ubc_colour_guide.pdf))

torontoCol: U Toronto color palette (<https://trademarks.utoronto.ca/colors-fonts/>)

mcgillCol: McGill color palette (<https://www.mcgill.ca/visual-identity/visual-identity-guide>)

ethCol: ETH color palette (<https://ethz.ch/services/en/service/communication/corporate-design/colour.html>)

rwthCol: RWTH Aachen color palette ([http://www9.rwth-aachen.de/global/show\\_document.asp?id=aaaaaaaaadpbhq](http://www9.rwth-aachen.de/global/show_document.asp?id=aaaaaaaaadpbhq))

mozillaCol: Mozilla design colors (<https://mozilla.design/mozilla/color/>)

firefoxCol: Firefox design colors (<https://mozilla.design/firefox/color/>)

appleCol: Apple Human Interface Guidelines color palette (<https://developer.apple.com/design/human-interface-guidelines/ios/visual-design/color/>)

googleCol: Google brand palette (<https://brandpalettes.com/google-colors/>)

amazonCol: Amazon brand palette (<https://images-na.ssl-images-amazon.com/images/G/01/AdvertisingSite/pdfs/AmazonBr>)

microsoftCol: Microsoft brand palette (<https://brandcolors.net/b/microsoft>)

## Usage

ucsfLegacyCol

ucsfPalette

ucdCol

berkeleyCol

ucscCol

ucmercedCol

ucsbCol

uclaCol

ucrColor

uciCol

ucsdCol

californiaCol

stanfordCol

csuCol

calpolyCol

caltechCol

scrippsCol

pennCol

pennPalette

pennLightPalette

cmuCol

mitCol

princetonCol

columbiaCol

brownCol

yaleCol

cornellCol

hmsCol

dartmouthCol

usfCol

uwCol

jhuCol

nyuCol

washuCol

chicagoCol

pennstateCol

sfsuCol

illinoisCol

umdCol

msuCol

michiganCol

iowaCol

texasCol

emoryCol

techCol

vanderbiltCol

jeffersonCol

hawaiiCol

nihCol

imperialCol

uclCol

oxfordCol

nhsCol

ubcCol

torontoCol

mcgillCol

ethCol

rwthCol

mozillaCol

firefoxCol

appleCol

googleCol

amazonCol

microsoftCol

**Format**

An object of class list of length 13.  
An object of class list of length 8.  
An object of class list of length 18.  
An object of class list of length 18.  
An object of class list of length 9.  
An object of class list of length 7.  
An object of class list of length 10.  
An object of class list of length 13.  
An object of class list of length 3.  
An object of class list of length 8.  
An object of class list of length 11.  
An object of class list of length 17.  
An object of class list of length 27.  
An object of class list of length 3.  
An object of class list of length 18.  
An object of class list of length 19.  
An object of class list of length 6.  
An object of class list of length 30.  
An object of class list of length 11.  
An object of class list of length 5.  
An object of class list of length 8.  
An object of class list of length 3.  
An object of class list of length 2.  
An object of class list of length 19.  
An object of class list of length 8.  
An object of class list of length 10.  
An object of class list of length 14.  
An object of class list of length 14.  
An object of class list of length 14.  
An object of class list of length 3.  
An object of class list of length 3.  
An object of class list of length 21.

An object of class `list` of length 17.  
An object of class `list` of length 18.  
An object of class `list` of length 25.  
An object of class `list` of length 20.  
An object of class `list` of length 9.  
An object of class `list` of length 15.  
An object of class `list` of length 3.  
An object of class `list` of length 6.  
An object of class `list` of length 15.  
An object of class `list` of length 9.  
An object of class `list` of length 10.  
An object of class `list` of length 22.  
An object of class `list` of length 3.  
An object of class `list` of length 9.  
An object of class `list` of length 8.  
An object of class `list` of length 11.  
An object of class `list` of length 2.  
An object of class `list` of length 26.  
An object of class `list` of length 23.  
An object of class `list` of length 24.  
An object of class `list` of length 21.  
An object of class `list` of length 6.  
An object of class `list` of length 2.  
An object of class `list` of length 27.  
An object of class `list` of length 10.  
An object of class `list` of length 60.  
An object of class `list` of length 8.  
An object of class `list` of length 8.  
An object of class `list` of length 8.  
An object of class `list` of length 4.  
An object of class `list` of length 2.  
An object of class `list` of length 4.

---

`rtROC`*Build an ROC curve*

---

**Description**

Calculate the points of an ROC curve and the AUC

**Usage**

```
rtROC(  
  true.labels,  
  predicted.proBABILITIES,  
  thresholds = NULL,  
  plot = FALSE,  
  theme = rtTheme,  
  verbose = TRUE  
)
```

**Arguments**

<code>true.labels</code>	Factor with true labels
<code>predicted.proBABILITIES</code>	Numeric vector of predicted probabilities / estimated score
<code>thresholds</code>	Numeric vector of thresholds to consider
<code>plot</code>	Logical: If TRUE, print plot
<code>theme</code>	rtemis theme to use
<code>verbose</code>	Logical: If TRUE, print messages to console

**Details**

`true.labels` should be a factor (will be coerced to one) where the first level is the "positive" case. `predicted.proBABILITIES` should be a vector of floats 0, 1 where  $[0, .5)$  corresponds to the first level and  $[\.5, 1]$  corresponds to the second level. `predicted.proBABILITIES`

**Author(s)**

E.D. Gennatas



---

rtset	<b>rtemis</b> default-setting functions
-------	---

---

**Description**

These functions output lists of default settings for different **rtemis** functions. This removes the need of passing named lists of arguments, and provides autocompletion, making it easier to setup functions without having to refer to the manual.

**Author(s)**

E.D. Gennatas

---

rtversion	<i>Get rtemis and OS version info</i>
-----------	---------------------------------------

---

**Description**

Get rtemis and OS version info

**Usage**

rtversion()

---

rtXDecom-class	<i>R6 class for <b>rtemis</b> cross-decompositions</i>
----------------	--

---

**Description**

R6 class for **rtemis** cross-decompositions

R6 class for **rtemis** cross-decompositions

**Details**

**rtemis** cross-decomposition R6 object

**Public fields**

xdecom.name Character: Name of cross-decomposition algorithm  
 k Integer: Number of projections  
 xnames Character vector: Column names of x  
 znames Character vector: Column names of z  
 xdecom Cross-decomposition model output  
 xprojections.train x data training set projections  
 xprojections.test x data test set data projections  
 zprojections.train z data training set projections  
 zprojections.test z data test set projections  
 parameters Cross-decomposition parameters  
 extra List: Algorithm-specific output

**Methods****Public methods:**

- [rtXDecom\\$new\(\)](#)
- [rtXDecom\\$print\(\)](#)
- [rtXDecom\\$clone\(\)](#)

**Method new():***Usage:*

```
rtXDecom$new(
  xdecom.name = character(),
  k = integer(),
  xnames = character(),
  znames = character(),
  xdecom = list(),
  xprojections.train = numeric(),
  xprojections.test = numeric(),
  zprojections.train = numeric(),
  zprojections.test = numeric(),
  parameters = list(),
  extra = list()
)
```

*Arguments:*

xdecom.name Character: Name of cross-decomposition algorithm  
 k Integer: Number of projections  
 xnames Character vector: Column names of x  
 znames Character vector: Column names of z  
 xdecom Cross-decomposition model output  
 xprojections.train x data training set projections  
 xprojections.test x data test set data projections

zprojections.train z data training set projections  
 zprojections.test z data test set projections  
 parameters Cross-decomposition parameters  
 extra List: Algorithm-specific output

**Method** print(): Print method for rtXDecom objects

*Usage:*

```
rtXDecom$print()
```

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
rtXDecom$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

### Author(s)

E.D. Gennatas

---

rt\_reactable

*View table using reactable*

---

### Description

View table using reactable

### Usage

```
rt_reactable(  
  x,  
  datatypes = NULL,  
  lightsout = TRUE,  
  bg = "#121212",  
  pagination = TRUE,  
  searchable = TRUE,  
  bordered = TRUE,  
  ...  
)
```

### Arguments

x	data.frame, data.table or similar
datatypes	Character vector: Data types of columns in x, e.g. c("numeric", "factor", "character")
lightsout	Logical: If TRUE, use dark theme.

bg	Background color.
pagination	Logical: If TRUE, paginate table.
searchable	Logical: If TRUE, add search box.
bordered	Logical: If TRUE, add border.
...	Additional arguments passed to <code>reactable::reactable</code>

**Author(s)**

E D Gennatas

---

rt_save	<i>Write <b>rtemis</b> model to RDS file</i>
---------	--

---

**Description**

Write **rtemis** model to RDS file

**Usage**

```
rt_save(rtmod, outdir, file.prefix = "s_", verbose = TRUE)
```

**Arguments**

rtmod	<b>rtemis</b> model
outdir	Path to output directory
file.prefix	Character: Prefix for filename
verbose	Logical: If TRUE, print messages to output

**Author(s)**

E.D. Gennatas

---

ruleDist	<i>Rule distance</i>
----------	----------------------

---

### Description

Calculate pairwise distance among a set of rules or between two sets of rules, where each rule defines a subpopulation

### Usage

```
ruleDist(
  x,
  rules1,
  rules2 = NULL,
  print.plot = TRUE,
  plot.type = c("static", "interactive"),
  heat.lo = "black",
  heat.mid = NA,
  heat.hi = "#F48024",
  verbose = TRUE
)
```

### Arguments

x	Data frame / matrix: Input features (cases by features)
rules1	Character, vector: Rules as combination of conditions on the features of x
rules2	String, vector, Optional: Rules as combination of conditions on the features of x
print.plot	Logical: If TRUE, plot heatmap for calculated distance
plot.type	Character: "static", "interactive": type of graphics to use, base or plotly, respectively. Default = "static"
heat.lo	Color: Heatmap low color. Default = "black"
heat.mid	Color: Heatmap mid color. Default = NA (i.e. create gradient from heat.lo to heat.hi)
heat.hi	Color: Heatmap hi color. Default = "#F48024" (orange)
verbose	Logical: If TRUE, print console messages. Default = TRUE

### Details

If only rules1 is provided, computes pairwise distance among rules1, otherwise computes pairwise distance between rules1 and rules2

### Author(s)

E.D. Gennatas

---

rules2medmod	<i>Convert rules from cutoffs to median/mode and range</i>
--------------	--

---

**Description**

Convert rules from cutoffs to median (range) and mode (range) format

**Usage**

```
rules2medmod(rules, x, .ddSci = TRUE, verbose = TRUE, trace = 0)
```

**Arguments**

rules	Character, vector: Input rules
x	Data frame: Data to evaluate rules
.ddSci	Logical: If TRUE, format all continuous variables using <a href="#">ddSci</a> , which will give either 2 decimal places, or scientific notation if two decimal places result in 0.00
verbose	Logical: If TRUE, print messages to console.
trace	Integer: If greater than zero, print progress

**Author(s)**

E.D. Gennatas

---

runifmat	<i>Random Uniform Matrix</i>
----------	------------------------------

---

**Description**

Create a matrix or data frame of defined dimensions, whose columns are random uniform vectors

**Usage**

```
runifmat(  
  nrow = 10,  
  ncol = 10,  
  min = 0,  
  max = 1,  
  return.df = FALSE,  
  seed = NULL  
)
```

**Arguments**

nrow	Integer: Number of rows.
ncol	Integer: Number of columns.
min	Float: Min.
max	Float: Max.
return.df	Logical: If TRUE, return data.frame, otherwise matrix.
seed	Integer: Set seed for rnorm.

**Author(s)**

E.D. Gennatas

---

savePMML	<i>Save rtemis model to PMML file</i>
----------	---------------------------------------

---

**Description**

Save rtemis model to PMML file

**Usage**

```
savePMML(
  x,
  filename,
  transforms = NULL,
  model_name = NULL,
  model_version = NULL,
  description = NULL,
  copyright = NULL,
  ...
)
```

**Arguments**

x	rtemis model
filename	Character: path to file
transforms	List of PMML transformations
model_name	Character: name of the model
model_version	Character: version of the model
description	Character: description of the model
copyright	Character: copyright information
...	Additional arguments passed to pmml::pmml()

**Author(s)**

E.D. Gennatas

---

se	<i>Extract standard error of fit from rtemis model</i>
----	--

---

**Description**

Returns mod\$se.fit

**Usage**

```
se(x)
```

**Arguments**

x	An rtMod object
---	-----------------

**Value**

Standard error of fitted values of mod

**Author(s)**

E.D. Gennatas

---

selectiter	<i>Select N of learning iterations based on loss</i>
------------	--

---

**Description**

Select N of learning iterations based on loss

**Usage**

```
selectiter(
  loss.valid,
  loss.train,
  smooth = TRUE,
  plot = FALSE,
  verbose = FALSE
)
```

**Arguments**

loss.valid	Float, vector: Validation loss. Can be NULL
loss.train	Float, vector: Training loss
smooth	Logical: If TRUE, smooth loss before finding minimum.
plot	Logical: If TRUE, plot loss curve.
verbose	Logical: If TRUE, print messages to console.



**Author(s)**

E.D. Gennatas

---

select_clust	<i>Select <b>rtemis</b> Clusterer</i>
--------------	---------------------------------------

---

**Description**

Accepts clusterer name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

**Usage**

```
select_clust(clust, fn = FALSE, desc = FALSE)
```

**Arguments**

clust	Character: Clustering algorithm name. Case insensitive, supports partial matching. e.g. "hop" for HOPACH
fn	Logical: If TRUE, return function, otherwise name of function.
desc	Logical: If TRUE, return full name of algorithm clust

**Value**

Name of function (Default) or function (fn=TRUE) or full name of algorithm (desc=TRUE)

**Author(s)**

E.D. Gennatas

---

select_decom	<i>Select <b>rtemis</b> Decomposer</i>
--------------	--

---

**Description**

Accepts decomposer name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

**Usage**

```
select_decom(decom, fn = FALSE, desc = FALSE)
```

**Arguments**

decom	Character: Decomposition name. Case insensitive. e.g. "iso" for isomap
fn	Logical: If TRUE, return function, otherwise name of function. Defaults to FALSE
desc	Logical: If TRUE, return full name of algorithm decom

**Value**

Function or name of function (see param fn) or full name of algorithm (desc)

**Author(s)**

E.D. Gennatas

---

select_learn	<i>Select rtemis Learner</i>
--------------	------------------------------

---

**Description**

Accepts learner name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

**Usage**

```
select_learn(alg, fn = FALSE, name = FALSE, desc = FALSE)
```

**Arguments**

alg	Character: Model name. Case insensitive. e.g. "XGB" for xgboost
fn	Logical: If TRUE, return function, otherwise name of function. Defaults to FALSE
name	Logical: If TRUE, return canonical name of algorithm alg
desc	Logical: If TRUE, return full name / description of algorithm alg

**Value**

function or name of function (see param fn) or short algorithm name (name = TRUE) or full algorithm name (desc = TRUE)

**Author(s)**

E.D. Gennatas

---

sensitivity	<i>Sensitivity</i>
-------------	--------------------

---

**Description**

The first factor level is considered the positive case.

**Usage**

```
sensitivity(true, estimated, harmonize = FALSE, verbosity = 1)
```

**Arguments**

true	True labels
estimated	Estimated labels
harmonize	Logical: If TRUE, run <a href="#">factor_harmonize</a> first
verbosity	Integer: If > 0, print messages to console.

---

seq1	<i>Sequence generation with automatic cycling</i>
------	---

---

**Description**

Sequence generation with automatic cycling

**Usage**

```
seq1(x, target)
```

**Arguments**

x	R object of some length
target	R object of some length

**Author(s)**

E.D. Gennatas

**Examples**

```
color <- c("red", "blue")
target <- 1:5
color[seq1(color, target)]
# "red" "blue" "red" "blue" "red"
color <- c("red", "green", "blue", "yellow", "orange")
target <- 1:3
color[seq1(color, target)]
# "red" "green" "blue"
```

---

setdiffsym	<i>Symmetric Set Difference</i>
------------	---------------------------------

---

**Description**

Symmetric Set Difference

**Usage**

```
setdiffsym(x, y)
```

**Arguments**

x	vector
y	vector of same type as x

**Author(s)**

E.D. Gennatas

**Examples**

```
setdiff(1:10, 1:5)
setdiff(1:5, 1:10)
setdiffsym(1:10, 1:5)
setdiffsym(1:5, 1:10)
```

---

setup.bag.resample	<i>Set <a href="#">resample</a> parameters for rtMod bagging</i>
--------------------	--

---

**Description**

Set [resample](#) parameters for rtMod bagging

**Usage**

```
setup.bag.resample(  
  resampler = "strat.sub",  
  n.resamples = 10,  
  stratify.var = NULL,  
  train.p = 0.75,  
  strat.n.bins = 4,  
  target.length = NULL,  
  verbosity = 1  
)
```

**Arguments**

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
verbosity	Logical: If TRUE, print messages to console

---

setup.color                      *Set colorGrad parameters*

---

**Description**

Set [colorGrad](#) parameters

**Usage**

```
setup.color(
  n = 101,
  colors = NULL,
  space = "rgb",
  lo = "#01256E",
  lomid = NULL,
  mid = "white",
  midhi = NULL,
  hi = "#95001A",
  colorbar = FALSE,
  cb.mar = c(1, 1, 1, 1),
  ...
)
```

**Arguments**

n	Integer: How many distinct colors you want. If not odd, converted to n + 1 Defaults to 21
colors	Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred",
space	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If mid is "white" or "black" (default), use "rgb", otherwise "Lab"
lo	Color for low end

lomid	Color for low-mid
mid	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
midhi	Color for middle-high
hi	Color for high end
colorbar	Logical: Create a vertical colorbar
cb.mar	Vector, length 4: Colorbar margins. Default: <code>c(1, 1, 1, 1)</code>
...	Additional arguments

---

setup.cv.resample      setup.cv.resample: *resample defaults for cross-validation*

---

## Description

setup.cv.resample: [resample](#) defaults for cross-validation

## Usage

```
setup.cv.resample(
  resampler = "strat.sub",
  n.resamples = 10,
  stratify.var = NULL,
  train.p = 0.8,
  strat.n.bins = 4,
  target.length = NULL,
  id.strat = NULL,
  verbosity = 1
)
```

## Arguments

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
id.strat	Vector of IDs which may be replicated: resampling should force replicates of each ID to only appear in the training or testing.
verbosity	Logical: If TRUE, print messages to console

---

setup.decompose      *Set decomposition parameters for [train\\_cv](#) .decompose argument*

---

**Description**

Set decomposition parameters for [train\\_cv](#) .decompose argument

**Usage**

```
setup.decompose(decom = "ICA", k = 2, ...)
```

**Arguments**

decom	Character: Name of decomposer to use.
k	Integer: Number of dimensions to project to.
...	Additional arguments to be passed to decomposer

---

setup.earlystop      *Set [earlystop](#) parameters*

---

**Description**

Set [earlystop](#) parameters

**Usage**

```
setup.earlystop(
  window = 150,
  window_decrease_pct_min = 0.01,
  total_decrease_pct_max = NULL
)
```

**Arguments**

window	Integer: Number of steps to consider
window_decrease_pct_min	Float: Stop if improvement is less than this percent over last window steps
total_decrease_pct_max	Float: Stop if improvement from first to last step exceeds this percent. If defined, overrides window_decrease_pct_min

---

 setup.GBM

 Set *s\_GBM* parameters
 

---

## Description

Set *s\_GBM* parameters

## Usage

```

setup.GBM(
  interaction.depth = 2,
  shrinkage = 0.001,
  max.trees = 5000,
  min.trees = 100,
  bag.fraction = 0.9,
  n.minobsinnode = 5,
  grid.resample.params = setup.resample("kfold", 5),
  ifw = TRUE,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  ...
)

```

## Arguments

interaction.depth	[gS] Integer: Interaction depth.
shrinkage	[gS] Float: Shrinkage (learning rate).
max.trees	Integer: Maximum number of trees to fit
min.trees	Integer: Minimum number of trees to fit.
bag.fraction	[gS] Float (0, 1): Fraction of cases to use to train each tree. Helps avoid overfitting.
n.minobsinnode	[gS] Integer: Minimum number of observation allowed in node.
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class



resample.seed Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)

... Additional arguments

---

setup.grid.resample *Set [resample](#) parameters for gridSearchLearn*

---

### Description

Set [resample](#) parameters for gridSearchLearn

### Usage

```
setup.grid.resample(
  resampler = "kfold",
  n.resamples = 5,
  stratify.var = NULL,
  train.p = 0.75,
  strat.n.bins = 4,
  target.length = NULL,
  verbosity = 1
)
```

### Arguments

resampler Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".

n.resamples Integer: Number of training/testing sets required

stratify.var Numeric vector (optional): Variable used for stratification.

train.p Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"

strat.n.bins Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"

target.length Integer: Number of cases for training set for resampler = "strat.boot".

verbosity Logical: If TRUE, print messages to console

---

 setup.LightRuleFit     *Set [s\\_LightRuleFit](#) parameters*


---

## Description

Sets parameters for the GBM and GLMNET (LASSO) steps of [s\\_LightRuleFit](#)

## Usage

```

setup.LightRuleFit(
  n_trees = 200,
  num_leaves = 32L,
  max_depth = 3,
  learning_rate = 0.1,
  subsample = 0.666,
  subsample_freq = 1L,
  lambda_l1 = 0,
  lambda_l2 = 0,
  objective = NULL,
  extra.lgbm.params = NULL,
  lightgbm.ifw = TRUE,
  lightgbm.resample.params = setup.resample("kfold", 5),
  glmnet.ifw = TRUE,
  importance = FALSE,
  alpha = 1,
  lambda = NULL,
  glmnet.resample.params = setup.resample("kfold", 5)
)

```

## Arguments

num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
learning_rate	Numeric: [gS] Boosting learning rate
subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term
lambda_l2	Numeric: [gS] L2 regularization term
objective	(Default = NULL)
lightgbm.ifw	Logical: Passed to <a href="#">s_LightGBM</a> 's ifw argument
glmnet.ifw	Logical: Passed to <a href="#">s_GLMNET</a> 's ifw argument
importance	Logical: If TRUE, calculate variable importance
alpha	[gS] Float [0, 1]: The elasticnet mixing parameter: a = 0 is the ridge penalty, a = 1 is the lasso penalty
lambda	[gS] Float vector: Best left to NULL, cv.glmnet will compute its own lambda sequence

**Author(s)**

ED Gennatas

setup.LIHAD

*Set [s\\_LIHAD](#) parameters***Description**Set [s\\_LIHAD](#) parameters**Usage**

```

setup.LIHAD(
  max.depth = 2,
  learning.rate = 1,
  lincoef.params = setup.lincoef("glmnet"),
  alpha = 0,
  lambda = 0.1,
  minobsinnode = 2,
  minobsinnode.lin = 20,
  ...
)

```

**Arguments**

max.depth	[gS] Integer: Max depth of additive tree. Default = 3
learning.rate	[gS] Float (0, 1): Learning rate.
lincoef.params	Named List: Output of <a href="#">setup.lincoef</a>
alpha	[gS] Float: lincoef alpha Overrides lincoef.params alpha
lambda	[gS] Float: lincoef lambda. Overrides lincoef.params lambda
minobsinnode	[gS] Integer: Minimum N observations needed in node, before considering splitting
minobsinnode.lin	Integer: Minimum N observations needed in node in order to train linear model.
...	Additional arguments

---

 setup.lincoef      *Set lincoef parameters*


---

## Description

Set [lincoef](#) parameters

## Usage

```
setup.lincoef(
  method = c("glmnet", "cv.glmnet", "lm.ridge", "allSubsets", "forwardStepwise",
    "backwardStepwise", "glm", "sgd", "solve"),
  alpha = 0,
  lambda = 0.01,
  lambda.seq = NULL,
  cv.glmnet.nfolds = 5,
  which.cv.glmnet.lambda = c("lambda.min", "lambda.1se"),
  nbest = 1,
  nvmax = 8,
  sgd.model = "glm",
  sgd.model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd")
)
```

## Arguments

method	Character: Method to use: <ul style="list-style-type: none"> <li>• "glm": uses <code>stats::lm.wfit</code></li> <li>• "glmnet": uses <code>glmnet::glmnet</code></li> <li>• "cv.glmnet": uses <code>glmnet::cv.glmnet</code></li> <li>• "lm.ridge": uses <code>MASS::lm.ridge</code></li> <li>• "allsubsets": uses <code>leaps::regsubsets</code> with <code>method = "exhaustive"</code></li> <li>• "forwardStepwise": uses <code>leaps::regsubsets</code> with <code>method = "forward"</code></li> <li>• "backwardStepwise": uses <code>leaps::regsubsets</code> with <code>method = "backward"</code></li> <li>• "sgd": uses <code>sgd::sgd</code></li> <li>• "solve": uses <code>base::solve</code></li> <li>• "none": fits no model and returns all zeroes, for programming convenience in special cases</li> </ul>
alpha	Float: alpha for <code>method = glmnet</code> or <code>cv.glmnet</code> .
lambda	Float: The lambda value for <code>glmnet</code> , <code>cv.glmnet</code> , <code>lm.ridge</code> Note: For <code>glmnet</code> and <code>cv.glmnet</code> , this is the lambda used for prediction. Training uses <code>lambda.seq</code> .
lambda.seq	Float, vector: lambda sequence for <code>glmnet</code> and <code>cv.glmnet</code> .
cv.glmnet.nfolds	Integer: Number of folds for <code>cv.glmnet</code>

which.cv.glmnet.lambda	Character: Which lambda to pick from cv.glmnet: "lambda.min": Lambda that gives minimum cross-validated error;
nbest	Integer: For method = "allSubsets", number of subsets of each size to record. Default = 1
nvmax	Integer: For method = "allSubsets", maximum number of subsets to examine.
sgd.model	Character: Model to use for method = "sgd".
sgd.model.control	List: model.control list to pass to sgd::sgd
sgd.control	List: sgd.control list to pass to sgd::sgd "lambda.1se": Largest lambda such that error is within 1 s.e. of the minimum.

---

 setup.MARS

 Set *s\_MARS* parameters
 

---

## Description

Set *s\_MARS* parameters

## Usage

```

setup.MARS(
  hidden = 1,
  activation = NULL,
  learning.rate = 0.8,
  momentum = 0.5,
  learningrate_scale = 1,
  output = NULL,
  numepochs = 100,
  batchsize = NULL,
  hidden_dropout = 0,
  visible_dropout = 0,
  ...
)

```

## Arguments

... Additional parameters to pass to earth::earth

---

setup.meta.resample     *Set [resample](#) parameters for meta model training*

---

### Description

Set [resample](#) parameters for meta model training

### Usage

```
setup.meta.resample(
  resampler = "strat.sub",
  n.resamples = 4,
  stratify.var = NULL,
  train.p = 0.75,
  strat.n.bins = 4,
  target.length = NULL,
  verbosity = TRUE
)
```

### Arguments

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
verbosity	Logical: If TRUE, print messages to console

---

setup.preprocess     *Set [preprocess](#) parameters for `train_cv` .preprocess argument*

---

### Description

Set [preprocess](#) parameters for `train_cv` .preprocess argument

**Usage**

```

setup.preprocess(
  completeCases = FALSE,
  removeCases.thres = NULL,
  removeFeatures.thres = NULL,
  impute = FALSE,
  impute.type = "missRanger",
  impute.missRanger.params = list(pmm.k = 0, maxiter = 10),
  impute.discrete = get_mode,
  impute.numeric = mean,
  integer2factor = FALSE,
  integer2numeric = FALSE,
  logical2factor = FALSE,
  logical2numeric = FALSE,
  numeric2factor = FALSE,
  numeric2factor.levels = NULL,
  numeric.cut.n = 0,
  numeric.cut.labels = FALSE,
  numeric.quant.n = 0,
  character2factor = FALSE,
  scale = FALSE,
  center = FALSE,
  removeConstants = TRUE,
  oneHot = FALSE,
  exclude = NULL
)

```

**Arguments**

`completeCases` Logical: If TRUE, only retain complete cases (no missing data). Default = FALSE

`removeCases.thres` Float (0, 1): Remove cases with  $\geq$  to this fraction of missing features.

`removeFeatures.thres` Float (0, 1): Remove features with missing values in  $\geq$  to this fraction of cases.

`impute` Logical: If TRUE, impute missing cases. See `impute.discrete` and `impute.numeric` for how

`impute.type` Character: How to impute data: "missRanger" and "missForest" use the packages of the same name to impute by iterative random forest regression. "rfImpute" uses `randomForest::rfImpute` (see its documentation), "meanMode" will use mean and mode by default or any custom function defined in `impute.discrete` and `impute.numeric`. Default = "missRanger" (which is much faster than "missForest"). "missForest" is included for compatibility with older pipelines.

`impute.missRanger.params` Named list with elements "pmm.k" and "maxiter", which are passed to `missRanger::missRanger`. `pmm.k` greater than 0 results in predictive mean matching. Default `pmm.k` = 3

	maxiter = 10 num.trees = 500. Reduce num.trees for faster imputation especially in large datasets. Set pmm.k = 0 to disable predictive mean matching to missForest::missForest
impute.discrete	Function that returns single value: How to impute discrete variables for impute.type = "meanMode". Default = <a href="#">get_mode</a>
impute.numeric	Function that returns single value: How to impute continuous variables for impute.type = "meanMode". Default = mean
integer2factor	Logical: If TRUE, convert all integers to factors. This includes bit64::integer64 columns
integer2numeric	Logical: If TRUE, convert all integers to numeric (will only work if integer2factor = FALSE) This includes bit64::integer64 columns
logical2factor	Logical: If TRUE, convert all logical variables to factors
logical2numeric	Logical: If TRUE, convert all logical variables to numeric
numeric2factor	Logical: If TRUE, convert all numeric variables to factors
numeric2factor.levels	Character vector: Optional - will be passed to levels arg of factor() if numeric2factor = TRUE (For advanced/ specific use cases; need to know unique values of numeric vector(s) and given all numeric vars have same unique values)
numeric.cut.n	Integer: If > 0, convert all numeric variables to factors by binning using base::cut with breaks equal to this number
numeric.cut.labels	Logical: The labels argument of <a href="#">base::cut</a>
numeric.quant.n	Integer: If > 0, convert all numeric variables to factors by binning using base::cut with breaks equal to this number of quantiles produced using stats::quantile
character2factor	Logical: If TRUE, convert all character variables to factors
scale	Logical: If TRUE, scale columns of x
center	Logical: If TRUE, center columns of x. Note that by default it is the same as scale
removeConstants	Logical: If TRUE, remove constant columns.
oneHot	Logical: If TRUE, convert all factors using one-hot encoding
exclude	Integer, vector: Exclude these columns from preprocessing.



---

 setup.Ranger                      *Set [s\\_Ranger](#) parameters*


---

## Description

Set [s\\_Ranger](#) parameters

## Usage

```
setup.Ranger(
  n.trees = 1000,
  min.node.size = 1,
  mtry = NULL,
  grid.resample.params = setup.resample("kfold", 5),
  ifw = TRUE,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  ...
)
```

## Arguments

n.trees	Integer: Number of trees to grow. Default = 1000
min.node.size	[gS] Integer: Minimum node size
mtry	[gS] Integer: Number of features sampled randomly at each split. Defaults to square root of n of features for classification, and a third of n of features for regression.
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
upsample	Logical: If TRUE, upsample training set cases not belonging in majority outcome group
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
...	Additional arguments to be passed to <code>ranger::ranger</code>

---

setup.resample      *Set [resample](#) settings*

---

### Description

Set [resample](#) settings

### Usage

```
setup.resample(
  resampler = c("strat.sub", "strat.boot", "kfold", "bootstrap", "loocv"),
  n.resamples = 10,
  stratify.var = NULL,
  train.p = 0.8,
  strat.n.bins = 4,
  target.length = NULL,
  id.strat = NULL,
  seed = NULL
)
```

### Arguments

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
id.strat	Vector of IDs which may be replicated: resampling should force replicates of each ID to only appear in the training or testing.
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See ?base::set.seed

---

sge\_submit      *Submit expression to SGE grid*

---

### Description

Submit expression to SGE grid

**Usage**

```

sge_submit(
  expr,
  obj_names = NULL,
  packages = NULL,
  queue = NULL,
  n_threads = 4,
  sge_out = file.path(getwd(), "./sge_out"),
  sge_error = sge_out,
  sge_env = "#! /usr/bin/env bash",
  sge_opts = "#$ -cwd",
  R_command = NULL,
  system_command = NULL,
  h_rt = "00:25:00",
  mem_free = NULL,
  temp_dir = file.path(getwd(), ".sge_tempdir"),
  verbose = TRUE,
  trace = 1
)

```

**Arguments**

expr	R expression
obj_names	Character vector: Names of objects to copy to cluster R session
packages	Character vector: Names of packages to load in cluster R session
queue	Character: Name of SGE queue to submit to
n_threads	Integer: Number of threads to request from scheduler
sge_out	Character: Path to directory to write standard out message files
sge_error	Character: Path to directory to write error message files
sge_env	Character: Shell environment for script to be submitted to SGE
sge_opts	Character: SGE options that will be written in shell script. Default = "#\$ -cwd"
R_command	Character: Optional R command(s) to run at the beginning of the R script
system_command	Character: system command to be run by shell script before executing R code. For example a command that export the R executable to use
h_rt	Character: Max time to request. Default = "00:25:00", i.e. 25 minutes
mem_free	Character: Amount of memory to request from the scheduler
temp_dir	Character: Temporary directory that is accessible to all execution nodes. Default = file.path(getwd(), ".sge_tempdir") You can use tempdir() if all execution nodes have access to the same filesystem as the submit node.
verbose	Logical: If TRUE, print messages to console. Default = TRUE
trace	Integer: If > 0 print diagnostic messages to console.

**Author(s)**

E.D. Gennatas

---

sigmoid	<i>Sigmoid function</i>
---------	-------------------------

---

**Description**

Sigmoid function

**Usage**

```
sigmoid(x)
```

**Arguments**

x	Vector, float: Input
---	----------------------

---

size	<i>Size of matrix or vector</i>
------	---------------------------------

---

**Description**

Return the size of a matrix or vector as (Nrows, Ncolumns) Are you tired of getting NULL when you run dim() on a vector?

**Usage**

```
size(x)
```

**Arguments**

x	Vector or matrix input
---	------------------------

**Value**

Integer vector of length 2: c(Nrow, Ncols)

**Author(s)**

E.D. Gennatas

**Examples**

```
x <- rnorm(20)
size(x)
# 20 1

x <- matrix(rnorm(100), 20, 5)
size(x)
# 20 5
```

---

softmax	<i>Softmax function</i>
---------	-------------------------

---

**Description**

Softmax function

**Usage**

softmax(x)

**Arguments**

x                    Vector, Float: Input

---

softplus	<i>Softplus function</i>
----------	--------------------------

---

**Description**

Softplus function:

$$\log(1 + e^x)$$

**Usage**

softplus(x)

**Arguments**

x                    Vector, Float: Input

---

sortedlines	<i>lines, but sorted</i>
-------------	--------------------------

---

**Description**

lines, but sorted

**Usage**

sortedlines(x, y, col = "red", ...)

**Arguments**

x	Input vector
y	Input vector
col	Line color. Default = "red"
...	Extra params to pass to lines

**Author(s)**

E.D. Gennatas

---

sparsenorm	<i>Sparse rnorm</i>
------------	---------------------

---

**Description**

A sparse version of `stats::rnorm`. Outputs a vector where a fraction of values are zeros (determined by `sparseness`) and the rest are drawn from a random normal distribution using `stats::rnorm`.

**Usage**

```
sparsenorm(n, sparseness = 0.1, mean = 0, sd = 1)
```

**Arguments**

n	Integer: Length of output vector
sparseness	Float (0, 1): Fraction of required nonzero elements, i.e. output will have <code>round(sparseness * n)</code> nonzero elements. If <code>sparseness = 0</code> , a vector of zeros length <code>n</code> is returned, if <code>sparseness = 1</code> , <code>rnorm(n, mean, sd)</code> is returned. Default = 0.1
mean	Float: Target mean of nonzero elements, passed to <code>stats::rnorm</code> . Default = 0
sd	Float: Target sd of nonzero elements, passed to <code>stats::rnorm</code> . Default = 1

**Author(s)**

E.D. Gennatas

---

sparseVectorSummary     *Sparseness and pairwise correlation of vectors*

---

**Description**

Get sparseness measure on a matrix of vectors

**Usage**

```
sparseVectorSummary(vectors, y = NULL)
```

**Arguments**

vectors	Matrix of column vectors
y	Optional numeric vector.

---

sparsify     *Sparsify a vector*

---

**Description**

Keep top x% of values of a vector

**Usage**

```
sparsify(x, sparseness)
```

**Arguments**

x	Input vector
sparseness	Percent of values of x to keep. The rest will be set to zero.

**Author(s)**

E.D. Gennatas

---

specificity	<i>Specificity</i>
-------------	--------------------

---

**Description**

The first factor level is considered the positive case.

**Usage**

```
specificity(true, estimated, harmonize = FALSE, verbosity = 1)
```

**Arguments**

true	True labels
estimated	Estimated labels
harmonize	Logical: If TRUE, run <a href="#">factor_harmonize</a> first
verbosity	Integer: If > 0, print messages to console.

---

stderror	<i>Standard Error of the Mean</i>
----------	-----------------------------------

---

**Description**

Calculate the standard error of the mean, which is equal to the standard deviation divided by the square root of the sample size. NA values are automatically removed

**Usage**

```
stderror(x)
```

**Arguments**

x	Vector, numeric: Input data
---	-----------------------------

**Author(s)**

E.D. Gennatas



---

strat.boot	<i>Stratified Bootstrap Resampling</i>
------------	--

---

**Description**

Stratified Bootstrap Resampling

**Usage**

```
strat.boot(  
  x,  
  n.resamples = 10,  
  train.p = 0.75,  
  stratify.var = NULL,  
  strat.n.bins = 4,  
  target.length = NULL,  
  seed = NULL,  
  verbosity = TRUE  
)
```

**Arguments**

x	Input vector
n.resamples	Integer: Number of training/testing sets required
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
stratify.var	Numeric vector (optional): Variable used for stratification.
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See ?base::set.seed
verbosity	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas

---

strat.sub	<i>Resample using Stratified Subsamples</i>
-----------	---

---

**Description**

Resample using Stratified Subsamples

**Usage**

```
strat.sub(
  x,
  n.resamples = 10,
  train.p = 0.75,
  stratify.var = NULL,
  strat.n.bins = 4,
  seed = NULL,
  verbosity = TRUE
)
```

**Arguments**

x	Input vector
n.resamples	Integer: Number of training/testing sets required
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
stratify.var	Numeric vector (optional): Variable used for stratification.
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See ?base::set.seed
verbosity	Logical: If TRUE, print messages to console

**Author(s)**

E.D. Gennatas

---

strata2factor	<i>Convert survfit object's strata to a factor</i>
---------------	--

---

**Description**

Convert survfit object's strata to a factor

**Usage**

```
strata2factor(x)
```

**Arguments**

x                    survfit object

**Value**

factor

**Author(s)**

E.D. Gennatas

---

summarize	<i>Summarize numeric variables</i>
-----------	------------------------------------

---

**Description**

Summarize numeric variables

**Usage**

```
summarize(
  x,
  varname,
  group_by = NULL,
  type = c("all", "median-range", "mean-sd"),
  na.rm = TRUE
)
```

**Arguments**

x                    data.frame or data.table (will be coerced to data.table)

varname            Character, vector: Variable name(s) to summarize. Must be column names in x of type numeric.

group\_by           Character, vector: Variable name(s) of factors to group by. Must be column names in x. Default = NULL

type                Character: "all", "median-range" or "mean-sd". Default = "all", which returns Mean, SD, Median, Range, NA (number of NA values)

na.rm               Logical: Passed to median and mean. Default = TRUE

**Value**

data.table with summary

**Author(s)**

E.D. Gennatas

---

summary.massGAM	massGAM <i>object summary</i>
-----------------	-------------------------------

---

**Description**

massGAM object summary

**Usage**

```
## S3 method for class 'massGAM'  
summary(object, ...)
```

**Arguments**

object	A massGAM object created by <a href="#">massGLAM</a>
...	Not used

**Author(s)**

E.D. Gennatas

---

summary.massGLM	massGLM <i>object summary</i>
-----------------	-------------------------------

---

**Description**

massGLM object summary

**Usage**

```
## S3 method for class 'massGLM'  
summary(object, ...)
```

**Arguments**

object	An object created by <a href="#">massGLM</a>
...	Not used

**Author(s)**

E.D. Gennatas

---

`surv_error`*Survival Analysis Metrics*

---

**Description**

Survival Analysis Metrics

**Usage**`surv_error(true, estimated)`**Arguments**

<code>true</code>	Vector, numeric: True survival times
<code>estimated</code>	Vector, numeric: Estimated survival times

**Author(s)**

E.D. Gennatas

---

`svd1`*rtemis-internals Project Variables to First Eigenvector*

---

**Description**Convenience function for SVD  $k = 1$ **Usage**`svd1(x, x.test = NULL)`**Arguments**

<code>x</code>	Input matrix / data frame
<code>x.test</code>	Optional test matrix / data frame

**Author(s)**

E.D. Gennatas

---

synth\_multimodal      *Create "Multimodal" Synthetic Data*

---

### Description

Create "Multimodal" Synthetic Data using squares and arctangents

### Usage

```
synth_multimodal(
  n.cases = 10000,
  init.fn = "runifmat",
  init.fn.params = list(min = -10, max = 10),
  n.groups = 4,
  n.featt.per.group = round(seq(10, 300, length.out = n.groups)),
  contrib.p = 0.33,
  linear.p = 0.66,
  square.p = 0.1,
  atan.p = 0.1,
  pair.multiply.p = 0.05,
  pair.square.p = 0.05,
  pair.atan.p = 0.05,
  verbose = TRUE,
  seed = NULL,
  filename = NULL
)
```

### Arguments

n.cases	Integer: Number of cases to create. Default = 10000
init.fn	Character: "runifmat" or "rnormmat". Use the respective functions to generate features as random uniform and random normal variables, respectively. Default = "runifmat"
init.fn.params	Named list with arguments "min", "max" for "runifmat" and "mean", "sd" for "rnormmat". Default = list(min = -10, max = 10)
n.groups	Integer: Number of feature groups / modalities to create. Default = 4
n.featt.per.group	Integer, vector, length n.groups: Number of features per group to create. Default = c(50, 100, 200, 300)
contrib.p	Float (0, 1]: Ratio of features contributing to outcome per group. Default = .33, i.e. a third of the features in each group will be used to produce the outcome y
linear.p	Float [0, 1]: Ratio of contributing features to be included linearly. Default = .1, i.e. .1 of .33 of features in each group will be included
square.p	Float [0, 1]: Ratio of contributing features to be squared. Default = .1, i.e. .1 of .33 of features in each group will be squared

atan.p	Float [0, 1]: Ratio of contributing features whose atan will be used. These will be selected from the features that were NOT sampled for squaring. Default = .1, i.e. .1 of .33 of features in each group will be transformed using atan, but given these features were not already picked to be squared (see square.p)
pair.multiply.p	Float [0, 1] Ratio of features will be divided into pairs and multiplied. Default = .05
pair.square.p	Float [0, 1] Ratio of features which will be divided into pairs, multiplied and squared.
pair.atan.p	Float [0, 1] Ratio of features which will be divided into pairs, multiplied and transformed using atan.
verbose	Logical: If TRUE, print messages to console.
seed	Integer: If set, pass to set.seed for reproducibility
filename	Character: Path to file to save output.

### Details

There are no checks yet for compatibility among inputs and certain combinations may not work.

### Value

List with elements x, y, index.square, index.atan, index.pair.square

### Author(s)

E.D. Gennatas

### Examples

```
xmm <- synth_multimodal(  
  n.cases = 10000,  
  init.fn = "runifmat",  
  init.fn.params = list(min = -10, max = 10),  
  n.groups = 5,  
  n.feat.per.group = c(20, 50, 100, 200, 300),  
  contrib.p = .33,  
  linear.p = .66,  
  square.p = .1,  
  atan.p = .1,  
  pair.multiply.p = .1,  
  pair.square.p = .1,  
  pair.atan.p = .1,  
  seed = 2019  
)
```

---

synth\_reg\_data      *Synthesize Simple Regression Data*

---

## Description

Synthesize Simple Regression Data

## Usage

```
synth_reg_data(  
  nrow = 500,  
  ncol = 50,  
  noise.sd.factor = 1,  
  resample.params = setup.resample(),  
  seed = NULL,  
  verbose = FALSE  
)
```

## Arguments

nrow	Integer: Number of rows. Default = 500
ncol	Integer: Number of columns. Default = 50
noise.sd.factor	Numeric: Add $rnorm(nrow, sd = noise.sd.factor * sd(y))$ . Default = 2
resample.params	Output of <a href="#">setup.resample</a> defining training/testing split. The first resulting resample will be used to create <code>dat.train</code> and <code>dat.test</code> output; all resample output under <code>resamples</code>
seed	Integer: Seed for random number generator. Default = NULL
verbose	Logical: If TRUE, print messages to console. Default = FALSE

## Value

List with elements `dat`, `dat.train`, `dat.test`, `resamples`, `w`, `seed`

## Author(s)

E.D. Gennatas



---

s\_AdaBoost

*Adaboost Binary Classifier C*


---

## Description

Train an Adaboost Classifier using `ada::ada`

## Usage

```
s_AdaBoost(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  loss = "exponential",
  type = "discrete",
  iter = 50,
  nu = 0.1,
  bag.frac = 0.5,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

## Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
loss	Character: "exponential" (Default), "logistic"
type	Character: "discrete", "real", "gentle"

<code>iter</code>	Integer: Number of boosting iterations to perform. Default = 50
<code>nu</code>	Float: Shrinkage parameter for boosting. Default = .1
<code>bag.frac</code>	Float (0, 1]: Sampling fraction for out-of-bag samples
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

### Details

`ada`: : ada does not support case weights

### Value

`rtMod` object

### Author(s)

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

Other Ensembles: `s_GBM()`, `s_RF()`, `s_Ranger()`

---

s\_AddTree

*Additive Tree: Tree-Structured Boosting C*


---

**Description**

Train an Additive Tree model

**Usage**

```
s_AddTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  update = c("exponential", "polynomial"),
  min.update = ifelse(update == "polynomial", 0.035, 1000),
  min.hessian = 0.001,
  min.membership = 1,
  steps.past.min.membership = 0,
  gamma = 0.8,
  max.depth = 30,
  learning.rate = 0.1,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  imetrics = TRUE,
  grid.resample.params = setup.resample("kfold", 5),
```

```

metric = "Balanced Accuracy",
maximize = TRUE,
rpart.params = NULL,
match.rules = TRUE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
prune.verbose = FALSE,
trace = 1,
grid.verbose = verbose,
outdir = NULL,
save.rpart = FALSE,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
n.cores = rtCores
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
update	Character: "exponential" or "polynomial". Type of weight update. Default = "exponential"
min.update	Float: Minimum update for gradient step
min.hessian	[gS] Float: Minimum second derivative to continue splitting. Default = .001
min.membership	Integer: Minimum number of cases in a node. Default = 1
steps.past.min.membership	Integer: N steps to make past min.membership - For testing. Default = 0
gamma	[gS] Float: acceleration factor = $\lambda/(1 + \lambda)$ . Default = .8
max.depth	[gS] Integer: maximum depth of the tree. Default = 30
learning.rate	[gS] learning rate for the Newton Raphson step that updates the function values of the node
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.

ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
imetrics	Logical: If TRUE, save interpretability metrics, i.e. N total nodes in tree and depth, in output. Default = TRUE
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
rpart.params	List: rpart parameters, passed to <code>rpart::rpart("parms")</code>
match.rules	Logical: If TRUE, match cases to rules to get statistics per node, i.e. what percent of cases match each rule. If available, these are used by <a href="#">dplot3_addtree</a> when plotting. Default = TRUE
print.plot	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
prune.verbose	Logical: If TRUE, prune tree.
trace	Integer: 0, 1, 2. The higher the number, the more verbose the output.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.rpart	Logical: passed to <code>addtree</code>
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
n.cores	Integer: Number of cores to use.

**Details**

This function is for binary classification. The outcome must be a factor with two levels, the first level is the 'positive' class. Ensure there are no missing values in the data and that variables are either numeric (including integers) or factors. Use [preprocess](#) as needed to impute and convert characters to factors.

Factor levels should not contain the "/" character (it is used to separate conditions in the addtree object)

[gS] Indicates that more than one value can be supplied, which will result in grid search using internal resampling  $\lambda = \gamma/(1 - \gamma)$

**Value**

Object of class rtMod

**Author(s)**

E.D. Gennatas

**References**

Jose Marcio Luna, Efstathios D Gennatas, Lyle H Ungar, Eric Eaton, Eric S Diffenderfer, Shane T Jensen, Charles B Simone, Jerome H Friedman, Timothy D Solberg, Gilmer Valdes Building more accurate decision trees with the additive tree Proc Natl Acad Sci U S A. 2019 Oct 1;116(40):19887-19893. doi: 10.1073/pnas.1816748116

**See Also**

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H20DL\(\)](#), [s\\_H20GBM\(\)](#), [s\\_H20RF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H20GBM\(\)](#), [s\\_H20RF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Interpretable models: [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_LMTree\(\)](#)

---

s\_BART

*Bayesian Additive Regression Trees (C, R)*

---

**Description**

Trains a Bayesian Additive Regression Tree (BART) model using package bartMachine

**Usage**

```

s_BART(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.trees = c(100, 200),
  k_cvs = c(2, 3),
  nu_q_cvs = list(c(3, 0.9), c(10, 0.75)),
  k_folds = 5,
  n.burnin = 250,
  n.iter = 1000,
  n.cores = rtCores,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  java.mem.size = 12,
  ...
)

```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class

resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: if TRUE, sets <code>bartMachine</code> 's <code>serialize</code> to TRUE and saves model to <code>outdir</code>
...	Additional arguments to be passed to <code>bartMachine::bartMachine</code>

### Details

Be warned this can take a very long time to train. If you are having trouble with rJava in Rstudio on macOS, see: <https://support.rstudio.com/hc/en-us/community/posts/203663956/comments/249073727>  
`bartMachine` does not support case weights

### Value

Object of class **rtemis**

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)



---

`s_BayesGLM`*Bayesian GLM*

---

**Description**

Train a bayesian GLM using `arm::bayesglm`

**Usage**

```
s_BayesGLM(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  family = NULL,  
  prior.mean = 0,  
  prior.scale = NULL,  
  prior.df = 1,  
  prior.mean.for.intercept = 0,  
  prior.scale.for.intercept = NULL,  
  prior.df.for.intercept = 1,  
  min.prior.scale = 1e-12,  
  scaled = TRUE,  
  keep.order = TRUE,  
  drop.baseline = TRUE,  
  maxit = 100,  
  x.name = NULL,  
  y.name = NULL,  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  metric = NULL,  
  maximize = NULL,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  grid.verbose = verbose,  
  verbose = TRUE,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  ...  
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
family	Character or function for the error distribution and link function to be used. See <code>arm::bayesglm</code> for details.
prior.mean	Numeric, vector: Prior mean for the coefficients. If scalar, it will be replicated to length N features.
prior.scale	Numeric, vector: Prior scale for the coefficients. Default = NULL, which results in 2.5 for logit, 2.5*1.6 for probit. If scalar, it will be replicated to length N features.
prior.df	Numeric: Prior degrees of freedom for the coefficients. Set to 1 for t distribution; set to Inf for normal prior distribution. If scalar, it will be replicated to length N features.
prior.mean.for.intercept	Numeric: Prior mean for the intercept.
prior.scale.for.intercept	Numeric: Default = NULL, which results in 10 for a logit model, and 10*1.6 for probit model.
prior.df.for.intercept	Numeric: Prior df for the intercept.
min.prior.scale	Numeric: Minimum prior scale for the coefficients.
scaled	Logical: If TRUE, the scale for the prior distributions are: For feature with single value, use <code>prior.scale</code> , for predictor with two values, use <code>prior.scale/range(x)</code> , for more than two values, use <code>prior.scale/(2*sd(x))</code> . If response is gaussian, <code>prior.scale</code> is multiplied by $2 * sd(y)$ . Default = TRUE
keep.order	Logical: If TRUE, the feature positions are maintained, otherwise they are re-ordered: main effects, interactions, second-order, third-order, etc.
drop.baseline	Logical: If TRUE, drop the base level of factor features.
maxit	Integer: Maximum number of iterations
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
ifw.type	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>

upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional parameters to pass to <code>arm: bayesglm</code>

**Author(s)**

E.D. Gennatas

**See Also**

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

s\_BRUTO

*Projection Pursuit Regression (BRUTO) [R]***Description**

Trains a BRUTO model and validates it

**Usage**

```
s_BRUTO(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.grid.resample(),
  weights = NULL,
  weights.col = NULL,
  dfmax = 6,
  cost = 2,
  maxit.select = 20,
  maxit.backfit = 20,
  thresh = 1e-04,
  start.linear = TRUE,
  n.cores = rtCores,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set

y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to mda::bruto

**Value**

Object of class **rtemis**

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

**Description**

Train a C5.0 decision tree using `C50::C5.0`

**Usage**

```
s_C50(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  trials = 10,
  rules = FALSE,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  control = C50::C5.0Control(),
  costs = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>trials</code>	Integer [1, 100]: Number of boosting iterations

<code>rules</code>	Logical: If TRUE, decompose the tree to a rule-based model
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>control</code>	List: output of <code>C50::C5.0Control()</code>
<code>costs</code>	Matrix: Cost matrix. See <code>C50::C5.0</code>
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

**Value**

`rtMod` object

**Author(s)**

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

Other Interpretable models: `s_AddTree()`, `s_CART()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_LMTree()`

---

s\_CART

*Classification and Regression Trees [C, R, S]*


---

**Description**

Train a CART for regression or classification using `rpart`

**Usage**

```
s_CART(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  method = "auto",
  parms = NULL,
  minsplit = 2,
  minbucket = round(minsplit/3),
  cp = 0.01,
  maxdepth = 20,
  maxcompete = 0,
  maxsurrogate = 0,
  usesurrogate = 2,
  surrogatestyle = 0,
```



```

xval = 0,
cost = NULL,
model = TRUE,
prune.cp = NULL,
use.prune.rpart.rt = TRUE,
return.unpruned = FALSE,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = c("exhaustive", "randomized"),
gridsearch.randomized.p = 0.1,
save.gridrun = FALSE,
metric = NULL,
maximize = NULL,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = verbose,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE)
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class

<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>method</code>	Character: "auto", "anova", "poisson", "class" or "exp".
<code>parms</code>	List of additional parameters for the splitting function. See <code>rpart::rpart("parms")</code>
<code>minsplit</code>	[gS] Integer: Minimum number of cases that must belong in a node before considering a split.
<code>minbucket</code>	[gS] Integer: Minimum number of cases allowed in a child node.
<code>cp</code>	[gS] Float: Complexity threshold for allowing a split.
<code>maxdepth</code>	[gS] Integer: Maximum depth of tree.
<code>maxcompete</code>	Integer: The number of competitor splits saved in the output
<code>maxsurrogate</code>	Integer: The number of surrogate splits retained in the output (See <code>rpart::rpart.control</code> ).
<code>usesurrogate</code>	See <code>rpart::rpart.control</code>
<code>surrogatestyle</code>	See <code>rpart::rpart.control</code>
<code>xval</code>	Integer: Number of cross-validations
<code>cost</code>	Vector, Float (>0): One for each variable in the model. See <code>rpart::rpart("cost")</code>
<code>model</code>	Logical: If TRUE, keep a copy of the model.
<code>prune.cp</code>	[gS] Numeric: Complexity for cost-complexity pruning after tree is built
<code>use.prune.rpart.rt</code>	(Testing only, do not change)
<code>return.unpruned</code>	Logical: If TRUE and <code>prune.cp</code> is set, return unpruned tree under extra in <code>rtMod</code> .
<code>grid.resample.params</code>	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>save.gridrun</code>	Logical: If TRUE, save grid search models.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"

question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to gridSearchLearn
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

### Details

[gS] indicates grid search will be performed automatically if more than one value is passed

### Value

Object of class rtMod

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H20DL\(\)](#), [s\\_H20GBM\(\)](#), [s\\_H20RF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H20GBM\(\)](#), [s\\_H20RF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Interpretable models: [s\\_AddTree\(\)](#), [s\\_C50\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_LMTree\(\)](#)

---

s\_CTree

*Conditional Inference Trees [C, R, S]*

---

### Description

Train a conditional inference tree using partykit::ctree

**Usage**

```

s_CTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  weights = NULL,
  control = partykit::ctree_control(),
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
control	List of parameters for the CTree algorithms. Set using partykit::ctree_control
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class

resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments

**Value**

rtMod object

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#)

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_EVTree

*Evolutionary Learning of Globally Optimal Trees (C, R)*


---

**Description**

Train a EVTree for regression or classification using evtree

**Usage**

```
s_EVTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  control = evtree::evtree.control(),
  na.action = na.exclude,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome

weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weights are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
control	Passed to <code>evtree::evtree</code>
na.action	How to handle missing values. See <code>?na.fail</code>
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>evtree::evtree</code>

**Value**

Object of class `rtMod`

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#),

s\_H2ODL(), s\_H2OGBM(), s\_H2ORF(), s\_HAL(), s\_KNN(), s\_LDA(), s\_LM(), s\_LMTree(), s\_LightCART(), s\_LightGBM(), s\_MARS(), s\_MLRF(), s\_NBayes(), s\_NLA(), s\_NLS(), s\_NW(), s\_PPR(), s\_PolyMARS(), s\_QDA(), s\_QRNN(), s\_RF(), s\_RFSRC(), s\_Ranger(), s\_SDA(), s\_SGD(), s\_SPLS(), s\_SVM(), s\_TFN(), s\_XGBoost(), s\_XRF()

Other Tree-based methods: s\_AdaBoost(), s\_AddTree(), s\_BART(), s\_C50(), s\_CART(), s\_CTree(), s\_GBM(), s\_GLMTree(), s\_H2OGBM(), s\_H2ORF(), s\_LMTree(), s\_LightCART(), s\_LightGBM(), s\_MLRF(), s\_RF(), s\_RFSRC(), s\_Ranger(), s\_XGBoost(), s\_XRF()

---

s\_GAM

*Generalized Additive Model (GAM) (C, R)*


---

### Description

Trains a GAM using mgcv: :gam and validates it. Input will be used to create a formula of the form:

$$y = s(x_1, k) + s(x_2, k) + \dots + s(x_n, k)$$

### Usage

```
s_GAM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  k = 6,
  family = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  method = "REML",
  select = FALSE,
  removeMissingLevels = TRUE,
  spline.index = NULL,
  verbose = TRUE,
  trace = 0,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  na.action = na.exclude,
  question = NULL,
  n.cores = rtCores,
```



```

    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
)

```

## Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
k	Integer. Number of bases for smoothing spline
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
method	Character: "auto", "anova", "poisson", "class" or "exp".
select	Logical: Passed to mgcv::gam's select argument to allow for each term to be penalized to zero.
verbose	Logical: If TRUE, print summary to screen.
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
n.cores	Integer: Number of cores to use.

outdir Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE

save.mod Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

... Additional arguments to be passed to mgcv: :gam

**Value**

rtMod

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_GBM

*Gradient Boosting Machine [C, R, S]*

---

**Description**

Train a GBM model using `gbm::gbm.fit`

**Usage**

```
s_GBM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  distribution = NULL,
  interaction.depth = 2,
```

```
shrinkage = 0.01,  
bag.fraction = 0.9,  
n.minobsinnode = 5,  
n.trees = 2000,  
max.trees = 5000,  
force.n.trees = NULL,  
gbm.select.smooth = FALSE,  
n.new.trees = 500,  
min.trees = 50,  
failsafe.trees = 500,  
imetrics = FALSE,  
.gs = FALSE,  
grid.resample.params = setup.resample("kfold", 5),  
gridsearch.type = "exhaustive",  
metric = NULL,  
maximize = NULL,  
plot.tune.error = FALSE,  
n.cores = rtCores,  
relInf = TRUE,  
varImp = FALSE,  
offset = NULL,  
var.monotone = NULL,  
keep.data = TRUE,  
var.names = NULL,  
response.name = "y",  
checkmods = FALSE,  
group = NULL,  
plot.perf = FALSE,  
plot.res = ifelse(!is.null(outdir), TRUE, FALSE),  
plot.fitted = NULL,  
plot.predicted = NULL,  
print.plot = FALSE,  
plot.theme = rtTheme,  
x.name = NULL,  
y.name = NULL,  
question = NULL,  
verbose = TRUE,  
trace = 0,  
grid.verbose = verbose,  
gbm.fit.verbose = FALSE,  
outdir = NULL,  
save.gridrun = FALSE,  
save.res = FALSE,  
save.res.mod = FALSE,  
save.mod = ifelse(!is.null(outdir), TRUE, FALSE)  
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
distribution	Character: Distribution of the response variable. See <a href="#">gbm::gbm</a>
interaction.depth	[gS] Integer: Interaction depth.
shrinkage	[gS] Float: Shrinkage (learning rate).
bag.fraction	[gS] Float (0, 1): Fraction of cases to use to train each tree. Helps avoid overfitting.
n.minobsinnode	[gS] Integer: Minimum number of observation allowed in node.
n.trees	Integer: Initial number of trees to fit
max.trees	Integer: Maximum number of trees to fit
force.n.trees	Integer: If specified, use this number of trees instead of tuning number of trees
gbm.select.smooth	Logical: If TRUE, smooth the validation error curve.
n.new.trees	Integer: Number of new trees to train if stopping criteria have not been met.
min.trees	Integer: Minimum number of trees to fit.
failsafe.trees	Integer: If tuning fails to find n.trees, use this number instead.
imetrics	Logical: If TRUE, save extra\$imetrics with n.trees, depth, and n.nodes.
.gs	Internal use only
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".

<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>plot.tune.error</code>	Logical: If TRUE, plot the tuning error curve.
<code>n.cores</code>	Integer: Number of cores to use.
<code>relInf</code>	Logical: If TRUE (Default), estimate variables' relative influence.
<code>varImp</code>	Logical: If TRUE, estimate variable importance by permutation (as in random forests; noted as experimental in <code>gbm</code> ). Takes longer than (default) relative influence. The two measures are highly correlated.
<code>offset</code>	Numeric vector of offset values, passed to <code>gbm::gbm.fit</code>
<code>var.monotone</code>	Integer vector with values 0, 1, -1 and length = N features. Used to define monotonicity constraints. 0: no constraint, 1: increasing, -1: decreasing.
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>outdir</code>	Character: If defined, save log, 'plot.all' plots (see above) and RDS file of complete output
<code>save.gridrun</code>	Logical: If TRUE, save grid search models.
<code>save.res.mod</code>	Logical: If TRUE, save <code>gbm</code> model for each grid run. For diagnostic purposes only: Object size adds up quickly
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>

## Details

Early stopping is implemented by fitting `n.trees` initially, checking the optionally smoothed validation error curve, and adding `n.new.trees` if needed, until error does not reduce or `max.trees` is reached. [gS] in the argument description indicates that a vector of values can be passed, in which case grid search will be performed automatically using the resampling scheme defined by `grid.resample.params`.

This function includes a workaround for when `gbm.fit` fails. If an error is detected, `gbm.fit` is rerun until successful and the procedure continues normally

**Author(s)**

E.D. Gennatas

**See Also**[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Ensembles: [s\\_AdaBoost\(\)](#), [s\\_RF\(\)](#), [s\\_Ranger\(\)](#)

---

`s_GLM`*Generalized Linear Model (C, R)*

---

**Description**

Train a Generalized Linear Model for Regression or Classification (i.e. Logistic Regression) using `stats::glm`. If outcome  $y$  has more than two classes, Multinomial Logistic Regression is performed using `nnet::multinom`

**Usage**

```
s_GLM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  family = NULL,
  interactions = NULL,
  class.method = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  intercept = TRUE,
  polynomial = FALSE,
```

```

poly.d = 3,
poly.raw = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
na.action = na.exclude,
removeMissingLevels = TRUE,
question = NULL,
verbose = TRUE,
trace = 0,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
family	Error distribution and link function. See <code>stats::family</code>
interactions	List of character pairs denoting column names in x that should be entered as interaction terms in the GLM formula
class.method	Character: Define "logistic" or "multinom" for classification. The only purpose of this is so you can try <code>nnet::multinom</code> instead of <code>glm</code> for binary classification
weights	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
ifw	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
ifw.type	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
upsample	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)

<code>intercept</code>	Logical: If TRUE, fit an intercept term.
<code>polynomial</code>	Logical: if TRUE, run <code>lm</code> on <code>poly(x, poly.d)</code> (creates orthogonal polynomials)
<code>poly.d</code>	Integer: degree of polynomial.
<code>poly.raw</code>	Logical: if TRUE, use raw polynomials. Default, which should not really be changed is FALSE
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>removeMissingLevels</code>	Logical: If TRUE, finds factors in <code>x.test</code> that contain levels not present in <code>x</code> and substitutes with NA. This would result in error otherwise and no predictions would be made, ending <code>s_GLM</code> prematurely
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

## Details

A common problem with `glm` arises when the testing set contains a predictor with more levels than those in the same predictor in the training set, resulting in error. This can happen when training on resamples of a data set, especially after stratifying against a different outcome, and results in error and no prediction. `s_GLM` automatically finds such cases and substitutes levels present in `x.test` and not in `x` with NA.

## Value

`rtMod`

## Author(s)

E.D. Gennatas



**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Interpretable models: [s\\_AddTree\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_LMTree\(\)](#)

**Examples**

```
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100) / 2
mod <- s_GLM(x, y)
```

---

s\_GLMNET

*GLM with Elastic Net Regularization [C, R, S]*


---

**Description**

Train an elastic net model

**Usage**

```
s_GLMNET(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  intercept = TRUE,
  nway.interactions = 0,
  family = NULL,
  alpha = seq(0, 1, 0.2),
  lambda = NULL,
  nlambdas = 100,
  which.cv.lambda = c("lambda.1se", "lambda.min"),
  penalty.factor = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
```

```

upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
res.summary.fn = mean,
metric = NULL,
maximize = NULL,
.gs = FALSE,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

## Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
gridsearch.randomized.p	Float (0, 1): If gridsearch.type = "randomized", randomly test this proportion of combinations.
intercept	Logical: If TRUE, include intercept in the model.
nway.interactions	Integer: Number of n-way interactions to include in the model.
family	Error distribution and link function. See <code>stats::family</code>
alpha	[gS] Float [0, 1]: The elasticnet mixing parameter: $a = 0$ is the ridge penalty, $a = 1$ is the lasso penalty
lambda	[gS] Float vector: Best left to NULL, <code>cv.glmnet</code> will compute its own lambda sequence
nlambda	Integer: Number of lambda values to compute

<code>which.cv.lambda</code>	Character: Which lambda to use for prediction: "lambda.1se" or "lambda.min"
<code>penalty.factor</code>	Float vector: Multiply the penalty for each coefficient by the values in this vector. This is most useful for specifying different penalties for different groups of variables
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If <code>weights</code> are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>res.summary.fn</code>	Function: Used to average resample runs.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = <code>NULL</code> , which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If <code>TRUE</code> , <code>metric</code> will be maximized if grid search is run.
<code>.gs</code>	(Internal use only)
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>save.mod</code>	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

**Details**

s\_GLMNET runs `glmnet::cv.glmnet` for each value of `alpha`, for each resample in `grid.resample.params`. Mean values for `min.lambda` and MSE (Regression) or Accuracy (Classification) are aggregated for each `alpha` and resample combination

`\[gS\]` Indicates tunable hyperparameters: If more than a single value is provided, grid search will be automatically performed

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Interpretable models: [s\\_AddTree\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_LMTree\(\)](#)

---

s\_GLMTree

*Generalized Linear Model Tree [R]*

---

**Description**

Train a GLMTree for regression or classification using `partykit::glmtree`

**Usage**

```
s_GLMTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  alpha = 0.05,
  bonferroni = TRUE,
  minsize = NULL,
  maxdepth = Inf,
  prune = NULL,
  minsplit = minsize,
  minbucket = minsize,
```

```

    epsilon = 1e-08,
    maxit = 25,
    ifw = TRUE,
    ifw.type = 2,
    upsample = FALSE,
    downsample = FALSE,
    resample.seed = NULL,
    na.action = na.exclude,
    grid.resample.params = setup.resample("kfold", 5),
    gridsearch.type = c("exhaustive", "randomized"),
    gridsearch.randomized.p = 0.1,
    metric = NULL,
    maximize = NULL,
    n.cores = rtCores,
    print.plot = FALSE,
    plot.fitted = NULL,
    plot.predicted = NULL,
    plot.theme = rtTheme,
    question = NULL,
    verbose = TRUE,
    grid.verbose = verbose,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
maxdepth	[gS] Integer: Maximum depth of tree.
minsplit	[gS] Integer: Minimum number of cases that must belong in a node before considering a split.
minbucket	[gS] Integer: Minimum number of cases allowed in a child node.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)

<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>grid.resample.params</code>	List: Output of <code>setup.resample</code> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments passed to <code>partykit::mob_control</code>

**Value**

Object of class `rtMod`

**Author(s)**

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

Other Interpretable models: `s_AddTree()`, `s_C50()`, `s_CART()`, `s_GLM()`, `s_GLMNET()`, `s_LMTree()`

---

s\_GLS

*Generalized Least Squares [R]*


---

**Description**

Train a Generalized Least Squares regression model using `nlme::gls`

**Usage**

```
s_GLS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  interactions = FALSE,
  nway.interactions = 0,
  covariate = NULL,
  weights = NULL,
  intercept = TRUE,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  na.action = na.exclude,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>interactions</code>	List of character pairs denoting column names in <code>x</code> that should be entered as interaction terms in the GLM formula
<code>nway.interactions</code>	Integer: Include n-way interactions. This integer defines the <code>n</code> in: <code>formula = y ~ ^n</code>
<code>covariate</code>	Character: Name of column. Will include interactions between all features this variable.
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>intercept</code>	Logical: If <code>TRUE</code> , fit an intercept term.
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>save.mod</code>	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

**Value**

`rtMod`

**Author(s)**

E.D. Gennatas



**See Also**

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

s\_H2ODL

*Deep Learning on H2O (C, R)***Description**

Trains a Deep Neural Net using H2O (<http://www.h2o.ai>) Check out the H2O Flow at [ip]:[port], Default IP:port is "localhost:54321" e.g. if running on localhost, point your web browser to localhost:54321

**Usage**

```
s_H2ODL(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.valid = NULL,
  y.valid = NULL,
  x.name = NULL,
  y.name = NULL,
  ip = "localhost",
  port = 54321,
  n.hidden.nodes = c(20, 20),
  epochs = 1000,
  activation = "Rectifier",
  mini.batch.size = 1,
  learning.rate = 0.005,
  adaptive.rate = TRUE,
  rho = 0.99,
  epsilon = 1e-08,
  rate.annealing = 1e-06,
  rate.decay = 1,
  momentum.start = 0,
  momentum.ramp = 1e+06,
  momentum.stable = 0,
  nesterov.accelerated.gradient = TRUE,
  input.dropout.ratio = 0,
  hidden.dropout.ratios = NULL,
  l1 = 0,
```

```

l2 = 0,
max.w2 = 3.4028235e+38,
nfolids = 0,
initial.biases = NULL,
initial.weights = NULL,
loss = "Automatic",
distribution = "AUTO",
stopping.rounds = 5,
stopping.metric = "AUTO",
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
na.action = na.fail,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
trace = 0,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

### Arguments

x	Vector / Matrix / Data Frame: Training set Predictors
y	Vector: Training set outcome
x.test	Vector / Matrix / Data Frame: Testing set Predictors
y.test	Vector: Testing set outcome
x.valid	Vector / Matrix / Data Frame: Validation set Predictors
y.valid	Vector: Validation set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number for server. Default = 54321
n.hidden.nodes	Integer vector of length equal to the number of hidden layers you wish to create
epochs	Integer: How many times to iterate through the dataset. Default = 1000
activation	Character: Activation function to use: "Tanh", "TanhWithDropout", "Rectifier", "RectifierWithDropout", "Maxout", "MaxoutWithDropout". Default = "Rectifier"
learning.rate	Float: Learning rate to use for training. Default = .005
adaptive.rate	Logical: If TRUE, use adaptive learning rate. Default = TRUE

rate.annealing	Float: Learning rate annealing: $\text{rate} / (1 + \text{rate\_annealing} * \text{samples})$ . Default = $1e-6$
input.dropout.ratio	Float (0, 1): Dropout ratio for inputs
hidden.dropout.ratios	Vector, Float (0, 2): Dropout ratios for hidden layers
l1	Float (0, 1): L1 regularization (introduces sparseness; i.e. sets many weights to 0; reduces variance, increases generalizability)
l2	Float (0, 1): L2 regularization (prevents very large absolute weights; reduces variance, increases generalizability)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
na.action	How to handle missing values. See <code>?na.fail</code>
n.cores	Integer: Number of cores to use
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional parameters to pass to <code>h2o::h2o.deeplearning</code>

### Details

`x` & `y` form the training set. `x.test` & `y.test` form the testing set used only to test model generalizability. `x.valid` & `y.valid` form the validation set used to monitor training progress

### Value

`rtMod` object

**Author(s)**

E.D. Gennatas

**See Also**[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Deep Learning: [d\\_H2OAE\(\)](#), [s\\_TFN\(\)](#)

---

`s_H2OGBM`*Gradient Boosting Machine on H2O (C, R)*

---

**Description**

Trains a Gradient Boosting Machine using H2O (<http://www.h2o.ai>)

**Usage**

```
s_H2OGBM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  ip = "localhost",
  port = 54321,
  h2o.init = TRUE,
  gs.h2o.init = FALSE,
  h2o.shutdown.at.end = TRUE,
  grid.resample.params = setup.resample("kfold", 5),
  metric = NULL,
  maximize = NULL,
  n.trees = 10000,
  force.n.trees = NULL,
  max.depth = 5,
  n.stopping.rounds = 50,
  stopping.metric = "AUTO",
  p.col.sample = 1,
  p.row.sample = 0.9,
  minobsinnode = 5,
```

```

min.split.improvement = 1e-05,
quantile.alpha = 0.5,
learning.rate = 0.01,
learning.rate.annealing = 1,
weights = NULL,
ifw = TRUE,
ifw.type = 2,
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
na.action = na.fail,
grid.n.cores = 1,
n.cores = rtCores,
imetrics = FALSE,
.gs = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
trace = 0,
grid.verbose = verbose,
save.mod = FALSE,
outdir = NULL,
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number for server. Default = 54321
h2o.shutdown.at.end	Logical: If TRUE, run h2o.shutdown(prompt = FALSE) after training is complete.
n.trees	Integer: Number of trees to grow. Maximum number of trees if n.stopping.rounds > 0
max.depth	[gS] Integer: Depth of trees to grow

n.stopping.rounds	Integer: If > 0, stop training if stopping.metric does not improve for this many rounds
stopping.metric	Character: "AUTO" (Default), "deviance", "logloss", "MSE", "RMSE", "MAE", "RMSLE", "AUC", "lift_top_group", "misclassification", "mean_per_class_error"
p.col.sample	[gS]
p.row.sample	[gS]
minobsinnode	[gS]
learning.rate	[gS]
learning.rate.annealing	[gS]
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
na.action	How to handle missing values. See ?na.fail
n.cores	Integer: Number of cores to use
.gs	Internal use only
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
...	Additional arguments

**Details**

[gS] denotes tunable hyperparameters Warning: If you get an HTTP 500 error at random, use `h2o.shutdown()` to shutdown the server. It will be restarted when `s_H2OGBM` is called

**Value**

rtMod object

**Author(s)**

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s-NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

---

s\_H2ORF

*Random Forest on H2O (C, R)*

---

**Description**

Trains a Random Forest model using H2O (<http://www.h2o.ai>)

**Usage**

```
s_H2ORF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.valid = NULL,
  y.valid = NULL,
  x.name = NULL,
  y.name = NULL,
  ip = "localhost",
  port = 54321,
  n.trees = 500,
```

```

max.depth = 20,
n.stopping.rounds = 0,
mtry = -1,
nfolds = 0,
weights = NULL,
balance.classes = TRUE,
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
na.action = na.fail,
h2o.shutdown.at.end = TRUE,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
trace = 0,
save.mod = FALSE,
outdir = NULL,
...
)

```

### Arguments

x	Training set features
y	Training set outcome
x.test	Testing set features (Used to evaluate model performance)
y.test	Testing set outcome
x.valid	Validation set features (Used to build model / tune hyperparameters)
y.valid	Validation set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port to connect to at ip
n.trees	Integer: Number of trees to grow
max.depth	Integer: Maximum tree depth
n.stopping.rounds	Integer: Early stopping if simple moving average of this many rounds does not improve. Set to 0 to disable early stopping.
mtry	Integer: Number of variables randomly sampled and considered for splitting at each round. If set to -1, defaults to $\sqrt{N\_features}$ for classification and $N\_features/3$ for regression.



<code>nfolds</code>	Integer: Number of folds for K-fold CV used by <code>h2o.randomForest</code> . Set to 0 to disable (included for experimentation only, use <code>train_cv</code> for outer resampling)
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>balance.classes</code>	Logical: If <code>TRUE</code> , <code>h2o.randomForest</code> will over/undersample to balance data. (included for experimentation only)
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>h2o.shutdown.at.end</code>	Logical: If <code>TRUE</code> , run <code>h2o.shutdown(prompt = FALSE)</code> after training is complete.
<code>n.cores</code>	Integer: Number of cores to use
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>save.mod</code>	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>...</code>	Additional parameters to pass to <code>h2o::h2o.randomForest</code>

**Value**

`rtMod` object

**Author(s)**

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

---

s\_HAL

*Highly Adaptive LASSO [C, R, S]*


---

**Description**

Train a HAL model

**Usage**

```
s_HAL(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  family = NULL,
  max.degree = ifelse(ncol(x) >= 20, 2, 3),
  lambda = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  metric = NULL,
  maximize = NULL,
  .gs = FALSE,
  n.cores = rtCores,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
```

```

    verbose = TRUE,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
)

```

## Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
family	Error distribution and link function. See <code>stats::family</code>
max.degree	Integer: The highest order of interaction terms to generate basis functions for.
lambda	Float vector: <a href="#">hal9001::fit_hal</a> lambda
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
gridsearch.randomized.p	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
.gs	Internal use only
n.cores	Integer: Number of cores to use.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>

plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments

### Details

`\[gS\]` Indicates tunable hyperparameters: If more than a single value is provided, grid search will be automatically performed

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_KNN

*k*-Nearest Neighbors Classification and Regression (C, R)

---

### Description

Train a *k*-Nearest Neighbors learner for regression or classification using FNN

### Usage

```
s_KNN(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
```

```

k = 3,
algorithm = "kd_tree",
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE)
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
k	Integer: Number of neighbors considered
algorithm	Character: Algorithm to use. Options: "kd_tree", "cover_tree", "brute"
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Optional. Path to directory to save output
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

### Value

Object of class rtMod

### Author(s)

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

---

s\_LDA

*Linear Discriminant Analysis*


---

**Description**

Train an LDA Classifier using MASS: :lda

**Usage**

```
s_LDA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  prior = NULL,
  method = "moment",
  nu = NULL,
  upsample = TRUE,
  downsample = FALSE,
  resample.seed = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

`x` Numeric vector or matrix / data frame of features i.e. independent variables  
`y` Numeric vector of outcome, i.e. dependent variable

x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
prior	Numeric: Prior probabilities of class membership
method	"moment" for standard estimators of the mean and variance, "mle" for MLEs, "mve" to use cov.mve, or "t" for robust estimates based on a t distribution
nu	Integer: Degrees of freedom for method = "t"
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mpIot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments passed to <code>MASS::lda</code>

### Details

Note: LDA requires all predictors to be numeric. The variable importance output ("varimp") is the vector of coefficients for LD1

### Value

rtMod object

### Author(s)

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

---

s\_LightCART

*LightCART Classification and Regression (C, R)*

---

**Description**

Train a single decision tree using LightGBM.

**Usage**

```
s_LightCART(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  objective = NULL,
  num_leaves = 32L,
  max_depth = -1L,
  lambda_l1 = 0,
  lambda_l2 = 0,
  max_cat_threshold = 32L,
  min_data_per_group = 32L,
  linear_tree = FALSE,
  .gs = FALSE,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = "exhaustive",
  metric = NULL,
  maximize = NULL,
  importance = TRUE,
  print.plot = FALSE,
```



```

plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = FALSE,
lightgbm_verbose = -1,
save.gridrun = FALSE,
n.cores = 1,
n_threads = 0,
force_col_wise = FALSE,
force_row_wise = FALSE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
objective	(Default = NULL)
num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
lambda_l1	Numeric: [gS] L1 regularization term

<code>lambda_l2</code>	Numeric: [gS] L2 regularization term
<code>max_cat_threshold</code>	Integer: Max number of splits to consider for categorical variable
<code>min_data_per_group</code>	Integer: Minimum number of observations per categorical group
<code>linear_tree</code>	Logical: [gS] If TRUE, use linear trees
<code>.gs</code>	(Internal use only)
<code>grid.resample.params</code>	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>importance</code>	Logical: If TRUE, calculate variable importance
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>lightgbm_verbose</code>	Integer: Passed to <code>lightgbm::train</code> , < 0: Fatal, 0: Error (Warning), 1: Info, > 1: Debug
<code>save.gridrun</code>	Logical: If TRUE, save all grid search models
<code>n.cores</code>	Integer: Number of cores to use.
<code>n_threads</code>	Integer: Number of threads for <code>lightgbm</code> using OpenMP. Only parallelize re-samples using <code>n.cores</code> or the <code>lightgbm</code> execution using this setting.
<code>force_col_wise</code>	Logical: If TRUE, force column-wise histogram building (See <a href="https://lightgbm.readthedocs.io/en/latest/Parameters.html">https://lightgbm.readthedocs.io/en/latest/Parameters.html</a> )
<code>force_row_wise</code>	Logical: If TRUE, force row-wise histogram building (See <a href="https://lightgbm.readthedocs.io/en/latest/Parameters.html">https://lightgbm.readthedocs.io/en/latest/Parameters.html</a> )
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Extra arguments appended to <code>lgb.train</code> 's params.

**Details**

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. LightGBM trains trees leaf-wise (best-first) rather than depth-wise. For categorical variables, convert to integer and indicate to lgb they are categorical, so that they are not treated as numeric.

**Value**

rtMod object

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

**Examples**

```
## Not run:
x <- rnormmat(500, 10)
y <- x[, 3] + .5 * x[, 5]^2 + rnorm(500)
dat <- data.frame(x, y)
mod <- s_LightGBM(dat)

## End(Not run)
```

---

s\_LightGBM

*LightGBM Classification and Regression (C, R)*


---

**Description**

Tune hyperparameters using grid search and resampling, train a final model, and validate it

**Usage**

```
s_LightGBM(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  boosting = "gbdt",  
  objective = NULL,  
  max_nrounds = 1000L,  
  force_nrounds = NULL,  
  early_stopping_rounds = 10L,  
  nrounds_default = 100L,  
  num_leaves = 32L,  
  max_depth = -1L,  
  learning_rate = 0.01,  
  feature_fraction = 1,  
  subsample = 0.8,  
  subsample_freq = 1L,  
  lambda_l1 = 0,  
  lambda_l2 = 0,  
  max_cat_threshold = 32L,  
  min_data_per_group = 32L,  
  linear_tree = FALSE,  
  tree_learner = "serial",  
  .gs = FALSE,  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = "exhaustive",  
  metric = NULL,  
  maximize = NULL,  
  importance = TRUE,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  grid.verbose = FALSE,  
  lightgbm_verbose = -1,  
  save.gridrun = FALSE,  
  n.cores = 1,  
)
```

```

    n_threads = 0,
    force_col_wise = FALSE,
    force_row_wise = FALSE,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
boosting	Character: [gS] "gbdt", "rf", "dart", "goss"
objective	(Default = NULL)
max_nrounds	Integer: Maximum number of rounds to run. Can be set to a high number as early stopping will limit nrounds by monitoring inner CV error
force_nrounds	Integer: Number of rounds to run if not estimating optimal number by CV
early_stopping_rounds	Integer: Training on resamples of x (tuning) will stop if performance does not improve for this many rounds
nrounds_default	Integer: Default number of rounds to run if cross-validation fails - likely will never be used
num_leaves	Integer: [gS] Maximum tree leaves for base learners.

max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
learning_rate	Numeric: [gS] Boosting learning rate
feature_fraction	Numeric (0, 1): [gS] Fraction of features to consider at each iteration (i.e. tree)
subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term
lambda_l2	Numeric: [gS] L2 regularization term
max_cat_threshold	Integer: Max number of splits to consider for categorical variable
min_data_per_group	Integer: Minimum number of observations per categorical group
linear_tree	Logical: [gS] If TRUE, use linear trees
tree_learner	Character: [gS] "serial", "feature", "data", "voting"
.gs	(Internal use only)
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
lightgbm_verbose	Integer: Passed to <code>lightgbm::train</code> , < 0: Fatal, 0: Error (Warning), 1: Info, > 1: Debug
save.gridrun	Logical: If TRUE, save all grid search models
n.cores	Integer: Number of cores to use.
n_threads	Integer: Number of threads for lightgbm using OpenMP. Only parallelize resamples using <code>n.cores</code> or the lightgbm execution using this setting.

force_col_wise	Logical: If TRUE, force column-wise histogram building (See <a href="https://lightgbm.readthedocs.io/en/latest/Parameters.html">https://lightgbm.readthedocs.io/en/latest/Parameters.html</a> )
force_row_wise	Logical: If TRUE, force row-wise histogram building (See <a href="https://lightgbm.readthedocs.io/en/latest/Parameters.html">https://lightgbm.readthedocs.io/en/latest/Parameters.html</a> )
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Extra arguments appended to lgb.train's params.

### Details

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. LightGBM trains trees leaf-wise (best-first) rather than depth-wise. For categorical variables, convert to integer and indicate to lgb they are categorical, so that they are not treated as numeric.

### Value

rtMod object

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

### Examples

```
## Not run:
x <- rnormmat(500, 10)
y <- x[, 3] + .5 * x[, 5]^2 + rnorm(500)
dat <- data.frame(x, y)
mod <- s_LightGBM(dat)

## End(Not run)
```

---

`s_LightRF`*Random Forest using LightGBM*

---

**Description**

Random Forest using LightGBM

**Usage**

```
s_LightRF(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  objective = NULL,  
  nrounds = 500L,  
  early_stopping_rounds = -1L,  
  num_leaves = 4096L,  
  max_depth = -1L,  
  learning_rate = 1,  
  feature_fraction = 1,  
  subsample = 0.623,  
  subsample_freq = 1L,  
  lambda_l1 = 0,  
  lambda_l2 = 0,  
  max_cat_threshold = 32L,  
  min_data_per_group = 32L,  
  linear_tree = FALSE,  
  tree_learner = "data_parallel",  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = "exhaustive",  
  metric = NULL,  
  maximize = NULL,  
  importance = TRUE,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
)
```



```

    verbose = TRUE,
    grid.verbose = FALSE,
    lightgbm_verbose = -1,
    save.gridrun = FALSE,
    n.cores = 1,
    n_threads = rtCores,
    force_col_wise = FALSE,
    force_row_wise = FALSE,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    .gs = FALSE,
    ...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
objective	(Default = NULL)
nrounds	Integer: Number of trees to grow
early_stopping_rounds	Integer: Training on resamples of x (tuning) will stop if performance does not improve for this many rounds
num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.

learning_rate	Numeric: [gS] Boosting learning rate
feature_fraction	Numeric (0, 1): [gS] Fraction of features to consider at each iteration (i.e. tree)
subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term
lambda_l2	Numeric: [gS] L2 regularization term
max_cat_threshold	Integer: Max number of splits to consider for categorical variable
min_data_per_group	Integer: Minimum number of observations per categorical group
linear_tree	Logical: [gS] If TRUE, use linear trees
tree_learner	Character: [gS] "serial", "feature", "data", "voting"
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
lightgbm_verbose	Integer: Passed to <code>lightgbm::train</code> , < 0: Fatal, 0: Error (Warning), 1: Info, > 1: Debug
save.gridrun	Logical: If TRUE, save all grid search models
n.cores	Integer: Number of cores to use.
n_threads	Integer: Number of threads for <code>lightgbm</code> using OpenMP. Only parallelize re-samples using <code>n.cores</code> or the <code>lightgbm</code> execution using this setting.
force_col_wise	Logical: If TRUE, force column-wise histogram building (See <a href="https://lightgbm.readthedocs.io/en/latest/Parameters.html">https://lightgbm.readthedocs.io/en/latest/Parameters.html</a> )
force_row_wise	Logical: If TRUE, force row-wise histogram building (See <a href="https://lightgbm.readthedocs.io/en/latest/Parameters.html">https://lightgbm.readthedocs.io/en/latest/Parameters.html</a> )

outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
.gs	(Internal use only)
...	Extra arguments appended to lgb.train's params.

**Author(s)**

ED Gennatas

**Examples**

```
## Not run:
x <- rnormmat(500, 10)
y <- x[, 3] + .5 * x[, 5]^2 + rnorm(500)
dat <- data.frame(x, y)
mod <- s_LightRF(dat)

## End(Not run)
```

s\_LightRuleFit

*RuleFit with LightGBM (C, R)***Description**

Train a LightGBM gradient boosting model, extract rules, and fit using LASSO

**Usage**

```
s_LightRuleFit(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  lgbm.mod = NULL,
  n_trees = 200,
  num_leaves = 32L,
  max_depth = 4,
  learning_rate = 0.1,
  subsample = 0.666,
  subsample_freq = 1L,
  lambda_l1 = 0,
  lambda_l2 = 0,
  objective = NULL,
  importance = FALSE,
```

```

lgbm.ifw = TRUE,
lgbm.grid.resample.params = setup.resample(resampler = "kfold", n.resamples = 5),
glmnet.ifw = TRUE,
alpha = 1,
lambda = NULL,
glmnet.grid.resample.params = setup.resample(resampler = "kfold", n.resamples = 5),
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
grid.verbose = FALSE,
save.gridrun = FALSE,
weights = NULL,
empirical_risk = TRUE,
cases_by_rules = NULL,
save_cases_by_rules = FALSE,
x.name = NULL,
y.name = NULL,
n.cores = rtCores,
question = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
outdir = NULL,
save.mod = if (!is.null(outdir)) TRUE else FALSE,
verbose = TRUE,
trace = 0,
.gs = FALSE
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
lgbm.mod	rtMod object created by <a href="#">s_LightGBM</a> . If provided, the gradient boosting step is skipped.
num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
learning_rate	Numeric: [gS] Boosting learning rate
subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term

lambda_l2	Numeric: [gS] L2 regularization term
objective	(Default = NULL)
importance	Logical: If TRUE, calculate variable importance
alpha	[gS] Float [0, 1]: The elasticnet mixing parameter: $\alpha = 0$ is the ridge penalty, $\alpha = 1$ is the lasso penalty
lambda	[gS] Float vector: Best left to NULL, <code>cv.glmnet</code> will compute its own lambda sequence
grid.resample.params	List: Output of <code>setup.resample</code> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
save.gridrun	Logical: If TRUE, save all grid search models
weights	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
empirical_risk	Logical: If TRUE, calculate empirical risk
cases_by_rules	Matrix of cases by rules from a previous rulefit run. If provided, the GBM step is skipped.
save_cases_by_rules	Logical: If TRUE, save <code>cases_by_rules</code> to object
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.cores	Integer: Number of cores to use
question	Character: the question you are attempting to answer with this model, in plain language.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: Verbosity level
.gs	(Internal use only)

**Details**

Based on "Predictive Learning via Rule Ensembles" by Friedman and Popescu <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

**Value**

rtMod object

**Author(s)**

E.D. Gennatas

**References**

Friedman JH, Popescu BE, "Predictive Learning via Rule Ensembles", <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

---

s\_LIHAD

*The Linear Hard Hybrid Tree: Hard Additive Tree (no gamma) with Linear Nodes [R]*

---

**Description**

Train a Linear Hard Hybrid Tree for Regression

**Usage**

```
s_LIHAD(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  max.depth = 3,
  alpha = 0,
  lambda = 0.1,
  lincoef.params = setup.lincoef("glmnet"),
  minobsinnode = 2,
  minobsinnode.lin = 10,
  learning.rate = 1,
  part.minsplit = 2,
  part.xval = 0,
  part.max.depth = 1,
  part.cp = 0,
  weights = NULL,
  metric = "MSE",
  maximize = FALSE,
  grid.resample.params = setup.grid.resample(),
  keep.x = FALSE,
  simplify = TRUE,
```

```

cxrcoef = FALSE,
n.cores = rtCores,
verbose = TRUE,
verbose.predict = FALSE,
trace = 0,
x.name = NULL,
y.name = NULL,
question = NULL,
outdir = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
save.mod = FALSE
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
max.depth	[gS] Integer: Max depth of additive tree. Default = 3
alpha	[gS] Float: lincoef alpha Overrides lincoef.params alpha
lambda	[gS] Float: lincoef lambda. Overrides lincoef.params lambda
lincoef.params	Named List: Output of <a href="#">setup.lincoef</a>
minobsinnode	[gS] Integer: Minimum N observations needed in node, before considering splitting
minobsinnode.lin	Integer: Minimum N observations needed in node in order to train linear model.
learning.rate	[gS] Float (0, 1): Learning rate.
part.max.depth	Integer: Max depth for each tree model within the additive tree
part.cp	[gS] Float: Minimum complexity needed to allow split by rpart.
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
cxrcoef	Logical: Passed to <a href="#">predict.lihad</a> , if TRUE, returns cases by coefficients matrix
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
x.name	Character: Name for feature set
y.name	Character: Name for outcome

question	Character: the question you are attempting to answer with this model, in plain language.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

### Details

The Hybrid Tree grows a tree using a sequence of regularized linear models and tree stumps. Use s\_LINAD for the standard Linear Additive Tree Algorithm, which grows branches stepwise and includes all observations weighted by gamma

Grid searched parameters: max.depth, alpha, lambda, minobsinnode, learning.rate, part.cp

### Author(s)

E.D. Gennatas

---

s\_LIHADBoost

*Boosting of Linear Hard Additive Trees [R]*

---

### Description

Boost a Linear Hard Additive Tree (i.e. LIHAD, i.e. LINAD with hard splits)

### Usage

```
s_LIHADBoost(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  resid = NULL,
  boost.obj = NULL,
  learning.rate = 0.5,
  case.p = 1,
  max.depth = 5,
  gamma = 0.1,
  alpha = 0,
```



```
lambda = 1,
lambda.seq = NULL,
minobsinnode = 2,
minobsinnode.lin = 10,
shrinkage = 1,
part.minsplit = 2,
part.xval = 0,
part.max.depth = 1,
part.cp = 0,
part.minbucket = 5,
lin.type = c("glmnet", "cv.glmnet", "lm.ridge", "allSubsets", "forwardStepwise",
             "backwardStepwise", "glm", "sgd", "solve", "none"),
cv.glmnet.nfolds = 5,
which.cv.glmnet.lambda = "lambda.min",
max.iter = 10,
tune.n.iter = TRUE,
earlystop.params = setup.earlystop(),
lookback = TRUE,
init = NULL,
.gs = FALSE,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
cxrcoef = FALSE,
print.progress.every = 5,
print.error.plot = "final",
x.name = NULL,
y.name = NULL,
question = NULL,
base.verbose = FALSE,
verbose = TRUE,
grid.verbose = FALSE,
trace = 0,
prefix = NULL,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
print.plot = FALSE,
print.base.plot = FALSE,
print.tune.plot = TRUE,
plot.type = "l",
save.gridrun = FALSE,
outdir = NULL,
n.cores = rtCores,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>learning.rate</code>	Float (0, 1] Learning rate for the additive steps
<code>max.iter</code>	Integer: Maximum number of iterations (additive steps) to perform. Default = 10
<code>init</code>	Float: Initial value for prediction. Default = mean(y)
<code>print.error.plot</code>	String or Integer: "final" plots a training and validation (if available) error curve at the end of training. If integer, plot training and validation error curve every this many iterations during training
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>base.verbose</code>	Logical: verbose argument passed to learner
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If > 0, print diagnostic info to console
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>print.base.plot</code>	Logical: Passed to <code>print.plot</code> argument of base learner, i.e. if TRUE, print error plot for each base learner
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional parameters to be passed to learner

**Details**

By default, early stopping works by checking training loss.

**Author(s)**

E.D. Gennatas

---

`s_LINAD`*Linear Additive Tree (C, R)*

---

**Description**

Train a Linear Additive Tree for Regression or Binary Classification

**Usage**

```
s_LINAD(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  weights = NULL,  
  max.leaves = 20,  
  lookback = TRUE,  
  force.max.leaves = NULL,  
  learning.rate = 0.5,  
  ifw = TRUE,  
  ifw.type = 1,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  leaf.model = c("line", "spline"),  
  gamlearner = "gamsel",  
  gam.params = list(),  
  nvmax = 3,  
  gamma = 0.5,  
  gamma.on.lin = FALSE,  
  lin.type = c("glmnet", "forwardStepwise", "cv.glmnet", "lm.ridge", "allSubsets",  
    "backwardStepwise", "glm", "solve", "none"),  
  first.lin.type = "cv.glmnet",  
  first.lin.learning.rate = 1,  
  first.lin.alpha = 1,  
  first.lin.lambda = NULL,  
  cv.glmnet.nfolds = 5,  
  which.cv.glmnet.lambda = "lambda.min",  
  alpha = 1,  
  lambda = 0.05,  
  lambda.seq = NULL,  
  minobsinnode.lin = 10,  
  part.minsplit = 2,  
  part.xval = 0,  
  part.max.depth = 1,  
  part.cp = 0,  
  part.minbucket = 1,  
)
```

```

.rho = TRUE,
rho.max = 1000,
init = NULL,
metric = "auto",
maximize = NULL,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
save.gridrun = FALSE,
select.leaves.smooth = FALSE,
cluster = FALSE,
keep.x = FALSE,
simplify = TRUE,
cxrcoef = FALSE,
n.cores = rtCores,
.preprocess = NULL,
verbose = TRUE,
grid.verbose = FALSE,
plot.tuning = FALSE,
verbose.predict = FALSE,
trace = 1,
x.name = NULL,
y.name = NULL,
question = NULL,
outdir = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
save.mod = FALSE,
.gs = FALSE
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
max.leaves	Integer: Maximum number of terminal nodes to grow. Setting this to a value > 1, triggers cross-validation to find best number of leaves. To force a given number of leaves and not cross-validate, set force.max.leaves to any (integer) value.
lookback	Logical: If TRUE, use validation error to decide best number of leaves to use.

<code>force.max.leaves</code>	Integer: If set, <code>max.leaves</code> is ignored and the tree will attempt to reach this number of leaves, without performing tuning number of leaves.
<code>learning.rate</code>	[gS] Numeric: learning rate for steps after initial linear model
<code>ifw</code>	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>nvmax</code>	[gS] Integer: Number of max features to use for <code>lin.type</code> "allSubsets", "forwardStepwise", or "backwardStepwise". If values greater than <code>n</code> of features in <code>x</code> are provided, they will be excluded
<code>gamma</code>	[gS] Numeric: Soft weighting parameter. Weights of cases that do not belong to node get multiplied by this amount
<code>lin.type</code>	Character: One of "glmnet", "forwardStepwise", "cv.glmnet", "lm.ridge", "allSubsets", "backwardStepwise", "glm", "solve", or "none" to not fit linear models See <a href="#">lincoef</a> for more
<code>first.lin.type</code>	Character: same options as <code>lin.type</code> , the first linear model to fit on the root node.
<code>first.lin.alpha</code>	Numeric: alpha for the first linear model, if <code>first.lin.type</code> is "glmnet" or "cv.glmnet"
<code>lambda</code>	[gS] Numeric: lambda value for <code>lin.type</code> glmnet, cv.glmnet, lm.ridge
<code>minobsinnode.lin</code>	[gS] Integer: Minimum number of observation needed to fit linear model
<code>part.minsplit</code>	[gS] Integer: Minimum number of observations in node to consider splitting
<code>part.max.depth</code>	Integer: Max depth for each tree model within the additive tree
<code>part.cp</code>	[gS] Numeric: Split must decrease complexity but at least this much to be considered
<code>part.minbucket</code>	[gS] Integer: Minimum number of observations allowed in child node to allow splitting
<code>init</code>	Initial value. Default = <code>mean(y)</code>
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>plot.tuning</code>	Logical: If TRUE, plot validation error during gridsearch
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>x.name</code>	Character: Name for feature set

y.name	Character: Name for outcome
question	Character: the question you are attempting to answer with this model, in plain language.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> save.mod is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
.gs	internal use only

### Details

The Linear Additive Tree trains a tree using a sequence of regularized linear models and splits. We specify an upper threshold of leaves using `max.leaves` instead of directly defining a number, because depending on the other parameters and the datasets, splitting may stop early.

[gS] indicates tunable hyperparameters that can accept a vector of possible values

### Author(s)

E.D. Gennatas

---

s\_LINOA

*Linear Optimized Additive Tree (C, R)*

---

### Description

Train a Linear Optimized Additive Tree

### Usage

```
s_LINOA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
```

```
resample.seed = NULL,
max.leaves = 8,
learning.rate = 0.5,
select.leaves.smooth = TRUE,
force.max.leaves = NULL,
lookback = TRUE,
gamma = 0,
n.quantiles = 20,
minobsinnode = NULL,
minbucket = NULL,
lin.type = c("forwardStepwise", "glmnet", "cv.glmnet", "lm.ridge", "allSubsets",
             "backwardStepwise", "glm", "solve", "none"),
alpha = 1,
lambda = 0.05,
lambda.seq = NULL,
cv.glmnet.nfolds = 5,
which.cv.glmnet.lambda = "lambda.min",
nbest = 1,
nvmax = 3,
.rho = TRUE,
rho.max = 1000,
init = NULL,
metric = "auto",
maximize = NULL,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
save.gridrun = FALSE,
grid.verbose = verbose,
keep.x = FALSE,
simplify = TRUE,
cxrcoef = FALSE,
n.cores = rtCores,
splitline.cores = 1,
.preprocess = NULL,
plot.tuning = TRUE,
verbose.predict = FALSE,
x.name = NULL,
y.name = NULL,
question = NULL,
outdir = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
save.mod = FALSE,
.gs = FALSE,
verbose = TRUE,
trace = 1
```

)

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>max.leaves</code>	Integer: Maximum number of terminal nodes to grow
<code>lookback</code>	Logical: If <code>TRUE</code> , check validation error to decide when to stop growing tree. Default = <code>FALSE</code>
<code>minobsinnode</code>	Integer: Minimum N observations needed in node, before considering splitting
<code>lambda</code>	Float: lambda parameter for MASS: <code>:lm.ridge</code> Default = <code>.01</code>
<code>nvmax</code>	[gS] Integer: Number of max features to use for <code>lin.type</code> "allSubsets", "forward-Stepwise", or "backwardStepwise". If values greater than n of features in <code>x</code> are provided, they will be excluded
<code>init</code>	Initial value. Default = <code>mean(y)</code>
<code>plot.tuning</code>	Logical: If <code>TRUE</code> , plot validation error during gridsearch
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted



plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
.gs	internal use only
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.

### Details

The Linear Optimized Additive Tree grows a tree by finding splits that minimize loss after linear models are fit on each child. We specify an upper threshold of leaves using `max.leaves` instead of directly defining a number, because depending on the other parameters and the datasets, splitting may stop early.

### Author(s)

E.D. Gennatas

---

s\_LM

*Linear model*

---

### Description

Fit a linear model and validate it. Options include base `lm()`, robust linear model using MASS: `rlm()`, generalized least squares using `nlme::gls`, or polynomial regression using `stats::poly` to transform features

### Usage

```
s_LM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  intercept = TRUE,
  robust = FALSE,
```

```

gls = FALSE,
polynomial = FALSE,
poly.d = 3,
poly.raw = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
na.action = na.exclude,
question = NULL,
verbose = TRUE,
trace = 0,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weights are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
intercept	Logical: If TRUE, fit an intercept term.
robust	Logical: if TRUE, use MASS::rlm() instead of base lm()
gls	Logical: if TRUE, use nlme::gls
polynomial	Logical: if TRUE, run lm on poly(x, poly.d) (creates orthogonal polynomials)

<code>poly.d</code>	Integer: degree of polynomial
<code>poly.raw</code>	Logical: if TRUE, use raw polynomials. Default, which should not really be changed is FALSE
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical. If TRUE, save all output as RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments to be passed to MASS: <code>:r1m</code> if <code>robust = TRUE</code> or MASS: <code>:1m.gls</code> if <code>glS = TRUE</code>

## Details

GLS can be useful in place of a standard linear model, when there is correlation among the residuals and/or they have unequal variances. Warning: `nlme`'s implementation is buggy, and `predict` will not work because of environment problems, which means it fails to get predicted values if `x.test` is provided. `robust = TRUE` trains a robust linear model using MASS: `:r1m`. `glS = TRUE` trains a generalized least squares model using `nlme::glS`.

## Value

`rtMod`

## Author(s)

E.D. Gennatas

## See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

**Examples**

```
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100) / 2
mod <- s_LM(x, y)
```

s\_LMTree

*Linear Model Tree [R]***Description**

Train a LMTree for regression or classification using `partykit::lmtree`

**Usage**

```
s_LMTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  offset = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  na.action = na.exclude,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x

y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
offset	Numeric vector of a priori known offsets
ifw	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
ifw.type	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
upsample	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
na.action	Character: How to handle missing values. See <code>?model.frame</code>
print.plot	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
plot.predicted	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If <code>TRUE</code> , print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
save.mod	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments passed to <code>partykit::mob_control</code>

**Value**

Object of class `rtMod`

**Author(s)**

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

Other Interpretable models: `s_AddTree()`, `s_C50()`, `s_CART()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`

---

s\_LOESS

*Local Polynomial Regression (LOESS) [R]*


---

**Description**

Fits a LOESS curve or surface

**Usage**

```
s_LOESS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

`x` Numeric vector or matrix / data frame of features i.e. independent variables  
`y` Numeric vector of outcome, i.e. dependent variable

x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to <code>loess</code>

### Details

A maximum of 4 features are allowed in this implementation (`stats::loess`) The main use for this algorithm would be fitting curves in bivariate plots, where GAM or similar is preferable anyway. It is included in **rtemis** mainly for academic purposes - not for building predictive models.

### Value

Object of class **rtemis**

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#)

---

s_LOGISTIC	<i>Logistic Regression</i>
------------	----------------------------

---

### Description

Convenience alias for `s_GLM(family = binomial(link = "logit"))`.

### Usage

```
s_LOGISTIC(
  x,
  y,
  x.test = NULL,
  y.test = NULL,
  family = binomial(link = "logit"),
  ...
)
```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
family	Error distribution and link function. See <code>stats::family</code>
...	Additional arguments

---

s_MARS	<i>Multivariate adaptive regression splines (MARS) (C, R)</i>
--------	---

---

### Description

Trains a MARS model using `earth::earth`. [gS] in Arguments description indicates that hyperparameter will be tuned if more than one value are provided For more info on algorithm hyperparameters, see `?earth::earth`



**Usage**

```
s_MARS(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  grid.resample.params = setup.grid.resample(),  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  glm = NULL,  
  degree = 2,  
  penalty = 3,  
  nk = NULL,  
  thresh = 0,  
  minspan = 0,  
  endspan = 0,  
  newvar.penalty = 0,  
  fast.k = 2,  
  fast.beta = 1,  
  linpreds = FALSE,  
  pmethod = "forward",  
  nprune = NULL,  
  nfold = 4,  
  ncross = 1,  
  stratify = TRUE,  
  wp = NULL,  
  na.action = na.fail,  
  metric = NULL,  
  maximize = NULL,  
  n.cores = rtCores,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  trace = 0,  
  save.mod = FALSE,  
  outdir = NULL,  
  ...  
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix of features, i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	(Optional) Numeric vector or matrix of validation set features must have set of columns as <code>x</code>
<code>y.test</code>	(Optional) Numeric vector of validation set outcomes
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>grid.resample.params</code>	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If <code>weights</code> are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>glm</code>	List of parameters to pass to <a href="#">glm</a>
<code>degree</code>	[gS] Integer: Maximum degree of interaction. Default = 2
<code>penalty</code>	[gS] Float: GCV penalty per knot. 0 penalizes only terms, not knots. -1 means no penalty. Default = 3
<code>nk</code>	[gS] Integer: Maximum number of terms created by the forward pass. See <code>earth::earth</code>
<code>thresh</code>	[gS] Numeric: Forward stepping threshold. Forward pass terminates if <code>RSq</code> reduction is less than this.
<code>minspan</code>	Numeric: Minimum span of the basis functions. Default = 0
<code>pmethod</code>	[gS] Character: Pruning method: "backward", "none", "exhaustive", "forward", "seqrep", "cv". Default = "forward"
<code>nprune</code>	[gS] Integer: Max N of terms (incl. intercept) in the pruned model
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = <code>NULL</code> , which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If <code>TRUE</code> , <code>metric</code> will be maximized if grid search is run.

n.cores	Integer: Number of cores to use.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
...	Additional parameters to pass to <code>earth::earth</code>

**Value**

Object of class `rtMod`

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_MLRF

*Spark MLlib Random Forest (C, R)*


---

**Description**

Train an MLlib Random Forest model on Spark

**Usage**

```

s_MLRF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  n.trees = 500L,
  max.depth = 30L,
  subsampling.rate = 1,
  min.instances.per.node = 1,
  feature.subset.strategy = "auto",
  max.bins = 32L,
  x.name = NULL,
  y.name = NULL,
  spark.master = "local",
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

**Arguments**

x	vector, matrix or dataframe of training set features
y	vector of outcomes
x.test	vector, matrix or dataframe of testing set features
y.test	vector of testing set outcomes
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
n.trees	Integer: Number of trees to train
max.depth	Integer: Max depth of each tree

<code>subsampling.rate</code>	Numeric: Fraction of cases to use for training each tree
<code>min.instances.per.node</code>	Integer: Min N of cases per node.
<code>feature.subset.strategy</code>	Character: The number of features to consider for splits at each tree node. Supported options: "auto" (choose automatically for task: If numTrees == 1, set to "all." If numTrees > 1 (forest), set to "sqrt" for classification and to "onethird" for regression), "all" (use all features), "onethird" (use 1/3 of the features), "sqrt" (use sqrt(number of features)), "log2" (use log2(number of features)), "n": (when n is in the range (0, 1.0], use n * number of features. When n is in the range (1, number of features), use n features). Default is "auto".
<code>max.bins</code>	Integer. Max N of bins used for discretizing continuous features and for choosing how to split on features at each node. More bins give higher granularity.
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>spark.master</code>	Spark cluster URL or "local"
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

### Details

The overhead incurred by Spark means this is best used for larged datasets on a Spark cluster.

See also: [Spark MLLib documentation](#)

### Value

`rtMod` object

### Author(s)

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

---

s\_MULTINOM

*Multinomial Logistic Regression*


---

**Description**

Convenience alias for `s_GLM(class.method = "multinom")`.

**Usage**

```
s_MULTINOM(x, y, x.test = NULL, y.test = NULL, class.method = "multinom", ...)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>class.method</code>	Character: Define "logistic" or "multinom" for classification. The only purpose of this is so you can try <code>nnet::multinom</code> instead of <code>glm</code> for binary classification
<code>...</code>	Additional arguments

s\_NBayes

*Naive Bayes Classifier C***Description**

Train a Naive Bayes Classifier using `e1071::naiveBayes`

**Usage**

```
s_NBayes(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  laplace = 0,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>laplace</code>	Float (>0): Laplace smoothing. Default = 0 (no smoothing). This only affects categorical features
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"

question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments

### Details

The laplace argument only affects categorical predictors

### Value

rtMod object

### Author(s)

E.D. Gennatas

### See Also

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_NLA

*NonLinear Activation unit Regression (NLA) [R]*

---

### Description

Train an equivalent of a 1 hidden unit neural network with a defined nonlinear activation function using optim

### Usage

```
s_NLA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  activation = softplus,
```



```

    b_o = mean(y),
    W_o = 1,
    b_h = 0,
    W_h = 0.01,
    optim.method = "BFGS",
    control = list(),
    x.name = NULL,
    y.name = NULL,
    print.plot = FALSE,
    plot.fitted = NULL,
    plot.predicted = NULL,
    plot.theme = rtTheme,
    question = NULL,
    verbose = TRUE,
    trace = 0,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
  )

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
activation	Function: Activation function to use. Default = <a href="#">softplus</a>
b_o	Float, vector (length y): Output bias. Defaults to mean(y)
W_o	Float: Output weight. Defaults to 1
b_h	Float: Hidden layer bias. Defaults to 0
W_h	Float, vector (length NCOL(x)): Hidden layer weights. Defaults to 0
optim.method	Character: Optimization method to use: "Nelder-Mead", "BFGS", "CG", "L-BFGS-B", "SANN", "Brent". See <code>stats::optim</code> for more details. Default = "BFGS"
control	List: Control parameters passed to <code>stats::optim</code>
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"

question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If > 0, print model summary.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to sigreg

### Details

Since we are using `optim`, results will be sensitive to the combination of optimizer method (See `optim::method` for details), initialization values, and activation function.

### Value

Object of class **rtemis**

### Author(s)

E.D. Gennatas

### See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

---

s\_NLS

*Nonlinear Least Squares (NLS) [R]*

---

### Description

Build a NLS model

**Usage**

```

s_NLS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  formula = NULL,
  weights = NULL,
  start = NULL,
  control = nls.control(maxiter = 200),
  .type = NULL,
  default.start = 0.1,
  algorithm = "default",
  nls.trace = FALSE,
  x.name = NULL,
  y.name = NULL,
  save.func = TRUE,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  verbosity = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
formula	Formula for the model. If NULL, a model is built with all predictors.
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
start	List of starting values for the parameters in the model.
control	Control parameters for nls created by nls.control
.type	Type of model to build. If NULL, a linear model is built. If "sig", a sigmoid model is built.
default.start	Numeric: Default starting value for all parameters

algorithm	Character: Algorithm to use for nls. See nls for details.
nls.trace	Logical: If TRUE, trace information is printed during the optimization process.
x.name	Character: Name for feature set
y.name	Character: Name for outcome
save.func	Logical: If TRUE, save model as character string
print.plot	Logical: if TRUE, produce plot using <code>mpIot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
verbosity	Integer: If > 0, print model summary
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>nls</code>

**Value**

Object of class **rtemis**

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

s\_NW

*Nadaraya-Watson kernel regression [R]***Description**

Computes a kernel regression estimate using `np::npreg()`

**Usage**

```
s_NW(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  bw = NULL,
  plot.bw = FALSE,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>bw</code>	Bandwidth as calculate by <code>np::npregbw</code> . Default = <code>NULL</code> , in which case <code>np::npregbw</code> will be run
<code>plot.bw</code>	Logical. Plot bandwidth selector results
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional parameters to be passed to npreg

### Details

np: :npreg allows inputs with mixed data types. NW automatically models interactions, like PPR, but the latter is a lot faster

### Value

Object of class **rtemis**

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s-NLS\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

### Examples

```
## Not run:
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100)
mod <- s_NW(x, y)

## End(Not run)
```

---

s\_POLY

*Polynomial Regression*


---

**Description**

Convenience alias for `s_GLM(polynomial = T)`. Substitutes all features with `poly(x, poly.d)`

**Usage**

```
s_POLY(x, y, x.test = NULL, y.test = NULL, poly.d = 3, poly.raw = FALSE, ...)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
poly.d	Integer: degree of polynomial(s) to use
poly.raw	Logical: if TRUE, use raw polynomials. Defaults to FALSE, resulting in orthogonal polynomials. See <code>stats::poly</code>
...	Additional arguments

---

s\_PolyMARS

*Multivariate adaptive polynomial spline regression (POLYMARS) (C, R)*


---

**Description**

Trains a POLYMARS model using `pol spline::polymars` and validates it

**Usage**

```
s_PolyMARS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.grid.resample(),
  weights = NULL,
  ifw = TRUE,
```

```

    ifw.type = 2,
    upsample = FALSE,
    downsample = FALSE,
    resample.seed = NULL,
    maxsize = ceiling(min(6 * (nrow(x))^{
      1/3
    }), nrow(x)/4, 100)),
    n.cores = rtCores,
    print.plot = FALSE,
    plot.fitted = NULL,
    plot.predicted = NULL,
    plot.theme = rtTheme,
    question = NULL,
    verbose = TRUE,
    trace = 0,
    save.mod = FALSE,
    outdir = NULL,
    ...
  )

```

### Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	(Optional) Numeric vector or matrix of validation set features must have set of columns as x
y.test	(Optional) Numeric vector of validation set outcomes
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)



maxsize	Integer: Maximum number of basis functions to use
n.cores	Integer: Number of cores to use.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If > 0, print summary of model
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
...	Additional parameters to pass to <code>polyspline::polymars</code>

**Value**

Object of class `rtMod`

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

`s_PPR`*Projection Pursuit Regression (PPR) [R]*

---

**Description**

Train a Projection Pursuit Regression model

**Usage**

```
s_PPR(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  grid.resample.params = setup.grid.resample(),  
  gridsearch.type = c("exhaustive", "randomized"),  
  gridsearch.randomized.p = 0.1,  
  weights = NULL,  
  nterms = NULL,  
  max.terms = nterms,  
  optlevel = 3,  
  sm.method = "spline",  
  bass = 0,  
  span = 0,  
  df = 5,  
  gcvpen = 1,  
  metric = "MSE",  
  maximize = FALSE,  
  n.cores = rtCores,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  trace = 0,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  ...  
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable

x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
gridsearch.randomized.p	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
weights	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
nterms	[gS] Integer: number of terms to include in the final model
max.terms	Integer: maximum number of terms to consider in the model
optlevel	[gS] Integer [0, 3]: optimization level (Default = 3). See Details in <code>stats::ppr</code>
sm.method	[gS] Character: "supsmu", "spline", or "gcv spline". Smoothing method. Default = "spline"
bass	[gS] Numeric [0, 10]: for <code>sm.method = "supsmu"</code> : larger values result in greater smoother. See <a href="#">stats::ppr</a>
span	[gS] Numeric [0, 1]: for <code>sm.method = "supsmu"</code> : 0 (Default) results in automatic span selection by local crossvalidation. See <a href="#">stats::ppr</a>
df	[gS] Numeric: for <code>sm.method = "spline"</code> : Specify smoothness of each ridge term. See <a href="#">stats::ppr</a>
gcvpen	[gs] Numeric: for <code>sm.method = "gcv spline"</code> : Penalty used in the GCV selection for each degree of freedom used. Higher values result in greater smoothing. See <a href="#">stats::ppr</a> .
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = <code>NULL</code> , which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If <code>TRUE</code> , <code>metric</code> will be maximized if grid search is run.
n.cores	Integer: Number of cores to use.
print.plot	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
plot.predicted	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.

verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If greater than 0, print additional information to console
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to ppr

### Details

[gS]: If more than one value is passed, parameter tuning via grid search will be performed on resamples of the training set prior to training model on full training set Interactions: PPR automatically models interactions, no need to specify them

### Value

Object of class rtMod

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

### Description

Fit a parametric survival regression model using `survival::survreg`

**Usage**

```

s_PSurv(
  x,
  y,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  dist = "weibull",
  control = survival::survreg.control(),
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  save.mod = FALSE,
  outdir = NULL,
  ...
)

```

**Arguments**

x	Numeric vector or matrix of features, i.e. independent variables
y	Object of class "Surv" created using <code>survival::Surv</code>
x.test	(Optional) Numeric vector or matrix of testing set features must have set of columns as x
y.test	(Optional) Object of class "Surv" created using <code>survival::Surv</code>
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Float: Vector of case weights
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>

outdir Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE

... Additional parameters to pass to `survival::survreg`

**Value**

Object of class `rtMod`

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

---

s\_QDA

*Quadratic Discriminant Analysis C*

---

**Description**

Train a QDA Classifier using `MASS::qda`

**Usage**

```
s_QDA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  prior = NULL,
  method = "moment",
  nu = NULL,
  x.name = NULL,
  y.name = NULL,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
prior	Numeric, vector (length = N classes of outcome variable): Prior probabilities
method	Character: "moment", "mle", "mve", or "t". See MASS: :qda
nu	Integer: Degrees of freedom for methodo "t"
x.name	Character: Name for feature set
y.name	Character: Name for outcome
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments

**Value**

rtMod object

**Author(s)**

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

---

s\_QRNN

*Quantile Regression Neural Network [R]*

---

**Description**

Train an ensemble of Neural Networks to perform Quantile Regression using `qrnn`

**Usage**

```
s_QRNN(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.hidden = 1,
  tau = 0.5,
  n.ensemble = 5,
  iter.max = 5000,
  n.trials = 5,
  bag = TRUE,
  lower = -Inf,
  eps.seq = 2^(-8:-32),
  Th = qrnn::sigmoid,
  Th.prime = qrnn::sigmoid.prime,
  penalty = 0,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```



**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.hidden	Integer: Number of hidden nodes.
tau	Numeric: tau-quantile.
n.ensemble	Integer: Number of NNs to train.
iter.max	Integer: Max N of iteration of the optimization algorithm.
n.trials	Integer: N of trials. Used to avoid local minima.
bag	Logical: If TRUE, use bagging.
lower	Numeric: Left censoring point.
eps.seq	Numeric: sequence of eps values for the finite smoothing algorithm.
Th	Function: hidden layer transfer function; use <code>qrnn::sigmoid</code> , <code>qrnn::elu</code> , or <code>qrnn::softplus</code> for a nonlinear model and <code>qrnn::linear</code> for a linear model.
Th.prime	Function: derivative of hidden layer transfer function.
penalty	Numeric: weight penalty for weight decay regularization.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>qrnn::qrnn.fit</code> .

**Details**

For more details on hyperparameters, see `qrnn::qrnn.fit`

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_Ranger

*Random Forest Classification and Regression (C, R)*

---

**Description**

Train a Random Forest for regression or classification using ranger

**Usage**

```
s_Ranger(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.trees = 1000,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  ifw.case.weights = TRUE,
  ifw.class.weights = FALSE,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  autotune = FALSE,
  classwt = NULL,
  n.trees.try = 500,
  stepFactor = 2,
  mtry = NULL,
  mtryStart = NULL,
  inbag.resample = NULL,
  stratify.on.y = FALSE,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  metric = NULL,
```

```

maximize = NULL,
probability = NULL,
importance = "impurity",
local.importance = FALSE,
replace = TRUE,
min.node.size = NULL,
splitrule = NULL,
strata = NULL,
sampsize = if (replace) nrow(x) else ceiling(0.632 * nrow(x)),
tune.do.trace = FALSE,
imetrics = FALSE,
n.cores = rtCores,
print.tune.plot = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
grid.verbose = verbose,
verbose = TRUE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.trees	Integer: Number of trees to grow. Default = 1000
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
ifw.case.weights	Logical: If TRUE, define ranger's case.weights using IPW. Default = TRUE Note: Cannot use case.weights together with stratify.on.y or inbag.resample

<code>ifw.class.weights</code>	Logical: If TRUE, define ranger's <code>class.weights</code> using IPW. Default = FALSE
<code>upsample</code>	Logical: If TRUE, upsample training set cases not belonging in majority outcome group
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>autotune</code>	Logical: If TRUE, use <code>randomForest::tuneRF</code> to determine <code>mtry</code>
<code>classwt</code>	Vector, Float: Priors of the classes for <code>randomForest::tuneRF</code> if <code>autotune = TRUE</code> . For classification only; need not add up to 1
<code>n.trees.try</code>	Integer: Number of trees to train for tuning, if <code>autotune = TRUE</code>
<code>stepFactor</code>	Float: If <code>autotune = TRUE</code> , at each tuning iteration, <code>mtry</code> is multiplied or divided by this value. Default = 1.5
<code>mtry</code>	[gS] Integer: Number of features sampled randomly at each split. Defaults to square root of <code>n</code> of features for classification, and a third of <code>n</code> of features for regression.
<code>mtryStart</code>	Integer: If <code>autotune = TRUE</code> , start at this value for <code>mtry</code>
<code>inbag.resample</code>	List, length <code>n.tree</code> : Output of <a href="#">setup.resample</a> to define resamples used for each tree. Default = NULL
<code>stratify.on.y</code>	Logical: If TRUE, overrides <code>inbag.resample</code> to use stratified bootstraps for each tree. This can help improve test set performance in imbalanced datasets. Default = FALSE. Note: Cannot be used with <code>ifw.case.weights</code>
<code>grid.resample.params</code>	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>probability</code>	Logical: If TRUE, grow a probability forest. See <code>ranger::ranger</code> . Default = FALSE
<code>importance</code>	Character: "none", "impurity", "impurity_corrected", or "permutation" Default = "impurity"
<code>local.importance</code>	Logical: If TRUE, return local importance values. Only applicable if <code>importance</code> is set to "permutation".
<code>replace</code>	Logical: If TRUE, sample cases with replacement during training.
<code>min.node.size</code>	[gS] Integer: Minimum node size

splitrule	Character: For classification: "gini" (Default) or "extratrees"; For regression: "variance" (Default), "extratrees" or "maxstat". For survival "logrank" (Default), "extratrees", "C" or "maxstat".
strata	Vector, Factor: Will be used for stratified sampling
samplesize	Integer: Size of sample to draw. In Classification, if strata is defined, this can be a vector of the same length, in which case, corresponding values determine how many cases are drawn from the strata.
tune.do.trace	Same as do.trace but for tuning, when autotune = TRUE
imetrics	Logical: If TRUE, calculate interpretability metrics (N of trees and N of nodes) and save under the extra field of rtMod
n.cores	Integer: Number of cores to use.
print.tune.plot	Logical: passed to randomForest::tuneRF.
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
grid.verbose	Logical: Passed to gridSearchLearn
verbose	Logical: If TRUE, print summary to screen.
outdir	String, Optional: Path to directory to save output
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to ranger::ranger

## Details

You should consider, or try, setting `mtry` to `NCOL(x)`, especially for small number of features. By default `mtry` is set to `NCOL(x)` for `NCOL(x) <= 20`. For imbalanced datasets, setting `stratify.on.y = TRUE` should improve performance. If `autotune = TRUE`, `randomForest::tuneRF` will be run to determine best `mtry` value. [gS]: indicated parameter will be tuned by grid search if more than one value is passed

See [Tech Report](#) comparing balanced (`ifw.case.weights = TRUE`) and weighted (`ifw.class.weights = TRUE`) Random Forests.

## Value

rtMod object

## Author(s)

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_XGBoost()`, `s_XRF()`

Other Ensembles: `s_AdaBoost()`, `s_GBM()`, `s_RF()`

---

s\_RF

*Random Forest Classification and Regression (C, R)*


---

**Description**

Train a Random Forest for regression or classification using `randomForest`

**Usage**

```
s_RF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.trees = 1000,
  autotune = FALSE,
  n.trees.try = 1000,
  stepFactor = 1.5,
  mtry = NULL,
  nodesize = NULL,
  maxnodes = NULL,
  mtryStart = mtry,
  grid.resample.params = setup.resample("kfold", 5),
  metric = NULL,
  maximize = NULL,
  classwt = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
```

```

resample.seed = NULL,
importance = TRUE,
proximity = FALSE,
replace = TRUE,
strata = NULL,
sampsize = if (replace) nrow(x) else ceiling(0.632 * nrow(x)),
sampsize.ratio = NULL,
do.trace = NULL,
tune.do.trace = FALSE,
imetrics = FALSE,
n.cores = rtCores,
print.tune.plot = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
proximity.tsne = FALSE,
discard.forest = FALSE,
tsne.perplexity = 5,
plot.tsne.train = FALSE,
plot.tsne.test = FALSE,
question = NULL,
verbose = TRUE,
grid.verbose = verbose,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.trees	Integer: Number of trees to grow. Default = 1000
autotune	Logical: If TRUE, use randomForest::tuneRF to determine mtry
n.trees.try	Integer: Number of trees to train for tuning, if autotune = TRUE
stepFactor	Float: If autotune = TRUE, at each tuning iteration, mtry is multiplied or divided by this value. Default = 1.5
mtry	[gS] Integer: Number of features sampled randomly at each split
nodesize	[gS]: Integer: Minimum size of terminal nodes. Default = 5 (Regression); 1 (Classification)

maxnodes	[gS]: Integer: Maximum number of terminal nodes in a tree. Default = NULL; trees grown to maximum possible
mtryStart	Integer: If autotune = TRUE, start at this value for mtry
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
classwt	Vector, Float: Priors of the classes for classification only. Need not add up to 1
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample training set cases not belonging in majority outcome group
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
importance	Logical: If TRUE, estimate variable relative importance.
proximity	Logical: If TRUE, calculate proximity measure among cases.
replace	Logical: If TRUE, sample cases with replacement during training.
strata	Vector, Factor: Will be used for stratified sampling
sampsize	Integer: Size of sample to draw. In Classification, if strata is defined, this can be a vector of the same length, in which case, corresponding values determine how many cases are drawn from the strata.
sampsize.ratio	Float (0, 1): Heuristic of sorts to increase sensitivity in unbalanced cases. Sample with replacement from minority case to create bootstraps of length N cases. Select (sampsize.ratio * N minority cases) cases from majority class.
do.trace	Logical or integer: If TRUE, randomForest will output information while it is running. If an integer, randomForest will report progress every this many trees. Default = n.trees/10 if verbose = TRUE
tune.do.trace	Same as do.trace but for tuning, when autotune = TRUE
imetrics	Logical: If TRUE, calculate interpretability metrics (N of trees and N of nodes) and save under the extra field of rtMod
n.cores	Integer: Number of cores to use.
print.tune.plot	Logical: passed to randomForest::tuneRF.
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted



plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
proximity.tsne	Logical: If TRUE, perform t-SNE on proximity matrix. Will be saved under 'extra' field of rtMod. Default = FALSE
discard.forest	Logical: If TRUE, remove forest from rtMod object to save space. Default = FALSE
tsne.perplexity	Numeric: Perplexity parameter for Rtsne::Rtsne
plot.tsne.train	Logical: If TRUE, plot training set tSNE projections
plot.tsne.test	Logical: If TRUE, plot testing set tSNE projections
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to gridSearchLearn
outdir	String, Optional: Path to directory to save output
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to randomForest::randomForest

## Details

If autotue = TRUE, randomForest::tuneRF will be run to determine best mtry value.

## Value

rtMod object

## Author(s)

E.D. Gennatas

## See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Ensembles: [s\\_AdaBoost\(\)](#), [s\\_GBM\(\)](#), [s\\_Ranger\(\)](#)

**Description**

Train a Random Forest for Regression, Classification, or Survival Regression using randomForestSRC

**Usage**

```
s_RFSRC(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.trees = 1000,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  bootstrap = "by.root",
  mtry = NULL,
  importance = TRUE,
  proximity = TRUE,
  nodesize = if (!is.null(y) && !is.factor(y)) 5 else 1,
  nodedepth = NULL,
  na.action = "na.impute",
  trace = FALSE,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable

x.test	(Optional) Numeric vector or matrix of validation set features must have set of columns as x
y.test	(Optional) Numeric vector of validation set outcomes
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.trees	Integer: Number of trees to grow. The more the merrier.
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weights are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
bootstrap	Character:
mtry	Integer: Number of features sampled randomly at each split
importance	Logical: If TRUE, calculate variable importance.
proximity	Character or Logical: "inbag", "oob", "all", TRUE, or FALSE; passed to randomForestSRC::rfsrc
nodesize	Integer: Minimum size of terminal nodes.
nodedepth	Integer: Maximum tree depth.
na.action	Character: How to handle missing values.
trace	Integer: Number of seconds between messages to the console.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Optional. Path to directory to save output
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>randomForestSRC::rfsrc</code>

**Details**

For Survival Regression, `y` must be an object of type `Surv`, created using `survival::Surv(time, status)` `mtry` is the only tunable parameter, but it usually only makes a small difference and is often not tuned.

**Value**

Object of class `rtMod`

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_RLM

*Robust linear model*

---

**Description**

Convenience alias for `s_LM(robust = T)`. Uses `MASS::r1m`

**Usage**

```
s_RLM(x, y, x.test = NULL, y.test = NULL, ...)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>...</code>	Additional parameters to be passed to <code>MASS::r1m</code>

s\_RuleFit

*Rulefit [C, R]***Description**

Train a gradient boosting model, extract rules, and fit using LASSO

**Usage**

```
s_RuleFit(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  gbm.params = list(list(n.trees = 300, bag.fraction = 1, shrinkage = 0.1,
    interaction.depth = 3, ifw = TRUE)),
  meta.alpha = 1,
  meta.lambda = NULL,
  meta.extra.params = list(ifw = TRUE),
  cases.by.rules = NULL,
  x.name = NULL,
  y.name = NULL,
  n.cores = rtCores,
  question = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  outdir = NULL,
  save.mod = if (!is.null(outdir)) TRUE else FALSE,
  verbose = TRUE
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
gbm.params	List of named lists: A list, each element of which is a named list of parameters for <code>s_GBM</code> . i.e. If you want to train a single GBM model, this could be: <code>gbm.params = list( list( n.trees = 300, bag.fraction = 1, shrinkage = .1, interaction.depth = 3, ifw = TRUE ) )</code> if you wanted to train 2 GBM models, this could be: <code>gbm.params = list( list( n.trees = 300, bag.fraction = 1, shrinkage = .1, interaction.depth = 3, ifw = TRUE ), list( n.trees</code>

	= 500, bag.fraction = 1, shrinkage = .1, interaction.depth = 3, ifw = TRUE ) )
meta.alpha	Float [0, 1]: alpha for <code>s_GLMNET</code>
meta.lambda	Float: lambda for <code>s_GLMNET</code> . Default = NULL (will be determined automatically by crossvalidation)
meta.extra.params	Named list: Parameters for <code>s_GLMNET</code> for the feature selection step
cases.by.rules	Matrix of cases by rules from a previous rulefit run. If provided, the GBM step is skipped. Default = NULL
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.cores	Integer: Number of cores to use
question	Character: the question you are attempting to answer with this model, in plain language.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
outdir	Character: If defined, save log, 'plot.all' plots (see above) and RDS file of complete output
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
verbose	Logical: If TRUE, print summary to screen.

### Details

Based on "Predictive Learning via Rule Ensembles" by Friedman and Popescu <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

### Value

rtMod object

### Author(s)

E.D. Gennatas

### References

Friedman JH, Popescu BE, "Predictive Learning via Rule Ensembles", <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

**Description**

Train an SDA Classifier using `sparseLDA::sda`

**Usage**

```
s_SDA(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  lambda = 1e-06,  
  stop = NULL,  
  maxIte = 100,  
  Q = NULL,  
  tol = 1e-06,  
  .preprocess = setup.preprocess(scale = TRUE, center = TRUE),  
  upsample = TRUE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = c("exhaustive", "randomized"),  
  gridsearch.randomized.p = 0.1,  
  metric = NULL,  
  maximize = NULL,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  grid.verbose = verbose,  
  trace = 0,  
  outdir = NULL,  
  n.cores = rtCores,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE)  
)
```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable

<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>lambda</code>	L2-norm weight for elastic net regression
<code>stop</code>	If <code>STOP</code> is negative, its absolute value corresponds to the desired number of variables. If <code>STOP</code> is positive, it corresponds to an upper bound on the L1-norm of the <code>b</code> coefficients. There is a one to one correspondence between <code>stop</code> and <code>t</code> . The default is <code>-p</code> (-the number of variables).
<code>maxIte</code>	Integer: Maximum number of iterations
<code>Q</code>	Integer: Number of components
<code>tol</code>	Numeric: Tolerance for change in RSS, which is the stopping criterion
<code>.preprocess</code>	List of preprocessing parameters. Scaling and centering is enabled by default, because it is crucial for algorithm to learn.
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>grid.resample.params</code>	List: Output of <code>setup.resample</code> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = <code>NULL</code> , which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If <code>TRUE</code> , <code>metric</code> will be maximized if grid search is run.
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.



grid.verbose	Logical: Passed to gridSearchLearn
trace	Integer: passed to sparseLDA::sda
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
n.cores	Integer: Number of cores to use.
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

### Value

rtMod object

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

### Examples

```
## Not run:
datc2 <- iris[51:150, ]
datc2$Species <- factor(datc2$Species)
resc2 <- resample(datc2)
datc2_train <- datc2[resc2$Subsample_1, ]
datc2_test <- datc2[-resc2$Subsample_1, ]
# Without scaling or centering, fails to learn
mod_c2 <- s_SDA(datc2_train, datc2_test, .preprocess = NULL)
# Learns fine with default settings (scaling & centering)
mod_c2 <- s_SDA(datc2_train, datc2_test)

## End(Not run)
```

s\_SGD

*Stochastic Gradient Descent (SGD) (C, R)***Description**

Train a model by Stochastic Gradient Descent using `sgd::sgd`

**Usage**

```
s_SGD(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  model = NULL,
  model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd"),
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>model</code>	character specifying the model to be used: "lm" (linear model), "glm" (generalized linear model), "cox" (Cox proportional hazards model), "gmm" (generalized method of moments), "m" (M-estimation). See 'Details'.

model.control	<p>a list of parameters for controlling the model.</p> <p>family ("glm") a description of the error distribution and link function to be used in the model. This can be a character string naming a family function, a family function or the result of a call to a family function. (See <a href="#">family</a> for details of family functions.)</p> <p>rank ("glm") logical. Should the rank of the design matrix be checked?</p> <p>fn ("gmm") a function <math>g(\theta, x)</math> which returns a <math>k</math>-vector corresponding to the <math>k</math> moment conditions. It is a required argument if gr not specified.</p> <p>gr ("gmm") a function to return the gradient. If unspecified, a finite-difference approximation will be used.</p> <p>nparams ("gmm") number of model parameters. This is automatically determined for other models.</p> <p>type ("gmm") character specifying the generalized method of moments procedure: "twostep" (Hansen, 1982), "iterative" (Hansen et al., 1996). Defaults to "iterative".</p> <p>wmatrix ("gmm") weighting matrix to be used in the loss function. Defaults to the identity matrix.</p> <p>loss ("m") character specifying the loss function to be used in the estimating equation. Default is the Huber loss.</p> <p>lambda1 L1 regularization parameter. Default is 0.</p> <p>lambda2 L2 regularization parameter. Default is 0.</p>
sgd.control	<p>an optional list of parameters for controlling the estimation.</p> <p>method character specifying the method to be used: "sgd", "implicit", "asgd", "ai-sgd", "momentum", "nesterov". Default is "ai-sgd". See 'Details'.</p> <p>lr character specifying the learning rate to be used: "one-dim", "one-dim-eigen", "d-dim", "adagrad", "rmsprop". Default is "one-dim". See 'Details'.</p> <p>lr.control vector of scalar hyperparameters one can set dependent on the learning rate. For hyperparameters aimed to be left as default, specify NA in the corresponding entries. See 'Details'.</p> <p>start starting values for the parameter estimates. Default is random initialization around zero.</p> <p>size number of SGD estimates to store for diagnostic purposes (distributed log-uniformly over total number of iterations)</p> <p>reltol relative convergence tolerance. The algorithm stops if it is unable to change the relative mean squared difference in the parameters by more than the amount. Default is <math>1e-05</math>.</p> <p>npasses the maximum number of passes over the data. Default is 3.</p> <p>pass logical. Should tol be ignored and run the algorithm for all of npasses?</p> <p>shuffle logical. Should the algorithm shuffle the data set including for each pass?</p> <p>verbose logical. Should the algorithm print progress?</p>
upsample	<p>Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness</p>

<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments to be passed to <code>sgd.control</code>

## Details

From `sgd::sgd`: "Models: The Cox model assumes that the survival data is ordered when passed in, i.e., such that the risk set of an observation *i* is all data points after it."

## Value

Object of class **rtemis**

## Author(s)

E.D. Gennatas

## See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

`s_SPLS`*Sparse Partial Least Squares Regression (C, R)*

---

**Description**

Train an SPLS model using `spls::spls` (Regression) and `spls::splstda` (Classification)

**Usage**

```
s_SPLS(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  upsample = TRUE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  k = 2,  
  eta = 0.5,  
  kappa = 0.5,  
  select = "pls2",  
  fit = "simpls",  
  scale.x = TRUE,  
  scale.y = TRUE,  
  maxstep = 100,  
  classifier = c("lda", "logistic"),  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = c("exhaustive", "randomized"),  
  gridsearch.randomized.p = 0.1,  
  metric = NULL,  
  maximize = NULL,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  trace = 0,  
  grid.verbose = verbose,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  n.cores = rtCores,  
  ...  
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>k</code>	[gS] Integer: Number of components to estimate.
<code>eta</code>	[gS] Float [0, 1): Thresholding parameter.
<code>kappa</code>	[gS] Float [0, .5]: Only relevant for multivariate responses: controls effect of concavity of objective function.
<code>select</code>	[gS] Character: "pls2", "simpls". PLS algorithm for variable selection.
<code>fit</code>	[gS] Character: "kernelpls", "widekernelpls", "simpls", "oscorespls". Algorithm for model fitting.
<code>scale.x</code>	Logical: if TRUE, scale features by dividing each column by its sample standard deviation
<code>scale.y</code>	Logical: if TRUE, scale outcomes by dividing each column by its sample standard deviation
<code>maxstep</code>	[gS] Integer: Maximum number of iteration when fitting direction vectors.
<code>classifier</code>	Character: Classifier used by <code>spls::spllda</code> "lda" or "logistic":
<code>grid.resample.params</code>	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	If > 0 print diagnostic messages
grid.verbose	Logical: Passed to gridSearchLearn
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
n.cores	Integer: Number of cores to be used by gridSearchLearn
...	Additional parameters to be passed to npreg

### Details

[gS] denotes argument can be passed as a vector of values, which will trigger a grid search using gridSearchLearn np: : npreg allows inputs with mixed data types.

### Value

Object of class **rtemis**

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

### Examples

```
## Not run:
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100)
mod <- s_SPLS(x, y)

## End(Not run)
```

---

`s_SVM`*Support Vector Machines (C, R)*

---

**Description**

Train an SVM learner using `e1071::svm`

**Usage**

```
s_SVM(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = c("exhaustive", "randomized"),  
  gridsearch.randomized.p = 0.1,  
  class.weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  kernel = "radial",  
  degree = 3,  
  gamma = NULL,  
  coef0 = 0,  
  cost = 1,  
  probability = TRUE,  
  metric = NULL,  
  maximize = NULL,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  print.plot = FALSE,  
  plot.theme = rtTheme,  
  n.cores = rtCores,  
  question = NULL,  
  verbose = TRUE,  
  grid.verbose = verbose,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  ...  
)
```



**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>grid.resample.params</code>	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>class.weights</code>	Float, length = n levels of outcome: Weights for each outcome class. For classification, <code>class.weights</code> takes precedence over <code>ifw</code> , therefore set <code>class.weights = NULL</code> if using <code>ifw</code> .
<code>ifw</code>	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>kernel</code>	Character: "linear", "polynomial", "radial", "sigmoid"
<code>degree</code>	[gS] Integer: Degree for kernel = "polynomial".
<code>gamma</code>	[gS] Float: Parameter used in all kernels except linear
<code>coef0</code>	[gS] Float: Parameter used by kernels polynomial and sigmoid
<code>cost</code>	[gS] Float: Cost of constraints violation; the C constant of the regularization term in the Lagrange formulation.
<code>probability</code>	Logical: If TRUE, model allows probability estimates
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted

plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.theme	Character: "zero", "dark", "box", "darkbox"
n.cores	Integer: Number of cores to use.
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>e1071::svm</code>

### Details

[gS] denotes parameters that will be tuned by cross-validation if more than one value is passed. Regarding SVM tuning, the following guide from the LIBSVM authors can be useful: <http://www.csie.ntu.edu.tw/~cjlin/papers/g>  
They suggest searching for  $\text{cost} = 2^{\text{seq}(-5, 15, 2)}$  and  $\text{gamma} = 2^{\text{seq}(-15, 3, 2)}$

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#), [s\\_XRF\(\)](#)

---

s\_TFN

*Feedforward Neural Network with **tensorflow** (C, R)*

---

### Description

Train an Feedforward Neural Network using **keras** and **tensorflow**

**Usage**

```

s_TFN(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  class.weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  net = NULL,
  n.hidden.nodes = NULL,
  initializer = c("glorot_uniform", "glorot_normal", "he_uniform", "he_normal",
    "lecun_uniform", "lecun_normal", "random_uniform", "random_normal",
    "variance_scaling", "truncated_normal", "orthogonal", "zeros", "ones", "constant"),
  initializer.seed = NULL,
  dropout = 0,
  activation = c("relu", "selu", "elu", "sigmoid", "hard_sigmoid", "tanh", "exponential",
    "linear", "softmax", "softplus", "softsign"),
  kernel_l1 = 0.1,
  kernel_l2 = 0,
  activation_l1 = 0,
  activation_l2 = 0,
  batch.normalization = TRUE,
  output = NULL,
  loss = NULL,
  optimizer = c("rmsprop", "adadelat", "adagrad", "adam", "adamax", "nadam", "sgd"),
  learning.rate = NULL,
  metric = NULL,
  epochs = 100,
  batch.size = NULL,
  validation.split = 0.2,
  callback = keras::callback_early_stopping(patience = 150),
  scale = TRUE,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

**Arguments**

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
class.weights	Numeric vector: Class weights for training.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
net	Pre-defined keras network to be trained (optional)
n.hidden.nodes	Integer vector: Length must be equal to the number of hidden layers you wish to create. Can be zero, in which case you get a linear model. Default = N of features, i.e. NCOL(x)
initializer	Character: Initializer to use for each layer: "glorot_uniform", "glorot_normal", "he_uniform", "he_normal", "cun_uniform", "lecun_normal", "random_uniform", "random_normal", "variance_scaling", "truncated_normal", "orthogonal", "zeros", "ones", "constant". Glorot is also known as Xavier initialization.
initializer.seed	Integer: Seed to use for each initializer for reproducibility.
dropout	Float, vector, (0, 1): Probability of dropping nodes. Can be a vector of length equal to N of layers, otherwise will be recycled. Default = 0
activation	String vector: Activation type to use: "relu", "selu", "elu", "sigmoid", "hard_sigmoid", "tanh", "exponential", "linear", "softmax", "softplus", "softsign". Defaults to "relu" for Classification and "tanh" for Regression
kernel_l1	Float: l1 penalty on weights.
kernel_l2	Float: l2 penalty on weights.
activation_l1	Float: l1 penalty on layer output.
activation_l2	Float: l2 penalty on layer output.
batch.normalization	Logical: If TRUE, batch normalize after each hidden layer.
output	Character: Activation to use for output layer. Can be any as in activation. Default = "linear" for Regression, "sigmoid" for binary classification, "softmax" for multiclass

loss	Character: Loss to use: Default = "mean_squared_error" for regression, "binary_crossentropy" for binary classification, "sparse_categorical_crossentropy" for multiclass
optimizer	Character: Optimization to use: "rmsprop", "adadelta", "adagrad", "adam", "adamax", "nadam", "sgd". Default = "rmsprop"
learning.rate	Float: learning rate. Defaults depend on optimizer used and are: rmsprop = .01, adadelta = 1, adagrad = .01
metric	Character: Metric used for evaluation during train. Default = "mse" for regression, "accuracy" for classification.
epochs	Integer: Number of epochs. Default = 100
batch.size	Integer: Batch size. Default = N of cases
validation.split	Float (0, 1): proportion of training data to use for validation. Default = .2
callback	Function to be called by keras during fitting. Default = keras::callback_early_stopping(patience = 150) for early stopping.
scale	Logical: If TRUE, scale features before training. column means and standard deviation will be saved in rtMod\$extra field to allow scaling ahead of prediction on new data
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional parameters

## Details

For more information on arguments and hyperparameters, see (<https://keras.rstudio.com/>) and (<https://keras.io/>)  
It is important to define network structure and adjust hyperparameters based on your problem. You cannot expect defaults to work on any given dataset.

## Author(s)

E.D. Gennatas

**See Also**

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_XGBoost()`, `s_XRF()`

Other Deep Learning: `d_H2OAE()`, `s_H2ODL()`

---

s\_TLS

*Total Least Squares Regression [R]*


---

**Description**

A minimal function to perform total least squares regression

**Usage**

```
s_TLS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = "x",
  y.name = "y",
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

**Arguments**

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set

y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments

### Details

The main differences between a linear model and TLS is that the latter assumes error in the features as well as the outcome. The solution is essentially the projection on the first principal axis.

### Author(s)

E.D. Gennatas

---

s\_XGBoost

*XGBoost Classification and Regression (C, R)*

---

### Description

Tune hyperparameters using grid search and resampling, train a final model, and validate it

### Usage

```
s_XGBoost(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  booster = c("gbtree", "gblinear", "dart"),
  missing = NA,
  nrounds = 1000L,
  force.nrounds = NULL,
```

```
weights = NULL,
ifw = TRUE,
ifw.type = 2,
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
obj = NULL,
feval = NULL,
xgb.verbose = NULL,
print_every_n = 100L,
early_stopping_rounds = 50L,
eta = 0.01,
gamma = 0,
max_depth = 2,
min_child_weight = 5,
max_delta_step = 0,
subsample = 0.75,
colsample_bytree = 1,
colsample_bylevel = 1,
lambda = 0,
alpha = 0,
tree_method = "auto",
sketch_eps = 0.03,
num_parallel_tree = 1,
base_score = NULL,
objective = NULL,
sample_type = "uniform",
normalize_type = "forest",
rate_drop = 0,
one_drop = 0,
skip_drop = 0,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
importance = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = FALSE,
trace = 0,
save.gridrun = FALSE,
n.cores = 1,
nthread = rtCores,
outdir = NULL,
```



```

    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    .gs = FALSE,
    ...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
booster	Character: "gbtree", "gblinear": Booster to use.
missing	String or Numeric: Which values to consider as missing.
nrounds	Integer: Maximum number of rounds to run. Can be set to a high number as early stopping will limit nrounds by monitoring inner CV error
force.nrounds	Integer: Number of rounds to run if not estimating optimal number by CV
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
obj	Function: Custom objective function. See ?xgboost::xgboost
feval	Function: Custom evaluation function. See ?xgboost::xgboost
xgb.verbose	Integer: Verbose level for XGB learners used for tuning.
print_every_n	Integer: Print evaluation metrics every this many iterations
early_stopping_rounds	Integer: Training on resamples of x.train (tuning) will stop if performance does not improve for this many rounds
eta	[gS] Numeric (0, 1): Learning rate.
gamma	[gS] Numeric: Minimum loss reduction required to make further partition

max_depth	[gS] Integer: Maximum tree depth.
min_child_weight	[gS] Numeric: Minimum sum of instance weight needed in a child.
max_delta_step	[gS] Numeric: Maximum delta step we allow each leaf output to be. 0 means no constraint. 1-10 may help control the update, especially with imbalanced outcomes.
subsample	[gS] Numeric: subsample ratio of the training instance
colsample_bytree	[gS] Numeric: subsample ratio of columns when constructing each tree
colsample_bylevel	[gS] Numeric
lambda	[gS] L2 regularization on weights
alpha	[gS] L1 regularization on weights
tree_method	[gS] XGBoost tree construction algorithm
sketch_eps	[gS] Numeric (0, 1):
num_parallel_tree	Integer: N of trees to grow in parallel: Results in Random Forest -like algorithm. (Default = 1; i.e. regular boosting)
base_score	Numeric: The mean outcome response.
objective	(Default = NULL)
sample_type	Character: Type of sampling algorithm for dart booster "uniform": dropped trees are selected uniformly. "weighted": dropped trees are selected in proportion to weight.
normalize_type	Character.
rate_drop	[gS] Numeric: Dropout rate for dart booster.
one_drop	[gS] Integer 0, 1: When this flag is enabled, at least one tree is always dropped during the dropout.
skip_drop	[gS] Numeric [0, 1]: Probability of skipping the dropout procedure during a boosting iteration. If a dropout is skipped, new trees are added in the same manner as gbtree. Non-zero skip_drop has higher priority than rate_drop or one_drop.
grid.resample.params	List: Output of <a href="#">setup.resample</a> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to gridSearchLearn
trace	Integer: If > 0, print parameter values to console.
save.gridrun	Logical: If TRUE, save grid search models.
n.cores	Integer: Number of cores to use.
nthread	Integer: Number of threads for xgboost using OpenMP. Only parallelize resamples using n.cores or the xgboost execution using this setting. At the moment of writing, parallelization via this parameter causes a linear booster to fail most of the times. Therefore, default is rtCores for 'gbtree', 1 for 'gblinear'
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
.gs	Internal use only
...	Additional arguments passed to xgboost::xgb.train

### Details

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. Learn more about XGBoost's parameters here: <http://xgboost.readthedocs.io/en/latest/parameter.html>

### Value

rtMod object

### Author(s)

E.D. Gennatas

### See Also

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XRF\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XRF\(\)](#)

---

s\_XRF

*XGBoost Random Forest Classification and Regression (C, R)*


---

## Description

Tune hyperparameters using grid search and resampling, train a final model, and validate it

## Usage

```
s_XRF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  num_parallel_tree = 1000,
  booster = c("gbtree", "gblinear", "dart"),
  missing = NA,
  nrounds = 1,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  obj = NULL,
  feval = NULL,
  xgb.verbose = NULL,
  print_every_n = 100L,
  early_stopping_rounds = 50L,
  eta = 1,
  gamma = 0,
  max_depth = 12,
  min_child_weight = 1,
  max_delta_step = 0,
  subsample = 0.75,
  colsample_bytree = 1,
  colsample_bylevel = 1,
  lambda = 0,
  alpha = 0,
  tree_method = "auto",
  sketch_eps = 0.03,
```

```

base_score = NULL,
objective = NULL,
sample_type = "uniform",
normalize_type = "forest",
rate_drop = 0,
one_drop = 0,
skip_drop = 0,
.gs = FALSE,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
importance = TRUE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = FALSE,
trace = 0,
save.gridrun = FALSE,
n.cores = 1,
nthread = rtCores,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
num_parallel_tree	Integer: Number of trees to grow
booster	Character: Booster to use. Options: "gbtree", "gblinear"
missing	String or Numeric: Which values to consider as missing. Default = NA
nrounds	Integer: Maximum number of rounds to run. Can be set to a high number as early stopping will limit nrounds by monitoring inner CV error
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.

ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
obj	Function: Custom objective function. See ?xgboost::xgboost
feval	Function: Custom evaluation function. See ?xgboost::xgboost
xgb.verbose	Integer: Verbose level for XGB learners used for tuning.
print_every_n	Integer: Print evaluation metrics every this many iterations
early_stopping_rounds	Integer: Training on resamples of x.train (tuning) will stop if performance does not improve for this many rounds
eta	[gS] Numeric (0, 1): Learning rate.
gamma	[gS] Numeric: Minimum loss reduction required to make further partition
max_depth	[gS] Integer: Maximum tree depth.
min_child_weight	[gS] Numeric: Minimum sum of instance weight needed in a child.
max_delta_step	[gS] Numeric: Maximum delta step we allow each leaf output to be. 0 means no constraint. 1-10 may help control the update, especially with imbalanced outcomes.
subsample	[gS] Numeric: subsample ratio of the training instance
colsample_bytree	[gS] Numeric: subsample ratio of columns when constructing each tree
colsample_bylevel	[gS] Numeric
lambda	[gS] L2 regularization on weights
alpha	[gS] L1 regularization on weights
tree_method	[gS] XGBoost tree construction algorithm
sketch_eps	[gS] Numeric (0, 1):
base_score	Numeric: The mean outcome response (Defaults to mean)
objective	(Default = NULL)
sample_type	Character. Default = "uniform"
normalize_type	Character. Default = "forest"
rate_drop	[gS] Numeric: Dropout rate for dart booster.

one_drop	[gS] Integer 0, 1: When this flag is enabled, at least one tree is always dropped during the dropout.
skip_drop	[gS] Numeric [0, 1]: Probability of skipping the dropout procedure during a boosting iteration. If a dropout is skipped, new trees are added in the same manner as gbtree. Non-zero skip_drop has higher priority than rate_drop or one_drop.
.gs	Internal use only
grid.resample.params	List: Output of <code>setup.resample</code> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
trace	Integer: If higher than 0, will print more information to the console.
save.gridrun	Logical: If TRUE, save grid search models.
n.cores	Integer: Number of cores to use.
nthread	Integer: Number of threads for <code>xgboost</code> using OpenMP. Only parallelize resamples using <code>n.cores</code> or the <code>xgboost</code> execution using this setting. At the moment of writing, parallelization via this parameter causes a linear booster to fail most of the times. Therefore, default is <code>rtCores</code> for 'gbtree', 1 for 'gblinear'
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments

## Details

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. Learn more about XGBoost's parameters here: <http://xgboost.readthedocs.io/en/latest/parameter.html>

**Value**

rtMod object

**Author(s)**

E.D. Gennatas

**See Also**

[train\\_cv](#) for external cross-validation

Other Supervised Learning: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_BRUTO\(\)](#), [s\\_BayesGLM\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GAM\(\)](#), [s\\_GBM\(\)](#), [s\\_GLM\(\)](#), [s\\_GLMNET\(\)](#), [s\\_GLMTree\(\)](#), [s\\_GLS\(\)](#), [s\\_H2ODL\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_HAL\(\)](#), [s\\_KNN\(\)](#), [s\\_LDA\(\)](#), [s\\_LM\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MARS\(\)](#), [s\\_MLRF\(\)](#), [s\\_NBayes\(\)](#), [s\\_NLA\(\)](#), [s\\_NLS\(\)](#), [s\\_NW\(\)](#), [s\\_PPR\(\)](#), [s\\_PolyMARS\(\)](#), [s\\_QDA\(\)](#), [s\\_QRNN\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_SDA\(\)](#), [s\\_SGD\(\)](#), [s\\_SPLS\(\)](#), [s\\_SVM\(\)](#), [s\\_TFN\(\)](#), [s\\_XGBoost\(\)](#)

Other Tree-based methods: [s\\_AdaBoost\(\)](#), [s\\_AddTree\(\)](#), [s\\_BART\(\)](#), [s\\_C50\(\)](#), [s\\_CART\(\)](#), [s\\_CTree\(\)](#), [s\\_EVTree\(\)](#), [s\\_GBM\(\)](#), [s\\_GLMTree\(\)](#), [s\\_H2OGBM\(\)](#), [s\\_H2ORF\(\)](#), [s\\_LMTree\(\)](#), [s\\_LightCART\(\)](#), [s\\_LightGBM\(\)](#), [s\\_MLRF\(\)](#), [s\\_RF\(\)](#), [s\\_RFSRC\(\)](#), [s\\_Ranger\(\)](#), [s\\_XGBoost\(\)](#)

---

table1	<i>Table 1</i>
--------	----------------

---

**Description**

Build Table 1. Subject characteristics

**Usage**

```
table1(
  x,
  summaryFn1 = mean,
  summaryFn2 = sd,
  summaryFn1.extraArgs = list(na.rm = TRUE),
  summaryFn2.extraArgs = list(na.rm = TRUE),
  labelify = TRUE,
  verbose = TRUE,
  filename = NULL
)
```

**Arguments**

x	data.frame or matrix: Input data, cases by features
summaryFn1	Function: Summary function 1. Default = mean. See Details
summaryFn2	Function: Summary function 2. Default = sd. See Details



summaryFn1.extraArgs  
List: Extra arguments for summaryFn1.

summaryFn2.extraArgs  
List: Extra arguments for summaryFn2.

labelify Logical: If TRUE, apply [labelify](#) to column names of x

verbose Logical: If TRUE, print messages to console.

filename Character: Path to output CSV file to save table.

### Details

The output will look like "summaryFn1 (summaryFn2)". Using defaults this will be "mean (sd)"

### Value

A data.frame, invisibly, with two columns: "Feature", "Value mean (sd) | N"

### Author(s)

E.D. Gennatas

### Examples

```
table1(iris)
```

---

themes	<i>Print available rtemis themes</i>
--------	--------------------------------------

---

### Description

Print available rtemis themes

### Usage

```
themes()
```

---

`theme_black`*Themes for mplot3 and dplot3 functions*

---

**Description**

Themes for mplot3 and dplot3 functions

**Usage**

```
theme_black(  
  bg = "#000000",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = FALSE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 0.2,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 0.5,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,  
  x.axis.line = 0,  
  x.axis.las = 0,  
  x.axis.padj = -1.1,  
  x.axis.hadj = 0.5,  
  y.axis.line = 0,  
  y.axis.las = 1,  
  y.axis.padj = 0.5,  
  y.axis.hadj = 0.5,  
  xlab.line = 1.4,
```

```
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_blackgrid(  
  bg = "#000000",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 0.2,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 1,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,  
  x.axis.line = 0,  
  x.axis.las = 0,  
  x.axis.padj = -1.1,  
  x.axis.hadj = 0.5,  
  y.axis.line = 0,  
  y.axis.las = 1,
```

```
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_blackgrid(  
  bg = "#000000",  
  plot.bg = "#1A1A1A",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = bg,  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 1,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,  
  x.axis.line = 0,  
  x.axis.las = 0,  
  x.axis.padj = -1.1,
```

```
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_darkgray(  
  bg = "#121212",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = FALSE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 0.2,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 0.5,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,
```

```
x.axis.line = 0,  
x.axis.las = 0,  
x.axis.padj = -1.1,  
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_darkgraygrid(  
  bg = "#121212",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = "#404040",  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = "#00000000",  
  tick.alpha = 1,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,
```

```
x.axis.side = 1,  
y.axis.side = 2,  
labs.col = fg,  
x.axis.line = 0,  
x.axis.las = 0,  
x.axis.padj = -1.1,  
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_darkgrayigrid(  
  bg = "#121212",  
  plot.bg = "#202020",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = bg,  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = "transparent",  
  tick.alpha = 1,
```

```
tick.labels.col = fg,  
tck = -0.01,  
tcl = NA,  
x.axis.side = 1,  
y.axis.side = 2,  
labs.col = fg,  
x.axis.line = 0,  
x.axis.las = 0,  
x.axis.padj = -1.1,  
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_white(  
  bg = "#ffffff",  
  plot.bg = "transparent",  
  fg = "#000000",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = FALSE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,
```



```
axes.col = "transparent",
tick.col = fg,
tick.alpha = 0.5,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

```
theme_whitegrid(
  bg = "#ffffff",
  plot.bg = "transparent",
  fg = "#000000",
  pch = 16,
  cex = 1,
  lwd = 2,
  bty = "n",
  box.col = fg,
  box.alpha = 1,
  box.lty = 1,
  box.lwd = 0.5,
  grid = TRUE,
  grid.nx = NULL,
  grid.ny = NULL,
  grid.col = "#c0c0c0",
  grid.alpha = 1,
```

```
grid.lty = 1,  
grid.lwd = 1,  
axes.visible = TRUE,  
axes.col = "transparent",  
tick.col = "#00000000",  
tick.alpha = 1,  
tick.labels.col = fg,  
tck = -0.01,  
tcl = NA,  
x.axis.side = 1,  
y.axis.side = 2,  
labs.col = fg,  
x.axis.line = 0,  
x.axis.las = 0,  
x.axis.padj = -1.1,  
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_whitegrid(  
  bg = "#ffffff",  
  plot.bg = "#E6E6E6",  
  fg = "#000000",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,
```

```
grid.ny = NULL,
grid.col = bg,
grid.alpha = 1,
grid.lty = 1,
grid.lwd = 1,
axes.visible = TRUE,
axes.col = "transparent",
tick.col = "transparent",
tick.alpha = 1,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

```
theme_lightgraygrid(
  bg = "#dfdfdf",
  plot.bg = "transparent",
  fg = "#000000",
  pch = 16,
  cex = 1,
  lwd = 2,
  bty = "n",
  box.col = fg,
  box.alpha = 1,
  box.lty = 1,
```

```
box.lwd = 0.5,
grid = TRUE,
grid.nx = NULL,
grid.ny = NULL,
grid.col = "#c0c0c0",
grid.alpha = 1,
grid.lty = 1,
grid.lwd = 1,
axes.visible = TRUE,
axes.col = "transparent",
tick.col = "#000000",
tick.alpha = 1,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)

theme_mediumgraygrid(
  bg = "#b3b3b3",
  plot.bg = "transparent",
  fg = "#000000",
  pch = 16,
  cex = 1,
  lwd = 2,
  bty = "n",
```

```
box.col = fg,
box.alpha = 1,
box.lty = 1,
box.lwd = 0.5,
grid = TRUE,
grid.nx = NULL,
grid.ny = NULL,
grid.col = "#d0d0d0",
grid.alpha = 1,
grid.lty = 1,
grid.lwd = 1,
axes.visible = TRUE,
axes.col = "transparent",
tick.col = "#00000000",
tick.alpha = 1,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

### Arguments

bg	Color: Figure background
plot.bg	Color: Plot region background
fg	Color: Foreground color used as default for multiple elements like axes and

	labels, which can be defined separately
pch	Integer: Point character.
cex	Float: Character expansion factor.
lwd	Float: Line width.
bty	Character: Box type: "o", "l", "7", "c", "u", or "j", or "n". Default = "n" (no box)
box.col	Box color if bty != "n"
box.alpha	Float: Box alpha
box.lty	Integer: Box line type
box.lwd	Float: Box line width
grid	Logical: If TRUE, draw grid in plot regions
grid.nx	Integer: N of vertical grid lines
grid.ny	Integer: N of horizontal grid lines
grid.col	Grid color
grid.alpha	Float: Grid alpha
grid.lty	Integer: Grid line type
grid.lwd	Float: Grid line width
axes.visible	Logical: If TRUE, draw axes
axes.col	Axes colors
tick.col	Tick color
tick.alpha	Float: Tick alpha
tick.labels.col	Tick labels' color
tck	graphics::parr's tck argument: Tick length, can be negative
tcl	graphics::parr's tcl argument
x.axis.side	Integer: Side to place x-axis. Default = 1 (bottom)
y.axis.side	Integer: Side to place y-axis. Default = 2 (left)
labs.col	Labels' color
x.axis.line	Numeric: graphics::axis's line argument for the x-axis
x.axis.las	Numeric: graphics::axis's las argument for the x-axis
x.axis.padj	Numeric: x-axis' padj: Adjustment for the x-axis tick labels' position
x.axis.hadj	Numeric: x-axis' hadj
y.axis.line	Numeric: graphics::axis's line argument for the y-axis
y.axis.las	Numeric: graphics::axis's las argument for the y-axis
y.axis.padj	Numeric: y-axis' padj
y.axis.hadj	Numeric: y-axis' hadj
xlab.line	Numeric: Line to place xlab
ylab.line	Numeric: Line to place ylab

zerolines	Logical: If TRUE, draw lines on x = 0, y = 0, if within plot limits
zerolines.col	Zerolines color
zerolines.alpha	Float: Zerolines alpha
zerolines.lty	Integer: Zerolines line type
zerolines.lwd	Float: Zerolines line width
main.line	Float: How many lines away from the plot region to draw title.
main.adj	Float: How to align title. Default = 0 (left-align)
main.font	Integer: 1: Regular, 2: Bold
main.col	Title color
font.family	Character: Font to be used throughout plot.

---

timeProc

*Time a process*

---

### Description

timeProc measures how long it takes for a process to run

### Usage

```
timeProc(..., verbose = TRUE)
```

### Arguments

...	Command to be timed. (Will be converted using as.expression)
verbose	Logical: If TRUE, print messages to console

### Author(s)

E.D. Gennatas

---

tohtml	<i>Generate CheckData object description in HTML</i>
--------	--

---

**Description**

Generate CheckData object description in HTML

**Usage**

```
tohtml(  
  x,  
  name = NULL,  
  css = list(font.family = "Helvetica", color = "#fff", background.color = "#242424")  
)
```

**Arguments**

x	CheckData object
name	Character: Name of the data set
css	List: CSS styles

**Author(s)**

E.D. Gennatas

---

train_cv	<i>Tune, Train, and Test an <b>rtemis</b> Learner by Nested Resampling</i>
----------	--

---

**Description**

train is a high-level function to tune, train, and test an **rtemis** model by nested resampling, with optional preprocessing and decomposition of input features

**Usage**

```
train_cv(  
  x,  
  y = NULL,  
  alg = "ranger",  
  train.params = list(),  
  .preprocess = NULL,  
  .decompose = NULL,  
  weights = NULL,  
  n.repeats = 1,  
  outer.resampling = setup.resample(resampler = "strat.sub", n.resamples = 10),
```



```

inner.resampling = setup.resample(resampler = "kfold", n.resamples = 5),
bag.fn = median,
x.name = NULL,
y.name = NULL,
save.mods = TRUE,
save.tune = TRUE,
bag.fitted = FALSE,
outer.n.workers = 1,
print.plot = FALSE,
plot.fitted = FALSE,
plot.predicted = TRUE,
plot.theme = rtTheme,
print.res.plot = FALSE,
question = NULL,
verbose = TRUE,
res.verbose = FALSE,
trace = 0,
headless = FALSE,
outdir = NULL,
save.plots = FALSE,
save.rt = ifelse(!is.null(outdir), TRUE, FALSE),
save.mod = TRUE,
save.res = FALSE,
debug = FALSE,
...
)

```

### Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
alg	Character: Learner to use. Options: <a href="#">select_learn</a>
train.params	Optional named list of parameters to be passed to alg. All parameters can be passed as part of ... as well
.preprocess	Optional named list of parameters to be passed to <a href="#">preprocess</a> . Set using <a href="#">setup.preprocess</a> , e.g. <code>decom = setup.preprocess(impute = TRUE)</code>
.decompose	Optional named list of parameters to be used for decomposition / dimensionality reduction. Set using <a href="#">setup.decompose</a> , e.g. <code>decom = setup.decompose("ica", 12)</code>
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set <code>weights = NULL</code> if using ifw. Note: If weights are provided, ifw is not used. Leave NULL if setting <code>ifw = TRUE</code> .
n.repeats	Integer: Number of times to repeat the outer resampling. This was added for completeness, but in practice we use either k-fold crossvalidation, e.g. 10-fold, especially in large samples, or a higher number of stratified subsamples, e.g. 25, for smaller samples

outer.resampling	List: Output of <a href="#">setup.resample</a> to define outer resampling scheme
inner.resampling	List: Output of <a href="#">setup.resample</a> to define inner resampling scheme
bag.fn	Function to use to average prediction if bag.fitted = TRUE. Default = median
x.name	Character: Name of predictor dataset
y.name	Character: Name of outcome
save.mods	Logical: If TRUE, retain trained models in object, otherwise discard (save space if running many resamples).
save.tune	Logical: If TRUE, save the best.tune data frame for each resample (output of gridSearchLearn)
bag.fitted	Logical: If TRUE, use all models to also get a bagged prediction on the full sample. To get a bagged prediction on new data using the same models, use <a href="#">predict.rtModCV</a>
outer.n.workers	Integer: Number of cores to use for the outer i.e. testing resamples. You are likely parallelizing either in the inner (tuning) or the learner itself is parallelized. Don't parallelize the parallelization
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
print.res.plot	Logical: Print model performance plot for each resample. from all resamples. Defaults to TRUE
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
res.verbose	Logical: Passed to each individual learner's verbose argument
trace	Integer: (Not really used) Print additional information if > 0.
headless	Logical: If TRUE, turn off all plotting.
outdir	Character: Path where output should be saved
save.plots	Logical: If TRUE, save plots to outdir
save.rt	Logical: If TRUE and outdir is set, save all models to outdir
save.mod	Logical: If TRUE, save all output to an RDS file in outdir <code>save.mod</code> is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to <code>paste0("./s.", mod.name)</code>
save.res	Logical: If TRUE, save the full output of each model trained on different resamples under subdirectories of outdir
debug	Logical: If TRUE, sets <code>outer.n.workers</code> to 1, <code>options(error=recover)</code> , and <code>options(warn = 2)</code>
...	Additional <code>train.params</code> to be passed to learner. Will be concatenated with <code>train.params</code>

**Details**

- Note on resampling: You should never use an outer resampling method with replacement if you will also be using an inner resampling (for tuning). The duplicated cases from the outer resampling may appear both in the training and testing sets of the inner resamples, leading to underestimated testing error.
- If there is an error while running either the outer or inner resamples in parallel, the error message returned by R will likely be unhelpful. Repeat the command after setting both inner and outer resample run to use a single core, which should provide an informative message.

The train command is replacing elevate. Note: specifying id.strat for the inner resampling is not yet supported.

**Value**

Object of class `rtModCV` (Regression) or `rtModCVClass` (Classification)

`error.test.repeats`

the mean or aggregate error, as appropriate, for each repeat

`error.test.repeats.mean`

the mean error of all repeats, i.e. the mean of `error.test.repeats`

`error.test.repeats.sd`

if `n.repeats > 1`, the standard deviation of `error.test.repeats`

`error.test.res` the error for each resample, for each repeat

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
# Regression

x <- rnormmat(100, 50)
w <- rnorm(50)
y <- x %*% w + rnorm(50)
mod <- train(x, y)

# Classification

data(Sonar, package = "mlbench")
mod <- train(Sonar)

## End(Not run)
```

---

tunable	<i>Print tunable hyperparameters for a supervised learning algorithm</i>
---------	--

---

**Description**

Print tunable hyperparameters for a supervised learning algorithm

**Usage**

```
tunable(  
  alg = c("glmnet", "svm", "cart", "ranger", "gbm", "xgboost", "lightgbm")  
)
```

**Arguments**

alg                    Character string: Algorithm name.

**Value**

Prints tunable hyperparameters for the specified algorithm.

**Author(s)**

EDG

---

typeset	<i>Set type of columns</i>
---------	----------------------------

---

**Description**

Given an index of columns, convert identified columns of data.frame to factor, ordered factor, or integer. A number of datasets are distributed with an accompanying index of this sort, especially to define which variables should be treated as categorical (here, factors) for predicting modeling. This functions aims to make data type conversions in those cases easier.

**Usage**

```
typeset(  
  x,  
  factor.index = NULL,  
  orderedfactor.index = NULL,  
  integer.index = NULL  
)
```

**Arguments**

- `x` data frame: input whose columns' types you want to edit
- `factor.index` Integer, vector: Index of columns to be converted to factors using `factor(x)`
- `orderedfactor.index` Integer, vector: Index of columns to be converted to ordered factors using `factor(x, ordered = TRUE)`
- `integer.index` Integer, vector: Index of columns to be converted to integers using `as.integer`

**Author(s)**

E.D. Gennatas

---

uci\_heart\_failure      *UCI Heart Failure Data*

---

**Description**

A subset of data from the World Health Organization Global Tuberculosis Report ...

**Usage**

uci\_heart\_failure

**Format**

uci\_heart\_failure:

A data frame with 299 rows and 13 columns:

**DEATH\_EVENT** Boolean: If the patient died during the follow-up period

**Source**

<https://archive.ics.uci.edu/dataset/519/heart+failure+clinical+records>

---

uniprot_get	<i>Get protein sequence from UniProt</i>
-------------	--

---

**Description**

Get protein sequence from UniProt

**Usage**

```
uniprot_get(  
  accession = "Q9UMX9",  
  baseURL = "https://rest.uniprot.org/uniprotkb",  
  verbosity = 1  
)
```

**Arguments**

accession	Character: UniProt Accession number - e.g. "Q9UMX9"
baseURL	Character: UniProt rest API base URL. Default = "https://rest.uniprot.org/uniprotkb"
verbosity	Integer: If > 0, print messages to console

**Value**

List with two elements: Annotation & Sequence

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:  
mapt <- uniprot_get("Q9UMX9")  
  
## End(Not run)
```

---

uniquevalsperfeat	<i>Unique values per feature</i>
-------------------	----------------------------------

---

**Description**

Get number of unique values per features

**Usage**

```
uniquevalsperfeat(x, excludeNA = FALSE)
```

**Arguments**

`x` matrix or data frame input  
`excludeNA` Logical: If TRUE, exclude NA values from unique count.

**Value**

Vector, integer of length `NCOL(x)` with number of unique values per column/feature

**Author(s)**

E.D. Gennatas

**Examples**

```
## Not run:
uniquevalsperfeat(iris)

## End(Not run)
```

---

winsorize

*Winsorize vector*

---

**Description**

Replace extreme values by absolute or quantile threshold

**Usage**

```
winsorize(
  x,
  lo = NULL,
  hi = NULL,
  prob.lo = 0.025,
  prob.hi = 0.975,
  quantile.type = 7,
  verbose = TRUE
)
```

**Arguments**

`x` Numeric vector: Input data  
`lo` Numeric: If not NULL, replace any values in `x` lower than this with this. Default = NULL  
`hi` Numeric: If not NULL, replace any values in `x` higher than this with this.  
`prob.lo` Numeric (0, 1): If not NULL and `lo = NULL`, find sample quantile that corresponds to this probability and set as `lo`.

prob.hi	Numeric (0, 1): If not NULL and hi = NULL, find sample quantile that corresponds to this probability and set as hi.
quantile.type	Integer: passed to stats::quantile
verbose	Logical: If TRUE, print messages to console.

### Details

If both lo and prob.lo or both hi and prob.hi are NULL, cut-off is set to min(x) and max(x) respectively, i.e. no values are changed

### Author(s)

E.D. Gennatas

### Examples

```
# Winsorize a normally distributed variable
x <- rnorm(500)
xw <- winsorize(x)
# Winsorize an exponentially distributed variable only on
# the top 5% highest values
x <- rexp(500)
xw <- winsorize(x, prob.lo = NULL, prob.hi = .95)
```

---

xlsx2list

*Read all sheets of an XLSX file into a list*

---

### Description

Read all sheets of an XLSX file into a list

### Usage

```
xlsx2list(
  x,
  sheet = NULL,
  startRow = 1,
  colNames = TRUE,
  na.strings = "NA",
  detectDates = TRUE,
  skipEmptyRows = TRUE,
  skipEmptyCols = TRUE
)
```



**Arguments**

x	Character: path or URL to XLSX file
sheet	Integer, vector: Sheet(s) to read. If NULL, will read all sheets in x
startRow	Integer, vector: First row to start reading. Will be recycled as needed for all sheets
colNames	Logical: If TRUE, use the first row of data
na.strings	Character vector: stringd to be interpreted as NA
detectDates	Logical: If TRUE, try to automatically detect dates
skipEmptyRows	Logical: If TRUE, skip empty rows
skipEmptyCols	Logical: If TRUE, skip empty columns

**Author(s)**

E.D. Gennatas

---

xselect_decom	<i>Select <b>rtemis</b> cross-decomposer</i>
---------------	--

---

**Description**

Accepts decomposer name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

**Usage**

```
xselect_decom(xdecom, fn = FALSE, desc = FALSE)
```

**Arguments**

xdecom	Character: Cross-decomposition name; case insensitive
fn	Logical: If TRUE, return function, otherwise return name of function. Default = FALSE
desc	Logical: If TRUE, return full name of algorithm. Default = FALSE

**Value**

Function or name of function (see param fn) or full name of algorithm (desc)

**Author(s)**

E.D. Gennatas

**See Also**

Other Cross-Decomposition: [x\\_CCA\(\)](#)

---

xtdescribe	<i>Describe longitudinal dataset</i>
------------	--------------------------------------

---

**Description**

This is a test to emulate the xtdescribe function in Stata.

**Usage**

```
xtdescribe(x, ID_col = 1, time_col = 2, n_patterns = 9)
```

**Arguments**

x	data.frame with longitudinal data
ID_col	Integer: The column position of the ID variable
time_col	Integer: The column position of the time variable
n_patterns	Integer: The number of patterns to display

**Author(s)**

EDG

---

x_CCA	<i>Sparse Canonical Correlation Analysis (CCA)</i>
-------	--

---

**Description**

Run a sparse Canonical Correlation Analysis using the PMA package

**Usage**

```
x_CCA(
  x,
  z,
  x.test = NULL,
  z.test = NULL,
  y = NULL,
  outcome = NULL,
  k = 3,
  niter = 20,
  nperms = 50,
  permute.niter = 15,
  typex = "standard",
  typez = "standard",
  penaltyx = NULL,
```

```

    penaltyz = NULL,
    standardize = TRUE,
    upos = FALSE,
    vpos = FALSE,
    verbose = TRUE,
    n.cores = rtCores,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
)

```

### Arguments

x	Matrix: Training x dataset
z	Matrix: Training z dataset
x.test	Matrix (Optional): Testing x set
z.test	Matrix (Optional): Testing z set
y	Outcome vector (Optional): If supplied, linear combinations of x and z need to be additionally correlated with this
outcome	Character: Type of outcome y: "survival", "multiclass", "quantitative"
k	Integer: Number of components
niter	Integer: Number of iterations
nperms	Integer: Number of permutations to run with CCA.permute The higher, the better.
permute.niter	Integer: Number of iterations to run for each permutation with CCA.permute
typex	Character: "standard", "ordered". Use "standard" if columns of x are unordered; lasso penalty is applied to enforce sparsity. Otherwise, use "ordered"; fused lasso penalty is applied, to enforce both sparsity and smoothness.
typez	Character: "standard", "ordered". Same as typex for z dataset
penaltyx	Float: The penalty to be applied to the matrix x, i.e. the penalty that results in the canonical vector u. If typex is "standard" then the L1 bound on u is $\text{penaltyx} \times \sqrt{\text{ncol}(x)}$ . In this case penaltyx must be between 0 and 1 (larger L1 bound corresponds to less penalization). If "ordered" then it's the fused lasso penalty lambda, which must be non-negative (larger lambda corresponds to more penalization).
penaltyz	Float: The penalty to be applied to the matrix z, i.e. the penalty that results in the canonical vector v. If typez is "standard" then the L1 bound on v is $\text{penaltyz} \times \sqrt{\text{ncol}(z)}$ . In this case penaltyz must be between 0 and 1 (larger L1 bound corresponds to less penalization). If "ordered" then it's the fused lasso penalty lambda, which must be non-negative (larger lambda corresponds to more penalization).
standardize	Logical: If TRUE, center and scale columns of x and z
upos	Logical: Require elements of u to be positive
vpos	Logical: Require elements of v to be positive

verbose	Logical: Print messages, including trace from <code>x_CCA.permute</code> and <code>PMA::CCA</code>
n.cores	Integer: Number of cores to use
outdir	Path to output directory. Default = NULL
save.mod	Logical: If TRUE, and <code>outdir</code> is defined, will save trained CCA model to <code>outdir</code> . Default = TRUE if <code>outdir</code> is set, otherwise FALSE
...	Additional arguments to be passed to <code>PMA::CCA</code>

### Details

#' `x_CCA` runs `PMA::CCA`. If `penaltyx` is NULL, `penaltyx` and `penaltyz` will be estimated automatically using `x_CCA.permute` (adapted to run in parallel)

### Author(s)

E.D. Gennatas

### See Also

Other Cross-Decomposition: [xselect\\_decom\(\)](#)

---

zip2longlat

*Get Longitude and Latitude for zip code(s)*

---

### Description

Returns a `data.table` of longitude and latitude for one or more zip codes, given an input dataset

### Usage

```
zip2longlat(x, zipdt)
```

### Arguments

x	Character vector: Zip code(s)
zipdt	<code>data.table</code> with "zip", "lng", and "lat" columns

---

zipdist	<i>Get distance between pairs of zip codes</i>
---------	--

---

**Description**

Get distance between pairs of zip codes

**Usage**

```
zipdist(x, y, zipdt)
```

**Arguments**

x	Character vector
y	Character vector, same length as x
zipdt	data.table with columns zip, lng, lat

**Value**

data.table with distances in meters

**Author(s)**

E.D. Gennatas

---

%BC%	<i>Binary matrix times character vector</i>
------	---

---

**Description**

Binary matrix times character vector

**Usage**

```
x %BC% labels
```

**Arguments**

x	A binary matrix or data.frame
labels	Character vector length equal to ncol(x)

**Value**

a character vector

**Author(s)**

E.D. Gennatas

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